Raghavv Goel 2016179

raghav16179@iiitd.ac.in

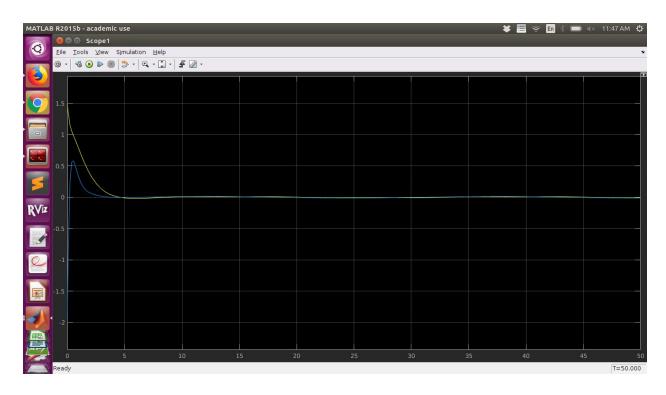
Question 1

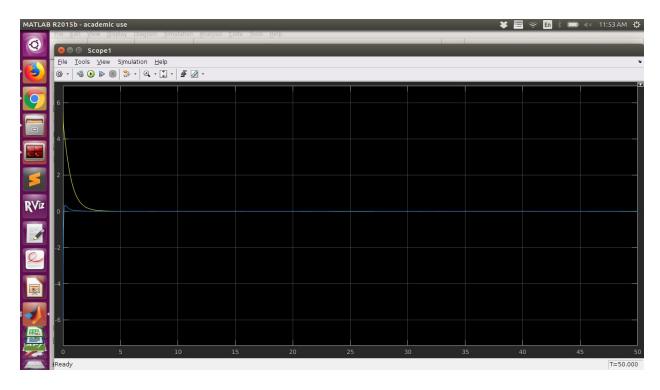
Order: 1. alpha = 1; k=1

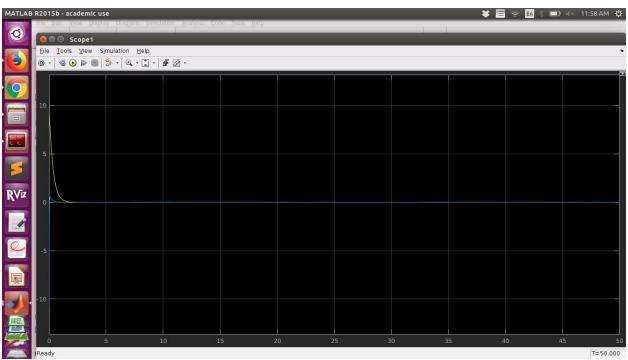
2. alpha = 5 ; k=5

3. alpha = 10; k=10

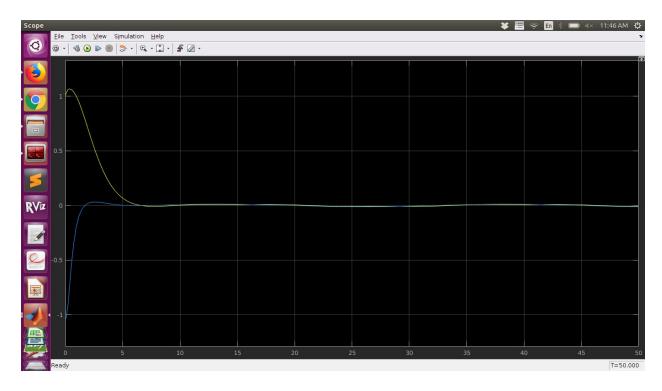
ERROR (e):

