



An Algorithm for Construction of Non-degenerate Clifford Algebra Matrix Representations in Computer Algebra Systems

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Motivation

Applications

- General Clifford multivector inverse
- Automatic computer code generation for the lower-dimensional algebras
- Numerical algorithms for Matlab, Octave, C++, Java – "Cliffordization"



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The Maxima Computer
Algebra System
Clifford algebras in
Maxima
Examples: multiplication
tables
Demonstrations

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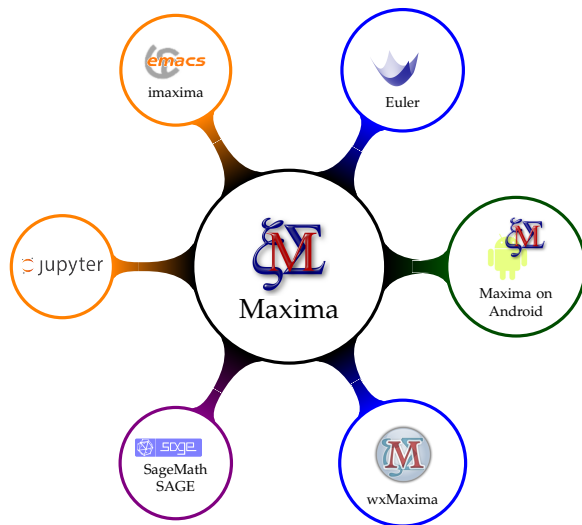
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The Maxima Computer Algebra System

Why Maxima?

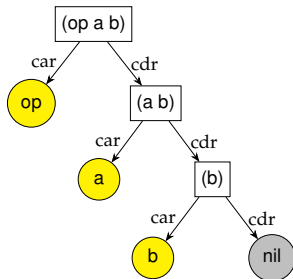


Maxima is the open source descendant of the first ever computer algebra system MACSYMA.

- Maxima is widely used
- open source allows for fast development cycles
- bugs are corrected quickly.

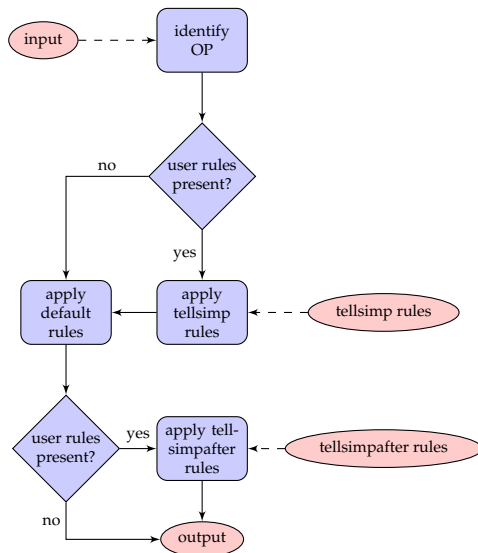
Expression simplification in Maxima

Parse tree Lisp representation



■ **car** – first element (map atom)

■ **cdr** – rest (a new list)



Clifford algebras in Maxima

Elementary construction of Clifford algebras

We assume everywhere a base field of characteristic 0!

- Choose a generator symbol e and adjoin an index $k \leq n$ to the symbol $e \mapsto e_k$ producing a set of n **basis vectors** $E := \{e_1 \dots e_n\} \subset \mathbb{G}^n$.
- Assign a canonical lexicographic order \prec over E , such that $i < j \implies e_i \prec e_j$.
- Define the associative and distributive **Clifford product** with properties:

► Closure

$$\forall \lambda \in \mathbb{K}, \forall e_i \in E, \quad \lambda e_1 \dots e_k \in \mathbb{G}^n \quad (\text{C})$$

► Reducibility

$$\forall e_k \in E, \quad e_k e_k = \sigma_k \quad (\text{R})$$

$\sigma \in \{1, -1, 0\}$ – scalars of the field \mathbb{K} .

