

19L820-Project Work 2

BATCH NO:19

Deep Learning based Channel Estimation For OFDM Wireless Communication

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Problem Statement

Accurate **Channel State Information (CSI)** is critical for the performance of **OFDM-based wireless communication systems**. However, traditional estimation methods, such as **Least Squares (LS)** and **Linear Minimum Mean Squared Error (LMMSE)**, face significant challenges:

- **Sensitivity to Noise:** Traditional methods often suffer from severe performance degradation in **low Signal-to-Noise Ratio (SNR)** environments.
- **Statistical Dependency:** LMMSE requires prior knowledge of channel statistics, which are often unavailable or vary dynamically in real-world scenarios.
- **Limitations of Existing DL Models:** While early Deep Learning (DL) approaches like **CNNs** offer improvements, they often fail to capture **long-range time-frequency correlations** inherent in wireless channels due to their local receptive fields.

This project addresses these limitations by developing a software-based framework that cascades an **Initial Denoising Network (IDN)** with a **Transformer-based model**. This approach aims to suppress pilot noise and exploit **global correlations** across the OFDM grid to reconstruct high-fidelity CSI without requiring prior channel statistics, ultimately achieving superior accuracy and robustness compared to conventional benchmarks

Literature Survey 1

Deep-Learning Based Channel Estimation for OFDM Wireless Communications

Authors: Guoda Tian, Xuesong Cai, Tian Zhou, Weinan Wang, Fredrik Tufvesson

Journal: IEEE International Workshop on Signal Processing Advances in Wireless Communications (SPAWC)

Year: 2022

Work Done:

- Proposed a deep learning–based channel estimation pipeline for OFDM systems to estimate full CSI from limited pilot symbols without increasing pilot power or density.
- Introduced an **Initial Denoise Network (IDN)** and a **Resolution Enhancement Network (REN)** using fully connected layers to improve pilot SNR and recover high-resolution CSI.
- Achieved significant performance gains (10–15 dB MSE improvement) over LMMSE and ChannelNet, especially at low SNR, with a compact model suitable for embedded systems.

Limitations:

- Evaluated only for SISO OFDM systems.
- Requires supervised training with large labeled datasets.

Literature survey 2

Deep Learning-Based Channel Estimation with Transformer

Authors: J. Guo, et al.

Journal: IEEE Access (2021)

Year: 2021

Work Done:

- **Emphasized the use of Self-Attention** to effectively capture the complex, non-local time-frequency correlations inherent in wireless channels.
- Demonstrated that the Transformer model outperforms CNN-based models by achieving a **lower NMSE (Normalized Mean Square Error)**
- Confirmed that the Transformer architecture is uniquely suited for processing sequential and global grid data by integrating **Positional Encoding** to preserve the time-frequency structure.

Limitations:

- The implementation is **computationally expensive** due to the high complexity of the self-attention mechanism, potentially increasing training time compared to simpler CNN/MLP models.
- Performance is highly dependent on the **quality of the positional encoding** scheme used.

Literature survey 3

Denoising Generalization Performance of Channel Estimation in Multipath Time-Varying OFDM Systems

Author: Yinying Li, Xin Bian, Mingqi Li

Journal: Sensors (MDPI)

Year: 2023

Work Done:

- Designed a deep network with Denoising CNN (DnCNN) to **suppress AWGN** from pilot-based CSI matrices.
- Modeled the channel frequency response as a 2D grid and applied **residual learning** to refine the initial LS/LMMSE estimate.
- Achieved **lower NMSE** and better generalization across varying SNR and Doppler conditions.

Limitation:

- Depends on the accuracy of the initial LS/LMMSE estimate; **large errors propagate** into the denoiser.
- Requires channel/noise statistics implicitly learned from large labeled datasets.
- **Increased computational and memory cost** due to deep CNN and residual blocks.

Literature survey 4

ChannelNet: A Deep Neural Network for Channel Estimation in OFDM Systems

Authors: Ye Yuan, Guanding Yu, Hailin Zhang, Yonghui Li

Journal: IEEE Wireless Communications Letters

Year: 2019

Work Done:

- Proposed **ChannelNet**, a CNN-based deep learning framework for OFDM channel estimation.
- Designed a two-stage architecture consisting of a **super-resolution CNN** and an **image restoration CNN** to reconstruct high-quality CSI from sparse pilot signals.
- Treated channel estimation as an image recovery problem by representing CSI as a 2D time–frequency grid.
- Demonstrated **improved NMSE performance** compared to traditional LS and MMSE estimation methods.

Limitations:

- CNN architecture mainly captures **local spatial features** and struggles to learn long-range time–frequency dependencies.
- Requires **high computational resources** for training deeper CNN layers.
- Performance **depends heavily** on pilot distribution and training **dataset** diversity.

Literature survey 5

A DFT-based Low Complexity LMMSE Channel Estimation Technique for OFDM Systems

Authors: Jyoti Prasanna Patra, Bibhuti Bhusan Pradhan, Poonam Singh

Journal: Journal of Telecommunications and Information Technology (JTIT)

Year: 2022

Work Done

- **Reduced the computational complexity** of conventional LMMSE by exploiting DFT properties and structured correlation.
- Achieved near-optimal NMSE/BER performance compared to standard LMMSE and significantly better performance than LS.
- Demonstrated that LMMSE remains a strong and commonly used baseline in OFDM channel estimation.

Limitation

- Still **requires channel statistics / covariance information**, which may not always be accurately available in practical systems.
- **Performance** depends on the **assumed** channel correlation model.
- Although **complexity** is reduced, it is still higher than LS and may be **heavy** for **very low-power devices**.

OBJECTIVE

- To develop a software-based OFDM channel estimation framework using deep learning techniques
- To analyze the limitations of traditional channel estimation methods under noisy and low-SNR conditions
- To design and implement a **pilot denoising network** to improve the quality of received channel information
- To apply a **Transformer-based model** for learning global time–frequency channel correlations
- To achieve improved channel estimation accuracy compared to conventional and existing deep learning approaches
- To evaluate system performance using error metrics such as **Mean Squared Error (MSE)** across different SNR levels

