

# PhonePe Payment Integration Technical Document

#### **Document Control**

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#### 1. Introduction

This technical document outlines the implementation of PhonePe payment gateway integration with webhook handling for transaction capture. The document covers the complete payment flow from initiation to transaction confirmation, including both production and UAT (User Acceptance Testing) environments.

# 2. System Architecture

### 2.1 Components

Payment Controller: Handles payment initiation and status verification

PhonePe Auth Service: Manages OAuth token retrieval and caching

Webhook Controller: Processes payment callbacks from PhonePe

UI Component: Embeds PhonePe payment page

ngrok: Tunneling service for local webhook testing

# 2.2 Environment Configurations

UAT (Sandbox):

Base URL: https://api-preprod.phonepe.com/apis/pg-sandbox

Merchant ID: [UAT\_MERCHANT\_ID]

SaltKey: [UAT\_SALT\_KEY]

#### Production:

Base URL: https://api.phonepe.com/apis/hermes

Merchant ID: [PRODUCTION\_MERCHANT\_ID]



- Salt Key: [PRODUCTION\_SALT\_KEY]
- 3. PhonePe Authentication
- 3.1 OAuth Token Service

The PhonePeAuthService class handles authentication token management:

```
using System;
using System.Collections.Generic;
using System.Net.Http;
using System.Net.Http.Headers;
using System. Threading;
using System.Threading.Tasks;
using Newtonsoft.Json;
public class PhonePeAuthService
  private static string _accessToken;
  private static DateTime _tokenExpiry;
  private static readonly HttpClient _client = new HttpClient();
  private static Timer _tokenRefreshTimer;
  private readonly IConfiguration _configuration;
  public PhonePeAuthService(IConfiguration configuration)
  {
    // Set the default headers
                                           _client.DefaultRequestHeaders.Accept.Add(new
MediaTypeWithQualityHeaderValue("application/json"));
```



```
// Start the token refresh process when the service is initialized
  StartTokenRefreshProcess();
  _configuration = configuration;
}
public async Task<string> GetAccessTokenAsync()
{
  // Check if we already have a valid token
  //if (!string.IsNullOrEmpty(_accessToken) && DateTime.UtcNow < _tokenExpiry)
  //{
  // return _accessToken;
  //}
  try
  {
    // If the token is invalid, fetch a new one
     var token = await FetchNewAccessTokenAsync();
     return token;
  }
  catch (Exception ex)
    throw new Exception($"Error fetching access token: {ex.Message}");
  }
}
```



```
private async Task<string> FetchNewAccessTokenAsync()
  {
    try
    {
       var formData = new List<KeyValuePair<string, string>>
      {
                                               KeyValuePair<string,
                                                                     string>("client id",
$"{_configuration["PhonePeSettings:MerchantId"]}"),
                                     new KeyValuePair<string,
                                                                  string>("client_secret",
$"{_configuration["PhonePeSettings:SaltKey"]}"),
                                    new KeyValuePair<string, string>("client_version",
$"{_configuration["PhonePeSettings:ClientVersion"] }"),
                                       new KeyValuePair<string, string>("grant type",
$"{ configuration["PhonePeSettings:GrantType"] }")
      };
       var content = new FormUrlEncodedContent(formData);
       // Set the proper content-type header
                                               content.Headers.ContentType
                                                                                    new
MediaTypeHeaderValue("application/x-www-form-urlencoded");
                                                        var
                                                                response
                                                                                   await
_client.PostAsync($"{_configuration["PhonePeSettings:Tokenurl"]}", content);
       var responseContent = await response.Content.ReadAsStringAsync();
```



```
if (response.IsSuccessStatusCode)
         var jsonResponse = JsonConvert.DeserializeObject<dynamic>(responseContent);
         if (jsonResponse?.access_token != null && jsonResponse?.expires_at != null)
         {
           _accessToken = jsonResponse.access_token;
             _tokenExpiry = DateTime.UtcNow.AddSeconds((int)jsonResponse.expires_at -
60); // Subtract 60 sec buffer
           return _accessToken;
         }
         else
         {
           throw new Exception("Failed to get access token: Missing expiration details.");
         }
       }
       else
       {
         throw new Exception($"Failed to get access token: {responseContent}");
       }
    }
    catch (Exception ex)
    {
       throw new Exception($"Error fetching access token: {ex.Message}");
  }
```



```
private void StartTokenRefreshProcess()
{
    // Refresh the token every 5 minutes (before it expires)
    _tokenRefreshTimer = new Timer(async _ =>
    {
        if (_tokenExpiry < DateTime.UtcNow)
        {
            await FetchNewAccessTokenAsync();
            Console.WriteLine(" Token refreshed successfully.");
        }
      }, null, TimeSpan.Zero, TimeSpan.FromMinutes(5)); // Check every 5 minutes
}</pre>
```