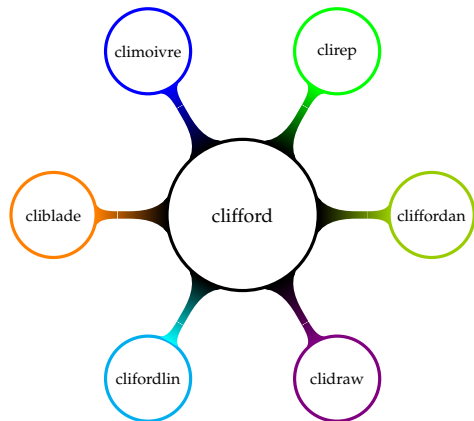
► Anti-Commutativity

$$e_j e_i = -e_i e_j, \quad e_i \prec e_j \quad (\text{A-C})$$

► Scalar Commutativity

$$\forall \lambda \in \mathbb{K}, \forall e_i \in E, \quad e_i \lambda = \lambda e_i \quad (\text{S-C})$$

The Clifford package(s)



Developed since 2015

- minimalistic design
- unit tests
- demos + presentations
- mature code

Available in GitHub: <http://dprodanov.github.io/clifford/>
GPL license

Clifford algebra construction in Clifford

```

1  /*
   Abstract Clifford algebra construction
   */
   matchdeclare([aa, ee], lambda([u], not freeof(asymbol,u) and freeof ("+", u) and
       not scalarp(u) ), [bb, cc], true,
   [kk, mm, nn], lambda([z], integerp(z) and z>0) );
6
   if get('clifford, 'version)=false then (
       tellsimp(aa[kk].aa[kk], signature[kk] ),
       tellsimpafter(aa[kk].aa[mm], dotsimp2(aa[kk].aa[mm])),
       tellsimpafter(bb.ee.cc, dotsimpc(bb.ee.cc)),
11      tellsimp(bb^nn, bb^^nn)
   );

```

Clifford product is represented by the non-commutative operator `"."`

For scalars a, b

$$a \cdot b = a * b$$

Product simplification

Definition (Canonical real algebra)

Define the canonical ordering as the nested lexicographical order ϱ , such that $i < j \implies e_i \prec e_j$ and extend it over $P(E)$ as:

$$e_1 \prec e_2 \prec \underbrace{e_1 e_2}_{e_{12}} \prec \dots \prec \underbrace{e_1 \dots e_n}_{e_N}$$

In addition assume that the first p elements square to 1, the next q elements square to -1 and the last r elements square to 0. Then the algebra $Cl_{p,q,r} \equiv \{E, \varrho, \mathbb{R}\}$ is the canonical Clifford algebra.

Lemma (Permutation equivalence)

Let $M = e_{k_1} \dots e_{k_i}$ be a Clifford multinomial, where the indices are not necessarily different. Then

$$M = s P_\rho \{e_{k_1} \dots e_{k_i}\}$$

where $s = \pm 1$ is the sign of permutation of M and $P_\rho \{e_{k_1} \dots e_{k_i}\} \mapsto e_{k_\alpha} \dots e_{k_\omega}$ is the product permutation according to the canonical ordering.

Parity of permutation algorithm

```

3      permsign(arr):=block([k:0, len, ret:0 ],
      if not listp(arr) then return (false),
      len:length(arr),
      for i:1 thru len do (
        if not mapatom(arr[i]) then ret:nil,
        for j:i+1 thru len do
          if ordergreatp(arr[i], arr[j]) then k:k+1
8      ),
      if ret#nil then
        if evenp(k) then 1 else -1
      else 0
    );

```

ordergreatp computes the predicate $\Pi(e_i \prec e_j)$

Product simplification algorithm in Clifford

```

dotsimpc(ab):=block([c:1, v, w:1, q, r, l, sop],
  sop:inop(ab),
3    if mapatom(ab) or freeof(".", ab) or sop='nil or sop="^" or sop="^^" then
      return(ab),
  if sop="+" then map(dotsimpc, ab)
  else if sop="*" then (
    [r,l]: oppart(ab, lambda([u], freeof(".", u))),
    r:subst(nil=1, r),
8    l:subst(".", "*", l),
    r*dotsimpc(l)
  ) else (
    v:inargs(copy(ab)),
    w:sublist(v, lambda([z], not freeof(asybol,z) and mapatom(z))),
13    w:permsign(w),
    if w#0 then (
      v:sort(v),
      for q in v do c:c.q,
      w*c
18    ) else ab
  )
);

