# PREDICT THE WATER POTABILITY USING LOGISTIC REGRESSION

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### Introduction:

The dataset we used are taken from the kaggle website (Water Quality), We wanted to predict if the water is drinkable or not.

#### **Dataset features:**

- ph: pH of 1. water (0 to 14).
- Hardness: Capacity of water to precipitate soap in mg/L.
- Solids: Total dissolved solids in ppm.
- Chloramines: Amount of Chloramines in ppm.
- Sulfate: Amount of Sulfates dissolved in mg/L.
- Conductivity: Electrical conductivity of water in µS/cm.
- Organic\_carbon: Amount of organic carbon in ppm.
- Trihalomethanes: Amount of Trihalomethanes in µg/L.
- Turbidity: Measure of light emiting property of water in NTU.
- Potability: Indicates if water is safe for human consumption. Potable: 1, not potable: 0

## Project steps:



EDA



Feature engineering



Linebase model



Parameter tuning



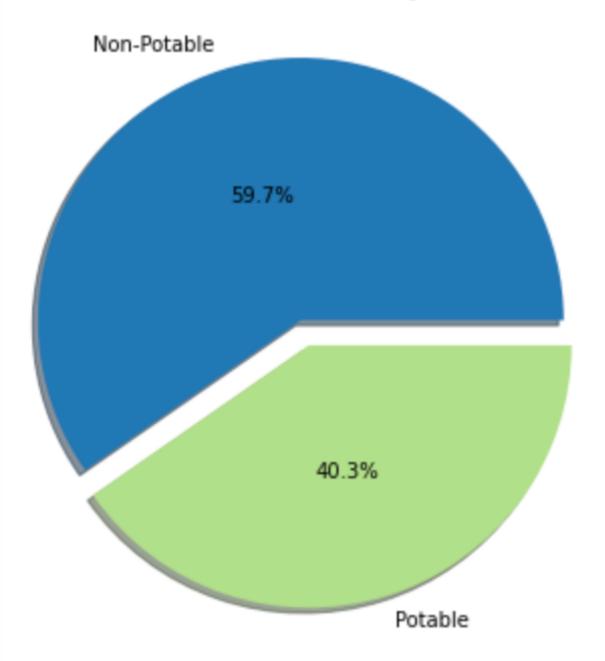
Results comparison



## **Exploratory Data Analysis**

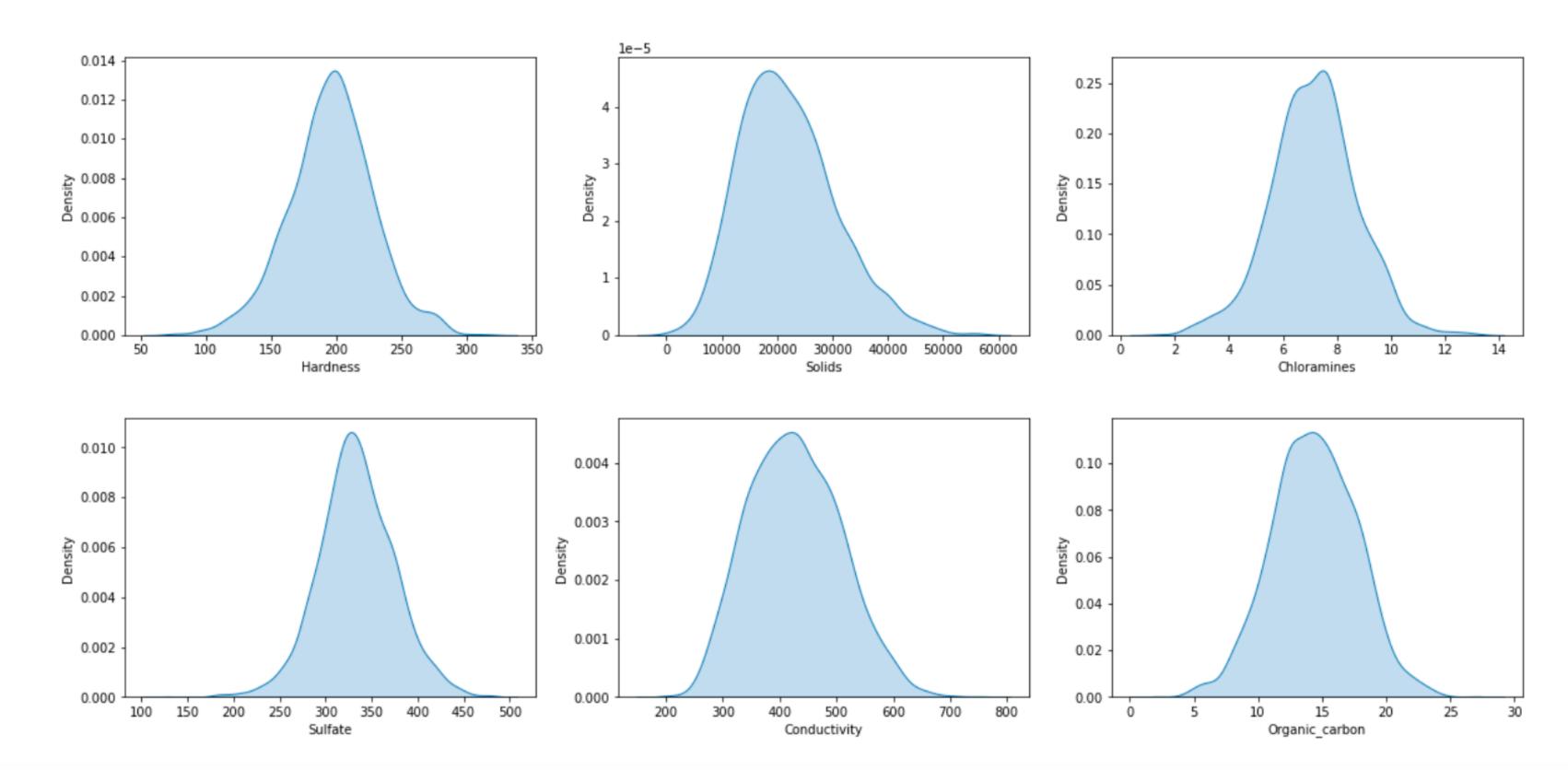
Visualization for number of potable and non-potable data

