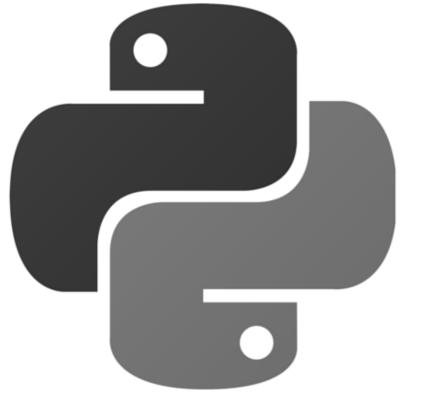
python



Class: Machine Learning



Topic

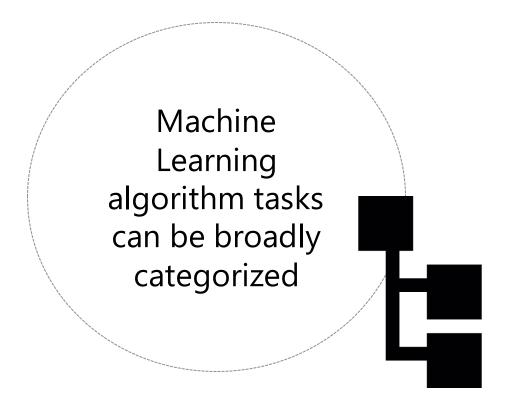


Types of Tasks, Machine Learning Algorithms and Linear Regression



Machine Learning

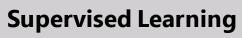
What Kinds of Problems Does it Solve?





Data has a response column – acts as a teacher for the algorithm

Applies learnings from previous examples on new data







Spam classification example

Uses a bunch of e-mails and applies creative feature engineering for spam classification

Credit default example

Learns from the example of 29,000 defaulting customers to predict for new customers

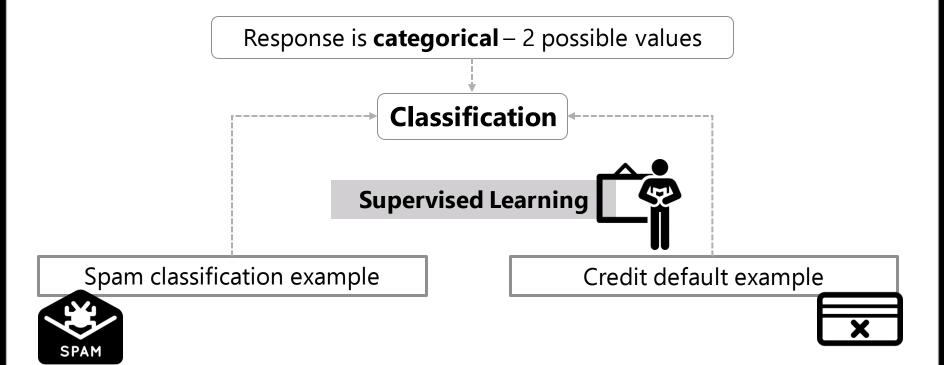


2 kinds of problems

Supervised Learning

Distinction depends on the type of response





Response can be **continuous** or **real valued**

Solve regression problem

Supervised Learning



Predicting final test scores of students based on their past performance



The machine gets no teacher – the data does not have a definitive response column



The computer finds meaningful patterns only from features



Most useful in finding groups in data, based on the features



Exercise

From the credit data, can you think of a case where you might need to group customers based only on the information regarding bill amounts and payment history?





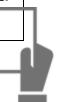
The computer is shown each data point sequentially



Reinforcement Learning



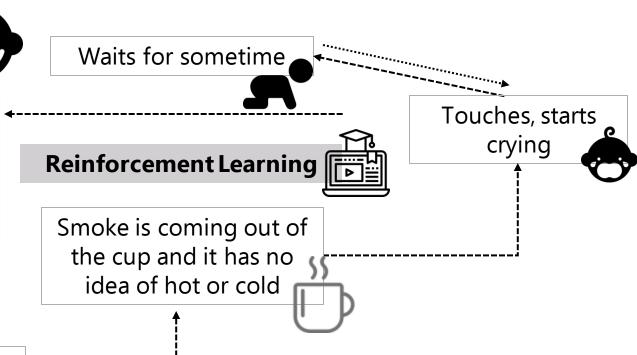
If it gets it right, it gets a reward and is penalized otherwise



While starting, it typically makes many mistakes but learns gradually

Example

Realizes over time that touching something with smoke coming out of it is not a very good idea



A baby trying to touch a very hot cup



Example

Relatively new way of solving some problems in Machine Learning

Reinforcement Learning

Logic games are traditionally defined as a sequence of decisions

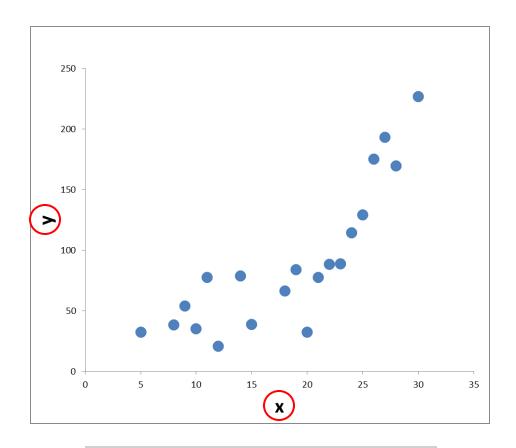
Example: Poker, Backgammon, Othello, Chess



