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Documentation

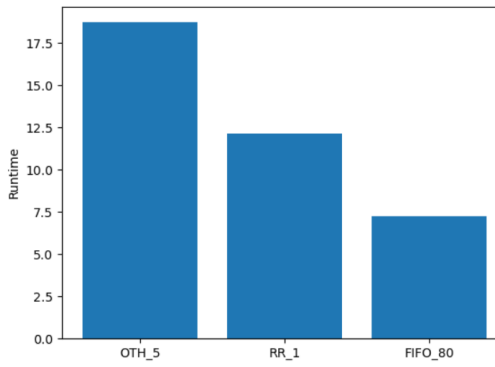
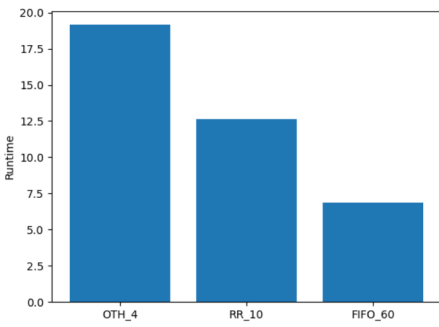
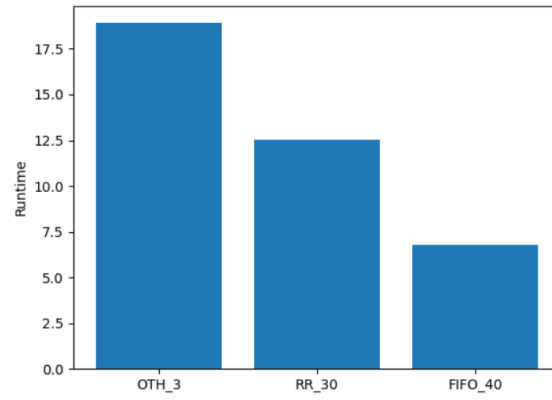
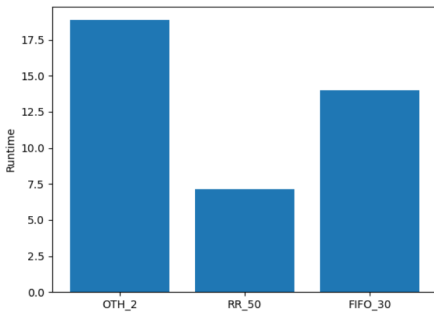
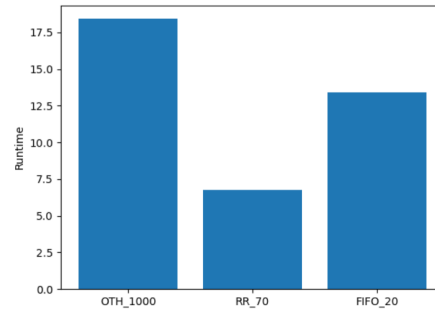
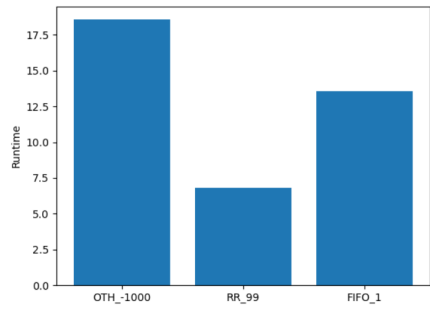
Q1.1: Simultaneous Execution of Threads

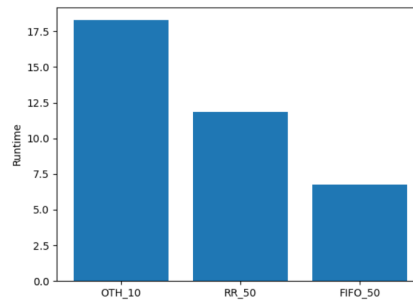
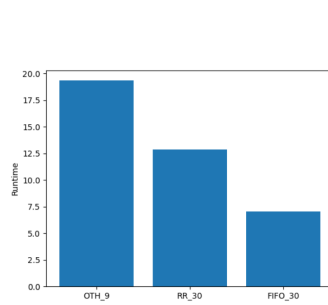
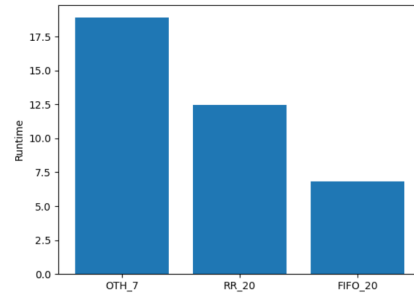
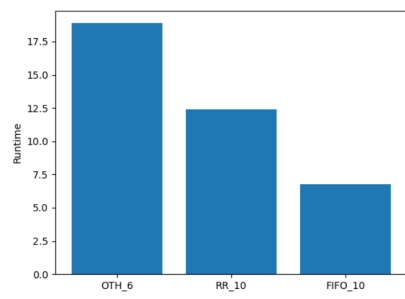
In this we are executing 3 threads at the same time and changing their priorities to check how it affects their execution time and how the scheduler manages them

We create 3 threads using the `pthread_create()` function to create threads, and call different functions `CountA`, `CountB`, `CountC`. These functions count till 2^{32}

The functions internally change the beginning of the clock and then changes the scheduling policy and the priority of that thread. This is done with the help `pthread_setschedparam()`. After the counting ends, the clock is stopped and the time for execution is calculated .