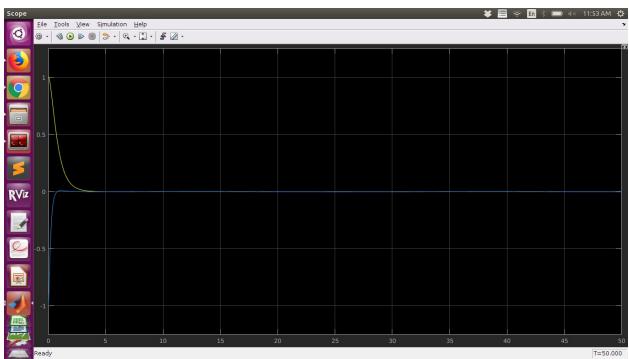


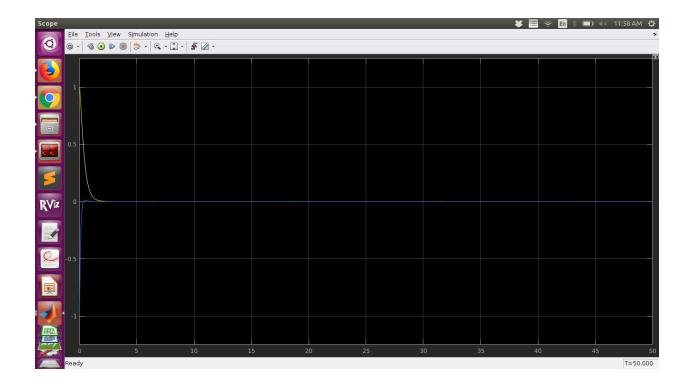




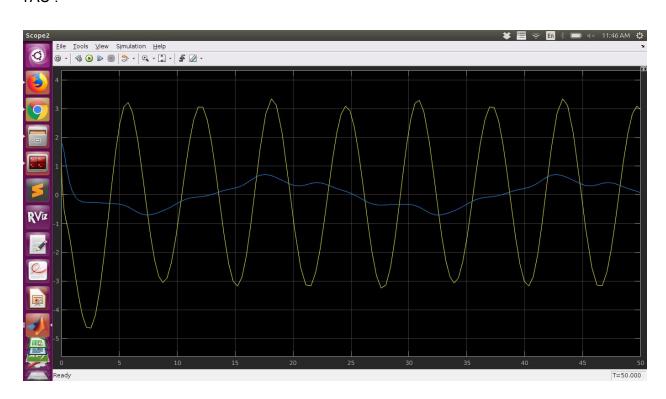
FILTER TRACKING ERROR(r)

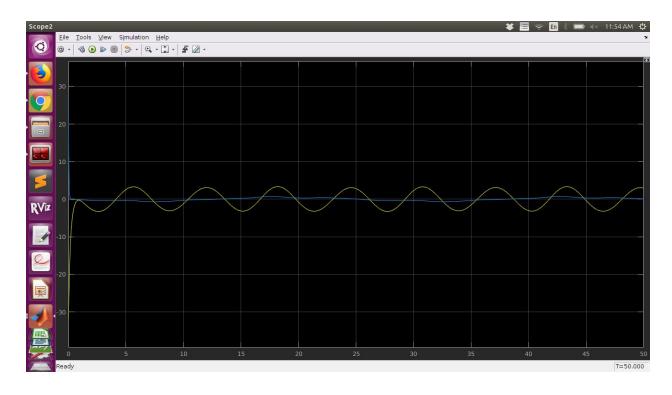


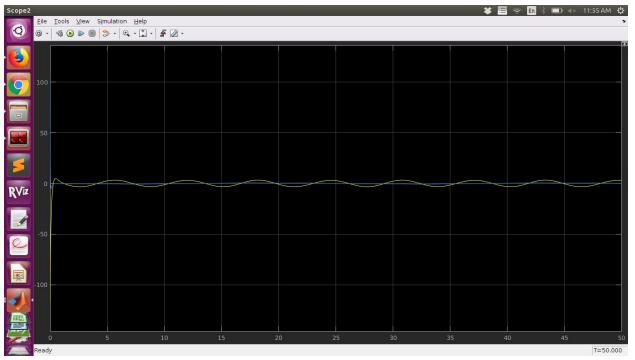




TAU:





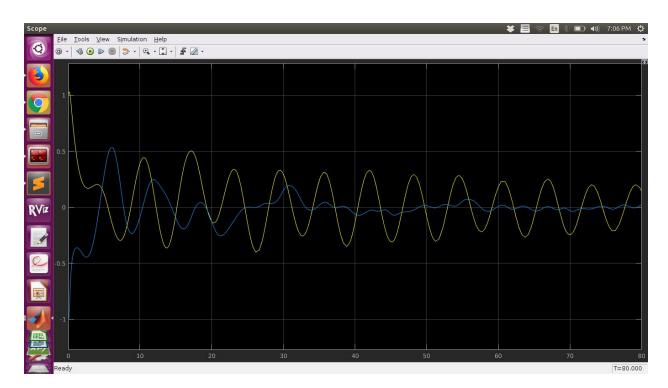


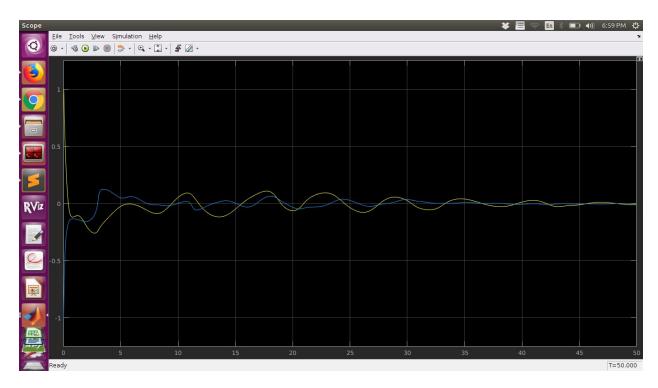
As the gains k and alpha increase the convergence of errors(e, r) to zero increases as can be seen.

