



demon.MPlot
▲ Daemon wyn ● MPlot(Daemon wyn, int ht, int wd) ● void mouseEntered(MouseEvent event) ● void mouseExited(MouseEvent event) ● void mousePressed(MouseEvent event) ● void mouseReleased(MouseEvent event) ● void mouseClicked(MouseEvent event)

demon.PPlot
▲ Vector<double[]> lis ▲ DecimalFormat fmtx ● PPlot(int ht, int wd) ● void reset() ● void setDecim(int ndec) ▲ void lineSeg(double xi, double yi, double xf, double yf) ▲ void plot()

qgd.util.Misc
● JPanel stackPanels(JPanel[] panel) ● int round(double x) ● void sleep(int msec)

qgd.util.Mesh
● Vector<double[]> contour(double[][] map, double[] lim, double[] lev)

qgd.util.Console
● long serialVersionUID ▲ JPanel panel ● JPanel getPanel() ● Console(int rows, int cols) ● void append(String str) ● void erase()

qgd.util.ErrorMsg
● long serialVersionUID ● ErrorMsg(String msg)

qgd.util.Dialogs
● int getUserChoice(Component parent, String title, String caption, Object[] options) ● Object getUserInput(Component parent, String title, String caption, String sugg) ● JScrollPane newScroll(Component comp, int vflag, int hflag)

qgd.util.RgDeck
● long serialVersionUID ▲ JComboBox plotChoice ▲ JPanel plotPanel ▲ Vector<Figure> plotlist ● RgDeck() ● void actionPerformed(ActionEvent event) ● void addFigure(String pname, Figure plot) ● Figure getFigure(int k)

qgd.util.Figure
● long serialVersionUID ● Figure(int ht, int wd) ● void setColor(int rgb) ● void setDotsize(int p) ● void drawPoint(double x, double y) ● void drawLine(double xi, double yi, double xf, double yf) ● void drawLine(double[] x, double[] y) ● void label(double val, int dd, double x, double y, int xl, int yl) ● void setMargins(int l, int r, int t, int b) ● double[] tick(double r) ● void axis(int[] fl, double[] tick) ● void yaxis(int[] fl, double[] tick) ● void drawAxes() ● void drawAxes(double x1, double x2, double y1, double y2) ● void drawAxes(double r, int lmar) ● void drawAxes(double r) ● void drawHistogram(double[] x, double[] y) ● void drawErrorbar(double x, double y, double dy) ● void drawErrorbar(double x, double y, double dym, double dyp) ● void drawContours(double[][] grid, double xmin, double xmax, double ymin, double ymax, double[] lev) ● void addText(String str) ● void setTitle(String str) ● void newPath()

qgd.util.RgBase
● long serialVersionUID ● int ht ● int wd ● JPanel hook ▲ JPanel panel ● BufferedImage image ● int lmar ● int rmar ● int bmar ● int tmar ● int fontsize ● int ticksize ● int dotsize ● double xmin ● double xmax ● double ymin ● double ymax ▲ Vector<Object> list ● StringBuffer text ▲ int scl ▲ double rscl ● Dimension getMinimumSize() ● Dimension getPreferredSize() ● JPanel getPanel() ● RgBase(int ht, int wd) ● void erase() ● void reset() ● int xpix(double x) ● int ypix(double y) ● int unscl(int n) ● double x(double nx) ● double y(double ny) ● double dxtick() ● double dytick() ● void addpoint(double x, double y) ● void addline(double xi, double yi, double xf, double yf) ● void addstring(String s, double x, double y, int xl, int yl) ● void add_newpath() ● void add_text(String str) ● void paintComponent(Graphics g) ● BufferedImage toBufferedImage(Image image, int wd, int ht) ● BufferedImage toBufferedImageRGB(Image image, int wd, int ht) ● BufferedImage extractAlpha(Image image, int wd, int ht) ● boolean hasAlpha(Image image)