

<u>Course</u> > <u>The Rei</u>... > <u>Lab</u> > Windy...

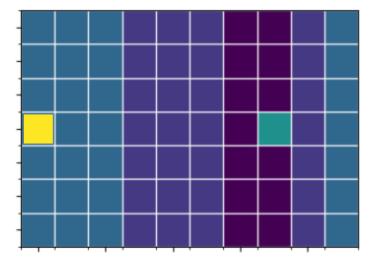
WindyGridworldEnv Transition Table

Lab Instructions

Let's revisit the WindyGridworldEnv environment. Go to the lib\envs folder and open the windy_gridworld.py file.

By now you should be quite familiar with this environment, its different states, and how the reward structure is implemented.

Consider the following state in this environment:

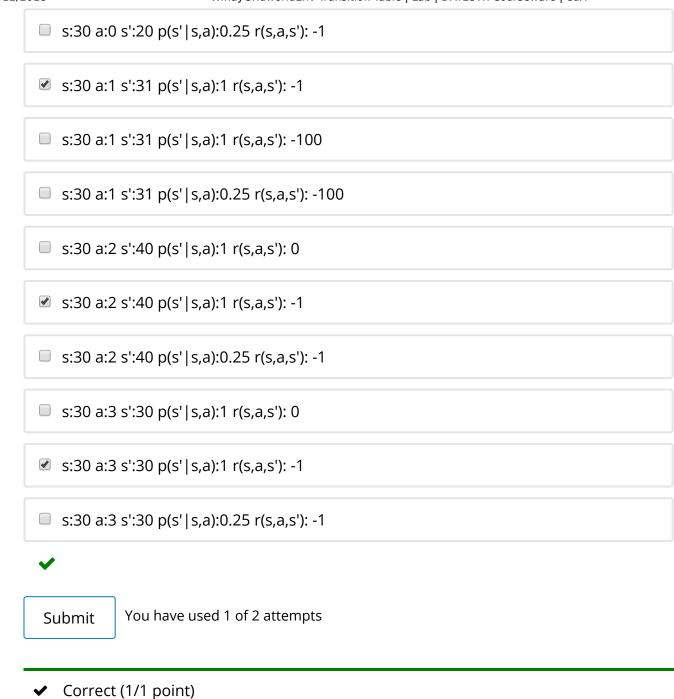


Lab Question

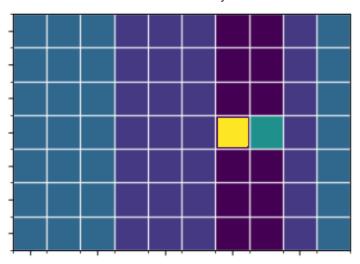
1/1 point (graded)

Which four of the following represent transition probabilities and expected rewards??

- ✓ s:30 a:0 s':20 p(s'|s,a):1 r(s,a,s'): -1
- s:30 a:0 s':20 p(s'|s,a):1 r(s,a,s'): -100



Now consider the following state in this environment:



✓ s:36 a:0 s':6 p(s'|s,a):1 r(s,a,s'): -1

s:36 a:2 s':26 p(s'|s,a):1 r(s,a,s'): -1

s:36 a:2 s':46 p(s'|s,a):1 r(s,a,s'): -1

s:36 a:3 s':15 p(s'|s,a):1 r(s,a,s'): -1

Lab Question

1/1 point (graded)

Which four of the following represent transition probabilities and expected rewards?

s:36 a:0 s':16 p(s'|s,a):1 r(s,a,s'): -1 s:36 a:0 s':26 p(s'|s,a):1 r(s,a,s'): -1 s:36 a:1 s':17 p(s'|s,a):1 r(s,a,s'): -1 s:36 a:1 s':27 p(s'|s,a):1 r(s,a,s'): -1 s:36 a:1 s':37 p(s'|s,a):1 r(s,a,s'): -1 s:36 a:2 s':16 p(s'|s,a):1 r(s,a,s'): -1

s:36 a:3 s':25 p(s'|s,a):1 r(s,a,s'): -1

