

# Raghunath Prabhakar

---

<https://raghunathprabhakar.com/> | [prabhakar-r@webmail.uwinnipeg.ca](mailto:prabhakar-r@webmail.uwinnipeg.ca)

## PORTFOLIO WEBSITE

---

<https://raghunathprabhakar.com/>

## EDUCATION

---

### University of Winnipeg:

B.Sc. - Applied Computer Science (3-Yr) (In progress)

B.A. - Economics (3-Yr) (In progress)

**Google Careers Certification** – Project Management

## EXPERIENCE

---

### Backend Developer – Wavelength Digital (January 2022 – Current)

A small-scale news application startup in collaboration with University of Calgary students - Wavelength was also selected in UC Calgary's 2021 Launchpad Program and is receiving funding from the University.

- Conducted surveys to better understand user needs.
- Created Login/Sign-up screens in React Native with user authentication using Firebase.
- Created app prototypes using Adobe XD and Canva and an initial website map.
- Worked in a team to create a dashboard to keep track of analytics and user data.
- Lead a team of junior students and taught them the fundamentals of collaboration using Git.

### Project Assistant – UW Code Force (2021 - Current)

<https://uwcodeforce.ca/>

An initiative started by the students of the University of Winnipeg to bridge the gap between education and the work-force. **Organizing coding competitions and open source projects** throughout the academic school year; and helping students learn valuable industry skills such as working in a team, advanced problem solving, collaboration with Git (and other build tools) & application deployment.

- Active leadership role as Project Assistant.
- Kept track of current/planned issues for my team in biweekly Agile sprints.
- Reviewed code for junior peers/team members.
- Participated in weekly Agile like standup meetings with Project Leaders.
- Discussed weekly state of Kanban board in standup; gave suggestions & helped sort issues by priority.
- Discussed iterations; suggested & gave feedback on new issues for biweekly sprints.

**Sales and Marketing Associate – Amare Marketing (Subsidiary of GlobalFaces Direct)**  
**(November 2021 – February 2022)**

<https://www.globalfacesdirect.com/>

- Worked as a **door-to-door fundraiser** for the charities **Save the Children** and **Plan Canada**.
- Spread awareness about the charities in residential neighborhoods, talked to 50+ people every day.
- Used ethical sales strategies to encourage people to sign-up for our programs.
- Built rapport, handled objections and answered specific questions about the charity with confidence.

## PROJECTS

---

**Student Net (Open Source):** Collaborated in an Agile environment to build a one stop solution for all kinds of student problems. A website where University of Winnipeg students can connect with each other and find useful information like job listings, rentals, used cars, ongoing student offers/discounts, course info and international student resources.

- Created Sign In/Sign Up pages with stateful form validation.
- Implemented Session based authentication using MySQL, passport and a combination of Express & NextJS API routing.
- Implemented loading/disabled states in submit forms to counter request spam.

**Stack:** Docker, MySQL, Next.js, React, Express, NodeJS

**Repo:** <https://github.com/UWCodeForce/student-net/>

**More Info:** <https://raghunathprabhakar.com/projects/student-net/>

**Multiplayer Poker Game:** Built a WebSocket based Multiplayer Poker Game with Token based authentication using a REST API. The game was created in effort to learn more about WebSockets and working with APIs.

- Implemented JWT authentication with Refresh/Access token patterns to protect against XSS (cross-site scripting) vulnerabilities.
- Created REST API endpoints for Sign In/Sign Up that validate and store data in a MongoDB database.
- Added hashing to user passwords before saving them in the database.
- Implemented logic for sending out confirmation emails to users, requiring them to activate their account before signing in.
- Implemented Room-code matchmaking and automatic Queue based matchmaking using Socket.io.

**Stack:** MongoDB, Express, React, NodeJS

**Link:** <https://www.raghu-poker-game.netlify.app/>

**Repo:** <https://github.com/Raghuboi/multiplayer-poker-game/>