Supervised Machine Learning Algorithm

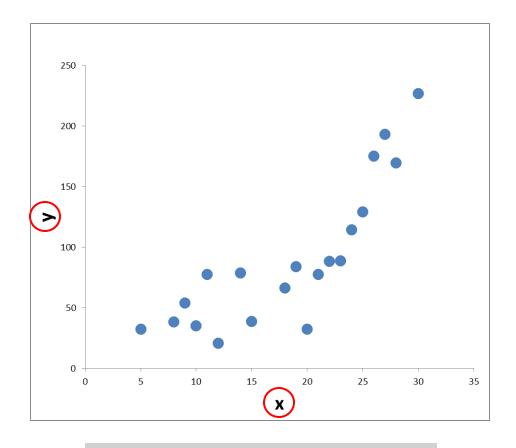


Requires a response, popularly denoted by **y** and at least one feature, denoted by **x**



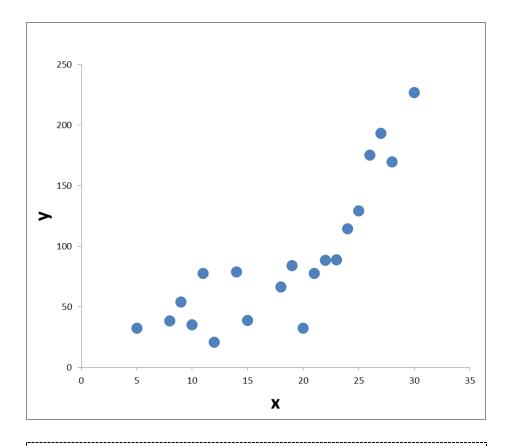
As **x** increases, the value of **y** tends to increase





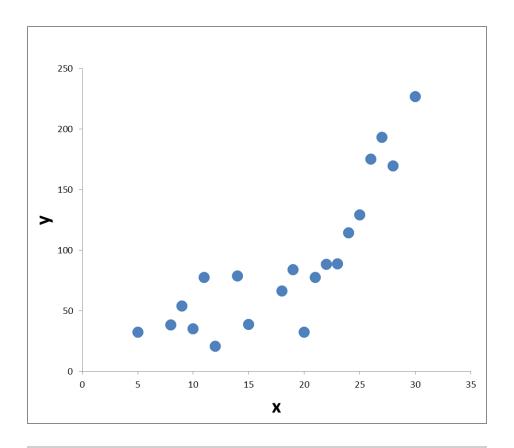
The exact relationship between the 2 variables is not known





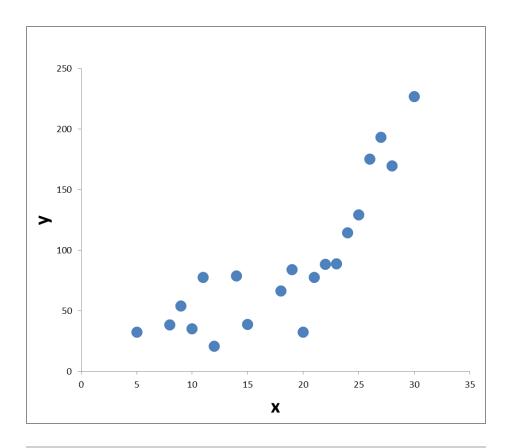
The task for the computer is to find something that approximates the true relationship





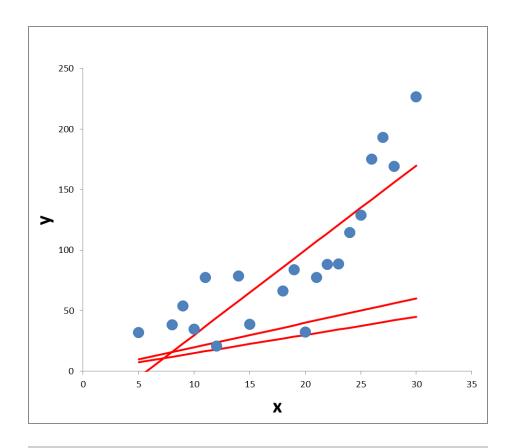
Finding a function capital **F** that best describes the data





