



Project Status report

Name:	Shane Toma
Community (UN SD goal):	Goal 3: Good health and well-being.
MVP #	3
Sprint cycle dates:	Nov. 16 – Nov. 29

Project Name	RageQuit.NM
Blurb	To improve the health and well-being of gamers.
For Week Ending	November 30, 2021
Project Status	Green
Status Description	We have an acceptable ML agent developed and improved functionality but have yet to implement the ML determined policies to the main application.

Activities—During the past sprint cycle

- A great deal of experimentation with various heuristics and ML strategies.
- Further improved the behaviour of our app.
- Dove into more API functionality.

Project Issues

- None.

Project Changes

- None.

Activities—Planned for Next Week

- Integrate the ML model with the main application.
- Increase the relevancy of recommendations.

Reflection

Do you feel "on track"? Yes but we will be keeping busy until the end of the semester.

What progress do you particularly feel good (great) about? Finding a heuristic that actually makes discernably better decisions.

What barriers (if any) do you feel is/are a current impediment to success? None.

What help (if any) do you require to move positively forward? See below

What questions or concerns do you have (if any)? We want to talk about licensing, we will be asking both our mentors opinions (Tim and Trevor) and potentially making a change



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