PREDICT THE WATER POTABILITY USING LOGISTIC REGRESSION

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Introduction:

The dataset we used are taken from the kaggle website (Water Quality), We wanted to predict if the water is drinkable or not.

Dataset features:

- ph: pH of 1. water (0 to 14).
- Hardness: Capacity of water to precipitate soap in mg/L.
- Solids: Total dissolved solids in ppm.
- Chloramines: Amount of Chloramines in ppm.
- Sulfate: Amount of Sulfates dissolved in mg/L.
- Conductivity: Electrical conductivity of water in µS/cm.
- Organic_carbon: Amount of organic carbon in ppm.
- Trihalomethanes: Amount of Trihalomethanes in µg/L.
- Turbidity: Measure of light emiting property of water in NTU.
- Potability: Indicates if water is safe for human consumption. Potable: 1, not potable: 0

Project steps:



EDA



Feature engineering



Baseline model



Parameter tuning



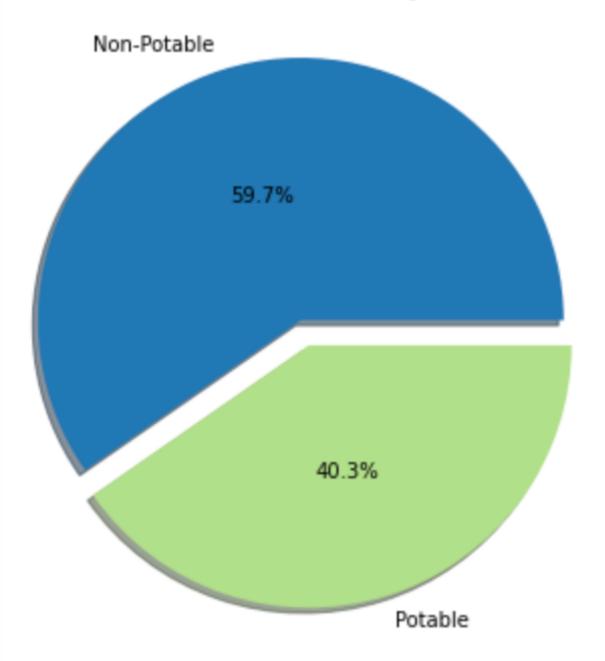
Results comparison



Exploratory Data Analysis

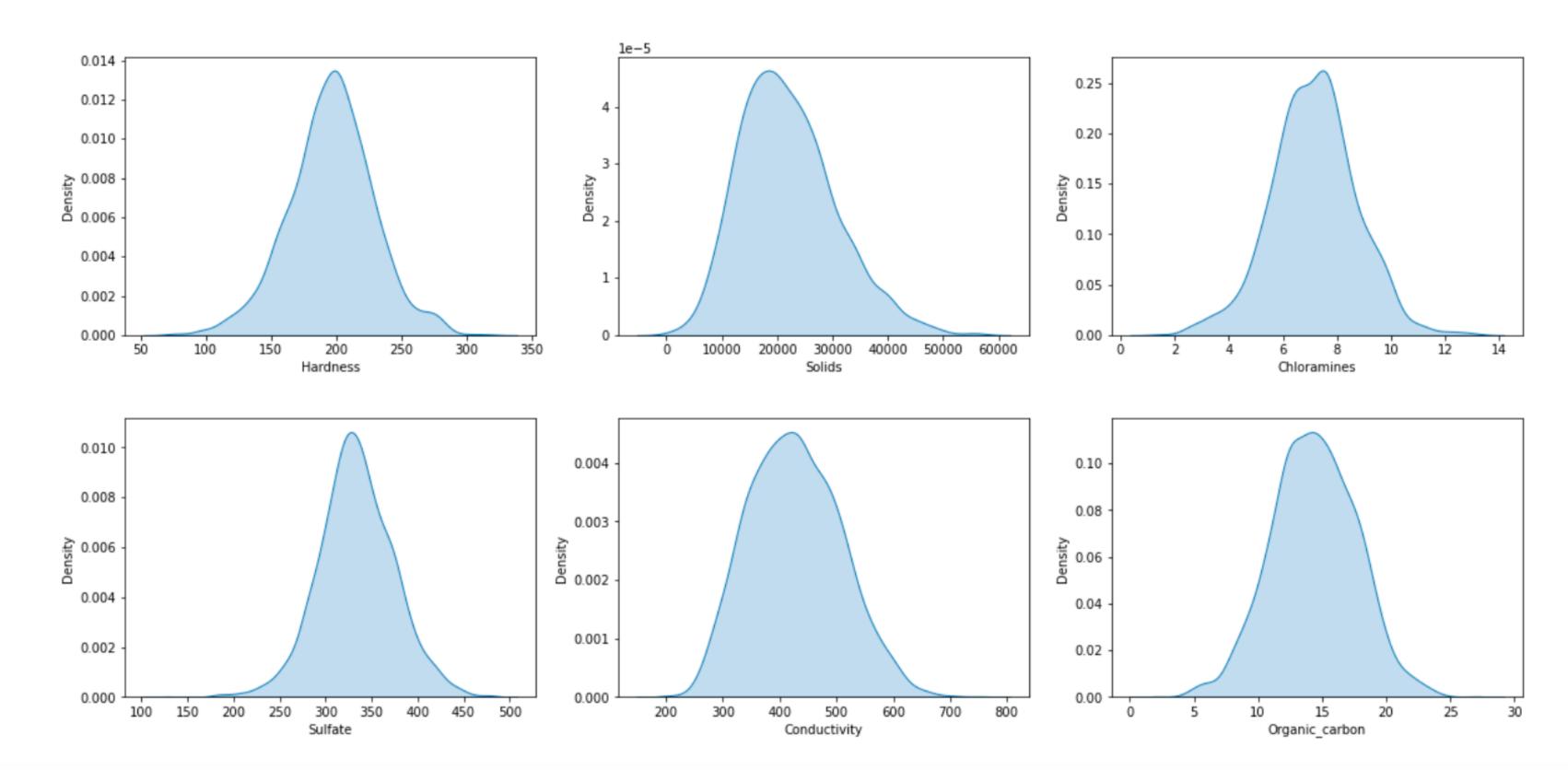
Visualization for number of potable and non-potable data

