

Project Scope Statement	
Proposed Project	Growing Gamers
Project Deliverables	
Life-Game Balance	As a user: I want to know when my child has played for too long. I want to know when the game is impeding on important times of their day.
Game Enjoyment	As a user: I want my child to play their games in such a way to enjoy them to their fullest.
Game Addictiveness	As a user: I do not want my child to play games in a way that harms other aspects of their life. I want to preserve my well being mentally, socially, and physically.
Limitations	As a user: I want to have control over what reasonable limits should be.
Education	As a user: I want to learn about the positive things my child can accomplish in games. I want to learn about what reasonable limits are.
Reward	As a user: I want my child to feel rewarded for making positive choices.
Parental Concern	As a parent: I want to be better informed about my child's gaming habits.