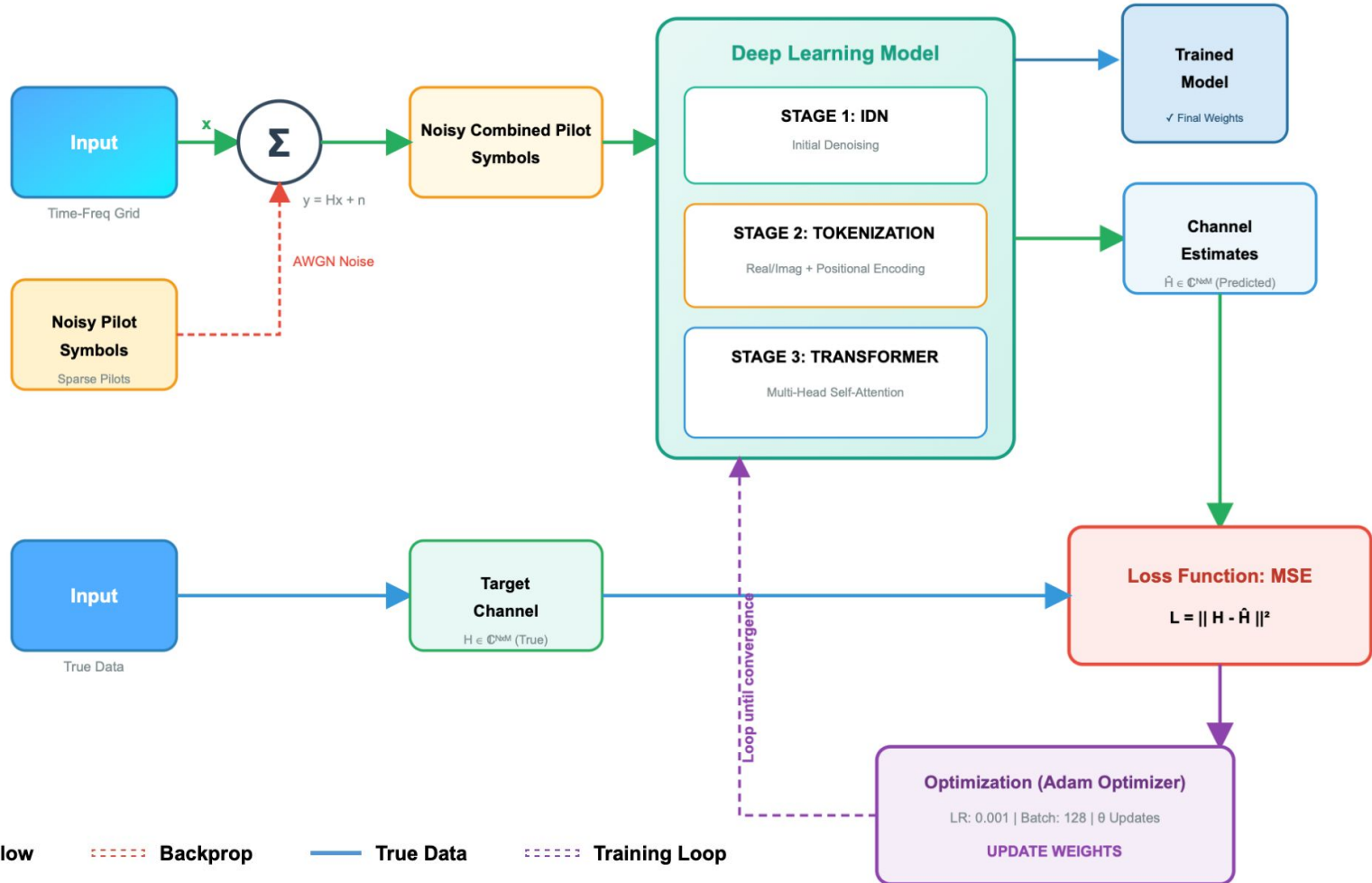
SCOPE OF THE PROJECT

- **Software-Defined Deep Learning Framework:** Engineering a comprehensive software-based estimation pipeline specifically designed for high-fidelity CSI recovery in OFDM wireless systems.
- **Realistic Channel Environment Simulation:** Modeling complex wireless signal conditions utilizing Rayleigh Fading and Additive White Gaussian Noise (AWGN) to analyze estimation robustness.
- **Transformer Architecture:** Implementing a Transformer-based model to exploit multi-head self-attention mechanisms for learning global time-frequency correlations across the resource grid.
- **Quantitative Performance Evaluation:** Assessing system accuracy through standardized MSE and NMSE metrics across a dynamic range of Signal-to-Noise Ratio (SNR) levels.
- **Standardized Benchmarking:** Conducting a comparative analysis to validate the proposed model against conventional Least Squares (LS) and Linear Minimum Mean Squared Error (LMMSE) techniques.
- **Simulation-Based Research Boundaries:** Focus is restricted to high-performance simulation-based modeling using Python, PyTorch, and Google Colab to validate architectural efficiency rather than physical hardware implementation.

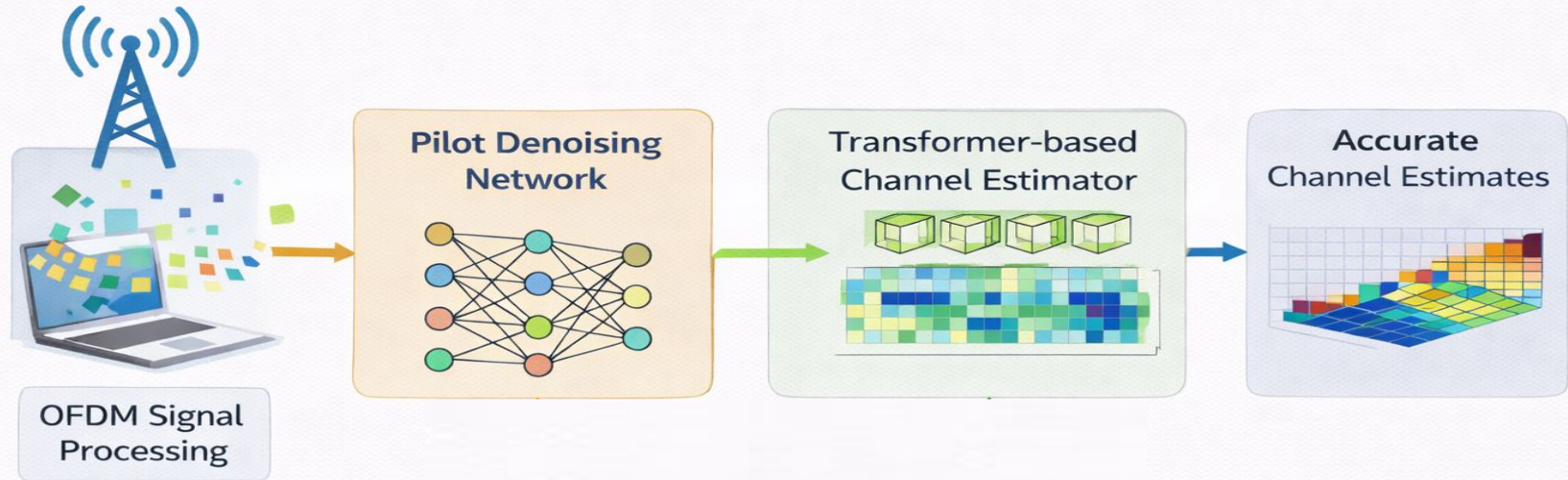
PROPOSED METHODOLOGY

- A software-based deep learning framework is developed for accurate OFDM channel estimation using pilot symbols only.
- The received pilot **Channel State Information (CSI)**, corrupted by noise, is first processed using an **Initial Denoising Network (IDN)** implemented as a fully connected neural network to suppress noise and enhance pilot quality.
- The denoised pilot CSI is then converted into a sequence of tokens by separating real and imaginary components and appending time–frequency positional information.
- A **Transformer-based channel estimation model** is employed to capture long-range correlations across subcarriers and OFDM symbols using self-attention mechanisms.
- The Transformer reconstructs the complete CSI of the OFDM time-frequency grid from the limited pilot information.
- The entire model is trained using a supervised learning approach with **Mean Squared Error (MSE) loss**, without requiring prior channel statistics or hardware measurements.
- **Performance** is evaluated under **multiple Signal-to-Noise Ratio (SNR)** conditions and compared with conventional estimation techniques to demonstrate robustness, particularly in low-SNR scenarios.