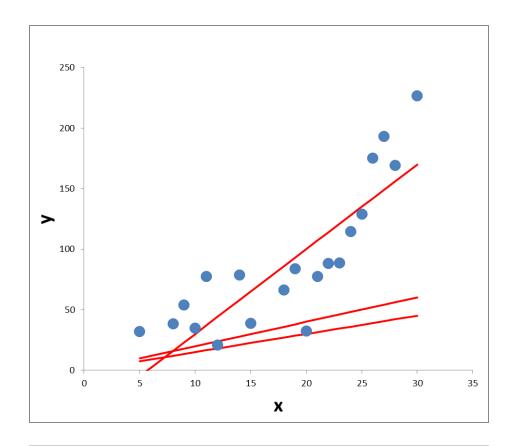
F can have many forms that are not necessarily algebraic





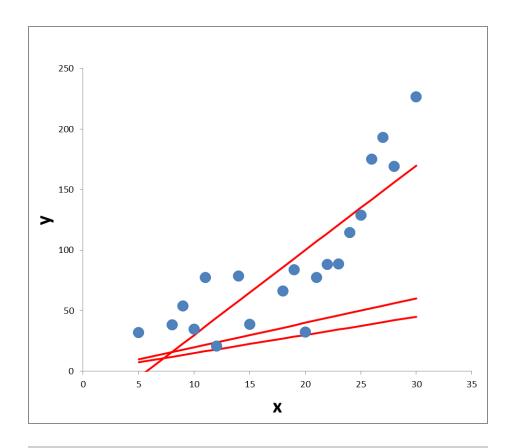
Assumption: F is linear





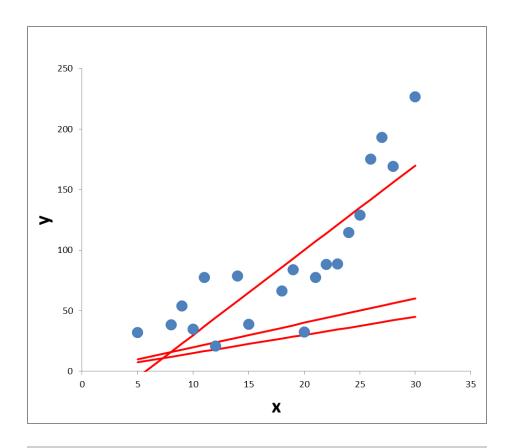
Equation: y = a + bxTherefore, F(x) = a + bx





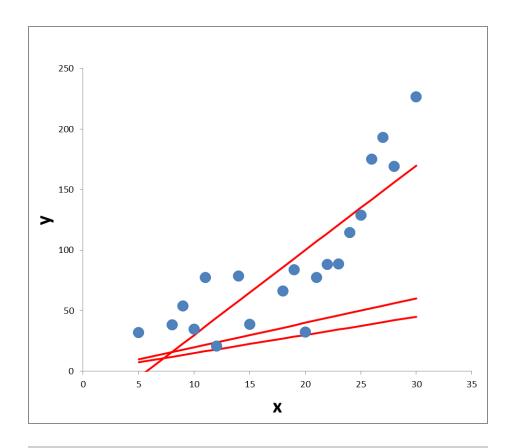
Finding the straight line that best describes the given data





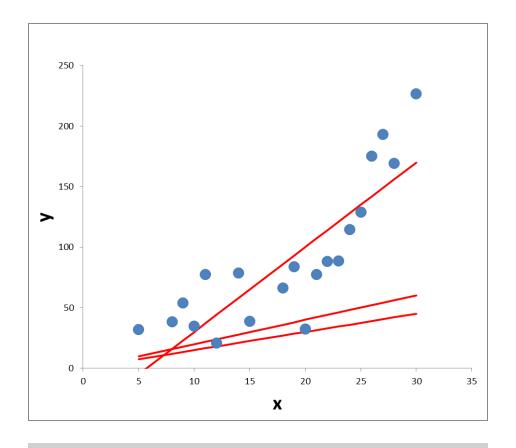
There are many red lines possible that seem to pass through the data





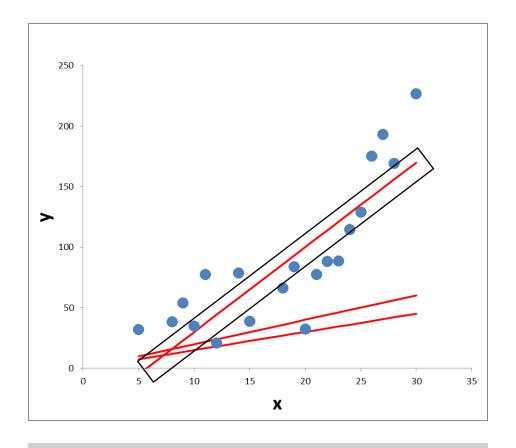
All are not equally good!