```

Multiplication tables

Definition (Full Matrix multiplication table)

Consider the extended basis \mathbf{E} . Define the multiplication table matrix as the mapping

$$\mu : \Xi(\mathbf{B} \times \mathbf{B}) \mapsto \mathbf{Mat}(2^n \times 2^n), \quad n = p + q + r$$

$$\mu(\mathbf{B}) = \mathbf{M}_{Cl_{p,q,r}}$$

with matrix consisting of the ordered product entries using the multi-index notation

$$\mathbf{M} := \{m_{\mu\nu} e_M e_N \mid M \prec N\}, \quad m_{\mu\nu} = \{-1, 0, 1\}$$

$$Cl_{2,0,0} : \quad \mathbf{Mat} = \left(\begin{array}{c|ccc} 1 & e_1 & e_2 & e_1 e_2 \\ \hline e_1 & 1 & e_1 e_2 & e_2 \\ e_2 & -e_1 e_2 & 1 & -e_1 \\ e_1 e_2 & -e_2 & e_1 & -1 \end{array} \right)$$

Examples: multiplication tables

Quaternions

```
load('clifford);
clifford(e,0,2);
mtable1([1, e[1],e[2], e[1] . e[2]]);
```

Quaternion multiplication table

$$\begin{pmatrix} 1 & e_1 & e_2 & e_1.e_2 \\ e_1 & -1 & e_1.e_2 & -e_2 \\ e_2 & -e_1.e_2 & -1 & e_1 \\ e_1.e_2 & e_2 & -e_1 & -1 \end{pmatrix}$$

(minimal manual formatting)

Scalar product

Definition (Scalar product table)

scalar product of the blades A and B

$$A * B := \langle A B \rangle_0$$

Define the scalar product table

$$\mathbf{G} := \{g_{\mu\nu} e_M * e_N \mid M \prec N\}$$

Quaternion scalar product table, command: `mtable2s()`;

$$\mathbf{G} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}$$

Coefficient map

Definition (Element map)

Define the linear map acting element-wise $C_a : C\ell \mapsto \mathbb{R}$ by the action

$$C_a : \begin{cases} ax & \mapsto x, & x \in \mathbb{R}, a \in \mathbf{B} \\ b & \mapsto 0, & b \in \mathbf{B} \end{cases}$$

Define the coefficient map indexed by the multi-index S as

$$C_S : \mathbf{M} \mapsto \mathbf{A}_S$$

$$C_1 : \begin{pmatrix} 1 & e_1 & e_2 & e_1.e_2 \\ e_1 & -1 & e_1.e_2 & -e_2 \\ e_2 & -e_1.e_2 & -1 & e_1 \\ e_1.e_2 & e_2 & -e_1 & -1 \end{pmatrix} \mapsto \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 \end{pmatrix} = \mathbf{A}_1$$

Coefficient map

Definition (Canonical matrix map)

For the multi-index S define the map

$$\pi : e_S \mapsto \mathbf{E}_s = \mathbf{G}\mathbf{A}_s$$

where s is the ordinal of e_S in the multivector basis \mathbf{B} . Further, denote the set of all maps as $\pi = \{\pi_s\}$ and let $\pi_s \equiv \pi(e_s)$.

$$\mathbf{E}_1 = \begin{pmatrix} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix} \cdot \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 \end{pmatrix}$$

Semigroup property

Theorem (Semigroup property)

