



Project Report

Course title:

Compiler Design

Code: CSE375

Section: 1

Semester: Fall 2020

Submitted to

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Structure of the code:

Header Part:

```
^^include<stdio.h>
```

```
^^include<iostream>
```

```
^^define MAX_SIZE 1000
```

```
^^import<stdio.h>
```

```
^^import<iostream>
```

Function:

```
Type('integer'/'double'/'boolean'/'char')
```

```
(ID/Type ID) function_name(Parameter1, parameter2,...)
```

```
^<
```

```
    Inner_part;
```

```
>^
```

Main Function:

```
Integer main()
```

```
^<
```

```
    Inner_part;
```

```
>^
```

Function Call:

```
Function_name(Parameter1, Parameter2,...);
```

```
Function_name();
```

Variable Declaration:

```
Type variable_name ;
```

```
Type: ('integer'/'double'/'boolean'/'char')
```

Variable Implementation:

Type variable_name = ID/LIT ;

Type: ('integer'/'double'/'boolean'/'char')

ID : (a-z,A-Z) ;

LIT : (0-9) ;

Variable assign:

Variable= ID/LIT;

ID : (a-z,A-Z) ;

LIT : (0-9) ;

Array :

Type array_name[ID/LIT];

Input:

scan ^< \$Type : \$Variable_name >^;

Output:

print ^<\$%integer is a prime number : x>^

Conditional statement:

If: if^<any condition>^

^<

Inner_part;

>^

Else: else

^<

Inner_part;

>^

Forloop:

for^<initialize ;condition; increment/decrement>^

^<

Inner_part;

>^

Binary_operations : ('\$+' / '\$-' / '\$*' / '\$/' / '\$%')

Relational_operation: ('\$=' / '\$!=' / '\$>' / '\$>=' / '\$<' / '\$<=' / '\$==')

Variable_increment_decrement: ('\$++' / '\$--')

Whileloop:

while^<condition>^

^<

Inner_part;

>^

Switch_case:

switch(argument)

^<

case 0:

^<

inner_part;

break;

>^

case 1:

^<

inner_part

break;

>^

>^

Grammar:

grammar pro1;

root: declaration function+ ;

declaration:('^' declarationlist ('<' declarationtype '>'|declarationtype))+ ;

declarationlist : 'include' | 'define' | 'import' ;

declarationtype: term '.' term| expression+;

function :((ID|type ID) '(' ' ' inner_part) |(ID|type ID) '(' type variable ')' (';')?(inner_part)?)
|(ID|type ID) '(' (type variable ',' type variable)+ ')' (';')? (inner_part)?) ;

inner_part: '^<' information '>^';

information:

(

about_expr

| if_else

| return_

| iteration

| output

| breakset

| scan_

| functioncall

| switch_case

)+

;

about_expr: (type term+ (('term+)+)?) ';'|(type)? term'\$=' term(['term'])?('(','(variable|term'\$='
term))?';|(type)? (term+ '[' term ('_term)? '](,')?)+(','(variable|term'\$='
term))?';|term+['term'] rel_op (term+['term']|symbol term symbol) ';'|term variable_inc_dec
';|(type)? term+ rel_op functioncall ';' | (type)?term+ rel_op term bin_op term ';' ;

return_: 'return' expression ';' | 'return' term ';' | 'return' (expression+)? functioncall ';' ;

expression :symbol+|term+|expression bin_op expression |expression rel_op expression
|expression logic_op expression|term (term',')+ term | expression rel_op term|term
['term']rel_op term|term bin_op term rel_op term|term+(['term'])? rel_op (symbol)? term
(symbol)?;

symbol: '*' | '@' | '!' | '-' | '_' | '~' | '/' | '?' | ';' | '"' | ',' | '.' | ':' ;

bin_op: '\$+' | '\$-' | '\$*' | '\$/' | '\$%';

rel_op: '\$=' | '\$!=' | '\$>' | '\$>=' | '\$<' | '\$<=' | '\$==';

logic_op: '\$||' | '\$&&' ;

if_else: 'if' '^<' expression ((logic_op expression+)+)? '>^' inner_part | 'if' '^<' expression
((logic_op expression+)+)? '>^' inner_part 'else' inner_part | 'if' '^<' expression ((logic_op
expression+)+)? '>^' inner_part 'else if' '^<' expression ((logic_op expression+)+)? '>^'
inner_part | 'if' '^<' expression ((logic_op expression+)+)? '>^' inner_part 'else if'
'^<' expression ((logic_op expression+)+)? '>^' inner_part 'else' inner_part ;

breakset: 'break'; | 'continue' ';' ;

switch_case : 'switch' '(' expression+ ')' '^<' switchblock '>^' ;

switchblock : ('case' term ':' inner_part)+ ('default' ':' inner_part)?;

iteration: condition | loop;

condition: 'while' '^<' expression+ '>^' inner_part;

loop: 'for' '^<' (type)? variable '\$=' term ';' variable rel_op term ';' (variable
variable_inc_dec|variable_inc_dec variable) '>^' inner_part;

output: 'print' '^<' expression ':' '>^' ';' | 'print' '^<' bin_op type (expression)? ':'
variable(['variable'])? '>^' ';' | 'print' '^<' expression+ '>^' ';' | 'print' '^<' expression+ (rel_op)?
bin_op type (expression+)? (rel_op)? (bin_op type)? ':' expression+ (functioncall)? '>^' ';' |
'print' '^<' (expression bin_op type)+ ':' expression '>^' ';' | 'print' '^<' expression bin_op type
term+ bin_op type ':' expression functioncall '>^' ';' | 'print' '^<' bin_op type expression+ ':'
expression+ '>^' ';';

scan_: 'scan' '^<' (bin_op type)+ ':' ('\$term+)+ (['variable'])? '>^' ';' | 'gets' '^<' term+ '>^' ';';

functioncall: variable '(' ')'(';')? | variable '(' (expression+)? ')'(';')? ;

variable: ID;

variable_inc_dec: '\$++' | '\$--';

term: ID | LIT ;

type: 'integer' | 'double' | 'boolean' | 'char';