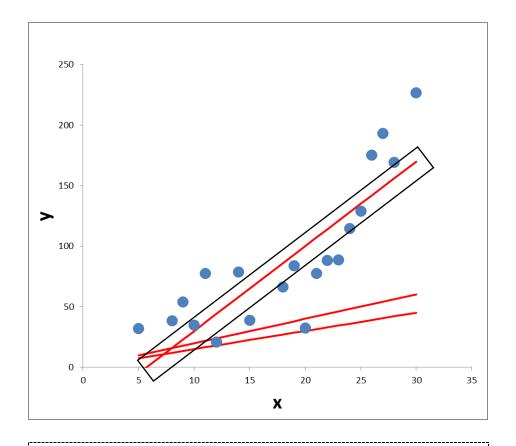
2 lines pass through the outside of the data boundary, 1 line passes through the middle of the data





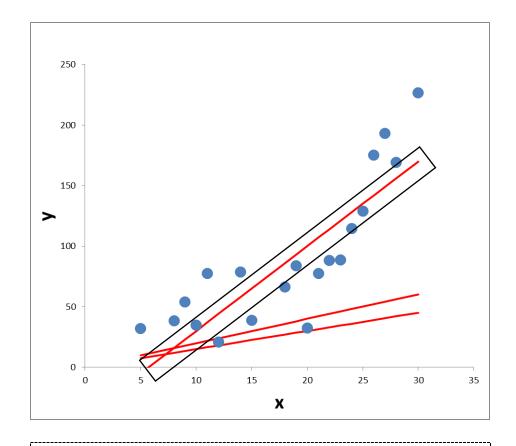
2 lines pass through the outside of the data boundary, 1 line passes through the middle of the data





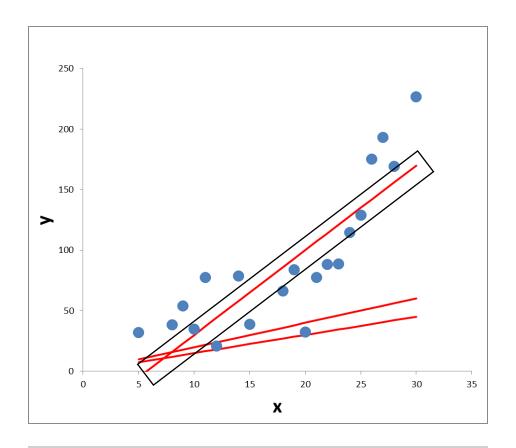
Why do you think that this line better summarizes the data than the other 2 lines?





Given these lines, how does the computer find the best line?

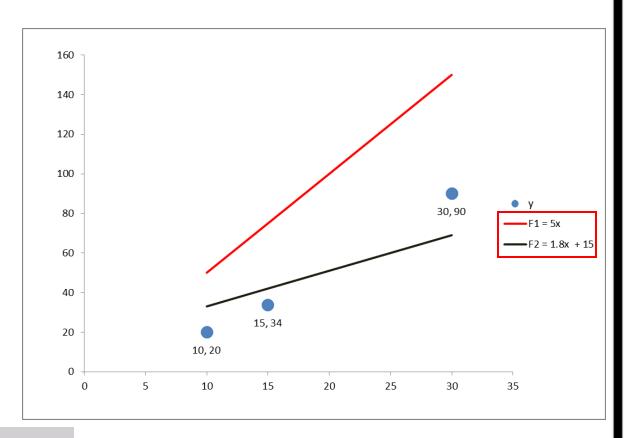




Define an error for each line; compute how much error each line makes



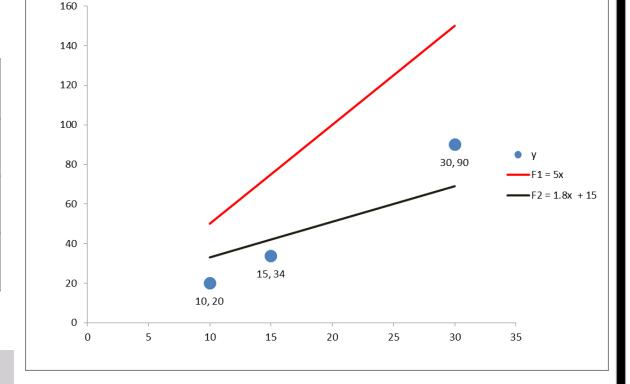
Х	У
10	20
15	34
30	90



There are 2 functions **F1** and **F2** that act as candidate lines for summarizing the data

