

```
import java.util.Random;
import java.util.Scanner;
```

```
public class NoGuessingGame {
    public static void main(String[] args) {
        int count = 0;
        int score = 0;
        int round = 0;
        Scanner sc = new Scanner(System.in);
        Random randl = new Random();
        int myRandInt = randl.nextInt(100);
        //System.out.println("Random number between 1 and 100: "+myRandInt);
        while(true) {
            int i = 1;
            while (i <= 5) {
                count++;
                System.out.println("Enter the guessed number:");
                int guessNo = sc.nextInt();
                if (myRandInt == guessNo) {
                    System.out.println("You won the game = " + guessNo);
                    score++;
                    break;
                } else if (myRandInt > guessNo) {
                    System.out.println("Guessed no is smaller please enter bigger number :");
                } else {
                    System.out.println("Guessed no is bigger please enter smaller number :");
                }
                i++;
            }
            round++;
            System.out.println("No of attempts : "+count);
            System.out.println("you want next attempts : ");
            int a = sc.nextInt();
            if(a !=1 ){
                break;
            }
        }
        System.out.println("Random number between 1 and 100: " + myRandInt);
        System.out.println("No of attempts : "+count);
        System.out.println("No of rounds : "+round);
        System.out.println("your score : "+score);
    }
}
```