ID : [a-zA-Z]+ ;

LIT : [0-9]+ ;

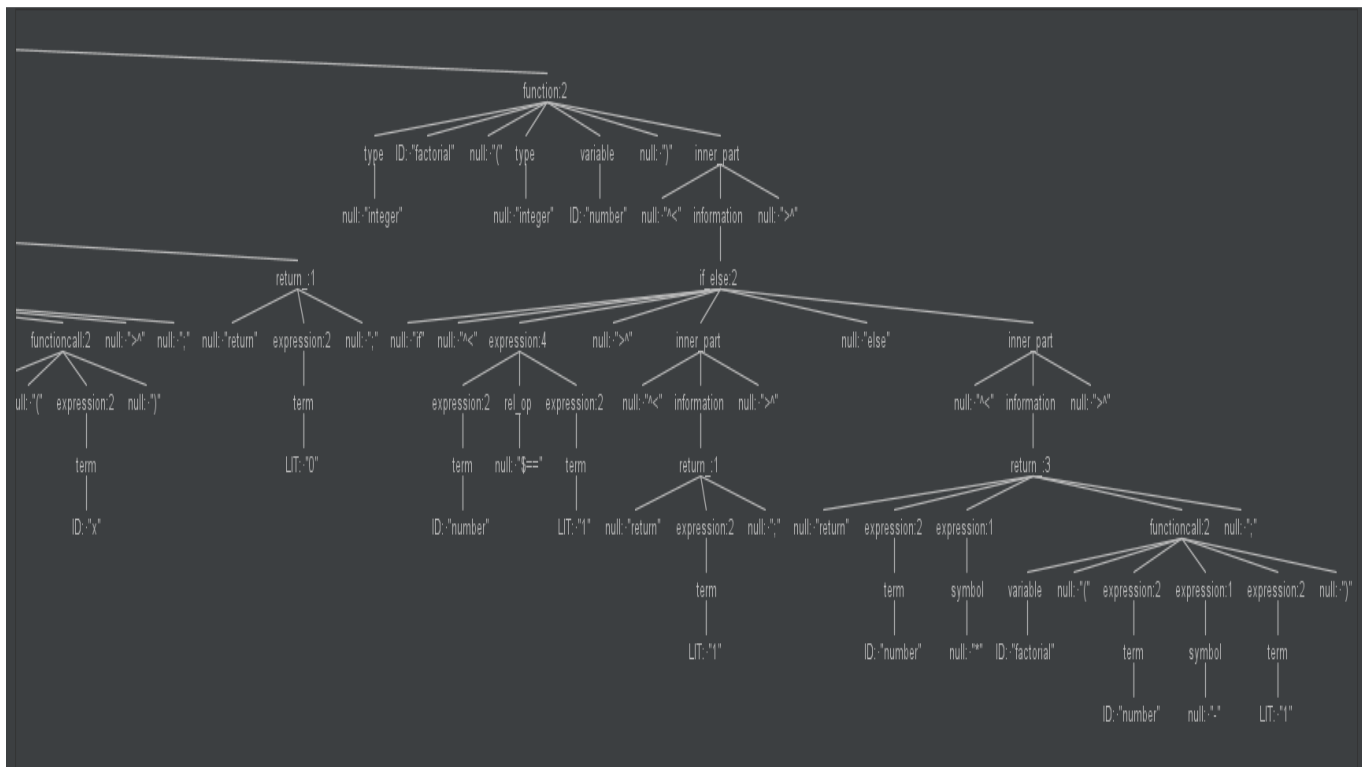
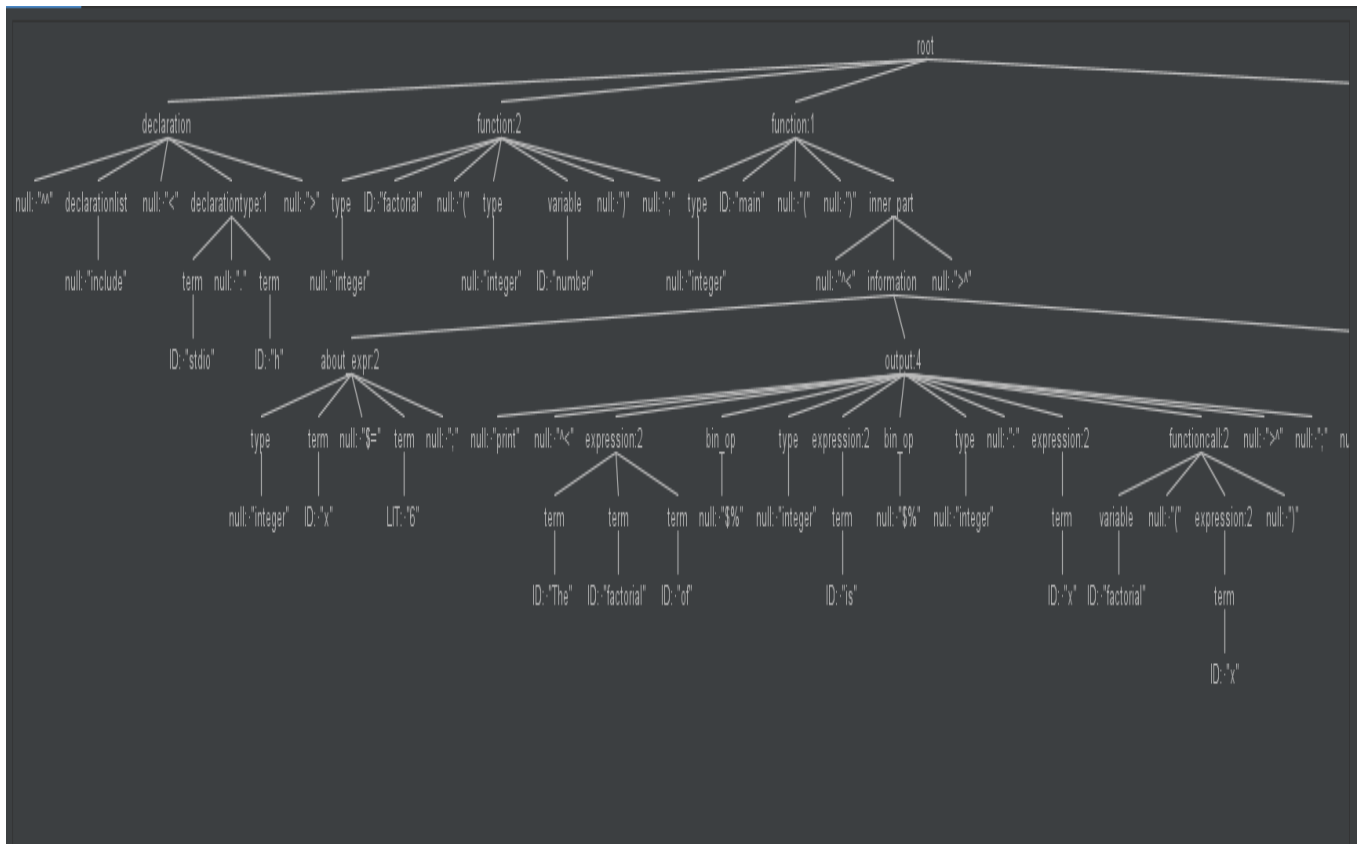
WS : [\t\r\n]+ ->skip;