#### Water Potability



# **Exploratory Data Analysis**

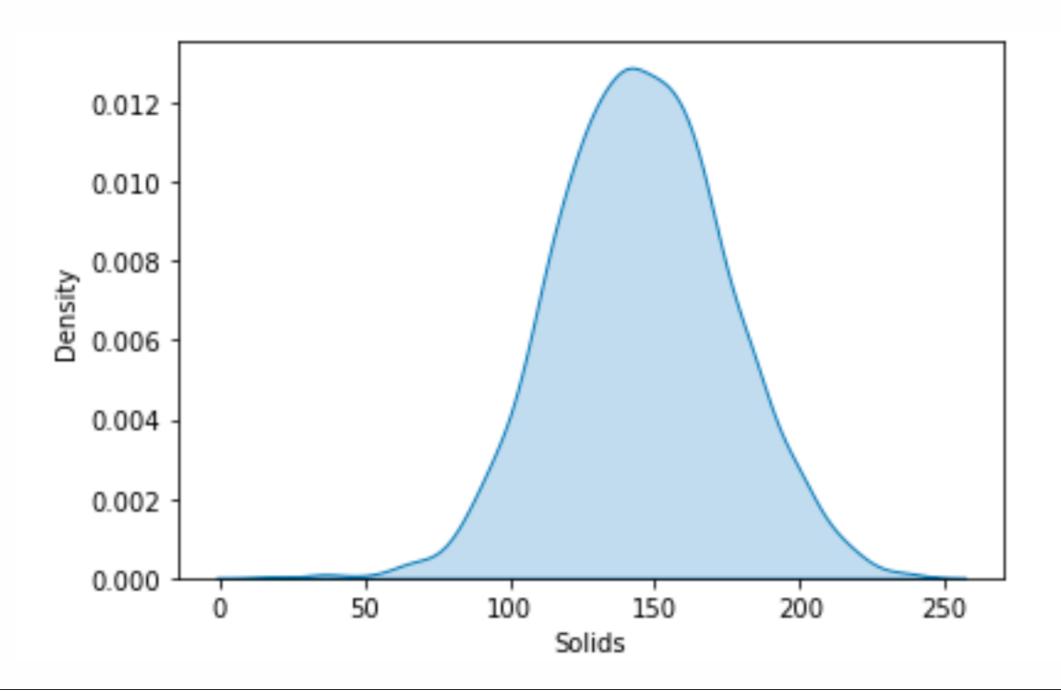
#### Distribution Plots





# Feature engineering

Solids graph after applying a transformation to fix the skewness



### Linebase model

Logistic Regression Model

0.5235732009925558

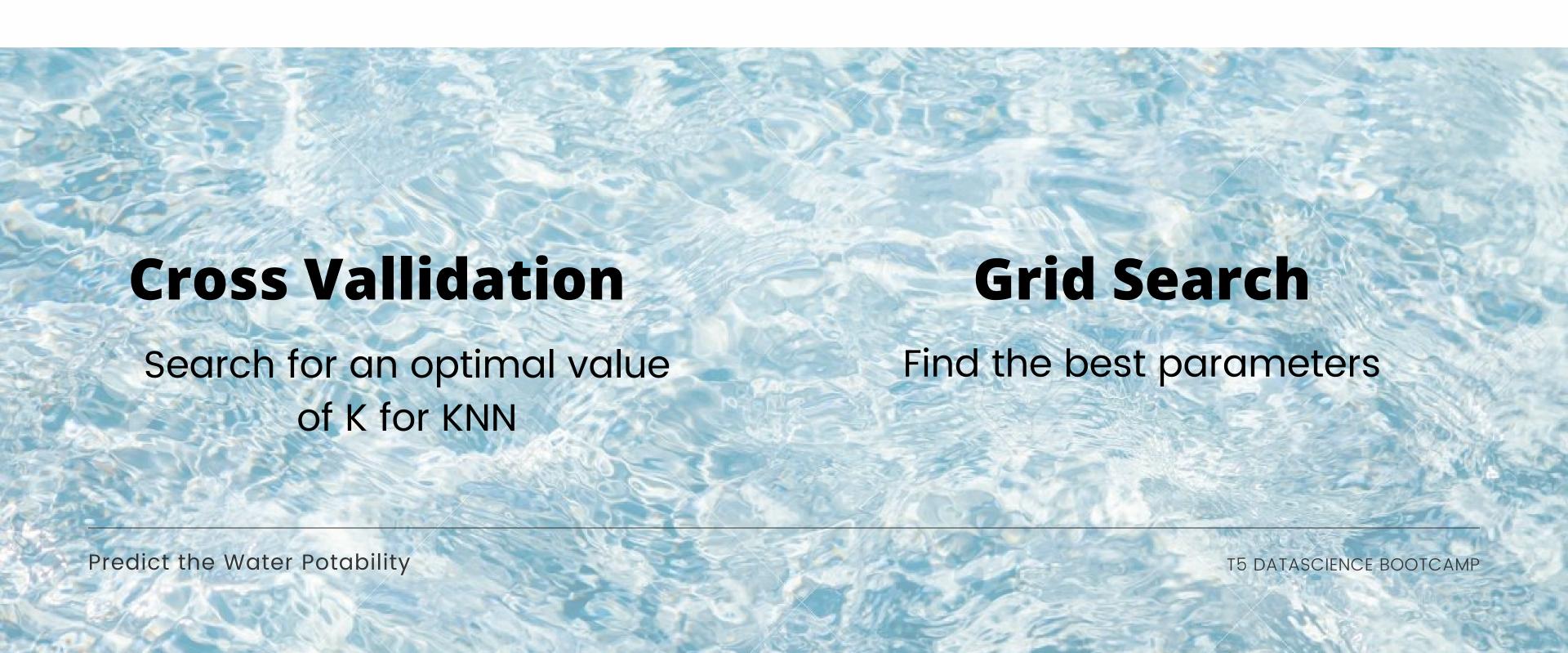
[[141 99] [ 93 70]]

	precision	recall	f1-score	support
0	0.60	0.59	0.59	240
1	0.41	0.43	0.42	163
accuracy			0.52	403
macro avg	0.51	0.51	0.51	403
weighted avg	0.53	0.52	0.52	403