Training of OFDM Channel Estimation Model



Deep Learning-based OFDM Channel Estimation Framework

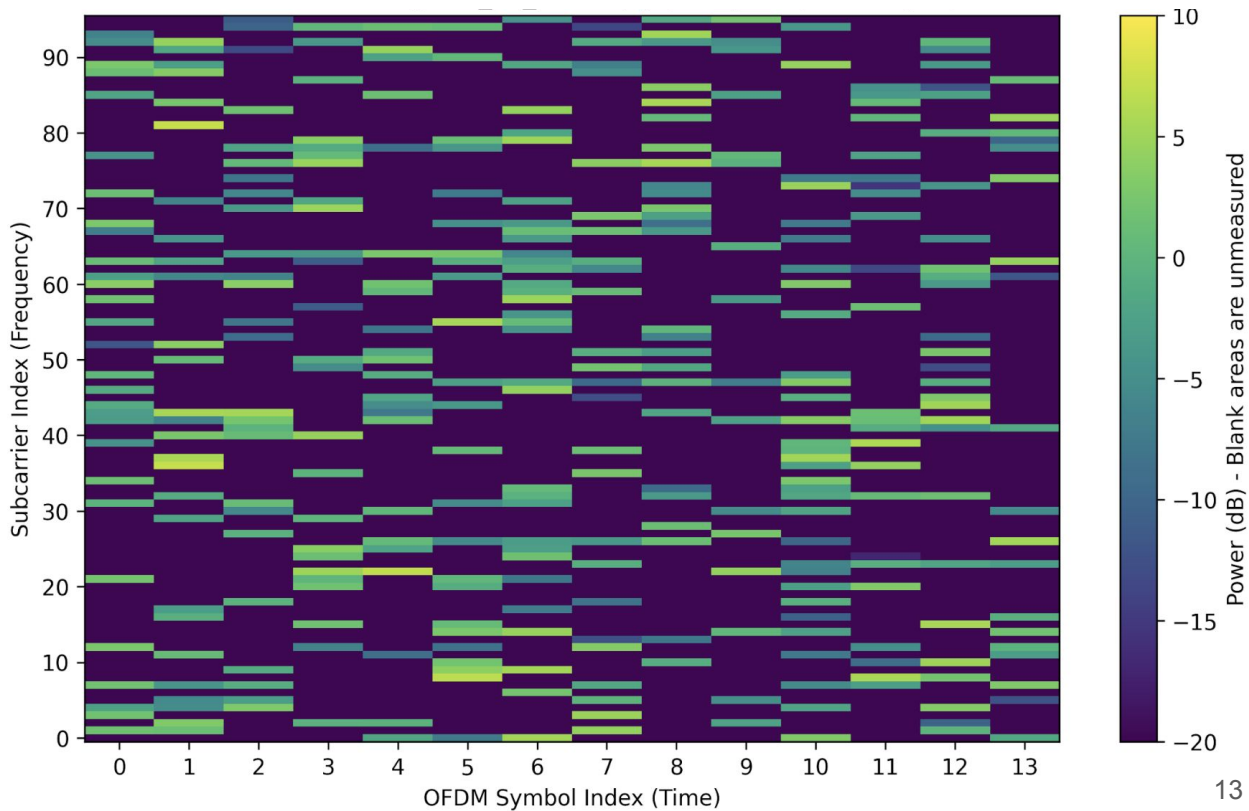


PROGRESS_[Dataset]

Parameters of the dataset:

| Parameter | Value |
|-----------------------------------|-------------------------|
| Channel Model | Rayleigh Fading |
| Multi-Path Profile | Exponential Power Decay |
| No. of Subcarriers (N_{SC}) | 96 |
| No. of OFDM Symbols (N_{SYM}) | 14 |
| Total Resource Elements | $96 \times 14 = 1344$ |
| Pilot Pattern Type | Scattered |
| Pilot Density | 1/4 (25% of grid) |
| Modulation | 4-QAM / 16-QAM |
| Performance Metric | NMSE (Normalized MSE) |

Sample 2D representation of the Single data:



PROGRESS_[till zeroth review]

CNN Techniques used:

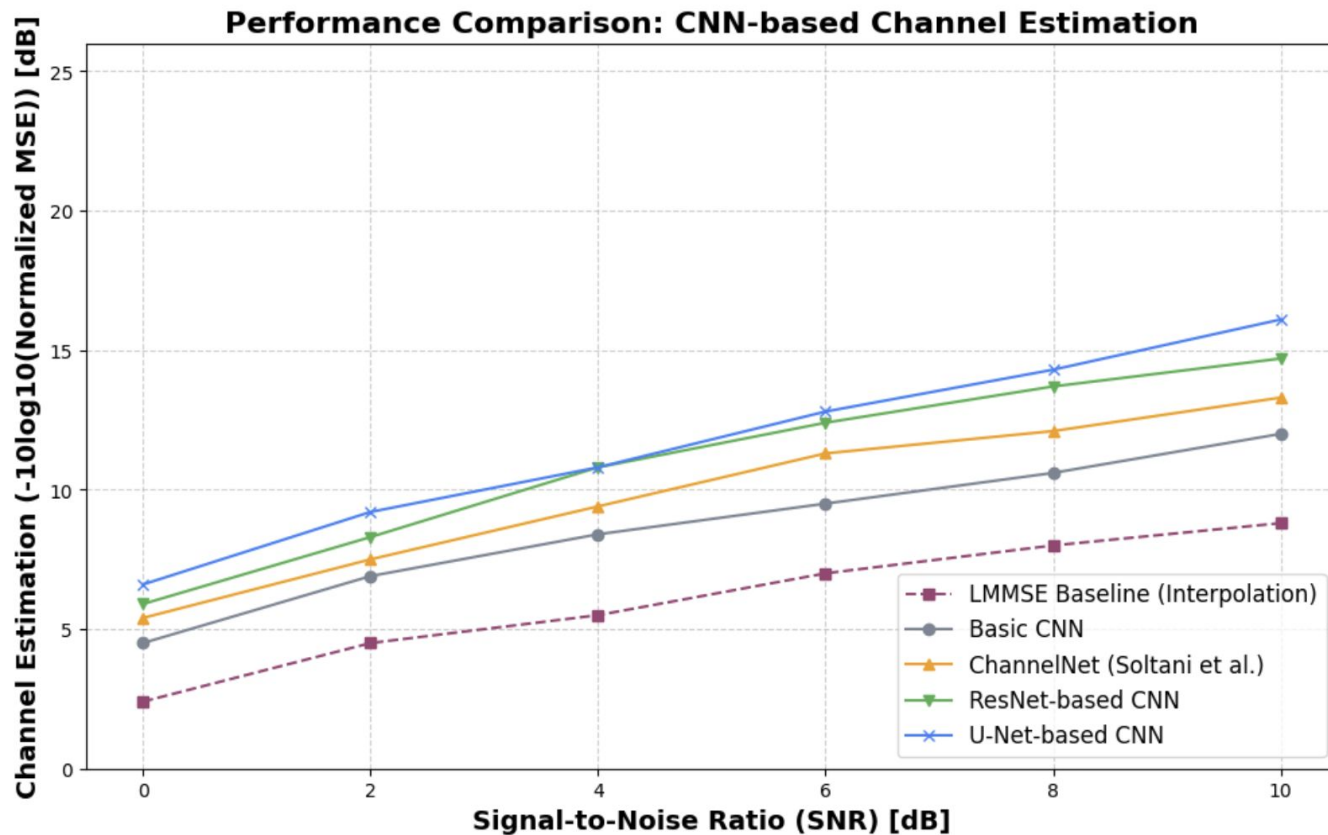
CNN MODEL COMPARISON TABLE

| Model | Parameters | Depth/Type | Key Connections/Mechanism |
|---------------|------------|--|------------------------------------|
| basic_cnn | 185,922 | Simple 6-layer CNN (Encoder-Interpolation-Decoder) | None (Sequential) |
| channelnet | 1,038,724 | SRN (3 blocks) + IRN (5 blocks) | Residual (within blocks) |
| resnet | 684,194 | 8x Residual Blocks (Deep Feature Extraction) | Residual (between Conv layers) |
| unet | 1,782,978 | Encoder-Decoder (2 levels) | Skip (Concatenation across levels) |
| attention_cnn | 751,234 | Encoder-Decoder with SE-style blocks | Channel Attention (Weighting) |

Dataset used:

| Parameter | Value | Parameter | Value |
|-----------------------------------|-------------------------|-------------------------|-----------------------|
| Channel Model | Rayleigh Fading | Total Resource Elements | $96 \times 14 = 1344$ |
| Multi-Path Profile | Exponential Power Decay | Pilot Pattern Type | Scattered / Sparse |
| No. of Subcarriers (N_{SC}) | 96 | Pilot Density | $1/4$ (25% of grid) |
| No. of OFDM Symbols (N_{SYM}) | 14 | Modulation | 16-QAM |

PROGRESS[*till zeroth review*]



PROGRESS_[After Review]

Present Techniques:

1. Least Square(dB):

$$\hat{H}_{LS}(k) = \frac{Y(k)}{X_{pilot}(k)}$$

Estimates the channel by simply **dividing the received pilot signal by the known transmitted pilot symbol**, minimizing the energy of the error in the pilot domain.