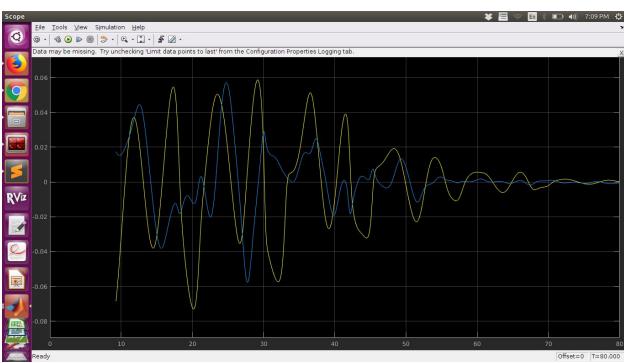
QUESTION 2:

Order: 1. alpha = 1; k=1; gamma = 1 2. alpha = 5; k=5; gamma = 5 3. alpha = 10; k=10; gamma = 10

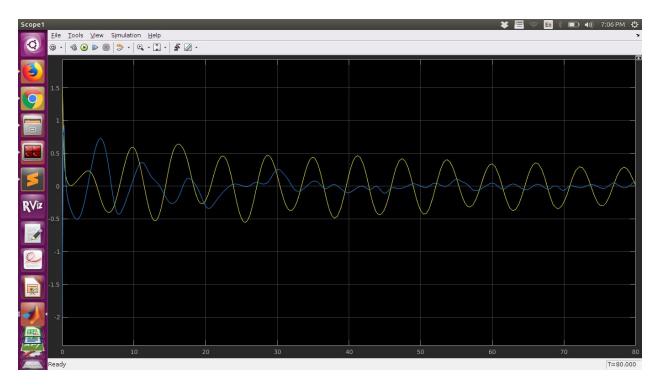
ERROR(e):

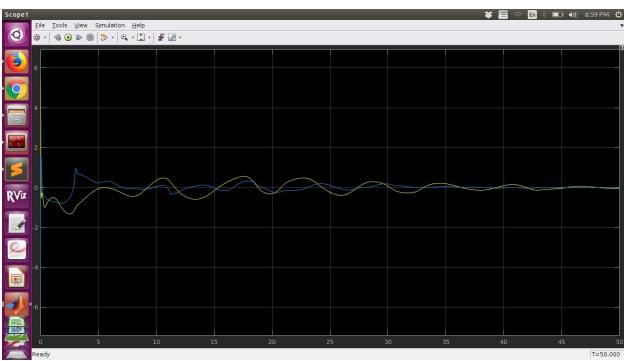


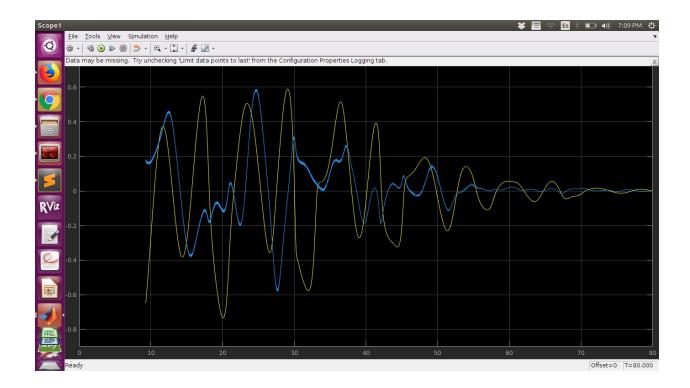




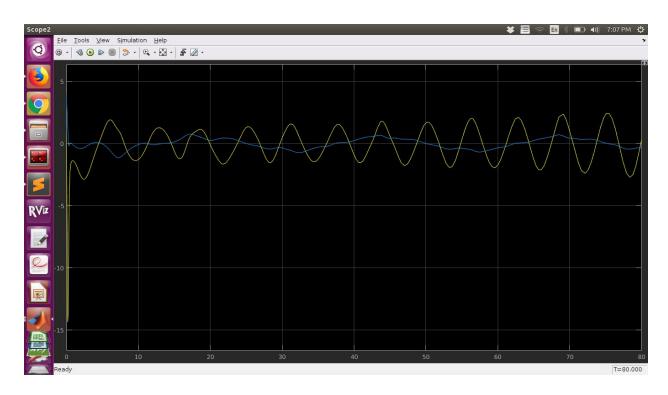
FILTER TRACKING ERROR(r):

