

Ahmed Mohammed Ragab

CONTACT

Nasr city
Born in 10th of March 1999 Egypt
Egyptian Citizenship.

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WORK EXPERIENCE

Certified IT Consultants

June 2019 — August 2019

Software developer

Helped in developing two different projects, Mainly features for the front-end using angular7(internship).

Aiesec

August 2018 — September 2018

Global Volunteer

Improvement in cross cultural understanding of various kinds of Arts in Sri Lanka.
Visiting naturally picturesque landscapes and places which have industrial value of Sri Lanka. Taking videos and photos of the places visit. Organising a photo exhibition.
Enhancement of team work skills and communication.

QUALIFICATIONS

- Computer Programming Languages: Java, Python, C++, Unity, SQL, C#, Java script, type script.
- Game Design and Development.
- Git and GitHub
- Multi-processing in C++.
- Developed a software using MERN Stack.
- Developed a software using MEAN Stack.
- Hardware technology.
- Computer Hardware Design.

EDUCATION

MET Engineering

September 2016 — July 2021

German University in Cairo

Media Engineering and technology, Computer science Major

Ministry of Education, UK

2014 — 2016

IGCSE

Mathematics, Biology, Physics, Business, Economics, Chemistry, IT, English

INTERESTS

- Game Development
- Level Design
- Video games
- Animation
- Chess

PUBLICATIONS AND APPEARANCES

"Eye-To-Eye: Towards Visualizing Eye Gaze Data," 24 th International Conference on Information Visualisation IV2020
<https://conferences.computer.org/iv/pdfs/IV2020-5aDDWiHiJcr3O59ex2Ftp6/913400a689/913400a689.pdf>

Made a special chess game using Java(Super Villains Chess)
<https://drive.google.com/file/d/1rBz0hdewDIQS3fXGsx4uKXkF2Yjk1UB0/view?usp=sharing>

Managed a team to develop a small zombie game similar to left for dead using Unity game engine as a University project

LANGUAGES

- Arabic,
- English,
- Japanese(N4)
- German (A2)

REFERENCES

References available upon request.