Professor Aragon

Intro Artificial Intelligence

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***Members***

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***Game Idea***

Subject to change.

Team KANGD decided to create a two-level first-person 3D maze running video game named Monster Maze. The player controls the character being chased by an enemy. The player will have to reach the end of the maze before time runs out while avoiding obstacles such as stun traps. The main theme of the game is “Old Sea Port” by Christopher Fantauzzo created in Unity.