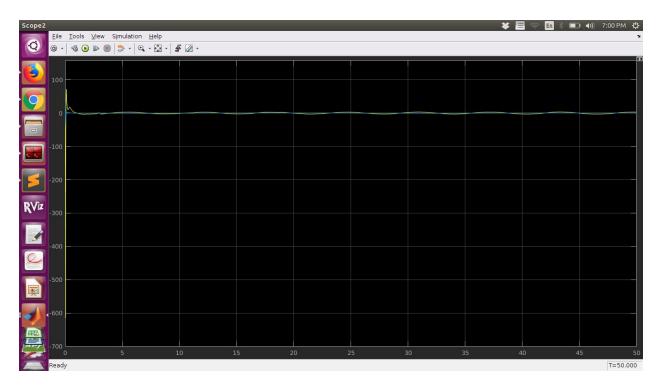


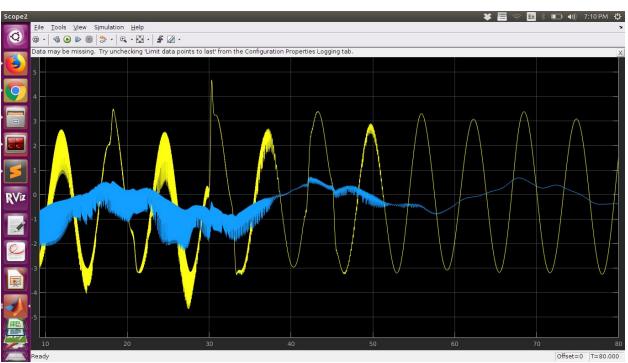




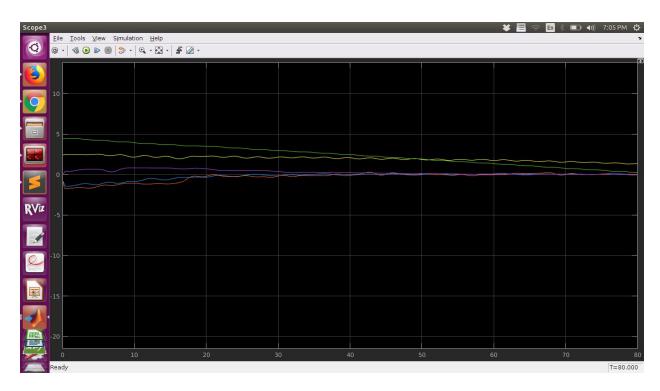
TAU:

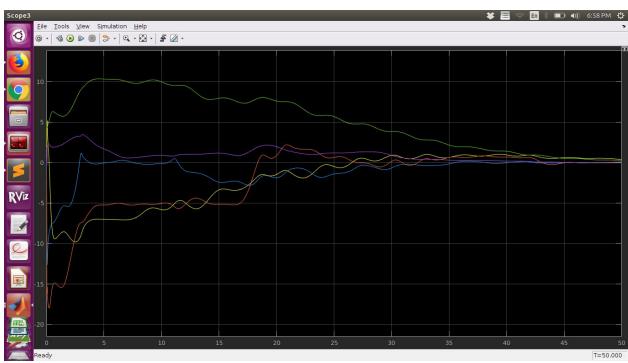


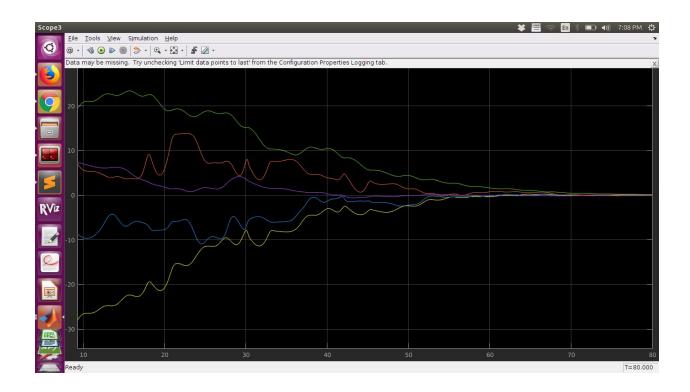




THETA TILDA(THETA - THETA_CAP):



