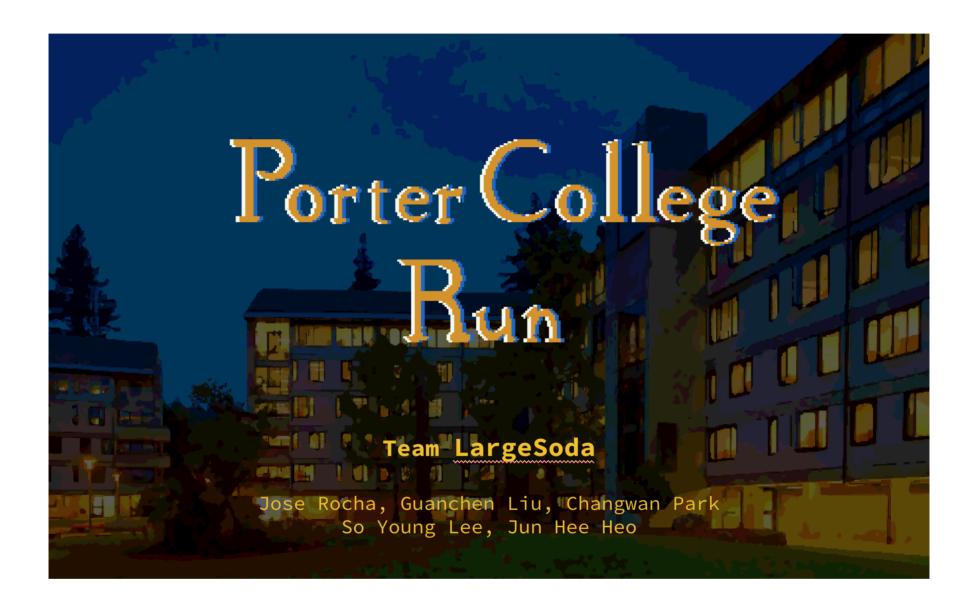
Team LargeSoda

Porter Run



The Game

Main Goal

The main goal of the game involves getting Sammy the Slug to collect enough of any of the "positive" items located throughout the map. Some pick-ups will affect the score in a positive manner while others will leave you losing points in your total score! The player must achieve a score of 2500 in order to activate a portal located at the end of the map in front of the dining hall. Without this, it does not activate so it is in your best interest to be mindful of pick-ups and dangers such as the enemies and the timer! If it hits 0, Sammy loses!

Characters

Sammy The Slug

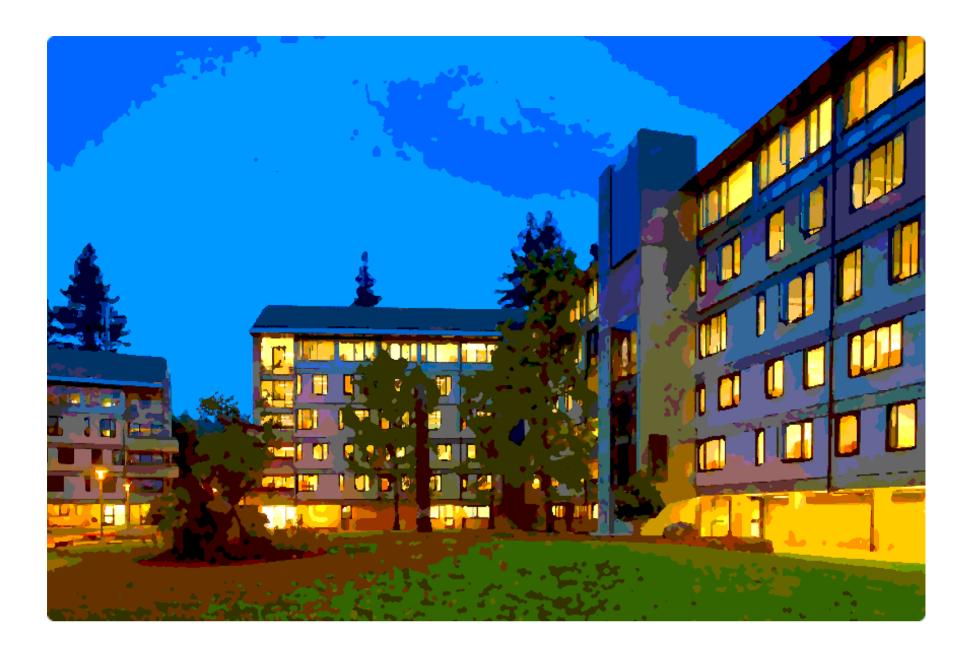
The main character is Sammy the Slug and as our school's mascot, he is also the person you will be navigating through the map. Sammy can jump on enemies using the UP ARROW, and move directionally using the LEFT ARROW and RIGHT ARROW. If Sammy should happen to land on the top of an enemy he will hop off of them and gain score. If Sammy touches any other part of an enemy they will die.



The Bees

The main villain's for our game are the Porter Bees. The bee enemy is dynamic and are placed throughout the map to hinder your ability to progress. Remember that the Bees can only be killed by jumping on their heads! If they should get Sammy, you will have to start over as Sammy only has one life.





Pick-ups

Positive Pick-ups

The positive pick-ups come in the form of pizza or ice cream. Pizza gives Sammy 150 total score while the ice cream gives him 300 as well. They are necessary to gain enough score to activate the portal.



Bad Pick-ups

The bad pick-ups come in the form of muffins. Muffins are located at key locations in order to hinder your path, you shouldn't touch them as it is in your best interest to use Sammy's prowess to avoid them by jumping over them! You will lose 500 from your score.





Winning

The Portal

The portal exists as an exit strategy for people to be able to leave the game with a winning score marked. Once you hit 2500 score, it begins to glow and allows you to exit and "BEAT" the map. If the score is less than 2500 the portal will not do anything.

Scores

Leaderboard

The Leaderboard is the method to track and see who is doing better. Want to beat your friends? Simply try to get as many points as you can and beat them! The highest score will always be recorded here.

