

Legion Praetor	[120Pts]
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Special Rules	Legiones Astartes (X), Master Of The Legion, Independent Character, Relentless
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Move	WS	BS	S	T	W	I	A	LD	SV	Invuln	4+
7"	6	(5) 2+	4	4	3	5	4	10	2+		



Weapon	Range	Strength	AP	Type
Bolt Pistol	12"	4	5	Pistol 1
Volkite Charger	15"	5	5	Assault 1, Deflagrate
Power Sword	-	User	3	Melee, Rending (6+)

Rules	Description
Master of The Legion	<p>This Special Rule grants the following benefits</p> <p>Rites of War – May select 1 Rites of War</p> <p>The few and the Proud – May only bring 1 model with this special rule per 1,000 points</p> <p>Retinue – Models with this rule may include a legion Command Squad, Legion Cataphractii Command Squad, or a Legion Tartaros Command Squad as a part of the same Force Organisation Slot.</p>
Independent Character	<p>Joining and Leaving a unit, An independent character can begin the game already with a unit either by being deployed in unit coherency with it. They can also join a unit by moving into coherency with a friendly unit at the end of their movement phase, if a independent character does join a unit the controlling player must make it clear that they have joined that unit. however they cannot join a unit that is in reserves, locked in combat, falling back or are pinned.</p> <p>An independent character can also leave a unit by the controlling player announcing they are leaving that unit and moving out of coherency with the friendly unit however they cannot leave a unit that is in reserves, locked in combat, falling back or are pinned.</p>
Rending	<p>Critical blow will be struck when the To Wound roll is greater than or equal to X, The target automatically suffers a wound irespective of the targets toughness, The controlling player may also choose to resolve those attacks as AP 2 instead of the weapons normal AP vlaue.</p>
Deflagrate	<p>After normal attacks by this weapon have been resolved, count the number of unsaved Wounds caused on the target unit. Immediately resolve a number of additional automatic Hits on the same unit using the weapon's profile equal to the number of unsaved Wounds</p>
Relentless	<p>Models with this special rule can shoot with Heavy or Ordnance weapons, counting as stationary even if they moved in the previous ovement phase, they are also allowed to Charge in the same turn they fire Heavy, Ordinance or Rapid Fire Weapons</p>