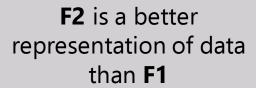


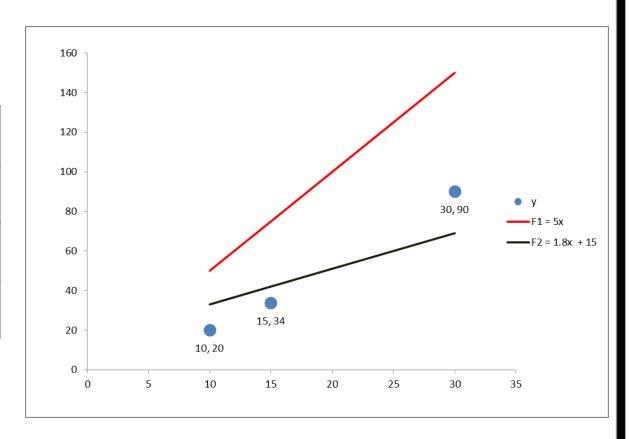
Х	У
10	20
15	34
30	90



Plotting the data points along straight lines

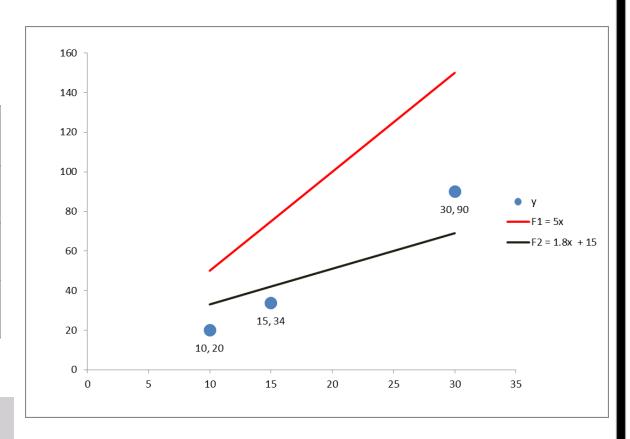
Х	У
10	20
15	34
30	90





Х	У
10	20
15	34
30	90

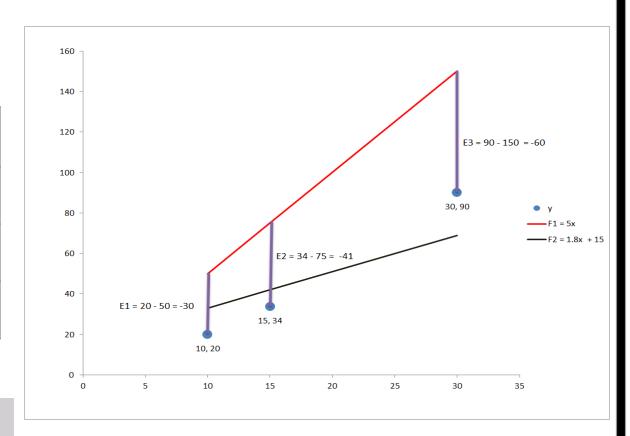
The computer needs to calculate how much error each line makes while summarizing the data





Х	У
10	20
15	34
30	90

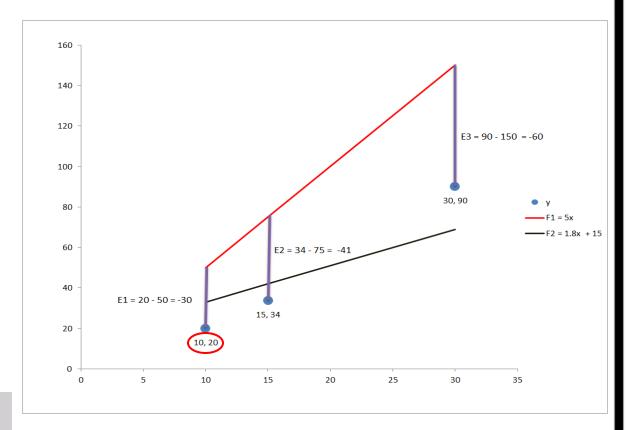
The error measure calculates vertical distance from points in the line to the data points





Х	У
10	20
15	34
30	90

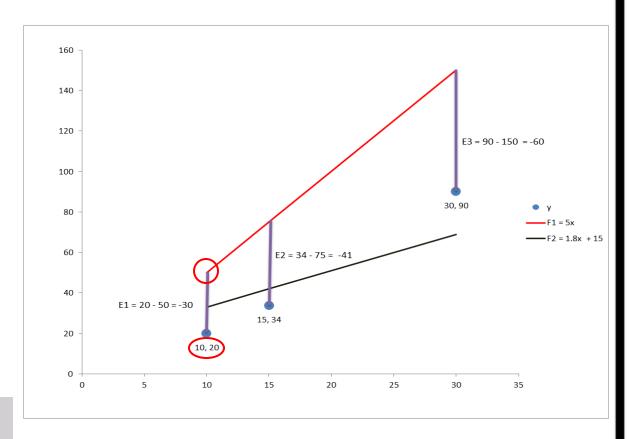
The error measure calculates vertical distance from points in the line to the data points





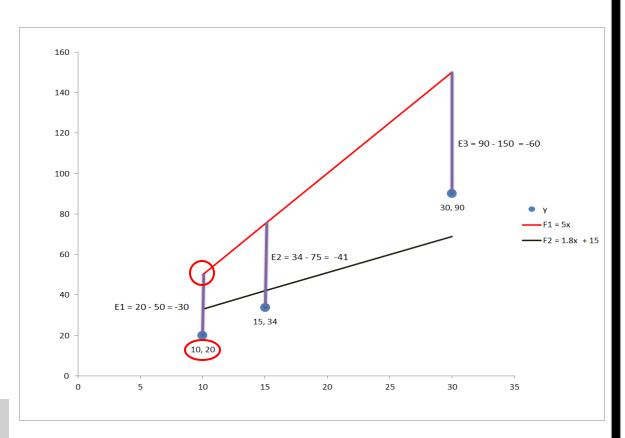
X	У
10	20
15	34
30	90

The function **F1** which is 5 times of **x**, puts the line at **50** on the **y** axis



