

Endiotope



High Level Concept

Un tactical shooter
combinant la maîtrise des
armes et le pouvoirs des
éléments.



Summary

Genre : Fps - Pvp

Platform : Pc, console next-gen

Public cible : Jeunes adultes

Date de sortie : 12 / 2024



Histoire



2 peuples, l'un veut semer la
destruction, l'autre rétablir
l'équilibre.

Héros

Statera



Gardiens de l'équilibre, les guerriers du peuple statera s'oppose au peuple limbo depuis des siècles.

Limbo

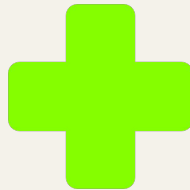
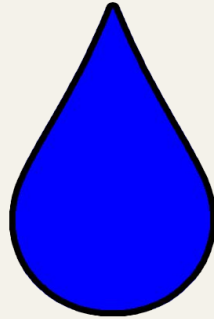
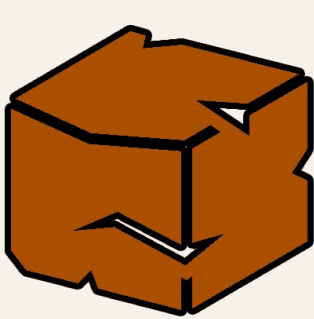


Née de la peur des dieux, ce peuple utilise les pouvoir des dieux du peuple statera.

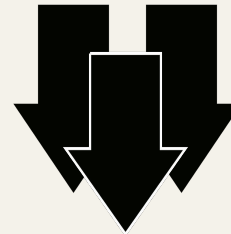
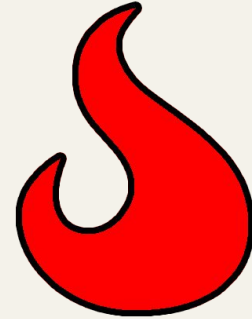
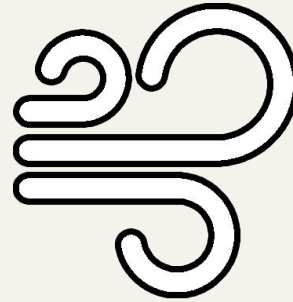


Major feature

DEFENSIF / SUPPORT

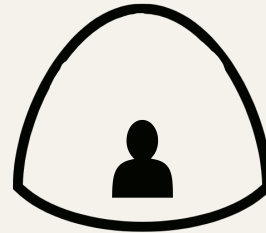


OFFENSIF



Major feature

			
Charge une grenade	Applique l'effet sur une cible	Effet de zone	Charge des balles élémentaires

