

Artificial Intelligence & Machine Learning

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Lecture 8

Constraint satisfaction problems

A constraint satisfaction problem consists of three components, X , D , and C :

- ▶ X is a set of variables, $\{X_1, \dots, X_n\}$.
- ▶ D is a set of domains, $\{D_1, \dots, D_n\}$, one for each variable.
- ▶ C is a set of constraints that specify allowable combinations of values.

Constraint satisfaction problem

Each domain D_i consists of a set of allowable values, $\{v_1, \dots, v_k\}$ for variable X_i . Each constraint C_i consists of a pair (scope, rel), where scope is a tuple of variables that participate in the constraint and rel is a relation that defines the values that those variables can take on. A relation can be represented as an explicit list of all tuples of values that satisfy the constraint, or as an abstract relation that supports two operations: testing if a tuple is a member of the relation and enumerating the members of the relation.

Constraint satisfaction problems

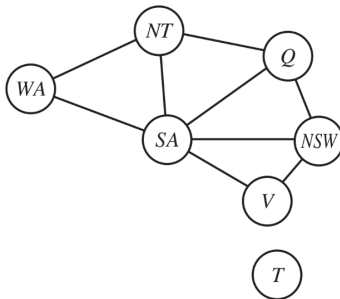
To solve a CSP, we need to define a state space and the notion of a solution. Each state in a CSP is defined by an assignment of values to some or all of the variables, $\{X_i = v_i, X_j = v_j, \dots\}$. An assignment that does not violate any constraints is called a consistent or legal assignment. A complete assignment is one in which every variable is assigned, and a solution to a CSP is a consistent, complete assignment. A partial assignment is one that assigns values to only some of the variables.

Example: Map coloring

Color each region either red, green, or blue in such a way that no neighboring regions have the same color.



(a)



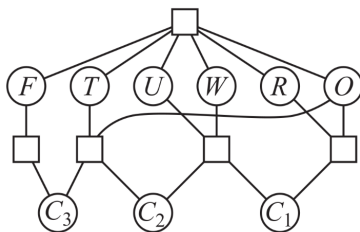
(b)

Example: cryptarithmic puzzles

Color each region either red, green, or blue in such a way that no neighboring regions have the same color.

$$\begin{array}{r} T \ W \ O \\ + \ T \ W \ O \\ \hline F \ O \ U \ R \end{array}$$

(a)



(b)

Constraint satisfaction problems

- ▶ A single variable (corresponding to a node in the CSP network) is node-consistent if all the values in the variable's domain satisfy the variable's unary constraints.
- ▶ A variable in a CSP is arc-consistent if every value in its domain satisfies the variable's binary constraints.
- ▶ A network is arc-consistent if every variable is arc consistent with every other variable.

Arc-consistency algorithm

function AC-3(*csp*) **returns** false if an inconsistency is found and true otherwise

inputs: *csp*, a binary CSP with components (X , D , C)

local variables: *queue*, a queue of arcs, initially all the arcs in *csp*

while *queue* is not empty **do**

$(X_i, X_j) \leftarrow \text{REMOVE-FIRST}(\text{queue})$

if REVISE(*csp*, X_i , X_j) **then**

if size of $D_i = 0$ **then return** false

for each X_k **in** $X_i.\text{NEIGHBORS} - \{X_j\}$ **do**

 add (X_k, X_i) to *queue*

return true

function REVISE(*csp*, X_i , X_j) **returns** true iff we revise the domain of X_i

revised \leftarrow false

for each x **in** D_i **do**

if no value y in D_j allows (x, y) to satisfy the constraint between X_i and X_j **then**

 delete x from D_i

revised \leftarrow true

return *revised*

Constraint satisfaction problems

Path consistency tightens the binary constraints by using implicit constraints that are inferred by looking at triples of variables. A two-variable set $\{X_i, X_j\}$ is path-consistent with respect to a third variable X_m if, for every assignment $\{X_i = a, X_j = b\}$ consistent with the constraints on $\{X_i, X_j\}$, there is an assignment to X_m that satisfies the constraints on $\{X_i, X_m\}$ and $\{X_m, X_j\}$. This is called path consistency because one can think of it as looking at a path from X_i to X_j with X_m in the middle.

Constraint satisfaction problems

A CSP is k -consistent if, for any set of $k - 1$ variables and for any consistent assignment to those variables, a consistent value can always be assigned to any k th variable. 1-consistency says that, given the empty set, we can make any set of one variable consistent: this is what we called node consistency. 2-consistency is the same as arc consistency. For binary constraint networks, 3-consistency is the same as path consistency.

Constraint satisfaction problems

A CSP is strongly k -consistent if it is k -consistent and is also $(k - 1)$ -consistent, $(k - 2)$ -consistent, . . . all the way down to 1-consistent.

Backtracking algorithm for CSPs

function BACKTRACKING-SEARCH(*csp*) **returns** a solution, or failure
 return BACKTRACK({ }, *csp*)

function BACKTRACK(*assignment*, *csp*) **returns** a solution, or failure
 if *assignment* is complete **then return** *assignment*
 var \leftarrow SELECT-UNASSIGNED-VARIABLE(*csp*)
 for each *value* **in** ORDER-DOMAIN-VALUES(*var*, *assignment*, *csp*) **do**
 if *value* is consistent with *assignment* **then**
 add { *var* = *value* } to *assignment*
 inferences \leftarrow INFERENCE(*csp*, *var*, *value*)
 if *inferences* \neq failure **then**
 add *inferences* to *assignment*
 result \leftarrow BACKTRACK(*assignment*, *csp*)
 if *result* \neq failure **then**
 return *result*
 remove { *var* = *value* } and *inferences* from *assignment*
 return failure