Water Potability



Exploratory Data Analysis

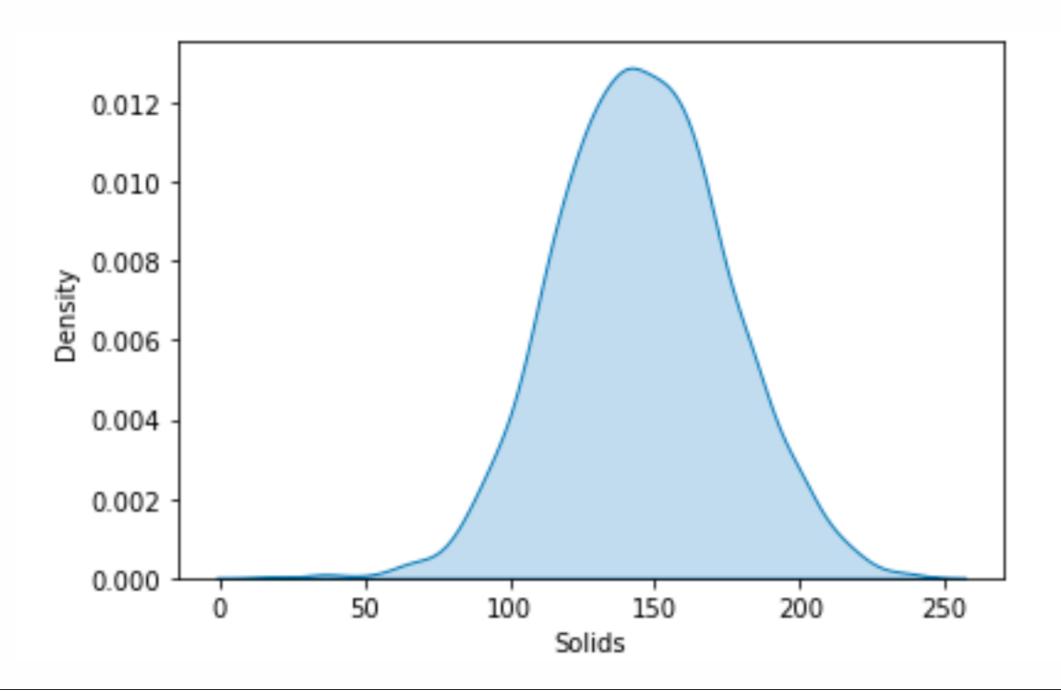
Distribution Plots





Feature engineering

Solids graph after applying a transformation to fix the skewness





Baseline model

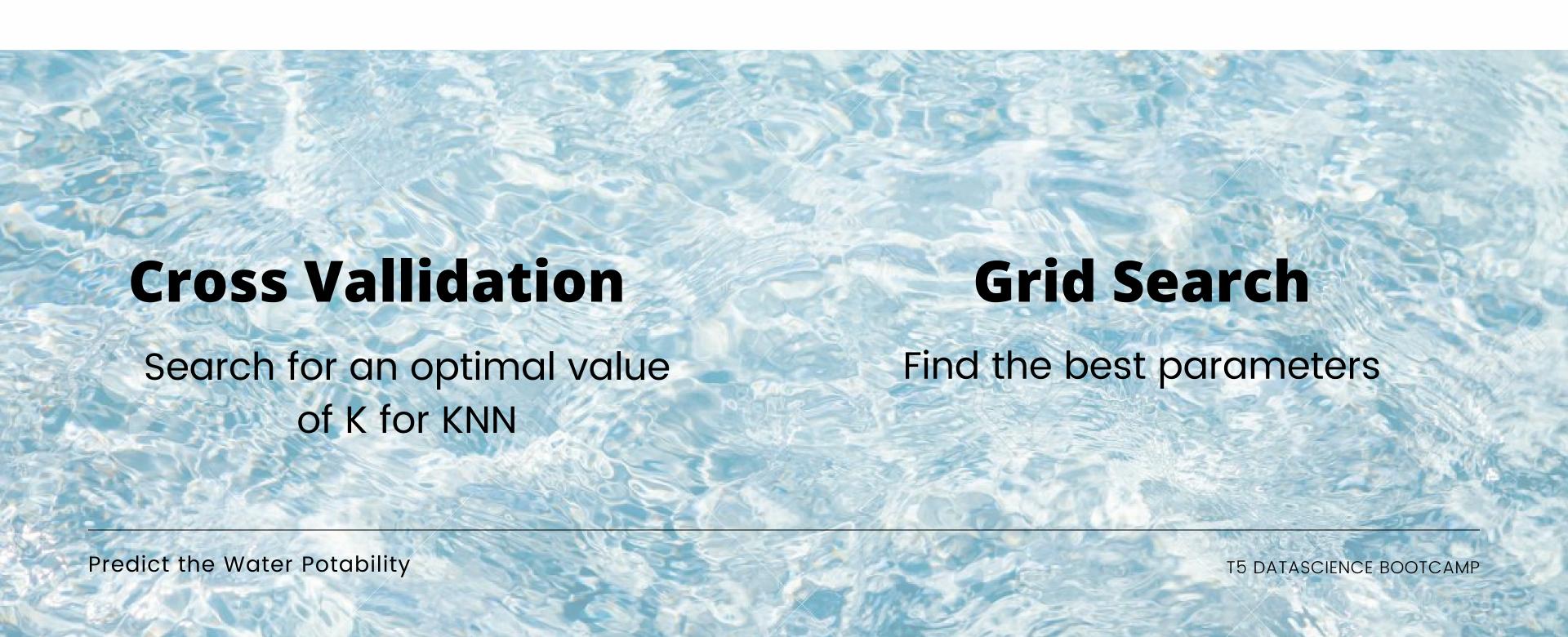
Logistic Regression Model

Logistic Regression Model		
Accuracy	0.52	
Recall	0.59	
Precision	0.60	
F1-score	0.59	



