

Testimonial Letter

Salman Adan
612-730-2238
salmanadan2222@icloud.com

10 APRIL 2025

Dear. Reader,

Hello, my name is Salman Adan, and as a peer, Rafil Alam has always pushed me to explore other hobbies, such as coding. I personally have other priorities that are straightened out for me, but that doesn't mean I am never open to new experiences.

When I first met Rafil, he was a mutual through another friend called Lukas. I was always so intrigued by how he learned to code on Roblox. Both of these guys helped to give me a proper understanding of their future goals and plans with computer science beyond their hobbies of coding.

Watching them work together on refactoring and build tools, I was always the test dummy when it came to running their little projects. Although there was not much I could do through just a measly phone, I was given the recommendation by Rafil to start watching beginner videos, such as "Computer Science Courses and Programs from Harvard."

From there on, he has explained things to me such as binary code and machine language. He furthermore explained deeply on the idea of programming languages, answered my questions about arrays and UTF-8.

He went out of his way to recommend even more courses like Freecodecamp and Codecademy. He also explained the differences in web games in game development and answered my personal questions about the game engine Unity.

Now that I look back upon it, I do recall myself as being needy and quite talkative, and maybe I even perceived myself as quite annoying. But I can never get the hint of dismay from his tone. He was very patient and helpful, even if it took me some time to understand the topic, which most won't do for an average guy

Summer is coming up, and now that my schedule is opening up, I can pursue different hobbies with my newly acquired laptop, which I need for my first semester at the University of Augsburg I'm attending later this year. I want to thank Rafil for helping me get a foothold in the computer science field.

Sincerely,

Salman Adan