Sample correct input:

1.Function-recursion:

```
^^include <stdio.h>
integer factorial(integer number);
integer main()
^<
integer x $= 6;
print ^<The factorial of $%integer is $%integer: x factorial(x)>^;
return 0;
>^
integer factorial(integer number)
^<
if ^< number $== 1>^
^<
return 1;
>^
else
^<
return number * factorial(number - 1);
>^
>^
```

Tree:




```

^include <stdio.h>
integer main()
^<
integer side1, side2, side3;
print^<Enter three sides of triangle: >^;
scan^<$%integer$%integer$%integer: $side1 $side2 $side3>^;
if^<side1 $== side2 $&& side2 $== side3>^
^<
print^<"Equilateral triangle.">^;
>^
else if^<side1$==side2 $| | side1$==side3 $| | side2$==side3>^
^<
print^<"Isosceles triangle.">^;
>^
else
^<
print^<"Scalene triangle.">^;
>^
return 0;
>^

```

[illegible]

Tree:

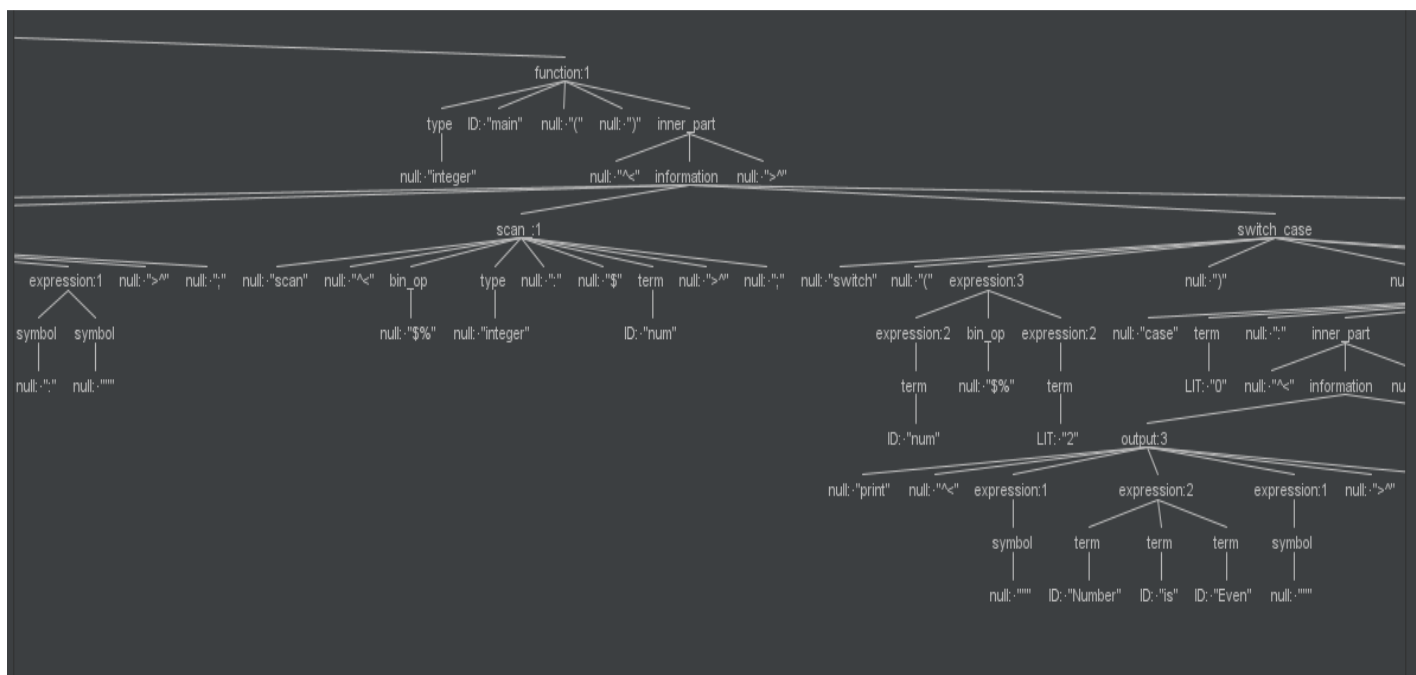
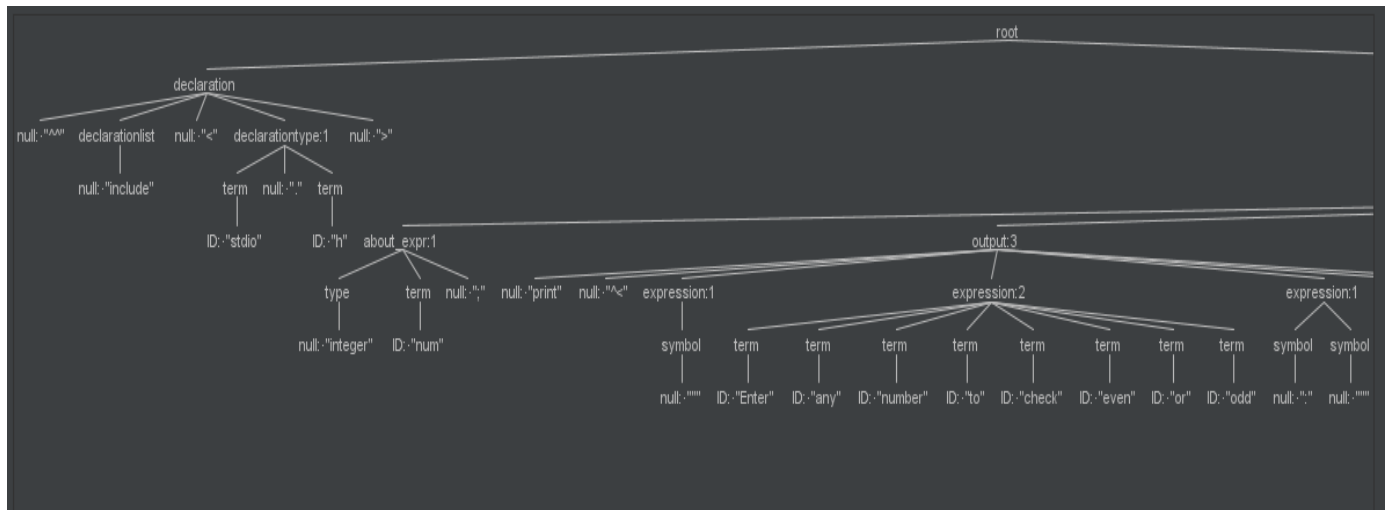


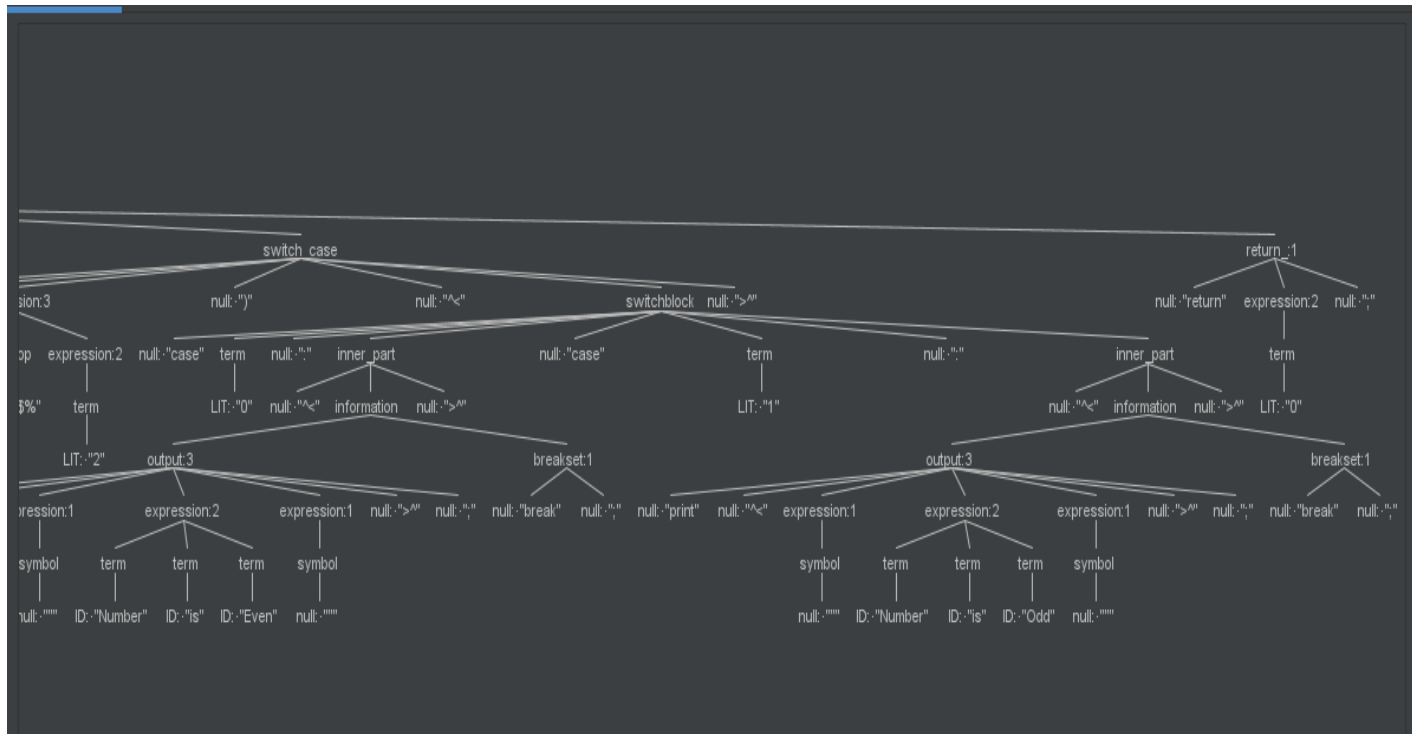

```

printf("Number is Odd");
break;
>^
>^
return 0;
>^

