

# RAHMAT TRINANDA PRAMUDYA AMAR

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I'm Rahmat Trinanda, a mobile app developer with 6+ years of experience in iOS (Swift), Android (Java, Kotlin), and Flutter (Dart). I've served as a Lead and Principal Developer, leading teams and overseeing the development of apps like KipasKipas. I'm skilled in managing technical standards, team coordination, and CI/CD processes. I have a BNSP certification in software engineering, database programming, and junior mobile programming.

## Work Experiences

### PT Komunitas Anak Bangsa - South Jakarta, Indonesia

Feb 2022 - Jul 2024

#### Lead IOS Developer

PT Komunitas Anak Bangsa is a start-up company with the main product KipasKipas. KipasKipas is a SocialCommerce application like Tiktok, has DM, Call, Video Player, Shop and other features.

- Lead IOS Developer (Dec 2022 Jul 2024)
  - Manage IOS Team members and tasks
  - · Conducting Research & Development for new/to-be-used technologies, features and infrastructure
  - Involved in inter-team meetings in deciding technical and management matters
  - Create code quality standards
  - Perform code reviews and repo management related to pull requests/merge requests
  - Developing and maintaining CI/CD for IOS
  - Manage application releases
  - Develop Features
- Junior IOS Developer (May 2022 Dec 2022)
  - · Conducting Research & Development for new/to-be-used technologies, features and infrastructure
  - Developing and maintaining CI/CD for IOS
  - Develop Features
- Flutter Developer (Feb 2022 Dec 2022)
  - Conducting Research & Development for new/to-be-used technologies, features and infrastructure
  - Developing and maintaining CI/CD for Android & IOS
  - Develop Features
  - Manage application releases

### Universitas Dian Nuswantoro - Semarang, Indonesia

Aug 2023 - Jul 2024

#### Mobile Developer

The University's Data & Information Technical Implementation Unit is the organizer of the electronic information system of Universitas Dian Nuswantoro.

- Developed the mobile application "Dinusverse" which is an academic information system application at Universitas Dian Nuswantoro using Flutter
- · Manage application releases

### PT Samaya Interaktif Digital - Semarang, Indonesia

Aug 2020 - Jan 2022

### Mobile App Developer Supervisor

Samaya Interactive is a software house that provides various services for IT solutions. Samaya Interactive has many clients from various industrial fields.

- Manage Mobile Dev Team members and tasks
- · Conducting Research & Development for new/to-be-used technologies, features and infrastructure
- · Involved in inter-team meetings in deciding technical and management matters
- Create code quality standards
- · Perform code reviews and repo management related to pull requests/merge requests
- Manage application releases
- · Develop Features

### PT Reka Nusa Mahardika - Semarang, Indonesia

Nov 2018 - Oct 2020

### Head of IT

Property company with multiple properties in Central Java

- · Designing Network Infrastructure
- Perform IT infrastructure management & maintenance
- · Developing multiple mobile applications using Flutter & Android Native

Responsible for and supervising software developers, network vendors and device vendors

#### PT Rojo Grosir Indonesia - Semarang, Indonesia

Head of IT

PT Rojo Grosir Indonesia is the parent company of RB Grosir Mart, which is a retail store.

- Designing Network Infrastructure
- Perform IT infrastructure management & maintenance
- Develop and manage company website
- Responsible for and supervising graphic designers, network vendors and device vendors

### Angkasa Komputer - Semarang, Indonesia

Oct 2016 - Mar 2017

Jun 2018 - Dec 2018

Information Technology Technician - Intern

It is a computer shop that provides spare parts, repair services and partners.

- · Computer assembly
- · Computer repair
- · Network creation
- Sales

### **Education Level**

### Universitas Dian Nuswantoro - Semarang, Indonesia

Sep 2018 - Jul 2024

Undergraduate in Informatics, 3.16/4.00

#### SMKN 9 Semarang - Semarang, Indonesia

Jul 2015 - Jun 2018

Vocational High School in Software Engineering

- The 2nd Best Graduate of Software Engineering Expertise Competency
- 1st Place in the IT Contest Competition between Senior High Schools/Vocational High Schools/Madrasah Aliyah throughout Central Java in DINUSFEST 2017

