

Growing Gamers Parental Questionnaire

About This Questionnaire:

Growing Gamers is a software project whose goals are (1) to give parents the ability to be involved with their child's gaming life, and (2) to enable parents and children to work together on forming healthy habits regarding video games all while respecting the child's space. To accomplish these goals parents are notified of important information regarding their child via text, the parents can customize the messages they receive as well as their child's experience through a web portal. The child will receive messages in between games to help them be informed players and make good choices independent of their parents. This questionnaire is intended to guide design choices for the creation of our project, answer any way you see fit using the questions as a guide. All feedback is welcome.

Please submit results to ragequit.nm@gmail.com or return a physical copy to whomever supplied the questionnaire, all file formats accepted.

1. Would you like to be more involved with your child's gaming life (be better informed, encourage them, help them succeed)?
2. Would you like to learn more about your child's hobby and learn how to give them praise when they have performed well?
3. Would you like to receive information about your child's gaming experience via text?
4. Would you like to set a maximum playtime for your child? Circle all that apply.

Daily limits?

Weekly limits?

Monthly limits?

Other (please specify)?

5. Would you like to set a bedtime for your child after which they should not play video games?

6. Would you like to be notified by text if this bedtime is violated?

7. Would you like to receive text messages about your child's positive experiences? Circle all that apply.

*A digest is a summary of activity over the specified period of time

Immediately when something exceptional happens (win streaks, improvement, etc.)?

As a digest* daily?

As a digest* weekly?

As a digest* monthly?

Other (please specify)?

8. Would you like to receive text messages about your child's negative experiences? Circle all that apply.

Immediately when something exceptional happens (drop in performance, frustrating games)?

As a digest* daily?

As a digest* weekly?

As a digest* monthly?

Other (please specify)?

9. Is knowing when your child has played a rough/frustrating game important to you?

10. Do you believe video games are a primarily negative influence on your child?

11. What negative impacts do you see video games having on your child?

12. Do you believe video games are a primarily positive influence on your child?

13. What positive impacts do you see video games having on your child?

14. Do you know when your child's gaming habits are worthy of praise (responsible play times, outstanding performances, being a good sport)?

15. Are you aware when these positive behaviors occur in your child?
Never-----sometimes-----always

16. Do you know when gaming habits become negative (irresponsible playtime, not playing for fun, being a bad sport)?

17. Are you aware when these negative behaviors occur in your child?
Never-----sometimes-----always

18. Do you want to know when your child is: Circle all that apply.

Behaving negatively against others?

Being subjected to negative behavior from others?

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