Andrii Myroniuk

Frontend developer

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Frontend Developer with a flair for creating elegant solutions in the least amount of time. I have good knowledge of HTML5/CSS3/JS stack. Well familiar with the React framework. Keep improving in JavaScript programming. Passionate about web developer meetups and hackathons. I am goal-oriented, plan my time efficiently, and strive for professional development.

Knowledge & Skills

Programing skills:

- ReactJS
- Next.js
- React Native
- Redux
- Coffeescript
- JavaScript
- Ionic
- HTML5, CSS3
- Sass (SCSS)
- Ajax, JSON

Development tools:

- Bootstrap
- Webpack
- Grunt
- Semantic UI
- BEM
- Trello
- Git (GitHub, GitLab, BitBucket)
- Jira
- Figma
- Expo
- IntelliJ Idea

Soft skills:

- Teamwork
- Collaboration
- Communication
- Creativity

Languages:

- English
- Ukrainian
- Russian
- Polish (basic)

Educational background

Business Analytics & Data Science (System Analysis)

Lviv Polytechnic National University

- Followed my passion in the core of solving math problems
- Wrote a simple android application with the team for meeting new people

Achievements

The Best Teamwork, EPAM Lviv Social Hackathon, September 2019

 My team created an addition to the Lviv City Council website about upcoming events. In our version - events are adding to the website automatically and can be moderated by the administrator. Also, you can search for events and sort them by particular categories.

The 1st place, All-Insitute Hackathon Of Startups From Institute of Computer Science and Information Technology NULP, April 2020

• We came up with the idea of creating web-service for the division of responsibilities for students when he/she will not forget what to do at first.

Work Experience

Software Engineer, March 2020 - present

Vodworks, Lviv, Ukraine

Responsibilities:

- Was developing a website to help Italian business involve money in corona times. The main stack was Next.js, React, styled-components.
- Developing UI software which replaced a default UI for TV-box. The main stack -Coffeescript, HTML, SCSS

Frontend Engineer, Nov 2019 - March 2020

Crystal Logic, Lviv, Ukraine

Responsibilities:

- Was included in a team to develop mobile apps which lets you control your lighting, climate, cameras, and security. The main stack was Angular 5, Ionic and Cordova. My main responsibilities were bug fixing, adding some new features, writing unit tests, app building, updating and publishing it to App Store and Google Play Store.
- Was working with a company web-site, creating new pages.
- Was learning React Native and developing some test apps.

Personal Projects

Project: Coffeescript Todo App (Multi-Window support), March 2020

Demo: <u>rafler.github.io/todocoffee/</u> Repo: <u>github.com/Rafler/todocoffee</u>

Stack: Coffeescript, HTML5, CSS3, AMD modules(Require JS), Webpack

Project: React Native Todo App with Notifications (Expo), January 2020

Demo: <u>@rafler/todoappNotification</u>

Stack: React Native, Redux, React, Expo

Project: Upqode (Test), Sep 2019
Demo: <u>rafler.github.io/testUPQODE</u>
Repo: <u>github.com/Rafler/testUPQODE</u>

Stack: ReactJS, SCSS, YouTube Data API, Figma

Project: Dia landing page (Training), Aug 2019

Demo: rafler.aithub.io/layout dia

Repo: <u>aithub.com/Rafler/layout_dia/tree/andrii</u>

Stack: HTML5, SCSS, Figma

Project: React ToDo App, Jul 2019

Demo: rafler.github.io/react_todo-app

Repo: github.com/Rafler/react_todo-app

Stack: HTML5, SCSS, ReactJS.