### Parameter tuning

Logistic Regression Model





### By the numbers

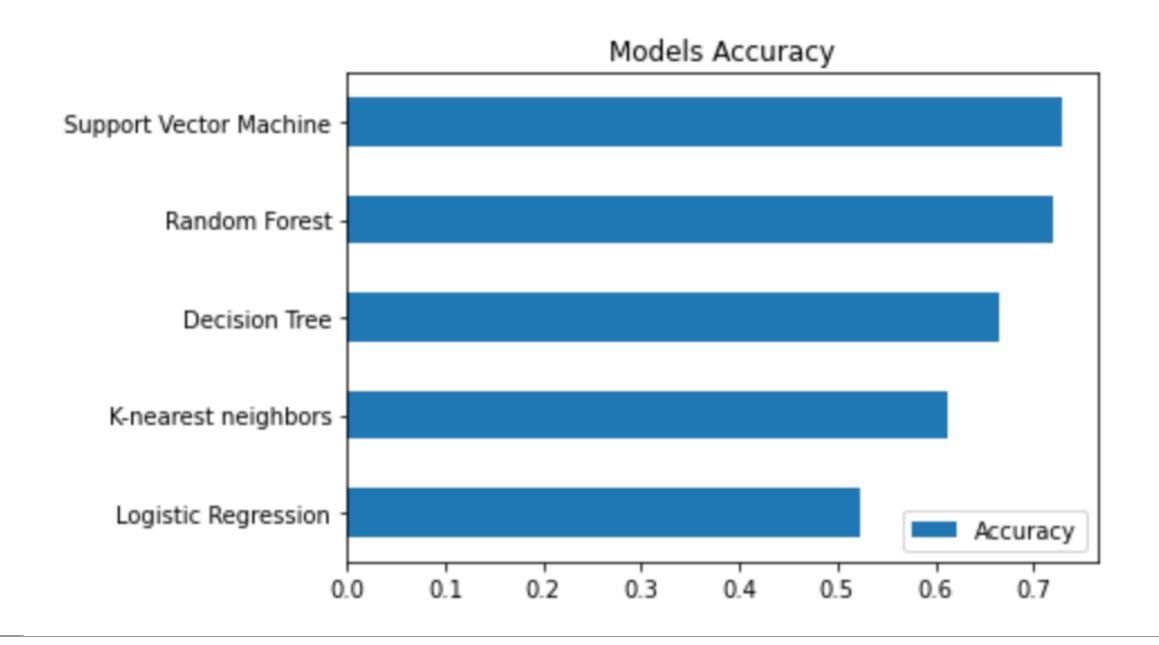
Accuracy and Recall scores before and after parameter tuning

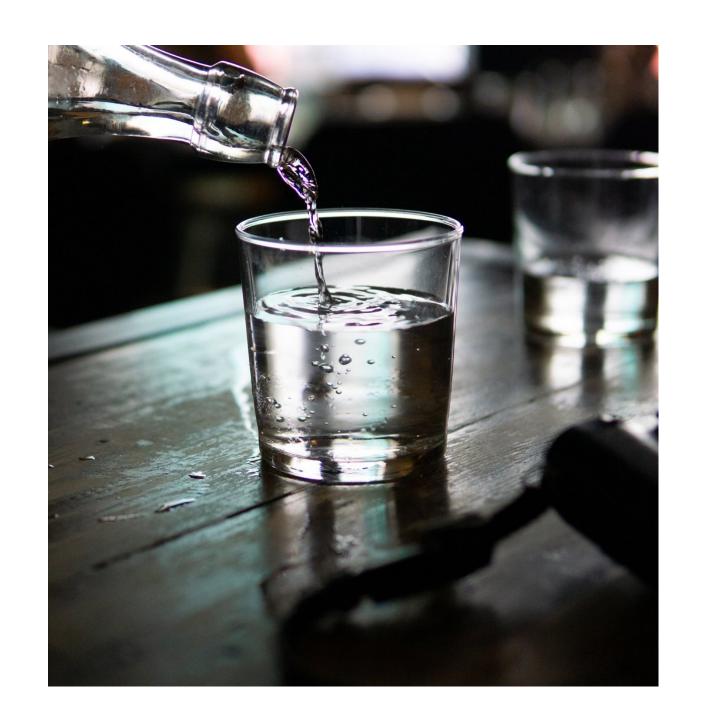
Model	Accuracy	Recall
<b>K-nearest nieghbours Before</b>	0.63	0.79
K-nearest nieghbours After	0.61	0.70
<b>Decision Tree Before</b>	0.56	0.63
<b>Decision Tree After</b>	0.66	0.80
Random Forest Before	0.714	0.89
Random Forest After	0.719	0.91
<b>Support Vector Before</b>	0.729	0.93



### Accuracy Visualization

Models Accuracy scores





### Future Work:

▲ Increase data to have better results

**▲ Train more models** 