Let e_s and e_t are basis elements. Then the map π acts on $Cl_{p,q}$ according to the following diagram

$$\begin{array}{ccc}
 e_s & \xrightarrow{\pi} & \mathbf{E}_s \\
 \downarrow e_t & & \downarrow \mathbf{E}_t \\
 e_s e_t \equiv e_{st} & \xrightarrow{\pi} & \mathbf{E}_{st} \equiv \mathbf{E}_s \mathbf{E}_t
 \end{array}$$

The map π distributes over the Clifford product:

$$\pi(e_s e_t) = \pi(e_s) \pi(e_t)$$

Canonical Matrix Representation

Theorem (Canonical Matrix Representation)

Define the map $g : \mathbf{A} \mapsto \mathbf{GA}$. Then

$$\pi_s = C_s \circ g = g \circ C_s$$

so that the diagram

$$\begin{array}{ccc} \mathbf{M} & \xrightarrow{C_s} & \mathbf{A}_s \\ \downarrow g & \searrow \pi_s & \downarrow g \\ \mathbf{GM} & \xrightarrow{C_s} & \mathbf{E}_s = \mathbf{GA}_s \end{array}$$

commutes.

π is an isomorphism inducing a Clifford algebra representation in the real matrix algebra:

$$Cl_{p,q}(\mathbb{R}) \xleftrightarrow[\pi^{-1}]{\pi} Cl_{p,q}[\mathbf{Mat}_{\mathbb{R}}(2^n \times 2^n)]$$

π distributes over the Clifford product (homomorphism):

$$\pi_{st} = \pi_s \pi_t$$

Proof sketch

Proof.

The π -map is a linear isomorphism. The set $\{\mathbf{E}_s\}$ forms a semigroup, which is a subset of the matrix algebra $\mathbf{Mat}_{\mathbb{R}}(2^n \times 2^n)$. Let

$$\pi(e_s) = \mathbf{E}_s, \quad \pi(e_t) = \mathbf{E}_t$$

It is claimed that

1. $\mathbf{E}_s \mathbf{E}_s = \sigma_s \mathbf{I}$.
2. $\mathbf{E}_s \mathbf{E}_t \neq \mathbf{0}$.
3. $\mathbf{E}_s \mathbf{E}_t = -\mathbf{E}_t \mathbf{E}_s$.

Therefore, $\{\mathbf{E}_s\}$ is an image of $C\ell_{p,q}$.



Details of proofs and supporting lemmas given in

 D. Prodanov, A Symbolic Algorithm for Computation of Non-degenerate Clifford Algebra Matrix Representations, ArXiv:1904.00084, 2019.

Clifford code

π map implementation for blades

```

2      /* computes blade representation */
      climatrep1(vv):=block([n, AA, lst, EE, opsubst : false,
                           gs:gensym(string(asyml)) ],

                           local(AA, EE),
                           if empty(%elements) then lst:elements(all)
7                          elseif %elements[1] #1 then lst: cons(1, %elements)
                           else lst: %elements,

                           n:length(lst),
                           /* multiplication table of the algebra */
12                          AA:genmatrix( lambda([i,j], dotsimpc(lst[i] . lst[j] ) ), n),
                           AA:subst( asyml[gs]=asyml[1], subst(1=gs, AA)),
                           [l, r]: opart(vv, lambda([u], freeof(asyml, u))),

                           if l='nil then l:1, if r='nil then r:gs,

17                          EE:matrixmap(lambda([q], coeff (q, r)), AA),
                           /* twiddle to get the signs right*/
                           l*genmatrix( lambda([i,j], dotsimpc( lst[i] . lst[i] )*EE[i,j] ), n)
);

```

Clifford code

Extension by linearity

```

/* computes expression representation */
elem2mat1(expr, [ulst]) := block(
  if emptyp(ulst) then ulst:false
4   else ulst:true,
  if mapatom(expr) then return(climatrep1(expr)),
  if ulst=true then
    maplist(climatrep1, expr)
9   else
    map(climatrep1, expr)
);