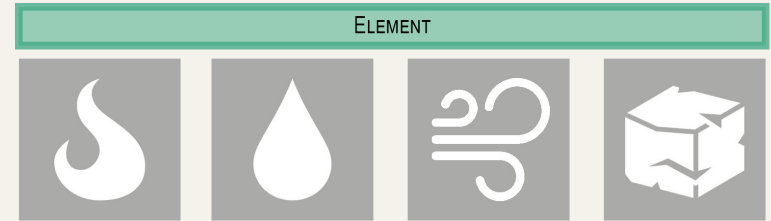


Major feature

Achat / Arme



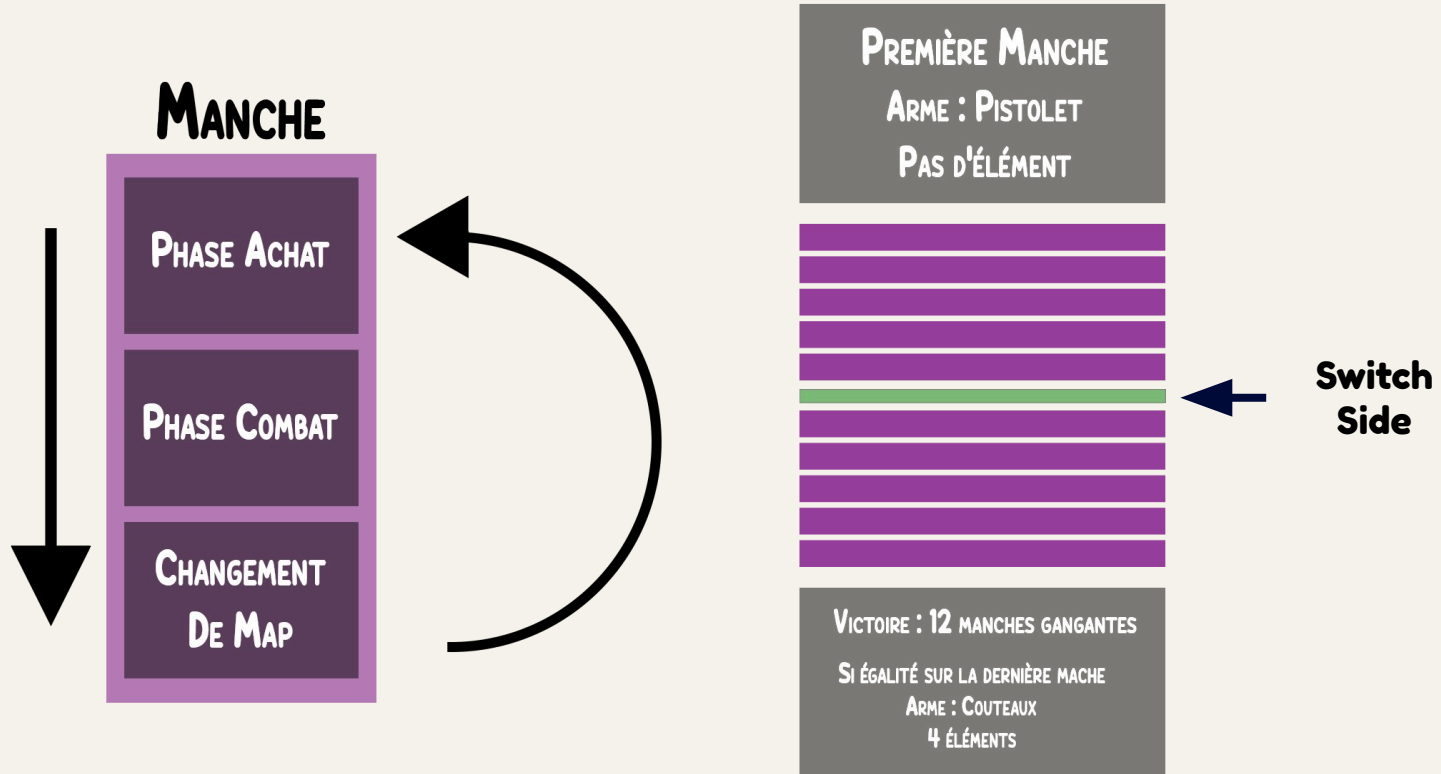
Achat / Element



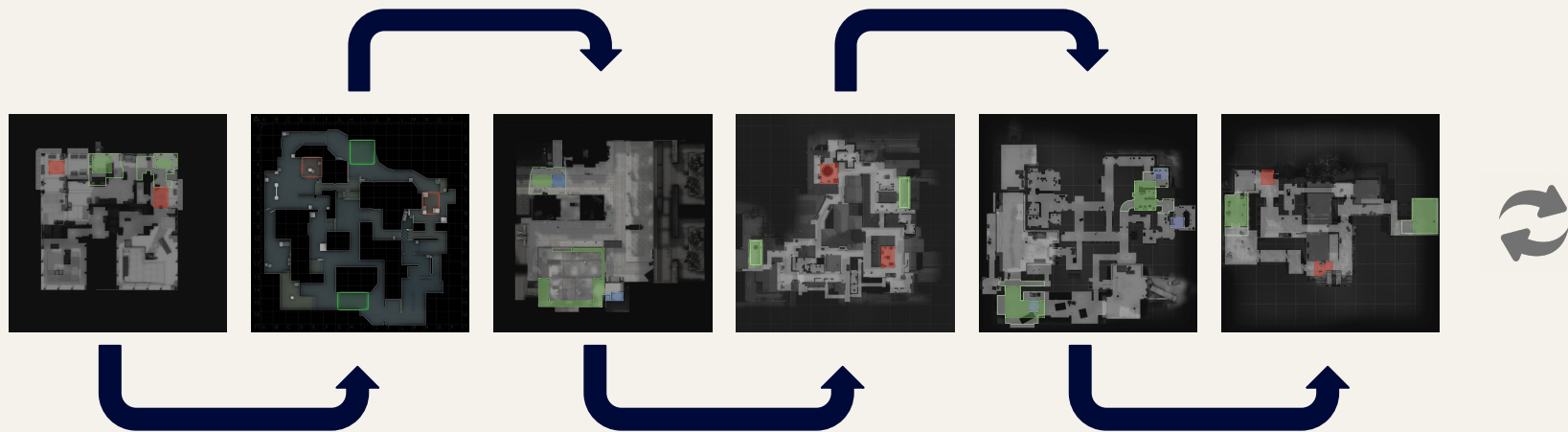
Fake Screen



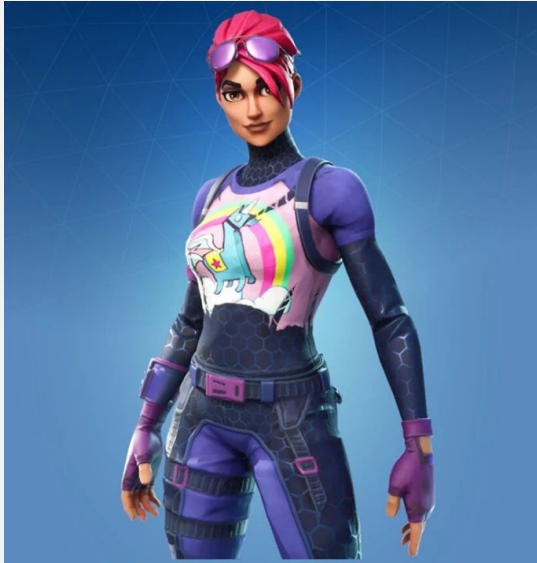
Gameplay Loop



Map



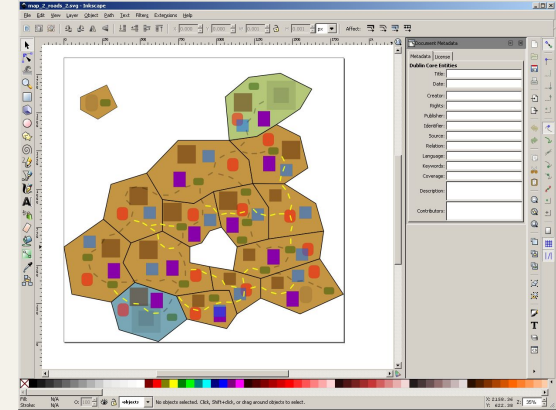
