

## EX NO 2

# Conversion from Regular Expression to NFA

**AIM:**To write a program for converting Regular Expression to  $\epsilon$ -NFA

### CODE:

```
#include<iostream>
#include<stack>
#include<string>
#include <algorithm>
#include<vector>

using namespace std;

class node{
public:
    char input;
    int to;
    node *next;
};

int prec(char c){
    if(c=='*'){
        return 3;
    }else if(c=='.'){
        return 2;
    }else if(c=='+'){
        return 1;
    }else{
        return -1;
    }
}

string post(string s)
{
    stack<char> st;
    st.push('N');
    int l = s.length();
    string ns;
```

```

for(int i = 0; i < l; i++)
{
    if((s[i] >= 'a' && s[i] <= 'z') || (s[i] >= 'A' && s[i] <= 'Z')){
        ns += s[i];
    }

    else if(s[i] == '('){
        st.push('(');
    }
    else if(s[i] == ')')
    {
        while(st.top() != 'N' && st.top() != '(')
        {
            char c = st.top();
            st.pop();
            ns += c;
        }
        if(st.top() == '(')
        {
            char c = st.top();
            st.pop();
        }
    }
    else{
        while(st.top() != 'N' && prec(s[i]) <= prec(st.top()))
        {
            char c = st.top();
            st.pop();
            ns += c;
        }
        st.push(s[i]);
    }
}

while(st.top() != 'N')
{
    char c = st.top();
    st.pop();
    ns += c;
}
return ns;
}

void printnode(vector<node*> v){

```

```

cout<<"_____ "<<endl;
cout<<"| from state\t| input\t| tostates"<<endl;
for(int i=0;i<v.size();i++){
    cout<<"| "<<i<<" \t";
    node* head = v[i];
    cout<<head->input;
    bool first = true;
    while(head!=NULL){
        if (first)
        {
            cout<<" \t";
            first = false;
        }else{
            cout<<" \t";
        }
        cout<<head->to;
        head = head->next;
    }
    cout<<endl;
    // cout<<"\t\t\t\t\t"<<endl;
}
cout<<"_____ "<<endl;
}

```

```

node* makenode(char in){
    node* a = new node;
    a->input = in;
    a->to = -1;
    a->next = NULL;
    return a;
}

```

```

node* copynode(node* a){
    node* b = new node;
    b->input = -1;
    b->to = -1;
    b->next = NULL;
    return b;
}

```

```

void andd(vector<node*> &v,vector<vector<int> > &st){
    int x,y;
    int first,last1;
    y = st[st.size()-1][0];
    x = st[st.size()-2][1];
    first = st[st.size()-2][0];
    last1 = st[st.size()-1][1];

    st.pop_back();
    st.pop_back();

    vector<int> ptemp;
    ptemp.push_back(first);
    ptemp.push_back(last1);
    st.push_back(ptemp);

    node* last = v[y];
    node * lnode= v[x];
    node* temp = copynode(last);
    // temp->to = -1;
    while(lnode->next!=NULL){
        lnode = lnode->next;
    }
    lnode->next = temp;
    lnode->to = y;
}

```

```

void orr(vector<node*> &v,vector<vector<int> > &st){
    int x,y,x1,y1;
    x = st[st.size()-2][0];
    y = st[st.size()-1][0];
    x1 = st[st.size()-2][1];
    y1 = st[st.size()-1][1];
    node* start = makenode('e');
    node* end = makenode('e');
    v.push_back(start);
    int firstnode = v.size() -1;
    v.push_back(end);
    int endnode = v.size() -1;

    st.pop_back();
    st.pop_back();
}

```

```

vector<int> ptemp;
ptemp.push_back(firstnode);
ptemp.push_back(endnode);
st.push_back(ptemp);

for(int i=0;i<v.size()-2;i++){
    node* h=v[i];
    while(h->next!=NULL){
        if(h->to==x || h->to == y){
            h->to = firstnode;
        }
        h = h->next;
    }
}

```

```

node* temp = copynode(v[x]);
node* temp1 = copynode(v[y]);
node* t = v[firstnode];
while(t->next!=NULL){
    t = t->next;
}
t->to = x;
t->next = temp;
t->next->to = y;
t->next->next = temp1;

```

```

node* adlink = v[x1];
while(adlink->next!=NULL){
    adlink = adlink->next;
}

```

```

adlink->to= endnode;
adlink->next = copynode(end);

```

```

node* adlink1 = v[y1];
while(adlink1->next!=NULL){
    adlink1 = adlink1->next;
}
adlink1->to = endnode;
adlink1->next = copynode(end);

```

```

}

```

```

void closure(vector<node*> &v, vector<vector<int> > &st){
    int x,x1;
    x = st[st.size()-1][0];
    x1 = st[st.size()-1][1];
    node* s = makenode('e');
    // node* e = makenode('e');
    v.push_back(s);
    int firstnode = v.size() -1;
    // v.push_back(e);
    // int endnode = v.size() -1;
    st.pop_back();
    vector<int> ptemp;
    ptemp.push_back(x);
    ptemp.push_back(firstnode);
    st.push_back(ptemp);

    for(int i=0;i<v.size()-2;i++){
        node* h=v[i];
        while(h->next!=NULL){
            if(h->to==x){
                h->to = firstnode;
            }
            h = h->next;
        }
    }

    // node* strt = v[firstnode];
    // while(strt->next!=NULL){
    //     strt = strt->next;
    // }
    // strt->to = x;
    // strt->next = copynode(v[x]);
    // strt->next->to = endnode;
    // strt->next->next = copynode(v[endnode]);

    node* t = v[x1];
    while(t->next!=NULL){
        t = t->next;
    }
    t->to = x;
    t->next = copynode(t);
    t->next->to = firstnode;
}

```

```

        t->next->next = copynode(s);
    }

int main() {
    string in;
    cout<<"Enter a regular expression\n";
    cin>>in;
    string o;
    vector<node*> v;
    o = post(in);
    cout<<"\npostfix expression is "<< o<<endl;
    vector<vector<int>> st;
    int firstnode = 0;
    for(int l = 0 ;l<o.length();l++){
        if(o[l] != '+' && o[l] != '*' && o[l] != '.'){
            node* temp = makenode(o[l]);
            v.push_back(temp);
            vector<int> ptemp;
            ptemp.push_back(v.size()-1);
            ptemp.push_back(v.size()-1);
            st.push_back(ptemp);
        }
        else if(o[l] == '.'){
            andd(v,st);
        }
        else if(o[l] == '+'){
            orr(v,st);
        }
        else if(o[l] == '*'){
            closure(v,st);
        }
    }

    cout<<"\ntransition table for given regular expression is - \n";
    printnode(v);
    cout<<endl;
    cout<<"starting node is ";
    cout<<st[st.size()-1][0]<<endl;
    cout<<"ending node is ";
    cout<<st[st.size()-1][1]<<endl;
    return 0;
}

```

## OUTPUT:

```
Enter a regular expression
a|b

postfix expression is ab|

transition table for given regular expression is -
```

from state	input	to states
0	a	1
1	b	2
2		0

```
starting node is 0
ending node is 2
```

**RESULT:** The program to convert regular expression to  $\epsilon$ -NFA was implemented successfully.