```

Demonstrations

n=2

Geometric algebra $Cl_{2,0} = \mathbb{R} \oplus \mathbb{R}$

$$a_1 + e_1 a_2 + e_2 a_3 + a_4 (e_1 e_2) \mapsto \begin{pmatrix} a_1 & a_2 & a_3 & a_4 \\ a_2 & a_1 & a_4 & a_3 \\ a_3 & -a_4 & a_1 & -a_2 \\ -a_4 & a_3 & -a_2 & a_1 \end{pmatrix}$$

n=2

Split-quaternions $\mathcal{Cl}_{1,1}$

$$a_1 + e_1 a_2 + e_2 a_3 + a_4 (e_1 e_2) \mapsto \begin{pmatrix} a_1 & a_2 & a_3 & a_4 \\ a_2 & a_1 & a_4 & a_3 \\ -a_3 & a_4 & a_1 & -a_2 \\ a_4 & -a_3 & -a_2 & a_1 \end{pmatrix}$$

n=2

Quaternions $\mathcal{Cl}_{0,2}$

$$a_1 + e_1 a_2 + e_2 a_3 + a_4 (e_1 e_2) \mapsto \begin{pmatrix} a_1 & a_2 & a_3 & a_4 \\ -a_2 & a_1 & -a_4 & a_3 \\ -a_3 & a_4 & a_1 & -a_2 \\ -a_4 & -a_3 & a_2 & a_1 \end{pmatrix}$$

n=3

$$a_1 + e_1 a_2 + e_2 a_3 + e_3 a_4 + a_5 (e_1 e_2) + a_6 (e_1 e_3) + a_7 (e_2 e_3) + a_8 (e_1 e_2 e_3)$$

Geometric algebra $Cl_{3,0}$

$$\begin{pmatrix} a_1 & a_2 & a_3 & a_4 & a_5 & a_6 & a_7 & a_8 \\ a_2 & a_1 & a_5 & a_6 & a_3 & a_4 & a_8 & a_7 \\ a_3 & -a_5 & a_1 & a_7 & -a_2 & -a_8 & a_4 & -a_6 \\ a_4 & -a_6 & -a_7 & a_1 & a_8 & -a_2 & -a_3 & a_5 \\ -a_5 & a_3 & -a_2 & -a_8 & a_1 & a_7 & -a_6 & a_4 \\ -a_6 & a_4 & a_8 & -a_2 & -a_7 & a_1 & a_5 & -a_3 \\ -a_7 & -a_8 & a_4 & -a_3 & a_6 & -a_5 & a_1 & a_2 \\ -a_8 & -a_7 & a_6 & -a_5 & a_4 & -a_3 & a_2 & a_1 \end{pmatrix}$$

n=3

$$a_1 + e_1 a_2 + e_2 a_3 + e_3 a_4 + a_5 (e_1 e_2) + a_6 (e_1 e_3) + a_7 (e_2 e_3) + a_8 (e_1 e_2 e_3)$$

 $\mathcal{Cl}_{2,1}$

$$\begin{pmatrix} a_1 & a_2 & a_3 & a_4 & a_5 & a_6 & a_7 & a_8 \\ a_2 & a_1 & a_5 & a_6 & a_3 & a_4 & a_8 & a_7 \\ a_3 & -a_5 & a_1 & a_7 & -a_2 & -a_8 & a_4 & -a_6 \\ -a_4 & a_6 & a_7 & a_1 & -a_8 & -a_2 & -a_3 & a_5 \\ -a_5 & a_3 & -a_2 & -a_8 & a_1 & a_7 & -a_6 & a_4 \\ a_6 & -a_4 & -a_8 & -a_2 & a_7 & a_1 & a_5 & -a_3 \\ a_7 & a_8 & -a_4 & -a_3 & -a_6 & -a_5 & a_1 & a_2 \\ a_8 & a_7 & -a_6 & -a_5 & -a_4 & -a_3 & a_2 & a_1 \end{pmatrix}$$

