Team/Instructor scrum #4.2

Team member & project (re)introductions

Creating a service to improve the individual well-being of players on online games in order to positively impact the community. This is valuable both for player health and to extend the lifespan and appeal of a game.

An application to observe user gameplay, and make suggestions to users based on information collected. This service will improve the well-being of players and increase positive interactions within online video games.

Scrum dates

Oct.29, 2021 - Nov.26, 2021

Status description

Green

- We have a POC.
- We have overcome the most immediate technical hurdles and are making progress.
- We should get our third MVP done by the end of the semester.

Shane:

- Focused on the AI portion.
- Worked on the front end of the application.
- Dived into some low level overwolf functionality.

Bryden:

- Built Overwolf request and in game data collection
- Worked on information sharing across Overwolf application
- Advised and reviewed the AI performance program
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Ensure to address any comments that came up in the previous scrum/meeting time

- "Having only a personal Overwolf API is problematic" - Riot Games API key not OW, we get to use a much higher rate limit through the use of overwolf.

- We have discovered the licenses we needed to get past barriers with OW. (hard to find even their support email didn't know what they were) ISC license is essentially a slightly modified MIT

Project issues
- Behaviour of the windows/window focus

Project changes
- We are now in the green status.

Documentation overview and/or project demo

Next up
- Develop more complex predictions through the use of AI.
- Develop more relevant messages based on observations.
- Improve the front end.

Team reflection

Discuss:

- Does the team feel "on track"? (reiterate the above colour status)
- What progress does the team particularly feel good (great) about?
- What barriers (if any) does the team feel are a current impediment to success?
- What help (if any) does the team require to move positively forward?
- What questions or concerns does the team have (if any)?