```

Tree:





5.Whileloop and array:

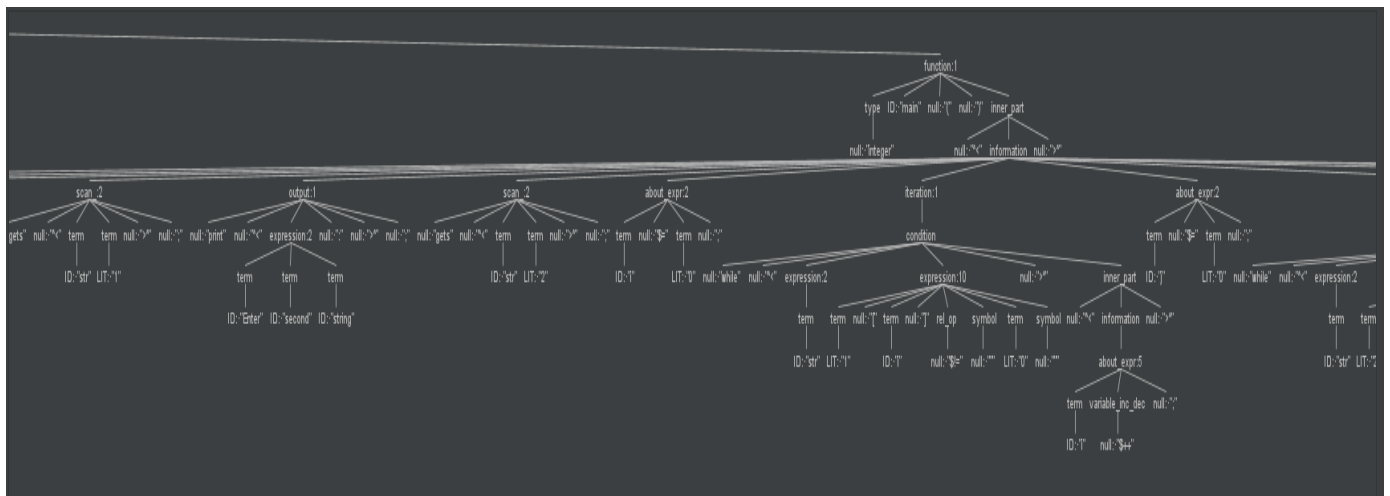
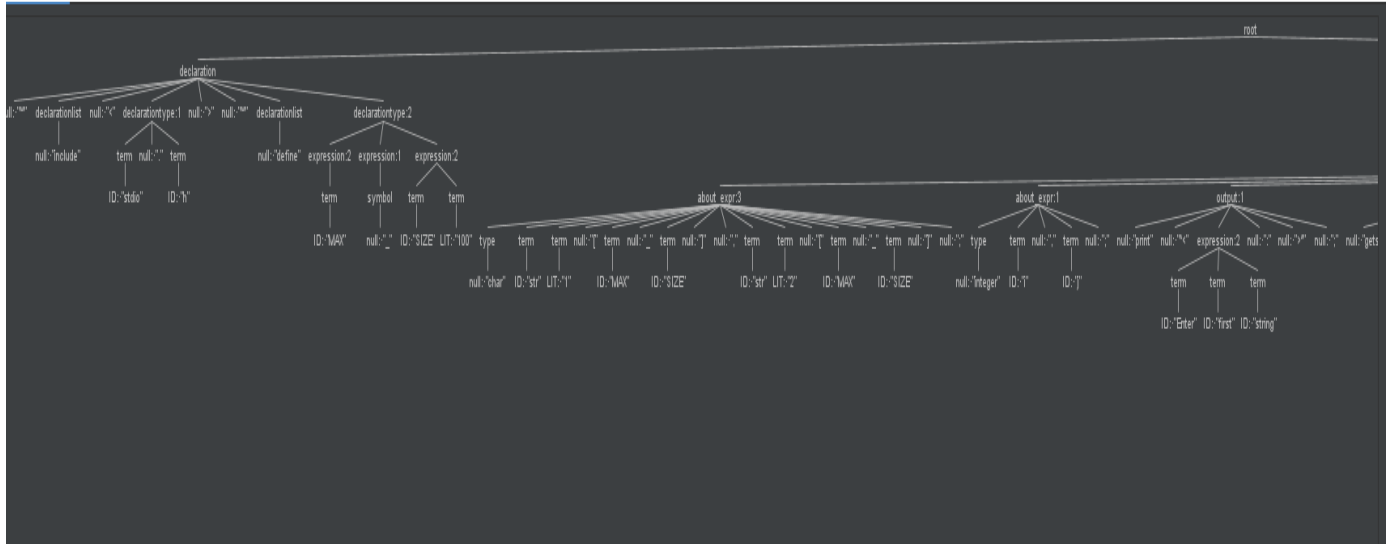
```

^^include <stdio.h>
^^define MAX_SIZE 100
integer main()
^<
char str1[MAX_SIZE], str2[MAX_SIZE];
integer i, j;
print^<Enter first string: >^;
gets^<str1>^;
print^<Enter second string: >^;
gets^<str2>^;
i$=0;
while^<str1[i] $!= "0">^
^<
i$++;
>^
j $= 0;
while^<str2[j] $!= "0">^
^<
str1[i] $= str2[j];
i$++;
j$++;
>^
str1[i] $= "0";
print^<Concatenated string $= $integer": str1>^;

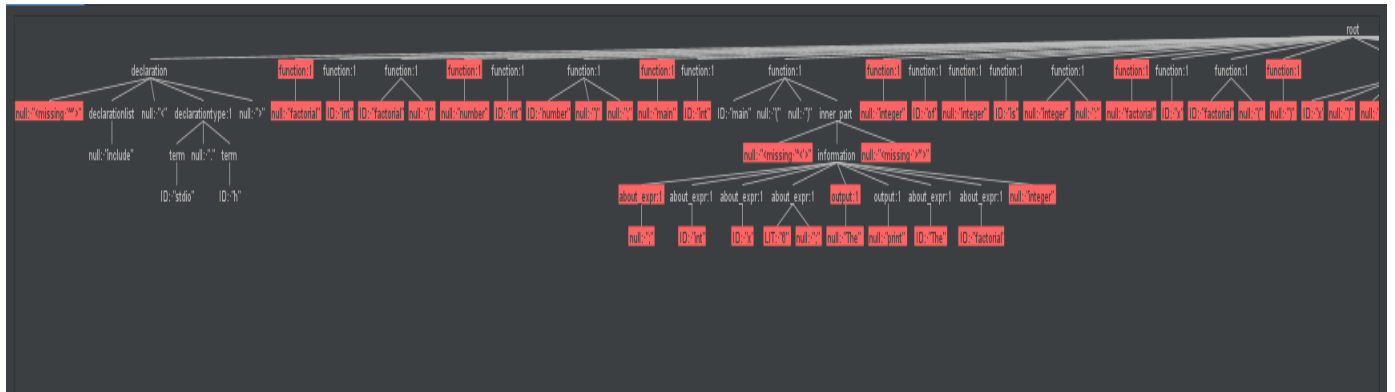
```

```
return 0;
>^
```