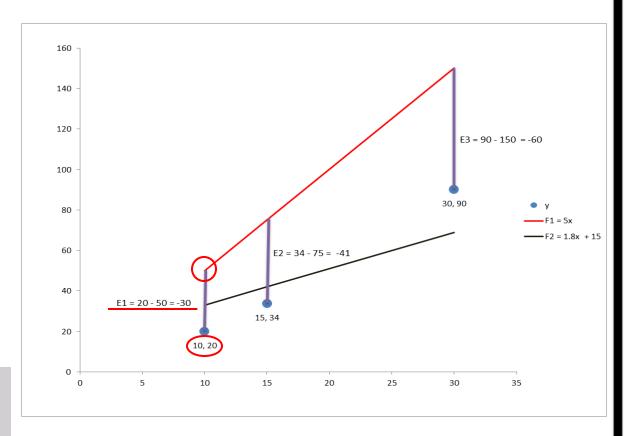
Х	У
10	20
15	34
30	90

This according to **F1** is the expected value of **y** when **x** is equal to **10**



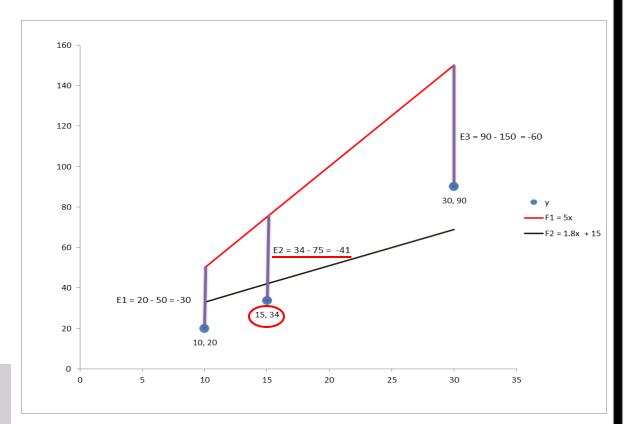
X	У
10	20
15	34
30	90

The error the line makes for the first point is the difference between the observed **y** and the expected **y**



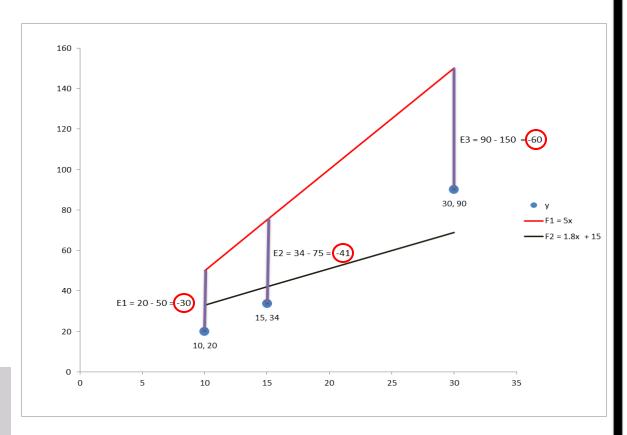
X	У
10	20
15	34
30	90

The error for the second point **15**, **34** is **-41**



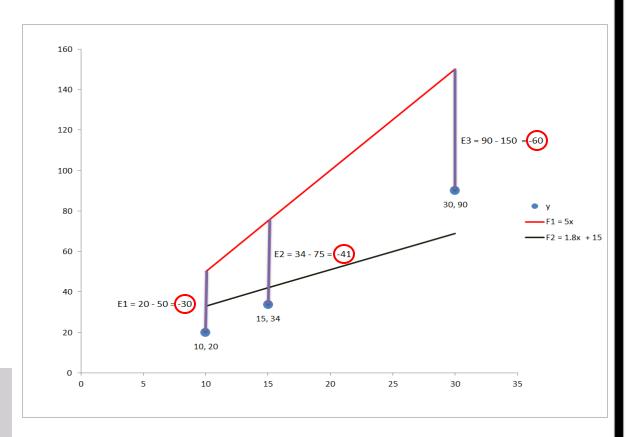
Х	У
10	20
15	34
30	90

Sum up errors for all points to get the total error that line **F1** makes over entire data

