

Our problem is giving parents the ability to be involved with their child's gaming life, and enabling parents and their children to work together on forming healthy habits regarding video games all while respecting the child's space

| Problems   |                     | Requirements                                |  |
|--|---------------------|---|--|
|  |                     | Functional                                  | Non-Functional                             |
| Incentivize user   | Make a game overlay | Accessing Historic Game Data                | Quickly collect data                       |
| Involve user with the larger community   |                     | Accessing/Collecting Current Game Data      | Concurrent data access from multiple users |
| Inform parent on in game activities  |                     | Persistent data storage                     | Fast read write to storage                 |
| Provide a non-overbearing control system for a parent to influence their child through |                     | Prompt the user/display information to user | Highly usable to an occasional user        |
| Give advice and reminders to user  |                     | Send sms messages to parent                 |  |
|  |                     | Have an account system                      |  |