Tree:



Tree:



2.if else:

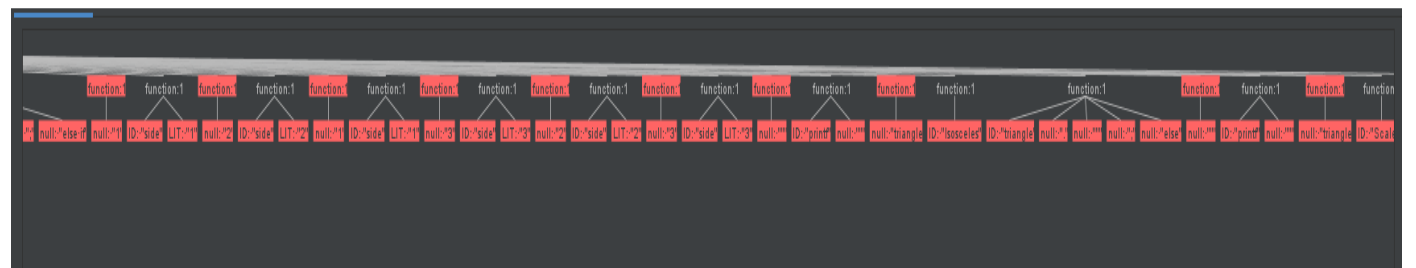
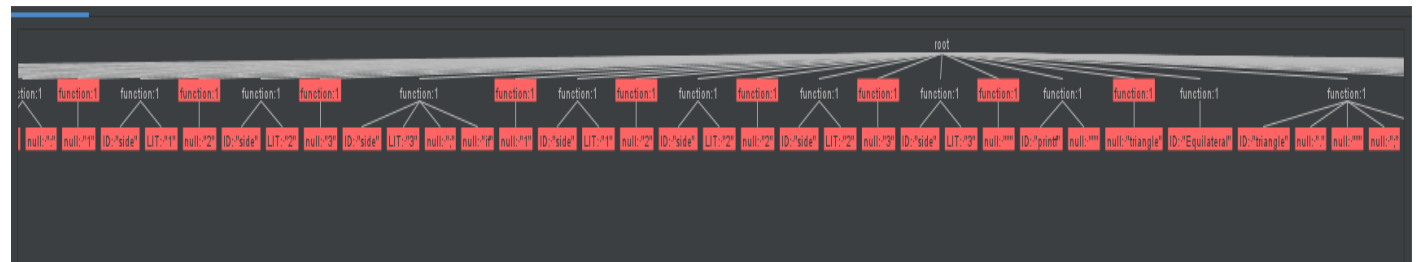
```
##include <stdio.h>

int main()
{
    int side1, side2, side3;
    printf{Enter three sides of triangle: };
    scanf{%int$%int$%int: side1 side2 side3};
    if{side1 == side2 && side2 == side3}
    {
        printf{"Equilateral triangle."};
    }
    else if{side1==side2 || side1==side3 || side2==side3}
    {
        printf{"Isosceles triangle."};
    }
    else
    {
        printf{"Scalene triangle."};
    }
    return 0;
}
```