2. Linear Minimum Mean Squared Error (LMMSE) (dB):

$$\hat{\mathbf{h}} = \mathbf{C}_{hx} \cdot \mathbf{C}_{xx}^{-1} \cdot \mathbf{x}, \quad \text{[C matrices are covariance/correlation matrices calculated over the training data]}$$

It is a **statistical linear interpolation** method that uses pre-calculated **covariance matrices** to weight received pilot signals and minimize the mean squared error across the channel grid.

$$\text{NMSE} = 10 \cdot \log_{10} \left(\frac{\mathbb{E}[|H_{\text{True}} - \hat{H}|^2]}{\mathbb{E}[|H_{\text{True}}|^2]} \right)$$

Output:

--- BENCHMARK RESULTS (SNR = 10 dB) ---

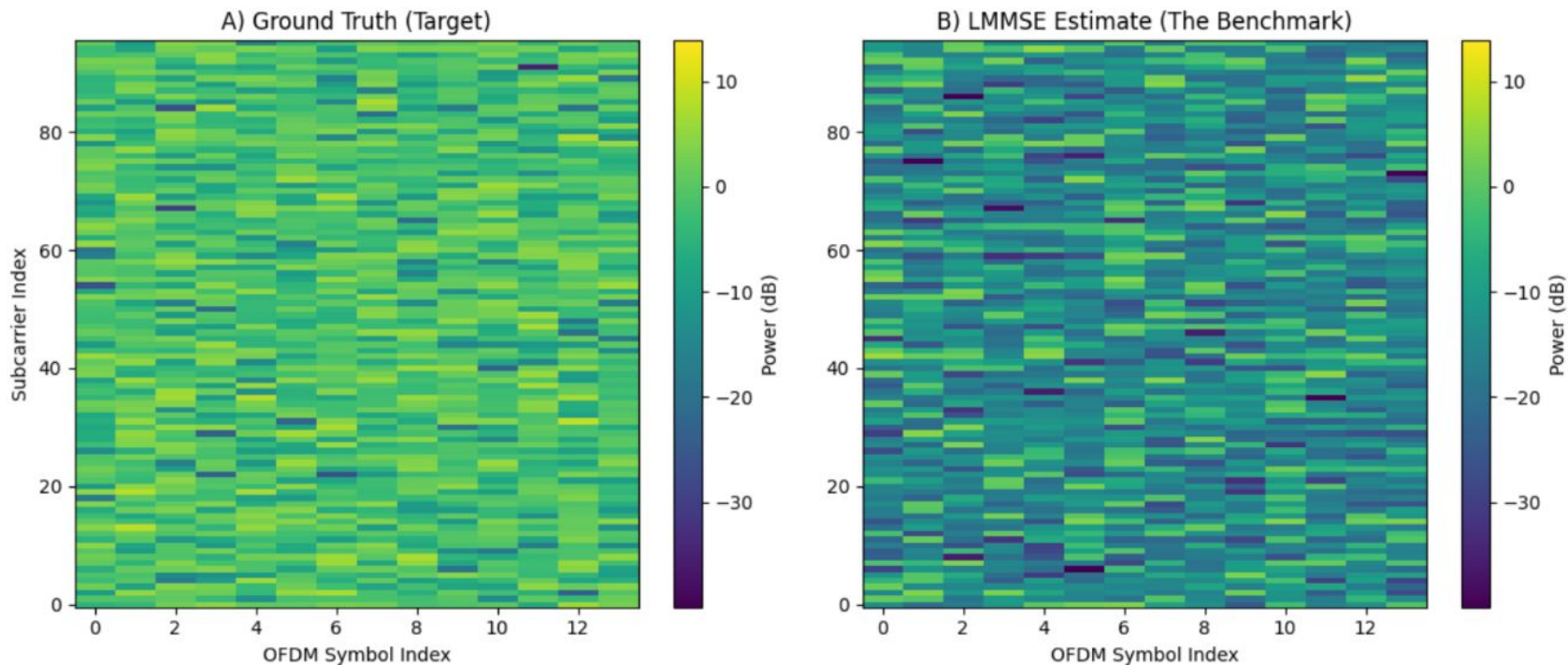
1. LS (Noisy, Sparse Input) NMSE: -1.20 dB

