RAFLI TRIATMA

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About Me

I am a UI/UX Designer focused on creating user-centered digital experiences. With experience designing mobile apps, websites, and dashboards, I have enhanced usability and accessibility to strengthen user engagement. Additionally, I possess strong technical skills in UI/UX tools such as Figma, Sketch, and Adobe XD, along with a deep understanding of iterative design processes. My tech stack includes HTML, CSS, JavaScript, and various front-end frameworks like React and Next.js. I am eager to combine my design expertise with my technical skills in JavaScript to contribute to a team that values innovation.

Working Experiences

PT. Indo Artha Teknologi   **August, 2022 - May, 2024**
Staff UI/UX Designer
 • Conduct in-depth research to understand client needs and preferences, ensuring the creation of effective design solutions.
 • Design intuitive, modern, and responsive user interfaces (UI) for mobile applications, websites, and web dashboards.
 • Optimize user experience (UX) through a data-driven approach and the latest design trends.
 • Collaborate with developers and stakeholders to ensure the implemented design aligns with the vision and business objectives

PT. Pinjaman Kemakmuran Rakyat (KlikUMKM)   **August, 2022 - May, 2024**
Staff UI/UX Designer

• Conduct in-depth research to understand client needs and preferences, ensuring the creation of innovative and targeted design solutions.

• Design modern, responsive, and intuitive user interfaces (UI) for mobile applications, websites, and web dashboards.

• Manage and create visual content for social media, specifically for celebrating major events in Indonesia, to enhance engagement and brand awareness.

• Develop compelling and functional app design samples for publication on the Google Play and Apps Store

PT. Clevara Inovasi Digital   **Oct 2021 – Jan 2022**
Internship UI/UX Designer

• Conduct in-depth research to understand client needs and preferences, ensuring the creation of innovative and targeted design solutions.
 • Design intuitive, modern, and responsive user interfaces (UI) for mobile applications, websites, and web dashboards.
 • Collaborate with developers and stakeholders to ensure the implemented design aligns with the vision and business objectives

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Project Experiences

Indo Artha Technology Company Profile – UI/UX Designer   **12 Feb 2024 – 16 Feb 2024**
- Developed initial design concepts, including sketches and mockups, to discuss with management and stakeholders.
- Collaborated on user research to understand user expectations and tailor the experience accordingly.
- Oversaw the development process to ensure all designs were completed within designated timelines.
- Documented the design process and conducted design reviews to enhance engagement and outcomes.

KlikUMKM Company Profile – UI/UX Designer   **12 Feb 2022 – 16 Feb 2024**
- Designed engaging and modular interface elements for use across various applications and platforms.
- Managed communication with cross-functional teams to ensure designs were well-integrated into the overall business strategy.
- Used user feedback to improve interface experiences and ensure user satisfaction.
- Created style guides to maintain design consistency across products and projects.
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KlikUMKM Dashboard Website – UI/UX Designer   **1 Sept 2022 – 2 Feb 2024**
- Created intuitive and responsive designs for applications supporting seamless user experiences.
- Conducted brainstorming sessions with the team to generate innovative design ideas that could enhance application functionality.
- Implemented accessibility design principles to ensure the interface is accessible to all users.
- Managed and updated design documentation to maintain consistency and transparency in the development process.

KlikUMKM Mobile Apps – UI/UX Designer   **1 Sept 2022 – 2 Feb 2024**
• Designed user interfaces for mobile and web applications with a focus on usability and visual clarity.
• Collaborated with supervisor, developers, and stakeholders to translate requirements into user-friendly designs
• Ensured design deliverables were aligned with development timelines and product Roadmaps.

Education

REVOU   **Oct 2024 – April 2025**
Fullstack Software Engineering

Completed a comprehensive Fullstack Software Engineering program that encompassed both front-end and back-end development.Gained proficiency in core technologies including HTML, CSS, JavaScript, Python, and PostgreSQL. Developed skills in building responsive web applications and implementing user-friendly interfaces through hands-on projects. Collaborated with peers in team projects, emphasizing Agile methodologies and real-world application of software development practices. Designed and executed a capstone project that involved creating a full-featured application, showcasing the ability to integrate various technologies and frameworks.

Bina Nusantara University   **Sept 2018 – Aug 2022**
Bachelor of Information System

"PERANCANGAN USER EXPERIENCE BERBASIS WEBSITE PADA YUAN GARDEN HOTEL"

Additional Information

- **Technical Skills:**
    - **Design :** Wireframing, Prototyping, User Research, Usability Testing, Design System, UI Design, UX Design
    - **Programming Languange :** HTML, CSS, Java Script, Python
    - **Database Management :** PostgreSQL
    - **Tools :** Figma, Adobe Photoshop, Adobe Illustrator, Visual Studio Code, Cursor, Postman
- **Soft Skills:** Communication, Teamwork
- **Language:** Indonesian, English

Certification

- Full Stack Software Engineering, RevoU   01 July 2025