The AST for the provided C code snippet is as follows:

```

graph TD
    decl[declaration] --> decl_list[declarationlist null:"<" declarationontype:1 null:">"]
    decl --> decl_type[declarationontype:1 null:">"]
    decl --> decl_incl[null:"include"]
    decl --> decl_term[term null:"" term]
    decl --> decl_stdio[ID:"stdio"]
    decl --> decl_id[ID:"h"]
    decl_list --> decl_list_child[about expr:1]
    decl_list_child --> decl_list_child_id[ID:"int"]
    decl_list_child --> decl_list_child_id2[ID:"side"]
    decl_list_child --> decl_list_child_lit[LIT:"1"]
    decl_list_child --> decl_list_child_lit2[LIT:"2"]
    decl_list_child --> decl_list_child_lit3[LIT:"3"]
    decl_list_child --> decl_list_child_lit4[LIT:"4"]
    decl_list_child --> decl_list_child_id3[ID:"side"]
    decl_list_child --> decl_list_child_id4[ID:"2"]
    decl_list_child --> decl_list_child_id5[ID:"3"]
    decl_list_child --> decl_list_child_id6[ID:"4"]
    decl_list_child --> decl_list_child_id7[ID:"side"]
    decl_list_child --> decl_list_child_id8[ID:"Enter"]
    decl_list_child --> decl_list_child_id9[ID:"three"]
    decl_list_child --> decl_list_child_id10[ID:"sides"]
    decl_list_child --> decl_list_child_id11[ID:"r"]
    decl_list_child --> decl_list_child_id12[null:""]
    decl_type --> decl_type_child[about expr:1]
    decl_type_child --> decl_type_child_id[ID:"int"]
    decl_type_child --> decl_type_child_id2[ID:"side"]
    decl_type_child --> decl_type_child_lit[LIT:"1"]
    decl_type_child --> decl_type_child_lit2[LIT:"2"]
    decl_type_child --> decl_type_child_lit3[LIT:"3"]
    decl_type_child --> decl_type_child_lit4[LIT:"4"]
    decl_type_child --> decl_type_child_id3[ID:"side"]
    decl_type_child --> decl_type_child_id4[ID:"2"]
    decl_type_child --> decl_type_child_id5[ID:"3"]
    decl_type_child --> decl_type_child_id6[ID:"4"]
    decl_type_child --> decl_type_child_id7[ID:"side"]
    decl_type_child --> decl_type_child_id8[ID:"Enter"]
    decl_type_child --> decl_type_child_id9[ID:"three"]
    decl_type_child --> decl_type_child_id10[ID:"sides"]
    decl_type_child --> decl_type_child_id11[ID:"r"]
    decl_type_child --> decl_type_child_id12[null:""]
    decl_incl --> decl_incl_child[about expr:1]
    decl_incl_child --> decl_incl_child_id[ID:"int"]
    decl_incl_child --> decl_incl_child_id2[ID:"side"]
    decl_incl_child --> decl_incl_child_lit[LIT:"1"]
    decl_incl_child --> decl_incl_child_lit2[LIT:"2"]
    decl_incl_child --> decl_incl_child_lit3[LIT:"3"]
    decl_incl_child --> decl_incl_child_lit4[LIT:"4"]
    decl_incl_child --> decl_incl_child_id3[ID:"side"]
    decl_incl_child --> decl_incl_child_id4[ID:"2"]
    decl_incl_child --> decl_incl_child_id5[ID:"3"]
    decl_incl_child --> decl_incl_child_id6[ID:"4"]
    decl_incl_child --> decl_incl_child_id7[ID:"side"]
    decl_incl_child --> decl_incl_child_id8[ID:"Enter"]
    decl_incl_child --> decl_incl_child_id9[ID:"three"]
    decl_incl_child --> decl_incl_child_id10[ID:"sides"]
    decl_incl_child --> decl_incl_child_id11[ID:"r"]
    decl_incl_child --> decl_incl_child_id12[null:""]
    decl_term --> decl_term_child[about expr:1]
    decl_term_child --> decl_term_child_id[ID:"int"]
    decl_term_child --> decl_term_child_id2[ID:"side"]
    decl_term_child --> decl_term_child_lit[LIT:"1"]
    decl_term_child --> decl_term_child_lit2[LIT:"2"]
    decl_term_child --> decl_term_child_lit3[LIT:"3"]
    decl_term_child --> decl_term_child_lit4[LIT:"4"]
    decl_term_child --> decl_term_child_id3[ID:"side"]
    decl_term_child --> decl_term_child_id4[ID:"2"]
    decl_term_child --> decl_term_child_id5[ID:"3"]
    decl_term_child --> decl_term_child_id6[ID:"4"]
    decl_term_child --> decl_term_child_id7[ID:"side"]
    decl_term_child --> decl_term_child_id8[ID:"Enter"]
    decl_term_child --> decl_term_child_id9[ID:"three"]
    decl_term_child --> decl_term_child_id10[ID:"sides"]
    decl_term_child --> decl_term_child_id11[ID:"r"]
    decl_term_child --> decl_term_child_id12[null:""]
    decl_stdio --> decl_stdio_child[about expr:1]
    decl_stdio_child --> decl_stdio_child_id[ID:"int"]
    decl_stdio_child --> decl_stdio_child_id2[ID:"side"]
    decl_stdio_child --> decl_stdio_child_lit[LIT:"1"]
    decl_stdio_child --> decl_stdio_child_lit2[LIT:"2"]
    decl_stdio_child --> decl_stdio_child_lit3[LIT:"3"]
    decl_stdio_child --> decl_stdio_child_lit4[LIT:"4"]
    decl_stdio_child --> decl_stdio_child_id3[ID:"side"]
    decl_stdio_child --> decl_stdio_child_id4[ID:"2"]
    decl_stdio_child --> decl_stdio_child_id5[ID:"3"]
    decl_stdio_child --> decl_stdio_child_id6[ID:"4"]
    decl_stdio_child --> decl_stdio_child_id7[ID:"side"]
    decl_stdio_child --> decl_stdio_child_id8[ID:"Enter"]
    decl_stdio_child --> decl_stdio_child_id9[ID:"three"]
    decl_stdio_child --> decl_stdio_child_id10[ID:"sides"]
    decl_stdio_child --> decl_stdio_child_id11[ID:"r"]
    decl_stdio_child --> decl_stdio_child_id12[null:""]
    decl_id --> decl_id_child[about expr:1]
    decl_id_child --> decl_id_child_id[ID:"int"]
    decl_id_child --> decl_id_child_id2[ID:"side"]
    decl_id_child --> decl_id_child_lit[LIT:"1"]
    decl_id_child --> decl_id_child_lit2[LIT:"2"]
    decl_id_child --> decl_id_child_lit3[LIT:"3"]
    decl_id_child --> decl_id_child_lit4[LIT:"4"]
    decl_id_child --> decl_id_child_id3[ID:"side"]
    decl_id_child --> decl_id_child_id4[ID:"2"]
    decl_id_child --> decl_id_child_id5[ID:"3"]
    decl_id_child --> decl_id_child_id6[ID:"4"]
    decl_id_child --> decl_id_child_id7[ID:"side"]
    decl_id_child --> decl_id_child_id8[ID:"Enter"]
    decl_id_child --> decl_id_child_id9[ID:"three"]
    decl_id_child --> decl_id_child_id10[ID:"sides"]
    decl_id_child --> decl_id_child_id11[ID:"r"]
    decl_id_child --> decl_id_child_id12[null:""]
  