The execution times of the threads are then stored in 3 different text files which are used to create the graphs using the Matplotlib module of python.





With these outputs, we can see how the changing the priorities and policies affects the time.

Q1.2: Simultaneous Execution of Processes

In this we are executing 3 processes at the same time and changing their priorities to check how it affects their execution time and how the scheduler manages them

We create 3 processes using `fork()` function to create child processes, and call different functions `run1`, `run2`, `run3`.

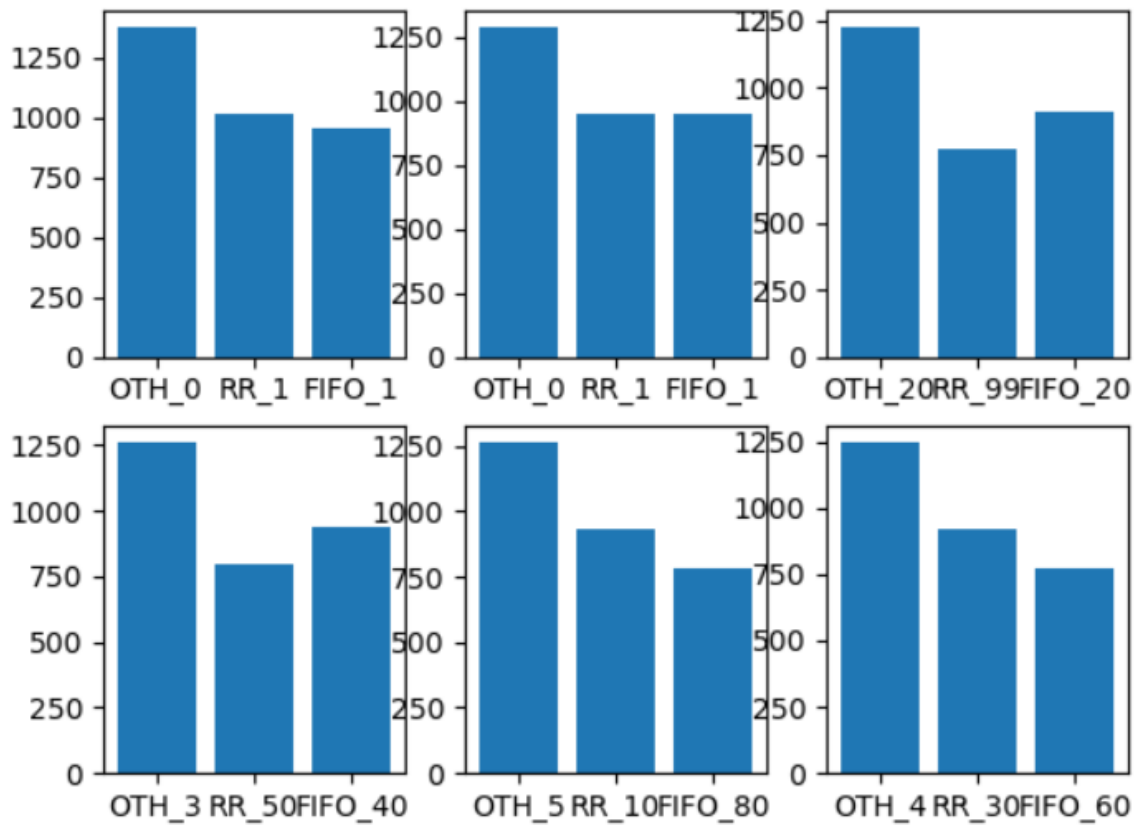
For creation of the children, we call 3 forks in the following form:

```
Int rc1=fork()
if(rc>0){
    //call run//
}
else{
    Int rc2=fork()
    if(rc2>0){
        //Call run//
    }
    else{int rc3=fork()
        if(rc3>0){
            //call run//
        }
        else{
        }
    }
}
```

After which `waitpid()` is used to wait for the complete execution of the processes. This is done in order to avoid race conditions and proper simultaneous execution of the processes.

The functions internally call different bash files which are used to traverse different directories and compile kernels.

The execution times of the children processes are then stored in 3 different text files which are used to create the graphs using the Matplotlib module of python.



With these outputs, we can see how the changing the priorities and policies affects the time.

Q2. Syscall-Implementation

A Syscall to copy a 2D array of floating b=point integers can be implemented using the following methods.

We first add the syscall into the table of already existing syscalls in linux-5.xx.xx/arch/x86/entry/syscalls/syscall_64.tbl

And add: 451 kern_2D_memcpy sys_kern_2D_memcpy

Next we create a new directory in root directory of the kernel and create the C code file to define the syscall

kernel_2d_memcpy_syscall.c

```
> SYSCALL_DEFINE4(kernel_2d_memcpy, float*, src, float*, dest,  
int, rows,int ,cols)
```

The syscall copies the memory from src into dest using the copy_from_user and copy_to_user system calls.

Further we have to configure the kernel using the following commands:

```
make  
make modules_install  
cp arch/x86_64/boot/bzImage /boot/vmlinuz-2D  
mkinitcpio -k 5.19.8 -g /boot/initramfs-2Dimg  
grub-mkconfig -o /boot/grub/grub.cfg  
reboot
```

Testing

To test the syscall, we can run the `kernel_2dtest.c` file in which a 5x5 matrix is copied using the syscall.