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Batch	11 DEC 2021 (INTRODUCTION CLASS)
Project Title	Locked Me
Project Submission Date	1/28/2022

# **Source Code**

```
package lockedMeProject;
import java.io.File;
import java.io.FileWriter;
import java.util.LinkedList;
import java.util.Scanner;
public class LockedMe
      static final String projectFilePath = "D:\\Workspace 30oct\\LockedMeFiles";
      static final String errorMessage = "Some error occured. Please contact : admin@Lockme.com";
      public static void main(String[] args)
             Scanner obj = new Scanner(System.in);
             int ch;
             try
             do
                    displayMenu();
                   System.out.println("Enter your choice:");
                   ch=Integer.parseInt(obj.nextLine());
                   switch(ch)
                   case 1:getAllFiles();
                    break;
                   case 2:createFiles();
                    break;
                   case 3:deleteFiles();
                    break;
                   case 4:searchFiles();
                    break;
                   case 5:System.exit(0);
                    break;
                   default:System.out.println("Invalid Option");
```

```
break;
     while(ch>0);
     catch(NumberFormatException Ex)
         System.out.println("Please only enter digits between 1-5 ");
    finally
         obj.close();
public static void displayMenu()
System.out.println("\t\tWelcome to Lockedme.com");
System.out.println("\t\t1. Display all the files");
     System.out.println("\t\t2. Add a new file");
     System.out.println("\t\t3. Delete a file");
     System.out.println("\t\t4. Search a file");
    System.out.println("\t\t5. Exit");
* This function will return all the files from the project directory.
public static void getAllFiles()
try{
    File folder = new File(projectFilePath);
    File[] listOfFiles = folder.listFiles();
    if(listOfFiles.length==0)
```

```
System.out.println("No files exist in the directory");
      else
             for(var 1:listOfFiles)
             System.out.println(1.getName());
catch(Exception Ex)
System.out.println(errorMessage);
 * This method will create the files.
public static void createFiles()
try
             Scanner obj = new Scanner(System.in);
             String fileName;
             System.out.println("Enter file name:");
             fileName = obj.nextLine();
             int linesCount;
             System.out.println("Enter how many lines in the file:");
             linesCount = Integer.parseInt(obj.nextLine());
             FileWriter myWriter = new FileWriter(projectFilePath + "\\" + fileName);
             for(int i=1; i<=linesCount; i++)</pre>
                    System.out.println("Enter the file line:");
                   myWriter.write(obj.nextLine()+"\n");
```

```
System.out.println("File created Successfully");
             myWriter.close();
catch(Exception Ex)
             System.out.println(errorMessage);
 * This method will delete file based on provided file name
public static void deleteFiles()
      Scanner obj = new Scanner(System.in);
try
             String fileName;
             System.out.println("Enter the file name to be deleted");
             fileName = obj.nextLine();
             File file = new File(projectFilePath + "\\" + fileName);
             if(file.exists())
             file.delete();
             System.out.println("File deleted Successfully: "+fileName);
             }else
                   System.out.println("File do not exist");
catch(Exception Ex)
      System.out.println(errorMessage);
```

```
* This method will search file from the directory.
public static void searchFiles()
      @SuppressWarnings("resource")
      Scanner obj = new Scanner(System.in);
try
             String fileName;
             System.out.println("Enter the file name to be searched");
             fileName = obj.nextLine();
             File folder = new File(projectFilePath);
             File [] listOfFiles = folder.listFiles();
             LinkedList<String> filenames = new LinkedList<String>();
             for(var 1:listOfFiles)
                   filenames.add (1.getName());
             if(filenames.contains(fileName))
                   System.out.println("File is available");
             else
                   System.out.println("File is not available");
catch(Exception Ex)
      System.out.println(errorMessage);
```

### **SCREEN SHOT**

## **Display All The Files:**

LockedMe [Java Application] C:\Program Files\Java\jdk-17.0.1\bin\javaw.exe (Jan 28, 2022, 4:37:34 PM)

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

Welcome to Lockedme.com ~~~~Designed by RAHUL KUMAR~~~~

- 1. Display all the files
- 2. Add a new file
- 3. Delete a file
- 4. Search a file
- 5. Exit

Enter your choice:

Abc.txt

Hello.txt

Simplilearn.txt

S1.txt

### Add A New File:

LockedMe [Java Application] C:\Program Files\Java\jdk-17.0.1\bin\javaw.exe (Jan 28, 2022, 4:48:06 PM)

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Welcome to Lockedme.com

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- 1. Display all the files
- 2. Add a new file
- 3. Delete a file
- 4. Search a file
- 5. Exit

Enter your choice:

Enter file name:

Simplilearn.txt

Enter how many lines in the file:

Enter the file line:

Best Instituute.

Enter the file line:

Best Trainers have.

Enter the file line:

Extraordinary Environment.

File created Successfully

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