```



```
##include <iostream>
int main ()
{
int rows = 5;
int columns = 3;
for {int i = 1; i <= rows; ++i }
```

```
int main ()
{
    int rows = 5;
    int columns = 3;
    for {int i = 1; i <= rows; ++i }
```

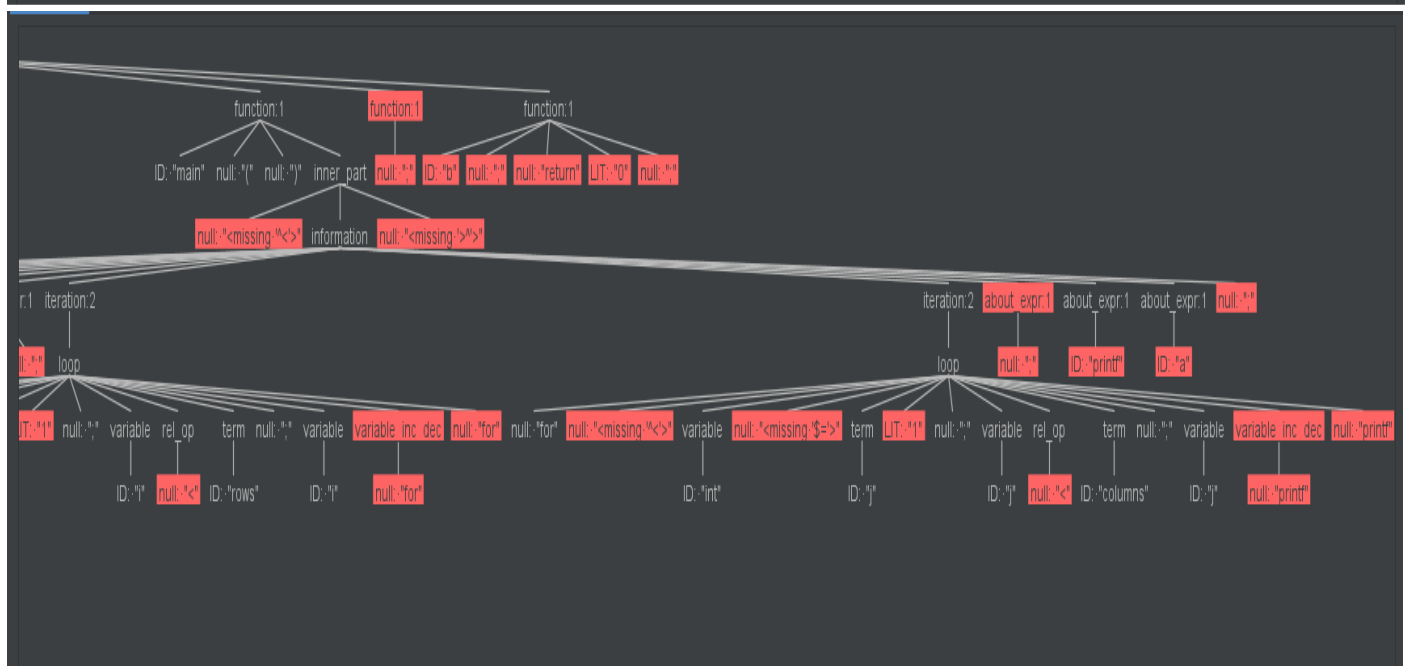
```
{
int rows = 5;
int columns = 3;
for {int i = 1; i <= rows; ++i }
```

```
int rows = 5;  
int columns = 3;  
for {int i = 1; i <= rows; ++i }
```

```
int columns = 3;
for {int i = 1; i <= rows; ++i }
```

```
for {int i = 1; i <= rows; ++i }
```

Tree:



4. Switch case:

```

#include <stdio.h>

int main()
{
    int num;
    print{"Enter any number to check even or odd: "};
    scan{%int: $num};
    switch(num % 2)
    {
        case 0:
        {
            print{Number is Even"};
            break;
        }
        case 1:
        {
            print^<"Number is Odd">^;
            break;
        }
    }
    return 0;
}
Tree:

```