# Skills, Achievements & Other Experience

- Hard Skills: Team Management, Project Management, Team Leader
- Soft Skills: Flutter, Swift, SwiftUI, UIKit, ObjC, Git, OOP, Java, Kotlin, Jetpack Compose, XML, C#, Ruby, Shell Script, Python, JavaScript, ReactNative
- Certifications BNSP (2021): Certificate of Competence Database Programming with Schemes Database Programming Skills Certification
- Certifications BNSP (2020): Certificate of Competence Programming and Software Development with Schemes Junior Mobile Programmer
- Certifications BNSP (2018): Certificate of Competence Sofware Engineering with Schemes KKNI Level II Rekayasa Perangkat Lunak
- Publications @ (2022): Time-based Performance Improvement for Early Detection of Conflict Potentials at the Central Java Regional Police Department
- Publications @ (2020): Aplikasi Pengurus Daerah Dewan Masjid Indonesia Berbasis Android Untuk Mengembangkan Potensi Masjid Di Kota Semarang
- Patents @ (2021): Pusat UMKM pada Aplikasi Dewan Masjid Indonesia (DMI) Kota Semarang
- Patents ⊚ (2019): Aplikasi Dewan Masjid Indonesia (DMI) Kota Semarang Berbasis Android
- Projects Dinusverse @ (2023): Dinusverse is an academic information system application at Universitas Dian Nuswantoro. This application has many features such as KRS, KHS, Billing, Academic Announcements and many others.
- Projects KipasKipas @ (2022): KipasKipas is a SocialCommerce application presented by PT Komunitas Anak Bangsa. This application has many features such as Daily Video, Direct Message, Shopping, Donations and many more.
- delivery.
- Projects RCache 
   ② (2024): RCache is a versatile and lightweight library designed to simplify data storage across multiple platforms, including iOS, macOS, Android, and Flutter.
- Projects OnindoLib IOS ⊚ (2024): OnindoLib IOS is an SDK for clients/device users from Onindo developed by Samaya Interactive. This SDK functions as a tool for device management such as activation, doorlock/lift opening (short distance & long distance), doorlock pin control and many others
- Projects Motoverse 🥝 (2023): MOTOVERSE is a Web 3.0 lifestyle app with built-in Game-Fi & Social-Fi elements A new game concept of "Drive to Earn" users get tokens reward through daily Mileage. By ByteBox Metaverse.
- as purchasing goods, searching for construction services and many others.

- **Projects AwannGroup ②** (2022): AwannGroup application developed by Samaya Interactive. Has room booking features, doorlock & lift access, service information and many others.
- Projects Mokelar (2021): Mokelar is a platform that connects all Showrooms and salespeople throughout Indonesia. Samaya
  Interactive is one of the developer vendors.
- Projects OnindoLib Flutter & Android ② (2022): OnindoSDK is an SDK for clients/device users from Onindo developed by Samaya Interactive. This SDK functions as a tool for device management such as activation, doorlock/lift opening (short distance & long distance), doorlock pin control and many others. Can be used in developing Android Native, iOS Native and Flutter applications or other hybrid frameworks.
- **Projects eComputex ②** (2020): The eComputex Distribution application is available on the Android platform using Flutter. This application is an online shop application, has ordering features, order tracking and others.
- **Projects Sumber Alam** ② (2020): PO Sumber Alam's application created by Samaya Interactive. This application is available on the Android platform and uses Flutter, with ticket booking features, schedule & route information, validation of booking codes and others.
- **Projects DMI Kota Semarang ②** (2019): The "Dewan Masjid Indonesia Kota Semarang" application on the Android platform uses Flutter. Has a search feature for the nearest mosque, determines Qibla direction, prayer schedules and many others.
- **Projects Polda Jateng Hadir** (2019): Polda Jateng Hadir, The second application belongs to the Central Java Regional Police (Polda Jateng), Security Intelligence Division (Intelkam) on the Android platform using Flutter, which is an update from SINDU JATENG
- **Projects Aliyana Hotel & Resorts** (2019): Aliyana Hotel & Resorts, PT Reka Nusa Mahardika's application for its hotel property, namely Aliyana Hotel & Resort. This application is available on the Android platform and uses Flutter, with room booking, information, contact and other features.
- **Projects Simpeg Renmark ②** (2019): SIMPEG Renmark, PT Reka Nusa Mahardika's application for employee management of building properties, namely Renmark Building. This application is available on the Android platform and uses Flutter, with geolocation attendance features, leave applications, salary information and others.
- Projects SINDU JATENG (2019): SINDU JATENG, The application belonging to the Central Java Regional Police (Polda Jateng),
   Security Intelligence Division (Intelkam) on the Android platform uses the Java programming language.