

Sprint 2 Report

Product Name: Porter Run!

Team Name: LargeSoda

Date: 07/15/19

What to stop:

- We need to keep better track of branches or merge on Git

What to start:

- Thinking very hard in what the level is supposed to achieve for our goal.

Actions to keep doing:

- Keeping a digital scrum board as well as the physical.
- Using discord to go over things in real time.

Work completed/not completed:

1) Completed

- Animating the slug for the game
- Making the pickups
- Porter Structures
- Background audio and general audio
- Made enemies
- Leaderboard (DB and implementation)
- Game over state
- Title

2) Not completed

- Some world files
- 1 audio file for enemies

Work completion rate:

- Total user-stories completed in Sprint: 6
- Total number of estimated ideal work hours: 25
- Total number of days: 6
- User stories per day: 1 (each one was split into tasks)
- Ideal work day: Friday (usually night times)

Initial Task Assignment:

- So Young Lee {User Story 3}
- Changwan Park {User Story 1}
- Guanchen Liu {User Story 2, User Story 6}
- Jose Rocha {User Story 4}
- Jun Hee Heo {User Story 5}