2. LMMSE (Optimal Traditional Method) NMSE: -1.37 dB

PROGRESS

/2. Linear Minimum Mean Squared Error /

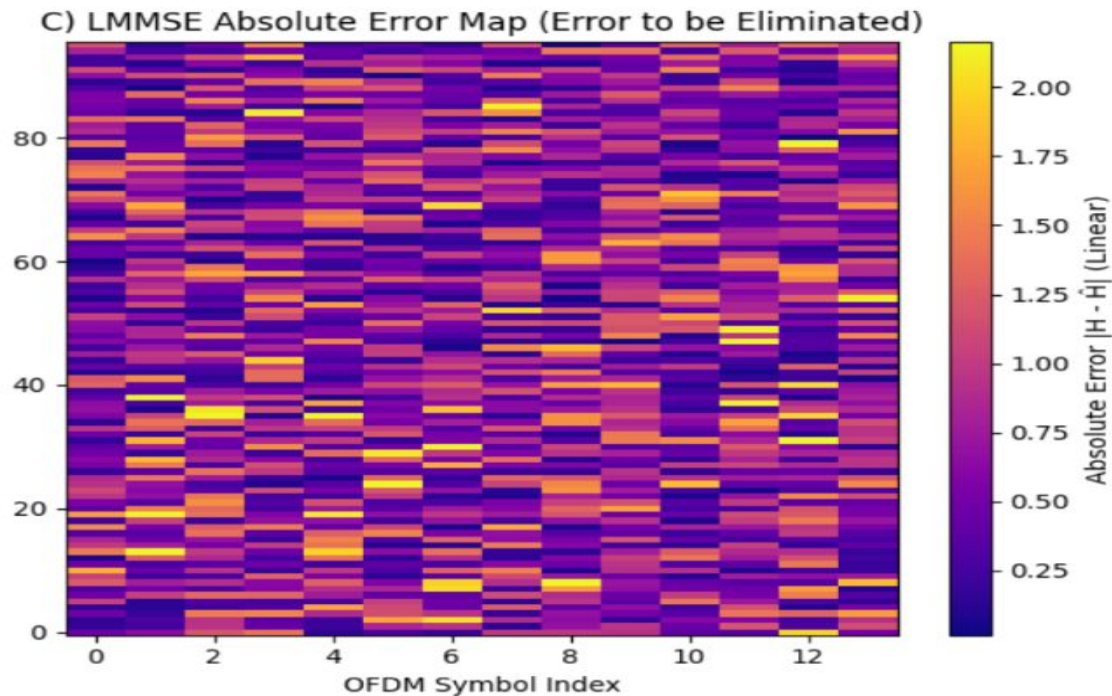
Channel Estimation LMMSE: -1.37dB



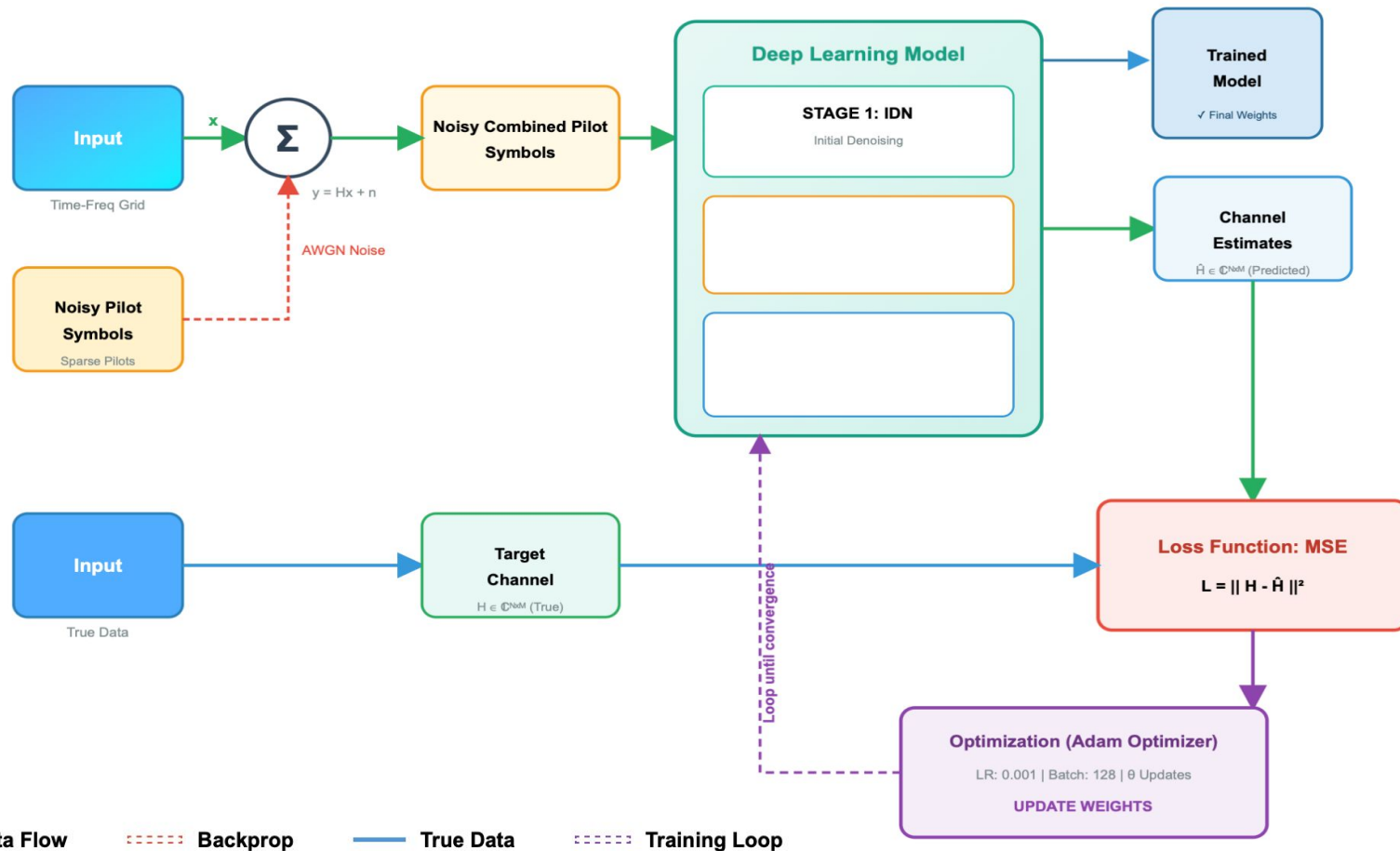
PROGRESS

/2. Linear Minimum Mean Squared Error /

Channel Estimation LMMSE: -1.37dB



PROGRESS *[Initial Denoising Network]*



PROGRESS *[Initial Denoising Network]*

IDN Output Formula : $\hat{\mathbf{H}}_{\text{denoised}} = \mathbf{H}_{LS} - f_{\text{IDN}}(\mathbf{H}_{LS})$

Parameters of the IDN:

| Parameter | Value |
|---------------|--------------------------------------|
| Layers | 4 Dense Layers |
| Activation | LeakyReLU |
| Normalization | Batch-Normalisation |
| Output | $\hat{\mathbf{H}}_{\text{denoised}}$ |

PROGRESS *[Initial Denoising Network-> Layers]*

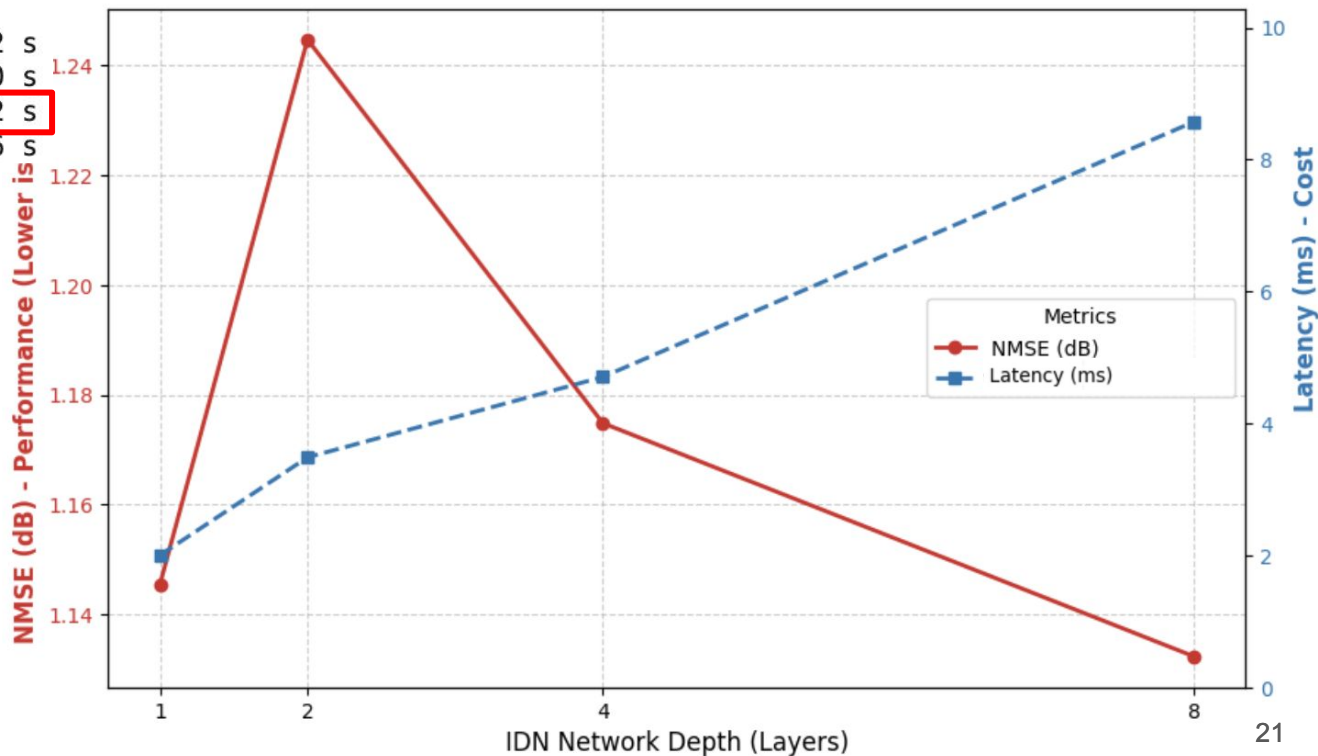
Final Results Table:

