

## What is Git?

Git is a **version control system** — like a time machine for your code.

- It allows us to save checkpoints (commits).
- We can go back to previous versions.
- We can track changes made to the code.
- Multiple developers can work on the same project without affecting each other because each environment is isolated.

## Git Configuration

Whenever I make a commit, I want my name and email to appear.

```
git config --global user.email "raghuvalluru18@gmail.com"
git config --global user.name "raghu"
```

## Initialize a Repository

```
git init
```

Used to initialize a directory as a Git repository.

After this, a hidden .git folder is created.

.git acts like a database — it stores:

- All commits
- Snapshots
- History
- Branch information

## Working Directory

The place where we write and modify code.

Git is not aware of new files here until we tell it to track them.

## Staging Area

We bundle files from the working directory and prepare them for commit.

- Adds all files in the current folder to staging.
- . means everything in this directory.

```
git add .
```

## Repository

After committing, files are permanently saved as a snapshot.

```
git commit -m "initial commit"
```

## File States

A file can be:

- **Untracked** – New file, not tracked by Git (U)
- **Modified** – Existing file changed
- **Staged** – Added using git add
- **Committed** – Saved permanently in repository

## HEAD

HEAD means the latest commit.

Whenever we create a new branch, it is created from the current HEAD.

## Git Logs

To see commit history:

```
git log  
git log --oneline
```

Shows commit metadata and information.

## Git Ignore

We don't usually add every file to the repository.

.gitignore is used to exclude files or folders.

## .gitkeep

Used to keep an empty folder inside Git (because Git doesn't track empty folders).

## Branching

To see branches:

```
git branch
```

## Creating and Switching Branches

Switch to main:

```
git switch main
```

Create a new branch:

```
git switch -c feature_1
```

## Merge

If another developer made changes and we want to include them into main, we merge.

```
git merge feature_1 -m "merging 1"
```

A merge commit is created when combining histories.

## Merge Conflict

A merge conflict happens when:

- Two branches modify the same file or same lines.
- Git cannot automatically decide which version to keep.

We manually edit the file, resolve the conflict, then commit.

```
Owner: Raghu  
Accept Current Change | Accept Incoming Change | Accept Both Changes | Compare Changes  
<<<< HEAD (Current Change)  
Status: BLOCKED  
=====  
Status: READY FOR QA  
>>>> feature_1 (Incoming Change)  
EOF
```

## Bugfix Branch

We create a bugfix branch when:

- There is a production bug.
- We want to isolate the fix.
- We don't want unfinished feature code in main.

```
git switch -c bugfix
```

## Rebase

Instead of merge, we can use rebase.

```
git rebase main
```

Rebase:

.....

- Moves or reapplies commits onto a new base commit.
- Creates a cleaner, linear history.
- Alternative to git merge.

Rebase is sometimes called fast-forward when no extra merge commit is created.

Used to **cancel a merge** when conflicts happen.

```
git merge --abort
```