

<b>Adsecularis Tech-Tralls Covenant</b>	<b>[155Pts]</b>
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<b>Special Rules</b>	<b>The Right of Pure Thought, Stubborn, Feel No Pain (5+), Hatred (Everything)</b>
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Move	WS	BS	S	T	W	I	A	LD	SV
6"	2	(2) 5+	3	3	1	2	1	6	6+



Weapon	Range	Strength	AP	Type
Las-Lock	18"	4	6	Assault 2
Close Combat Weapon	-	User	-	Melee

Rules	Description
The Right of Pure Thought	This unit may not make any reactions or sweeping advance moves
Hatred (Everything)	The effect of this special rule only applys when a unit that has it beings an Assault phase not locked in combat and then either charges or is charged. Re-Roll all failed to Hit Rolls during the first round of each close combat
Feel No Pain (5+)	Roll 1d6 for each unsaved wound, On each 5+ 1 unsaved wounds is ignored
Stubborn	When a unit that contains at least one model with this special rule takes a morale test or a pinning test the unit ignores any negative leadership modifiers.