Layers: 1, NMSE: 1.15 dB, Time: 3.2 s

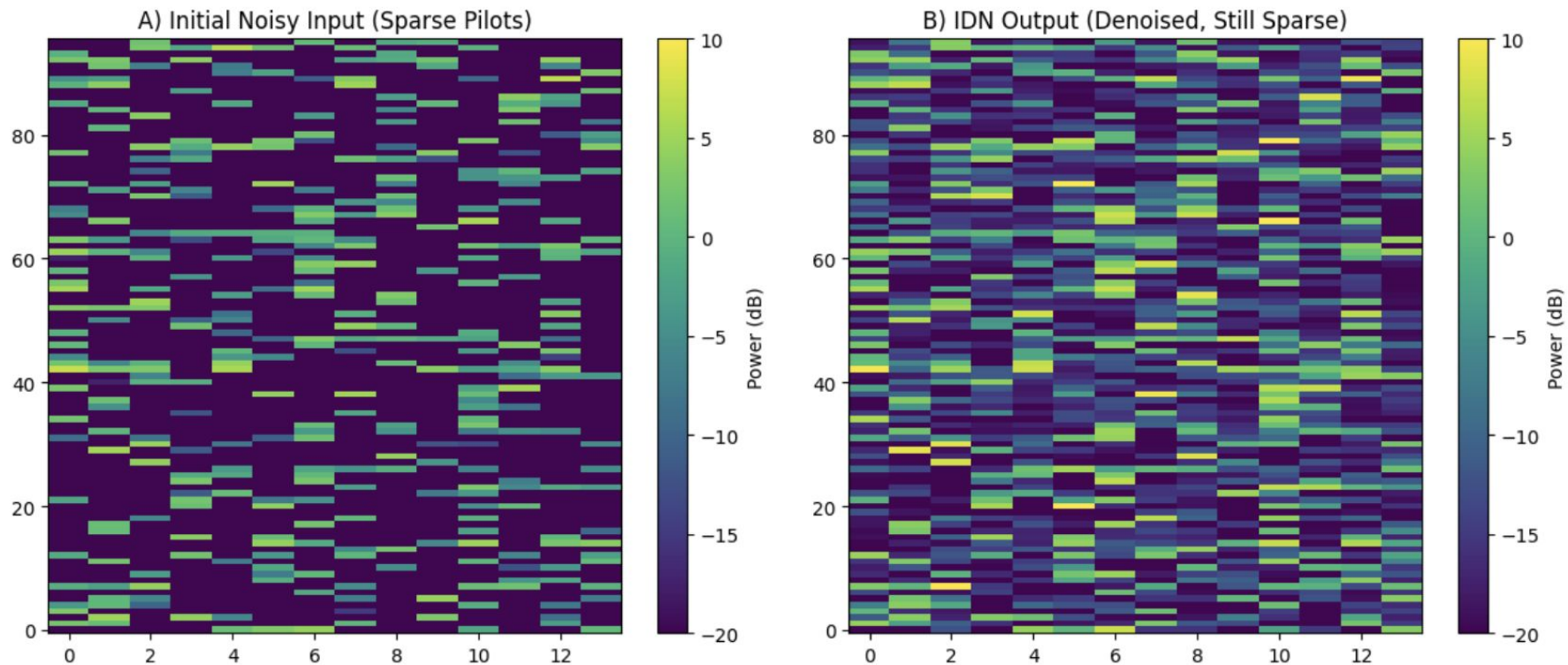
Layers: 2, NMSE: 1.24 dB, Time: 3.0 s

Layers: 4, NMSE: 1.17 dB, Time: 3.2 s

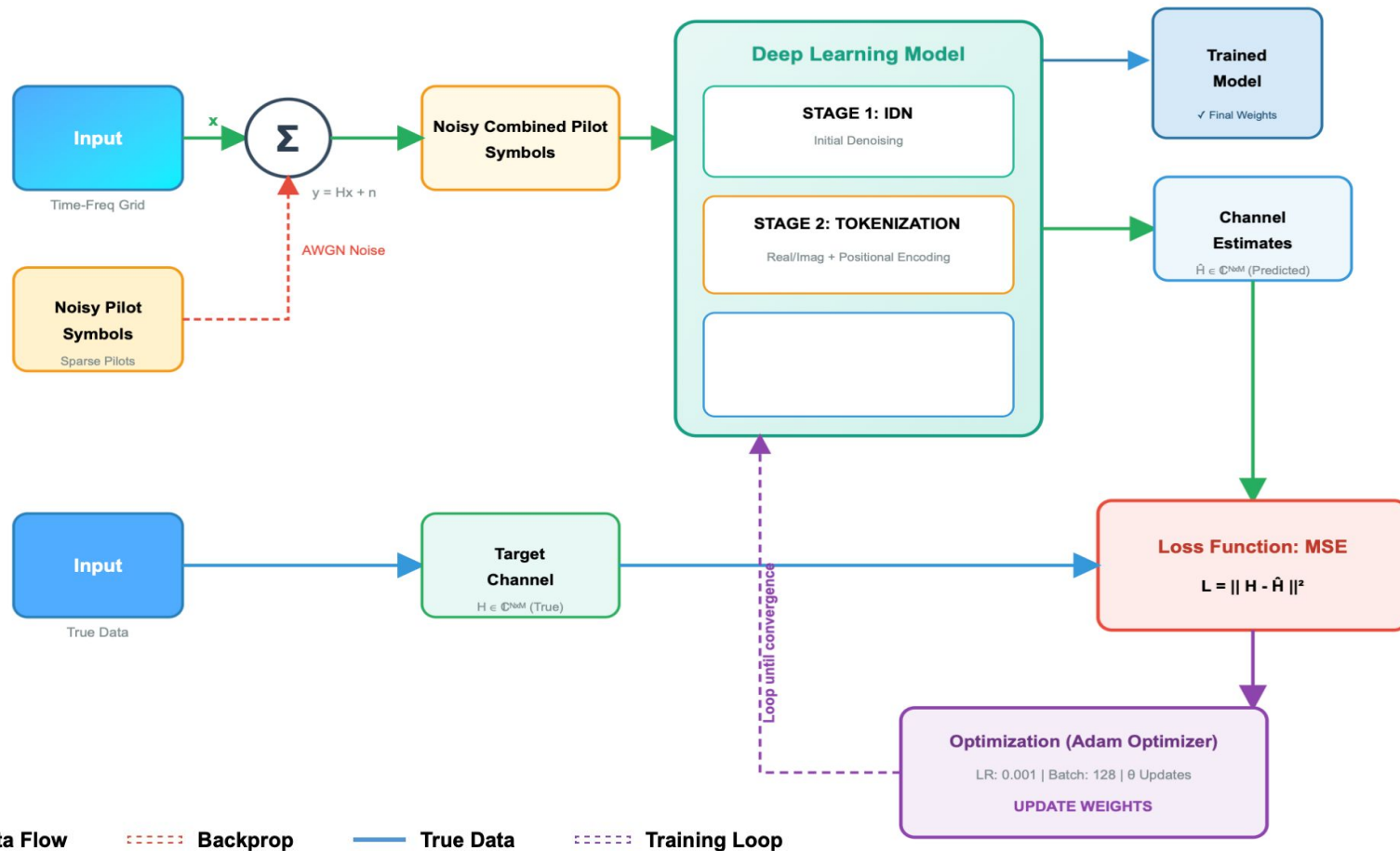
Layers: 8, NMSE: 1.13 dB, Time: 4.6 s



PROGRESS *[Initial Denoising Network-> Input&Output]*



PROGRESS_[TOKENIZATION]



PROGRESS_[TOKENIZATION]

1. Objective

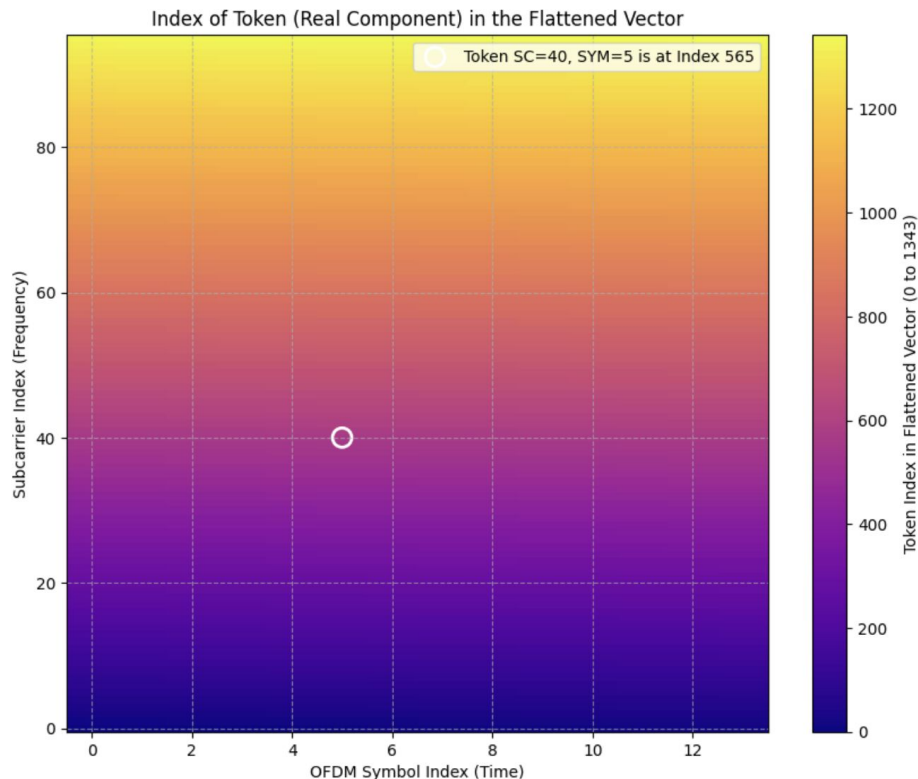
- **Problem:** The Transformer requires **1D sequential data** (like a sentence) but the Channel State Information (**H**) is a **2D grid** (Frequency \times Time).
- **Goal:** Convert the 2D channel grid into a structured 1D sequence **without losing the crucial spatial coordinates**.

