

Unit3 – Lab1

Sections of each object & size of each section:

Startup.o:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-objdump.exe -h startup.o

startup.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000010  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000000  00000000  00000000  00000044  2**0
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  00000044  2**0
    ALLOC
  3 .ARM.attributes 00000022  00000000  00000000  00000044  2**0
    CONTENTS, READONLY
```

App.o:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-objdump.exe -h app.o

app.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          0000001c  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000064  00000000  00000000  00000050  2**2
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  000000b4  2**0
    ALLOC
  3 .rodata          00000064  00000000  00000000  000000b4  2**2
    CONTENTS, ALLOC, LOAD, READONLY, DATA
  4 .comment          0000004a  00000000  00000000  00000118  2**0
    CONTENTS, READONLY
  5 .ARM.attributes 0000002c  00000000  00000000  00000162  2**0
    CONTENTS, READONLY
```

Uart.o:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-objdump.exe -h uart.o

uart.o:      file format elf32-littlearm

Sections:
Idx Name          Size      VMA           LMA           File off  Algn
  0 .text          00000058  00000000  00000000  00000034  2**2
    CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data           00000000  00000000  00000000  0000008c  2**0
    CONTENTS, ALLOC, LOAD, DATA
  2 .bss            00000000  00000000  00000000  0000008c  2**0
    ALLOC
  3 .comment          0000004a  00000000  00000000  0000008c  2**0
    CONTENTS, READONLY
  4 .ARM.attributes 0000002c  00000000  00000000  000000d6  2**0
    CONTENTS, READONLY
```

Symbols & What was unresolved in each section:

Startup.o:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-nm.exe startup.o
                 U main
00000000 T reset
                 U stack_top
00000008 t stop
```

App.o:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-nm.exe app.o
00000000 T main
00000000 D string_buffer
00000000 R string_buffer2
                 U Uart_Send_String
```

Uart.o:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-nm.exe uart.o
00000000 T Uart_Send_String
```

Entry point:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-readelf.exe -a learn-in-depth.elf
ELF Header:
  Magic:   7f 45 4c 46 01 01 01 00 00 00 00 00 00 00 00 00
  Class:                           ELF32
  Data:                             2's complement, little endian
  Version:                           1 (current)
  OS/ABI:                            UNIX - System V
  ABI Version:                        0
  Type:                              EXEC (Executable file)
  Machine:                           ARM
  Version:                           0x1
  Entry point address:                0x10000
  Start of program headers:           52 (bytes into file)
  Start of section headers:          66548 (bytes into file)
  Flags:                              0x5000200, Version5 EABI, soft-float ABI
  Size of this header:                 52 (bytes)
  Size of program headers:            32 (bytes)
  Number of program headers:           1
  Size of section headers:            40 (bytes)
  Number of section headers:           9
  Section header string table index:  8

Section Headers:
 [Nr] Name                Type            Addr      Off      Size    ES Flg Lk  Inf Al
 [ 0]                     NULL            00000000  000000  000000  00   0  0  0  0
 [ 1] .reset                PROGBITS       00010000  010000  000010  00  AX  0  0  4
 [ 2] .text                 PROGBITS       00010010  010010  0000d8  00  AX  0  0  4
 [ 3] .data                 PROGBITS       000100e8  0100e8  000064  00  WA  0  0  4
 [ 4] .ARM.attributes       ARM_ATTRIBUTES  00000000  01014c  00002e  00   0  0  1
 [ 5] .comment              PROGBITS       00000000  01017a  000049  01  MS  0  0  1
 [ 6] .symtab               SYMTAB         00000000  0101c4  000180  10   7 18  4
 [ 7] .strtab               STRTAB         00000000  010344  000066  00   0  0  1
 [ 8] .shstrtab             STRTAB         00000000  0103aa  000047  00   0  0  1
Key to Flags:

```

Section addresses after executable file:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-objdump.exe -h learn-in-depth.elf
```

```
learn-in-depth.elf:      file format elf32-littlearm
```

Sections:

Idx	Name	Size	VMA	LMA	File off	Algn
0	.reset	00000010	00010000	00010000	00010000	2**2
	CONTENTS, ALLOC, LOAD, READONLY, CODE					
1	.text	000000d8	00010010	00010010	00010010	2**2
	CONTENTS, ALLOC, LOAD, READONLY, CODE					
2	.data	00000064	000100e8	000100e8	000100e8	2**2
	CONTENTS, ALLOC, LOAD, DATA					
3	.ARM.attributes	0000002e	00000000	00000000	0001014c	2**0
	CONTENTS, READONLY					
4	.comment	00000049	00000000	00000000	0001017a	2**0
	CONTENTS, READONLY					

Symbol table of executable file:

```
rafik@DESKTOP-ARVTQ7Q MINGW64 /d/Embedded Course/Unit3_Embedded_C/L2_Lab1
$ arm-none-eabi-nm.exe learn-in-depth.elf
00010010 T main
00010000 T reset
0001114c D stack_top
00010008 t stop
000100e8 D string_buffer
00010084 T string_buffer2
0001002c T Uart_Send_String
```