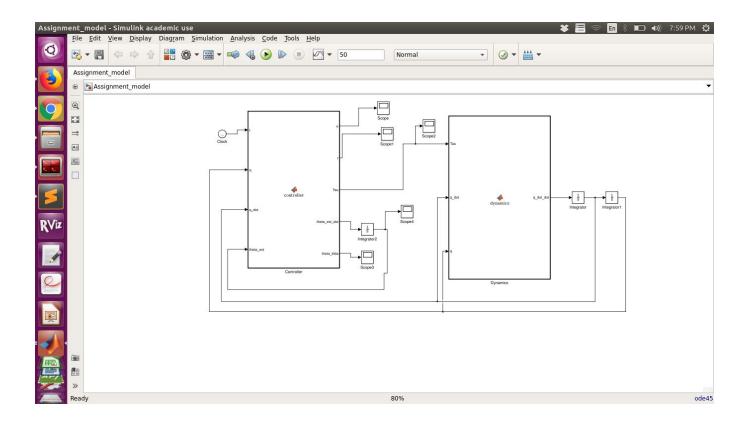




The best case is when all gains are = 5, theta_tilda converges at t=50 for gain = 5, while for gain = 1 and 10 it converges around t > 50.

The high gamma is taking longer time to converge due to high disturbance/steps in the initial stages.

5 is better than 10 is better than 1



CONTROLLER

```
function [e,r,Tau, theta_est_dot, theta_tilda] = controller(t,q,q_dot,theta_est)
%Raghavv Goel | 2016179
c2=cos(q(2));
s2=sin(q(2));
alpha=10;
k=10;
p1=3.473;
p2=0.196;
p3=0.242;
fd1=5.3;
fd2=1.1;
theta = [p1;p2;p3;fd1;fd2];
qd=[0.5*sin(t);2*cos(t/4)];
qd_dot=[0.5*cos(t);-0.5*sin(t/4)];
qd_ddot=[-0.5*sin(t);-0.25*cos(t/4)];
e=q-qd; %Tracking Error
e_dot=q_dot-qd_dot;
r=e_dot+alpha*e;
                       %Filtered Tracking Error
```

```
y = 10*eye(5):
 %M=[p1+2*p3*c2 p2+p3*c2;p2+p3*c2 p2];% Inertia matrix
 %Vm=[-p3*s2*q_dot(2) -p3*s2*(q_dot(1)+q_dot(2));p3*s2*q_dot(1) 0];%Centripetal coriolis matrix
 %fd=[fd1 0;0 fd2]; % Friction matrix
z1 = [-qd \ ddot(1) + alpha*e \ dot(1); 0];
z2 = [-qd_ddot(2) + alpha*e_dot(2); -qd_ddot(1) - qd_ddot(2) + alpha*(e_dot(1) + e_dot(2))];
z3 = [2*c2*(-qd_dot(1) + alpha*e_dot(1)) + c2*(-qd_ddot(2) + alpha*e_dot(2)) + s2*q_dot(2)*(q_dot(1)) + s2*q_dot(2)*(q_
 + r(1)) + s2*(q_dot(1) + q_dot(2))*(q_dot(2) + r(2));
          c2*(-qd ddot(1) + alpha*e dot(1)) - s2*q(1)*(q dot(1) + r(1)) ];
z4 = [-q_dot(1); 0];
z5 = [0; -q_dot(2)];
Z = [z1 \ z2 \ z3 \ z4 \ z5];
 %Z = [-qd ddot(1) + alpha*q_dot(1) - alpha*qd_dot(1), -qd_ddot(2) + alpha*(q_dot(2) - qd_dot(2)),
 -2*c2*qd ddot(1) - c2*qd ddot(2) + 2*s2*q dot(1)*q dot(2) + s2*q dot(2)*q dot(2) +
 2*alpha*c2*(q_dot(1) - qd_dot(1)) + alpha*c2*(q_dot(2) - qd_dot(2)), q_dot(1), 0; 0, -qd_ddot(1) -
 qd_dot(2) + alpha^*(q_dot(1) + q_dot(2) - qd_dot(1) - qd_dot(2)), -c2^*qd_ddot(1) -
s2*q_dot(1)*q_dot(1) + alpha*(q_dot(1) - qd_dot(1)), 0, q_dot(2)];
theta est dot = y*Z'*r;
 %theta_est = integral(theta_est_dot,0,inf);
 Tau = -Z*theta_est - k*r - e;
 %tau=-k*r+Vm*q_dot+fd*q_dot+M*qd_ddot-alpha*M*e_dot-Vm*r-e;
                                                                                                                                                                                          % Controller
 theta tilda = theta - theta est;
```