2. Process

| Step | Concept | Description |
|-------------------------------|----------------------|---|
| A. Serialization | Flattening the Grid | The clean pilot data ($\mathbf{H}^{\text{denoised}}$) is flattened into a single, long vector (length $\text{NSC} \times \text{NSYM} \times 2$). |
| B. Token Creation | Real/Imag Separation | The complex values are separated into their Real and Imaginary components, forming the core features of the sequence. |
| C. Positional Encoding | Injecting Location | Append the original Subcarrier and Symbol index to each element. This tells the Transformer the element's exact location on the grid. |

$$\text{Token}_k = [\text{Re}(\hat{H}_k), \text{Im}(\hat{H}_k), \text{Pos}_{\text{freq}}, \text{Pos}_{\text{time}}]$$

PROGRESS_[TOKENIZATION]



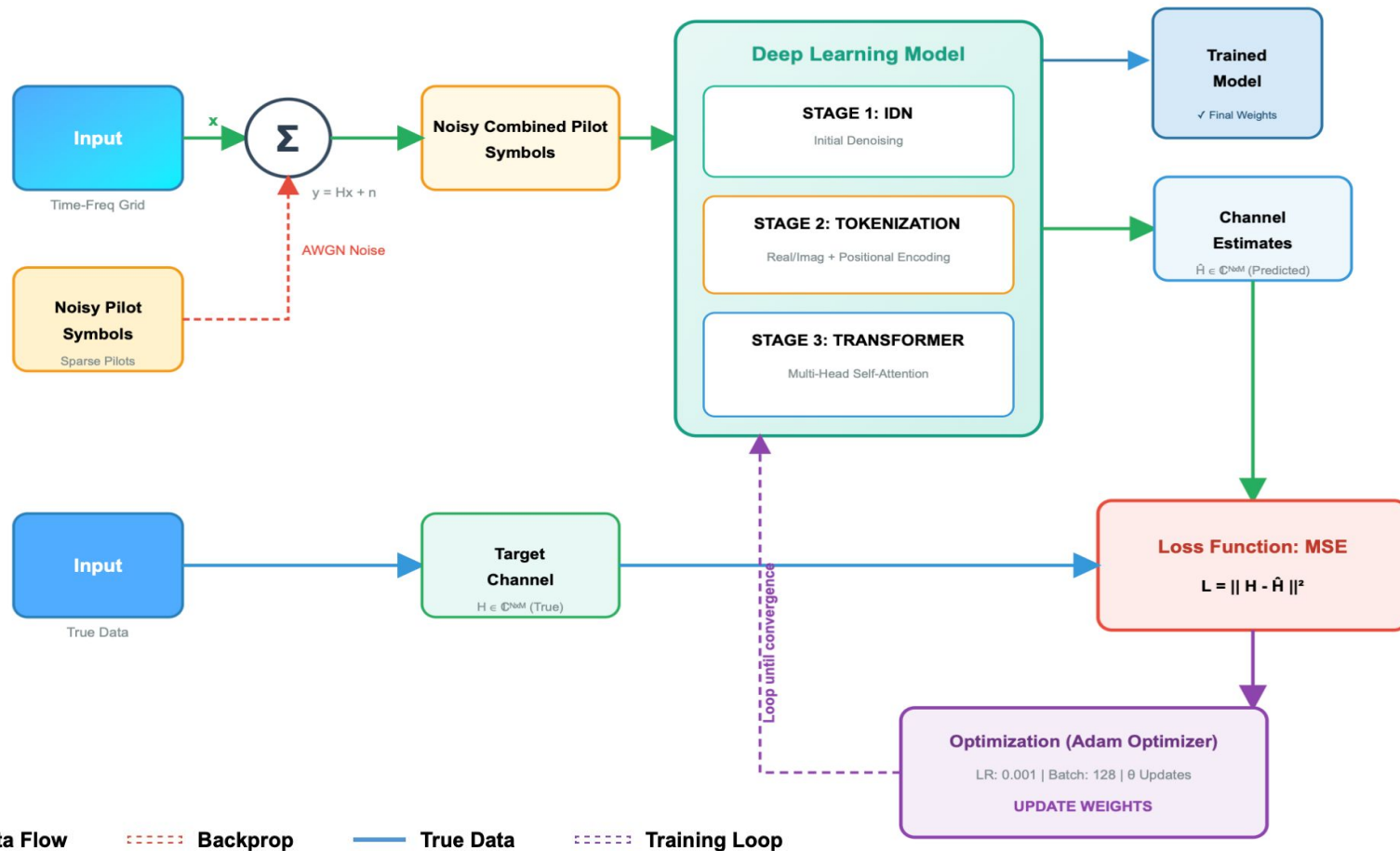
The Color Graph

Low Index (Dark Purple/Blue): These are the elements that come **first** in the sequential vector (e.g., the bottom-left corner).

High Index (Yellow/White): These are the elements that come **last** in the sequential vector (e.g., the top-right corner).

Color Gradient (Plasma/Yellow-Dark Purple):
This is the value of the index in the final **flattened vector** (from 0 to 1343).

PROGRESS_[DL-model_V1]



PROGRESS *[DL-model_V1]*

--- HYPERPARAMETERS ---

BATCH_SIZE = 128

LEARNING_RATE = 0.001

N_EPOCHS = 50

--- STARTING TRAINING ---

Epoch [1/50], Loss: 0.527514

Epoch [2/50], Loss: 0.503611

Epoch [3/50], Loss: 0.495742

Epoch [4/50], Loss: 0.485545

Epoch [43/50], Loss: 0.431157

Epoch [44/50], Loss: 0.430972

Epoch [45/50], Loss: 0.430858

Epoch [46/50], Loss: 0.430710

Epoch [47/50], Loss: 0.430558

Epoch [48/50], Loss: 0.430426

Epoch [49/50], Loss: 0.430358

Epoch [50/50], Loss: 0.430177

--- FINAL PERFORMANCE RESULTS ---

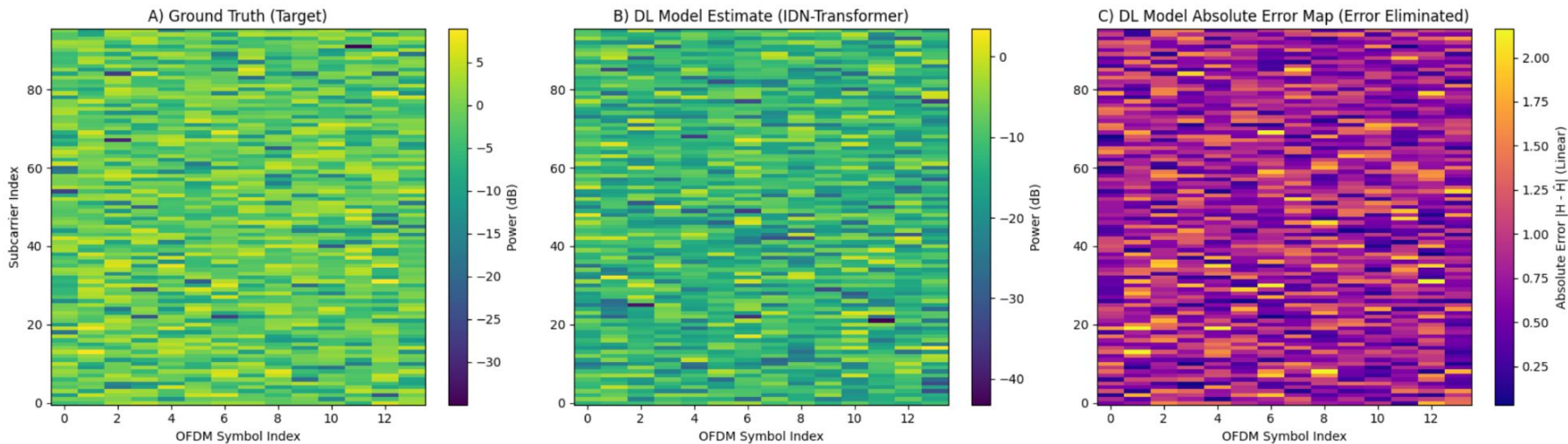
1. LS (Initial) NMSE: -1.20 dB

2. LMMSE (Benchmark) NMSE: -1.37 dB

3. DL Model (IDN-Transformer) NMSE: -0.70 dB

PROGRESS $[DL-model_V1]$

DL Model Channel Estimation Comparison (DL NMSE: -0.70 dB)