Additional Feature



Skin



Animation



Editeur Niveau

Update



Skin



Animation



Map

Team

- 1 sound designers
- 3 programmers
- 2 game designers
- 10 artistes
- Total : 16 personnes

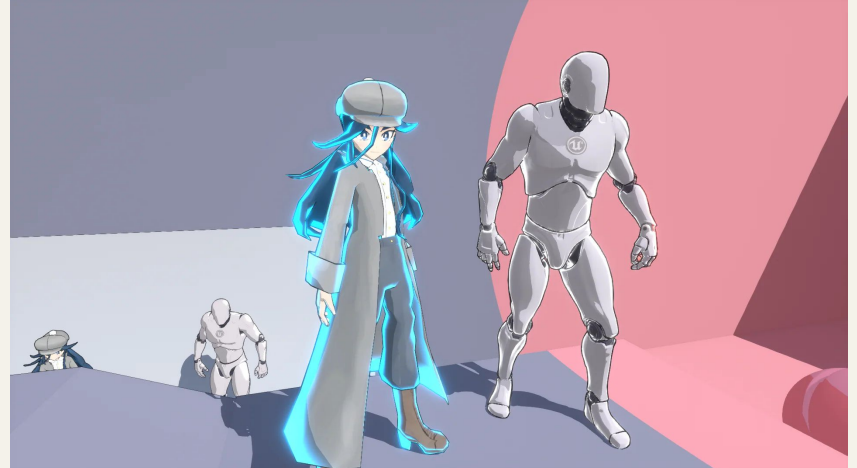


Budget : 1.000.000 \$

Pourquoi Vous ?



DA



Questions ?