n=3

$$a_1 + e_1 a_2 + e_2 a_3 + e_3 a_4 + a_5 (e_1 e_2) + a_6 (e_1 e_3) + a_7 (e_2 e_3) + a_8 (e_1 e_2 e_3)$$

algebra $\mathcal{Cl}_{1,2}$

$$\begin{pmatrix} a_1 & a_2 & a_3 & a_4 & a_5 & a_6 & a_7 & a_8 \\ a_2 & a_1 & a_5 & a_6 & a_3 & a_4 & a_8 & a_7 \\ -a_3 & a_5 & a_1 & -a_7 & -a_2 & a_8 & a_4 & -a_6 \\ -a_4 & a_6 & a_7 & a_1 & -a_8 & -a_2 & -a_3 & a_5 \\ a_5 & -a_3 & -a_2 & a_8 & a_1 & -a_7 & -a_6 & a_4 \\ a_6 & -a_4 & -a_8 & -a_2 & a_7 & a_1 & a_5 & -a_3 \\ -a_7 & -a_8 & -a_4 & a_3 & -a_6 & a_5 & a_1 & a_2 \\ -a_8 & -a_7 & -a_6 & a_5 & -a_4 & a_3 & a_2 & a_1 \end{pmatrix}$$

n=3

$$a_1 + e_1 a_2 + e_2 a_3 + e_3 a_4 + a_5 (e_1 e_2) + a_6 (e_1 e_3) + a_7 (e_2 e_3) + a_8 (e_1 e_2 e_3)$$

algebra $\mathcal{Cl}_{0,3}$

$$\begin{pmatrix} a_1 & a_2 & a_3 & a_4 & a_5 & a_6 & a_7 & a_8 \\ -a_2 & a_1 & -a_5 & -a_6 & a_3 & a_4 & -a_8 & a_7 \\ -a_3 & a_5 & a_1 & -a_7 & -a_2 & a_8 & a_4 & -a_6 \\ -a_4 & a_6 & a_7 & a_1 & -a_8 & -a_2 & -a_3 & a_5 \\ -a_5 & -a_3 & a_2 & -a_8 & a_1 & -a_7 & a_6 & a_4 \\ -a_6 & -a_4 & a_8 & a_2 & a_7 & a_1 & -a_5 & -a_3 \\ -a_7 & -a_8 & -a_4 & a_3 & -a_6 & a_5 & a_1 & a_2 \\ a_8 & -a_7 & a_6 & -a_5 & -a_4 & a_3 & -a_2 & a_1 \end{pmatrix}$$

n=4

For a general element of the form

$$a_1 + e_1 a_2 + e_2 a_3 + e_3 a_4 + e_4 a_5 + a_6 (e_1 e_2) + a_7 (e_1 e_3) + a_8 (e_1 e_4) + a_9 (e_2 e_3) + a_{10} (e_2 e_4) + a_{11} (e_3 e_4) + a_{12} (e_1 e_2 e_3) + a_{13} (e_1 e_2 e_4) + a_{14} (e_1 e_3 e_4) + a_{15} (e_2 e_3 e_4) + a_{16} (e_1 e_2 e_3 e_4)$$