PROGRESS *[DL-model_V2]*

--- HYPERPARAMETERS (INCREASED EPOCHS) ---

BATCH_SIZE = 128

LEARNING_RATE = 0.001

N_EPOCHS = 300

--- STARTING ENHANCED TRAINING (300 Epochs) ---

Epoch [1/300], Loss: 0.528005

Epoch [2/300], Loss: 0.508915

Epoch [3/300], Loss: 0.503364

Epoch [4/300], Loss: 0.493641

Epoch [296/300], Loss: 0.358793

Epoch [297/300], Loss: 0.358903

Epoch [298/300], Loss: 0.358767

Epoch [299/300], Loss: 0.358707

Epoch [300/300], Loss: 0.358711

--- FINAL PERFORMANCE RESULTS ---

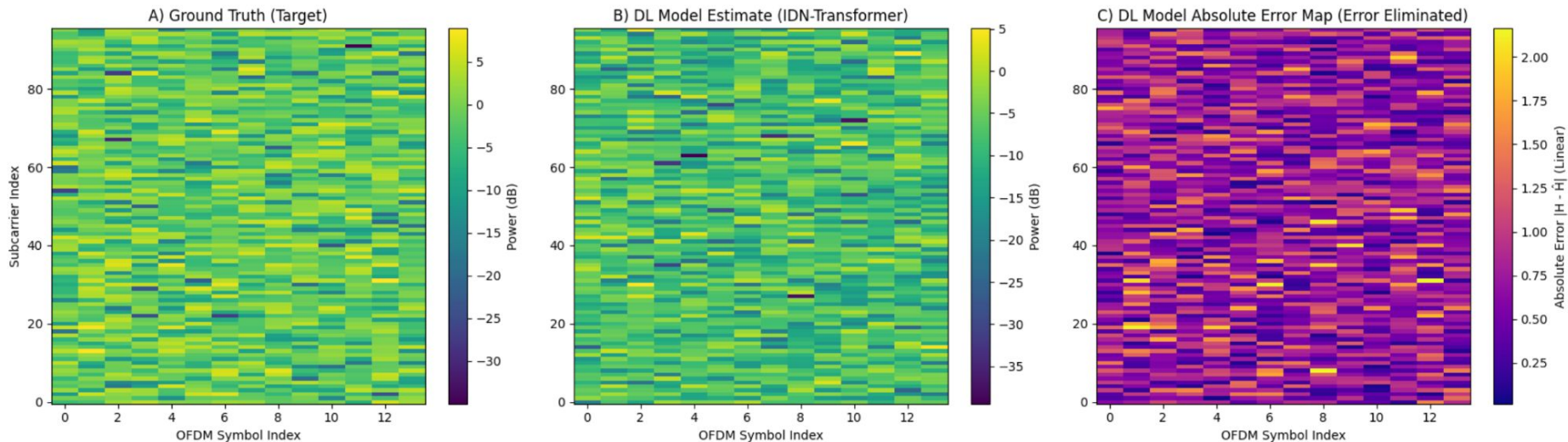
1. LS (Initial) NMSE: -1.20 dB

2. LMMSE (Benchmark) NMSE: -1.37 dB

3. DL Model (IDN-Transformer) NMSE: -1.57 dB

PROGRESS *[DL-model_V2]*

DL Model Channel Estimation Comparison (DL NMSE: -1.57 dB)



PROGRESS *[DL-model_V2]*

| Module | Component | Formula | Parameter Count |
|--------------------|-------------------|---|-----------------------|
| IDN | Linear 1 | $(2688 \times 1024) + 1024$ | 2,753,536 |
| | BatchNorm 1 | 2×1024 | 2,048 |
| | Linear 2 | $(1024 \times 512) + 512$ | 524,800 |
| | BatchNorm 2 | 2×512 | 1,024 |
| | Linear 3 | $(512 \times 256) + 256$ | 131,328 |
| | Linear 4 | $(256 \times 2688) + 2688$ | 690,816 |
| Transformer | Linear Embed | $(2688 \times 512) + 512$ | 1,376,768 |
| | BatchNorm | 2×512 | 1,024 |
| | 4x Encoder Layers | $4 \times [\text{dmodel} \cdot (12 \text{ dmodel} + 13)]$ | ~12,600,000 |
| | Output Layer | $(512 \times 2688) + 2688$ | 1,379,456 |
| TOTAL | | | ~19.46 Million |

PROGRESS *[Comparison of DL-model_V1 & model_V2]*

| Metric | 50 Epochs | 300 Epochs |
|------------------------|----------------|-----------------|
| Total Parameters | 19,461,472 | 19,461,472 |
| Model Size (MB) | ~74.2 MB | ~74.2 MB |
| GFLOPs (Per Inference) | ~0.039 GFLOPs | ~0.039 GFLOPs |
| Total Training GFLOPs* | ~58,500 GFLOPs | ~351,000 GFLOPs |
| Training Time | 8 Minutes | 40Minutes |
| Latency | ~5 ms | ~5 ms |

1. GFLOPs (Inference Complexity)

This is a **static** measurement of the model's "heaviness." It tells how much work the computer does to process **one single input** (one channel matrix).

2. Total Training GFLOPs (Computational Energy)

This is a **cumulative** measurement. It tells the total amount of "math" performed during the entire training process to reach the final weights.

RESULT *[till review one]*

- **Deep Learning Superiority:** The proposed **IDN-Transformer** model (NMSE: **-1.57 dB**) consistently outperforms both the **Least Squares** (NMSE: **-1.20 dB**) and the traditional optimal **LMMSE** (NMSE: **-1.37 dB**) under 10 dB SNR conditions.
- **Effective Noise Mitigation:** The **Initial Denoising Network (IDN)** effectively suppresses noise in sparse pilot symbols, providing a cleaner input that is critical for high-order modulations like **16-QAM**.
- **Global Correlation Capture:** Unlike local-focused CNNs, the **Transformer's self-attention** mechanism successfully learns complex, non-local time-frequency correlations across the entire **96×14 resource grid**.
- **Benchmarking Potential:** While currently outperforming mathematical baselines, there is a clear performance gap compared to deep CNNs (like **U-Net**), defining the scope for future hyperparameter optimization and extended training.

Future work remaining

- 1.DL model training with [IDN]->[Tokenization]->[Transformer] -For 10000 samples
- 2.DL model Optimization and switching 16QAM
- 3.Comparison with DeepLearning and Linear Minimum Mean Squared Error

| S.No | ACTIVITY | DESCRIPTION | DURATION |
|------|--|---|----------|
| 1 | Literature review and research gap identification | Study of base paper and related works to define problem statement and objectives | 2 weeks |
| 2 | OFDM system model and traditional channel estimation | Understanding OFDM model and LS/LMMSE methods; finalize simulation setup | 2 weeks |
| 3 | Implementation of OFDM and baseline DL model | Software implementation of OFDM system and baseline deep learning model | 1 week |
| 4 | Training of proposed DL-based channel estimation model | Training and testing of denoising and Transformer-based model; performance evaluation | 2 weeks |
| 5 | Performance comparison under different SNR conditions | Comparison with existing methods to validate proposed approach | 1 week |
| 6 | Result analysis and documentation | Analysis of results, report writing, and presentation preparation | 1 week |

Tools used

- **Python** – Core programming language for OFDM simulation and deep learning implementation
- **Google Colab** – Cloud-based platform for model training and evaluation with GPU support
- **PyTorch / TensorFlow** – Deep learning framework for implementing the denoising network and Transformer model
- **NumPy & SciPy** – Numerical computation and signal processing operations
- **Matplotlib** – Visualization of performance metrics such as MSE and BER
- **Google Drive** – Dataset storage and code management
- **Dataset** – <https://research.ece.ncsu.edu/ai5gchallenge/#datasets>

REFERENCE

Reference 1: G. Tian, X. Cai, T. Zhou, W. Wang, and F. Tufvesson, "Deep-Learning Based Channel Estimation for OFDM Wireless Communications," *IEEE International Workshop on Signal Processing Advances in Wireless Communications (SPAWC)*, 2022.

Reference 2: J. Guo, et al., "Deep Learning-Based Channel Estimation with Transformer," *IEEE Access*, 2021.

Reference 3: X. Yi and C. Zhong, "Deep Learning for Joint Channel Estimation and Signal Detection in OFDM Systems," *IEEE Communications Letters*, 2020.

Reference 4: Y. Zhang, J. Chen, and D. Guo, "Deep Learning-Based Channel Estimation for Massive MIMO-OFDM Systems," *IEEE Transactions on Vehicular Technology*, 2021.

Reference 5: Z. Qin, H. Ye, and G. Y. Li, "Model-Driven Deep Learning for Channel Estimation in OFDM Systems," *IEEE Transactions on Wireless Communications*, 2022.

Reference 6: J. Wu, et al., "CE-ViT: A Robust Channel Estimator Based on Vision Transformer for OFDM Systems," *IEEE Conference on Communications (ICC)*, 2024.

Reference 7: M. Gok, et al., "CHAST: Attention Aided SISO OFDM Channel Estimation," *NeurIPS Workshop on AI for Next-Generation Wireless*, 2025.

Reference 8: H. Hashempoor and W. Choi, "Comm-Transformer: A Robust Deep Learning-Based Receiver for OFDM System Under TDL Channel," *IEEE Transactions on Machine Learning in Communications and Networking*, 2024.

THANK YOU