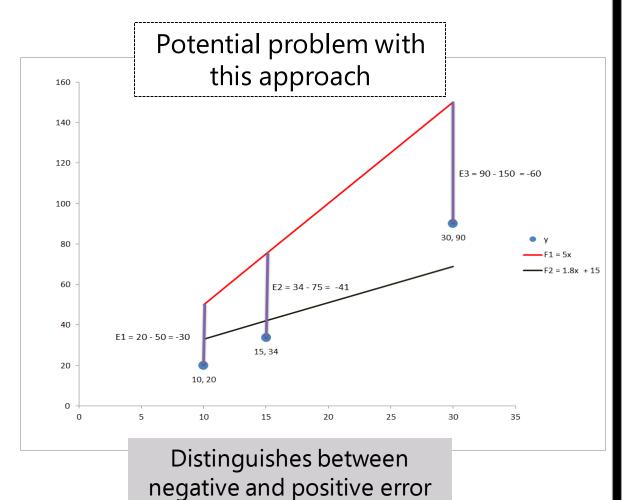


Х	У
10	20
15	34
30	90

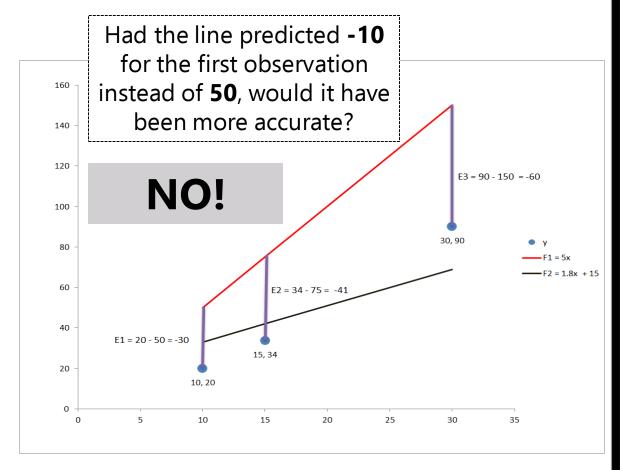
Total error for F1 = E1 + E2 + E3 = -30 - 41 - 60 = -131