Space-time algebra $Cl_{1,3}$

$$\begin{pmatrix} a_1 & a_2 & a_3 & a_4 & a_5 & a_6 & a_7 & a_8 & a_9 & a_{10} & a_{11} & a_{12} & a_{13} & a_{14} & a_{15} & a_{16} \\ a_2 & a_1 & a_6 & a_7 & a_8 & a_3 & a_4 & a_5 & a_{12} & a_{13} & a_{14} & a_9 & a_{10} & a_{11} & a_{16} & a_{15} \\ -a_3 & a_6 & a_1 & -a_9 & -a_{10} & -a_2 & a_{12} & a_{13} & a_4 & a_5 & -a_{15} & -a_7 & -a_8 & a_{16} & a_{11} & -a_{14} \\ -a_4 & a_7 & a_9 & a_1 & -a_{11} & -a_{12} & -a_2 & a_{14} & -a_3 & a_{15} & a_5 & a_6 & -a_{16} & -a_8 & -a_{10} & a_{13} \\ -a_5 & a_8 & a_{10} & a_{11} & a_1 & -a_{13} & -a_{14} & -a_2 & -a_{15} & -a_3 & -a_4 & a_{16} & a_6 & a_7 & a_9 & -a_{12} \\ a_6 & -a_3 & -a_2 & a_{12} & a_{13} & a_1 & -a_9 & -a_{10} & -a_7 & -a_8 & a_{16} & a_4 & a_5 & -a_{15} & -a_{14} & a_{11} \\ a_7 & -a_4 & -a_{12} & -a_2 & a_{14} & a_9 & a_1 & -a_{11} & a_6 & -a_{16} & -a_8 & -a_3 & a_{15} & a_5 & a_{13} & -a_{10} \\ a_8 & -a_5 & -a_{13} & -a_{14} & -a_2 & a_{10} & a_{11} & a_1 & a_{16} & a_6 & a_7 & -a_{15} & -a_3 & -a_4 & -a_{12} & a_9 \\ -a_9 & -a_{12} & -a_4 & a_3 & -a_{15} & -a_7 & a_6 & -a_{16} & a_1 & -a_{11} & a_{10} & a_2 & -a_{14} & a_{13} & a_5 & a_8 \\ -a_{10} & -a_{13} & -a_5 & a_{15} & a_3 & -a_8 & a_{16} & a_6 & a_{11} & a_1 & -a_9 & a_{14} & a_2 & -a_{12} & -a_4 & -a_7 \\ -a_{11} & -a_{14} & -a_{15} & -a_5 & a_4 & -a_{16} & -a_8 & a_7 & -a_{10} & a_9 & a_1 & -a_{13} & a_{12} & a_2 & a_3 & a_6 \\ -a_{12} & -a_9 & -a_7 & a_6 & -a_{16} & -a_4 & a_3 & -a_{15} & a_2 & -a_{14} & a_{13} & a_1 & -a_{11} & a_{10} & a_8 & a_5 \\ -a_{13} & -a_{10} & -a_8 & a_{16} & a_6 & -a_5 & a_{15} & a_3 & a_{14} & a_2 & -a_{12} & a_{11} & a_1 & -a_9 & -a_7 & -a_4 \\ -a_{14} & -a_{11} & -a_{16} & -a_8 & a_7 & -a_{15} & -a_5 & a_4 & -a_{13} & a_{12} & a_2 & -a_{10} & a_9 & a_1 & a_6 & a_3 \\ a_{15} & -a_{16} & -a_{11} & a_{10} & -a_9 & a_{14} & -a_{13} & a_{12} & -a_5 & a_4 & -a_3 & a_8 & -a_7 & a_6 & a_1 & -a_2 \\ -a_{16} & a_{15} & a_{14} & -a_{13} & a_{12} & -a_{11} & a_{10} & -a_9 & a_8 & -a_7 & a_6 & -a_5 & a_4 & -a_3 & -a_2 & a_1 \end{pmatrix}$$

Conclusion

- The algorithm is limited by the system resources (not a problem for clusters of cloud computing).
- Construction can be implemented in any general-purpose linear algebra software.
- While this is not the most economical way of representation it offers a transparent mechanism for translation between a Clifford algebra and its faithful real matrix representation.





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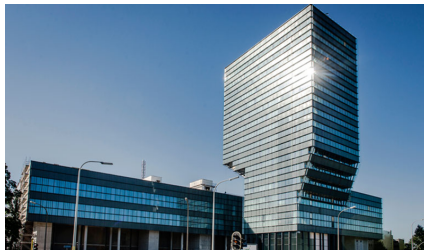
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- The algorithm is limited by the system resources (not a problem for clusters of cloud computing).
- Construction can be implemented in any general-purpose linear algebra software.
- While this is not the most economical way of representation it offers a transparent mechanism for translation between a Clifford algebra and its faithful real matrix representation.

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THANK YOU FOR YOUR ATTENTION!



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