

```
36 void getStatusValue(CallBackm_StatusValue_RequiredInterfacePortType2 callbackFunctionPtr) {  
37     StatusValueStruct_InterfaceB myStruct;  
38     myStruct.callbackFunctionPtr = std::bind(callbackFunctionPtr, m_myCallerInstance, std::placeholder::_1);  
39     m_targetProvidedInterfaceSlot.getStatusValue_Receiver(myStruct);  
40 }
```