Parameter tuning

Trying to improve the performance





By the numbers

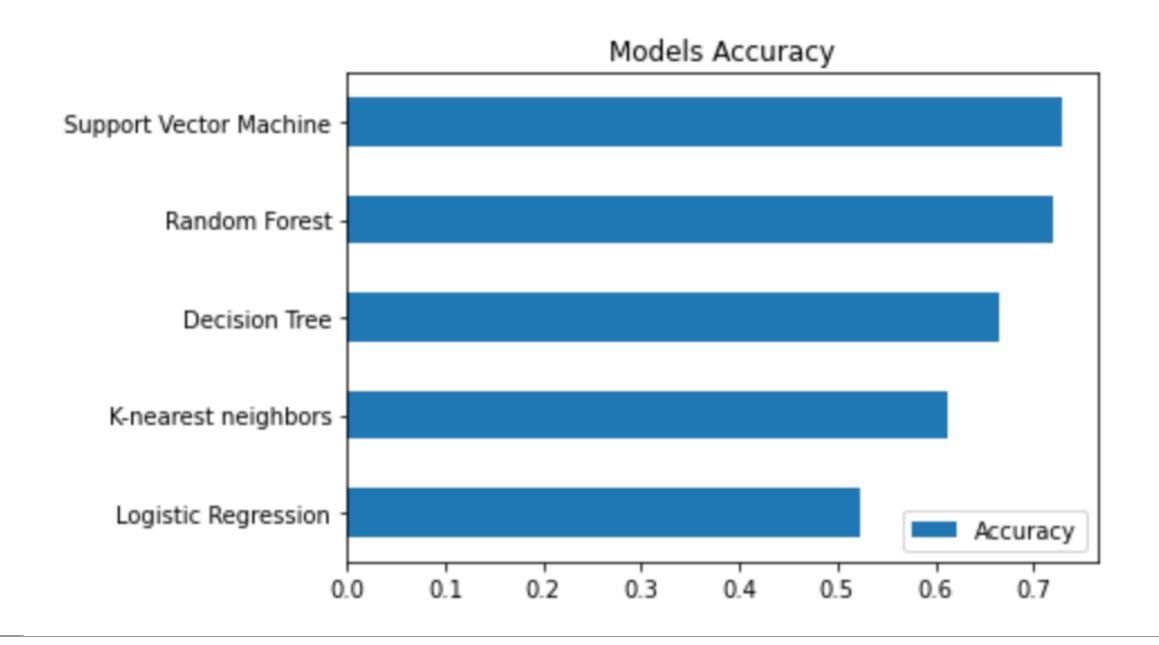
Accuracy and Recall scores before and after parameter tuning

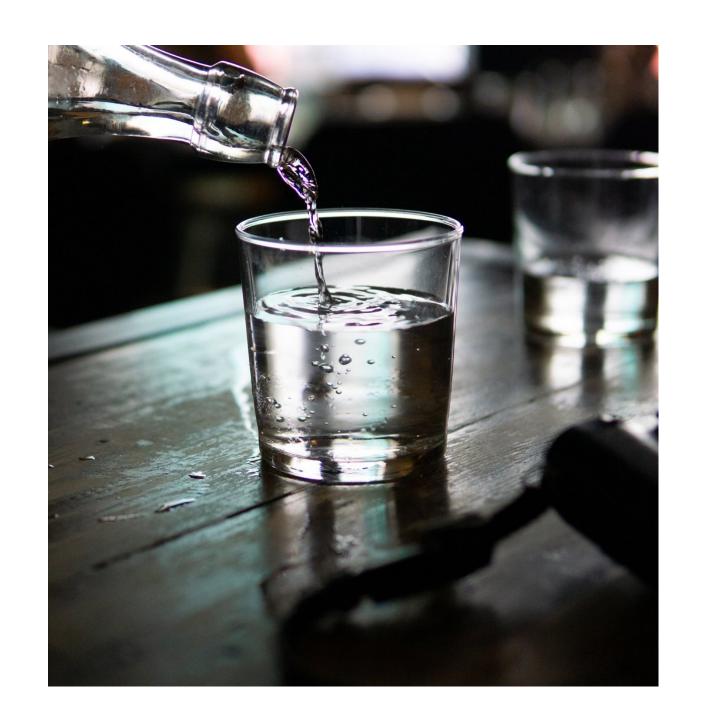
Model	Accuracy	Recall
K-nearest nieghbours Before	0.63	0.79
K-nearest nieghbours After	0.61	0.70
Decision Tree Before	0.56	0.63
Decision Tree After	0.66	0.80
Random Forest Before	0.714	0.89
Random Forest After	0.719	0.91
Support Vector Before	0.729	0.93



Accuracy Visualization

Models Accuracy scores





Future Work:

▲ Increase data to have better results

▲ Train more models