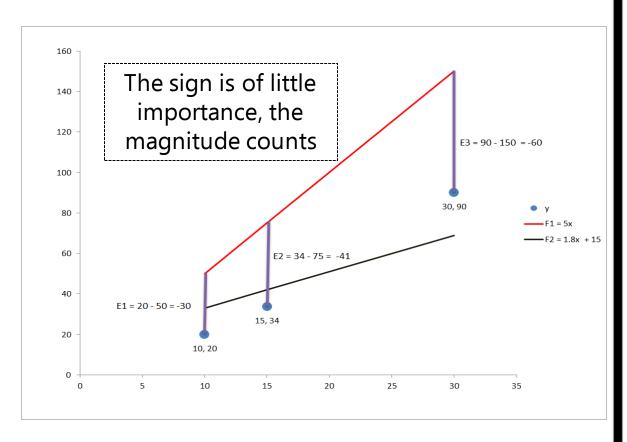
Х	У
10	20
15	34
30	90



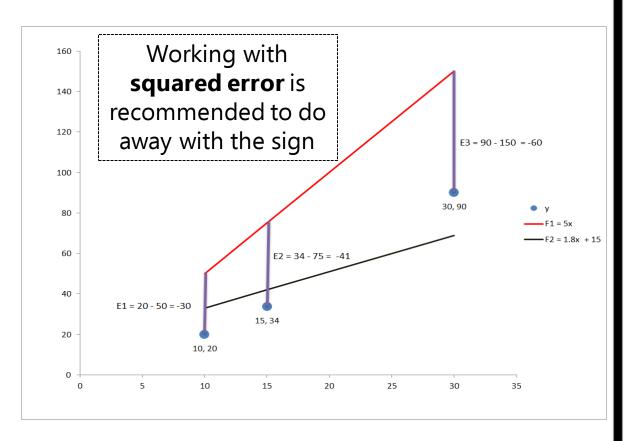
X	У
10	20
15	34
30	90



X	У
10	20
15	34
30	90

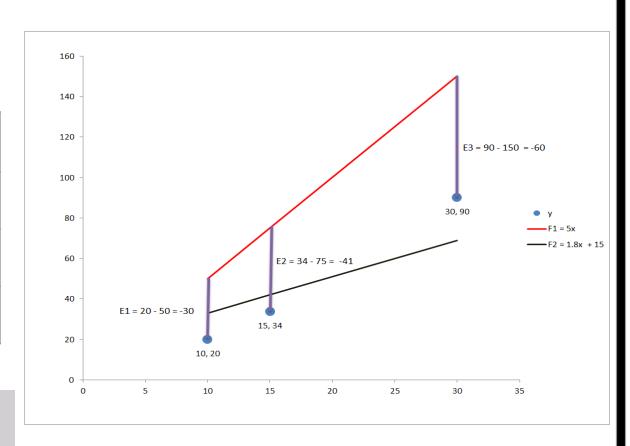


X	У
10	20
15	34
30	90



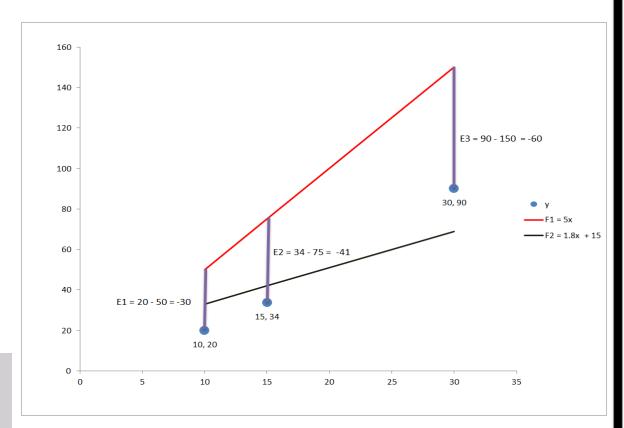
Х	У
10	20
15	34
30	90

Calculate the error for each point made by the line



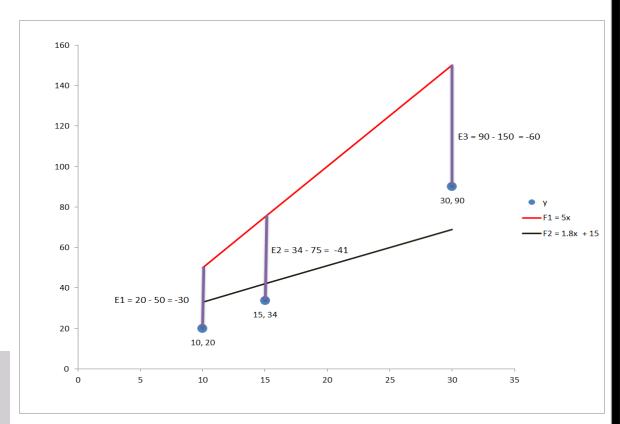
Х	У
10	20
15	34
30	90

Take the squares and sum them up to get the total squared error made by the line **F1** equals **5** times **x** in summarizing the given data



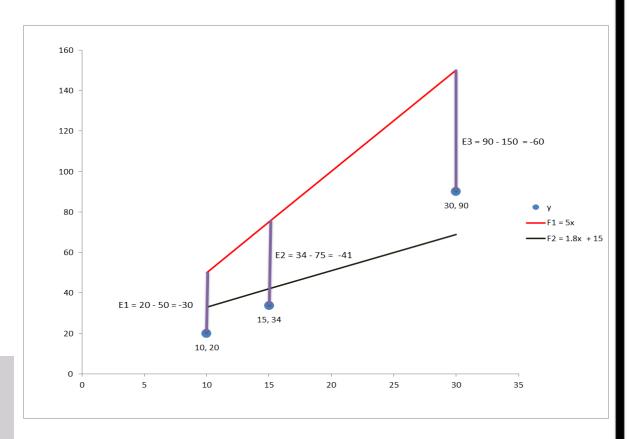
Х	У
10	20
15	34
30	90

A prediction of -10 and 50 for the first point with x = 10, both get a squared error of 900, instead of -30 and +30 respectively



Х	У
10	20
15	34
30	90

Total squared error for **F1** = $E_1^2 + E_2^2 + E_3^2$ = 900 + 1681 + 3600 ~ **6,181**



What We Have Learnt

Introduction to Machine Learning – Definitions

Examples of Machine Learning in Real Life

Feature Engineering – Converting Raw Data to Meaningful Information

Types of Tasks Performed in Machine Learning

Quantify Error Made by an Algorithm in a Supervised Learning Problem with a Continuous Response

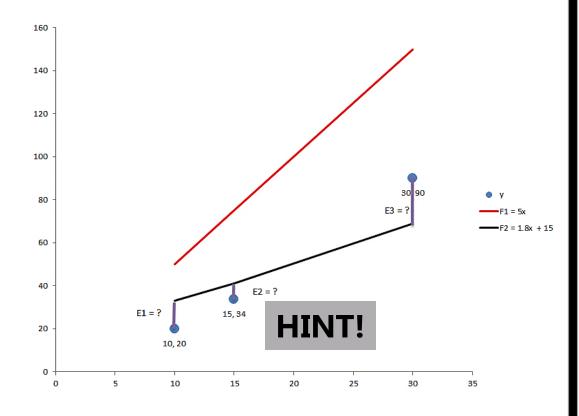
Example – Error for an Algorithm Can be Manually Calculated



Exercise

Calculate the total squared error made by the line F2

х	у	F2 = 1.8x + 15
10	20	33
15	34	41
30	90	69



How is it Done?



There can be infinitely many possible straight lines that can summarize a given data set but all of them are not equally good

How is it Done?



So how do we find out the best possible line?

Mathematics 🛨



How is it Done?

Ordinary Least Squares

Based on some simple linear algebra and directly gives the best line

Mathematics +--

How is it Done?

More of an iterative procedure, based out of traditional numerical analysis

Gradient Descent

Mathematics



How is it Done?



For those getting started, it is not required to go through the mathematics

Most software, designed for Data Science can directly give the results for linear regression_



How is it Done?

You can search the internet to understand the computational aspects of Ordinary Least Squares or Gradient Descent



Recap

Types of Tasks, Machine Learning Algorithms and Linear Regression

Types of Tasks

Supervised Learning

Unsupervised Learning

Reinforcement Learning

Supervised Machine Learning Algorithm

Exercise



Next

Using Scikit Learn for Machine Learning