### 3.2 Authentication Flow

- 1. Check if a valid cached token exists
- 2. If not, request a new token using client credentials
- 3. Cache the token until expiry (with 60-second buffer)
- 4. Return the token for API requests
- 4. Payment Initiation Process
- 4.1 Payment Request Structure public class PaymentRequest



```
public int Amount { get; set; }

public string plan { get; set; }

public string Currency { get; set; }

public string RedirectUrl { get; set; }

public string Userid { get; set; }
}
```

# 4.2 Payment Initiation Flow

- 1. Receive payment request from client application
- 2. Convert non-INR currencies to INR if needed
- 3. Generate merchant order ID and transaction ID
- 4. Create payment payload with required parameters
- 5. Encode payload in Base64 format
- 6. Generate checksum for authentication
- 7. Send request to PhonePe API
- 8. Return redirect URL to client for payment page embedding

# 4.3 Implementation

```
[HttpPost("initiate")]
public async Task<IActionResult> InitiatePayment([FromBody] PaymentRequest request)
{
    try
    {
        if (request.Currency != "INR")
        {
            request.Amount = await ConvertToINR(request.Amount, request.Currency);
        }
}
```



```
string accessToken = await _phonePeAuthService.GetAccessTokenAsync();
Console.WriteLine("★ Access Token: " + accessToken);
var transactionId = $"MT{DateTime.UtcNow.Ticks}";
var payload = new
{
  merchantOrderId = transactionId,
  amount = request.Amount * 100,
  expireAfter = 1200,
  metaInfo = new
    udf1 = request.Currency,
    udf2 = request.plan,
    udf3 = request.Userid,
    udf4 = request.packagetype
  },
  paymentFlow = new
    type = "PG_CHECKOUT",
    message = "Payment message used for collect requests",
    merchantUrls = new
    {
```



```
redirectUrl = request.RedirectUrl
            }
         }
       };
                  var content = new StringContent(JsonConvert.SerializeObject(payload),
Encoding.UTF8, "application/json");
       using var client = new HttpClient();
       client.DefaultRequestHeaders.Add("Authorization", $"O-Bearer {accessToken}");
                                                                   string
                                                                              apiUrl
$"{ configuration["PhonePeSettings:BaseUrl"]}{ configuration["PhonePeSettings:Endpoint
"]}":
       Console.WriteLine(" Hitting API: " + apiUrl);
       var response = await client.PostAsync(apiUrl, content);
       var responseData = await response.Content.ReadAsStringAsync();
       Console.WriteLine("

Response: " + responseData);
       if (!response.IsSuccessStatusCode)
       {
              return StatusCode((int)response.StatusCode, new { success = false, message =
"PhonePe call failed", details = responseData });
       }
```



```
var jsonObject = JObject.Parse(responseData);
       var accesToken = await _phonePeAuthService.GetAccessTokenAsync();
       return Ok(new
       {
         OrderId = jsonObject["orderId"]?.ToString(),
         RedirectUrl = jsonObject["redirectUrl"]?.ToString(),
         AccessToken = accesToken,
         TransactionId = transactionId
       });
    }
    catch (Exception ex)
    {
       Console.WriteLine("X Exception: " + ex.ToString());
          return StatusCode(500, new { success = false, message = "Internal error", error =
ex.Message });
    }
  }
```

5. Payment Status Verification and Invoice Generation





# 5.1 Status Check Implementation **API**

```
[HttpPost("status/{merchantOrderId}")]
  public async Task<IActionResult> GetPaymentStatus(string merchantOrderId)
  {
    if (string.IsNullOrEmpty(merchantOrderId))
    {
       return BadRequest(new { message = "MerchantTransactionId is required" });
    }
                                                        string
                                                                     apiEndpoint
$"{_configuration["PhonePeSettings:StatusEndpoint"]}/{merchantOrderId}/status";
    using var client = new HttpClient();
                 client.DefaultRequestHeaders.Add("Authorization", $"O-Bearer {await
_phonePeAuthService.GetAccessTokenAsync()}");
                                                    var
                                                             response
                                                                                    await
client.GetAsync($"{_configuration["PhonePeSettings:BaseUrl"]}{apiEndpoint}");
    if (response.StatusCode == HttpStatusCode.NoContent)
    {
       return Ok(new { success = false, status = "No content returned from PhonePe" });
    }
    var responseData = await response.Content.ReadAsStringAsync();
```



```
if (string.IsNullOrWhiteSpace(responseData))
       return Ok(new { success = false, status = "Empty response from PhonePe" });
    }
    var jsonResponse = JsonConvert.DeserializeObject<dynamic>(responseData);
    if (jsonResponse != null && jsonResponse.success == true)
    {
       return Ok(new { success = true, status = jsonResponse.data.state });
    }
    JObject payload = JObject.Parse(responseData);
    if(payload["state"]?.ToString() == "COMPLETED")
    ProcessPaymentSuccess(payload);
    return Ok(responseData);
  }
UI
const checkPaymentStatus = async (merchantOrderId: any, accessToken: any) => {
  try {
   const response = await fetch(
```



```
`${apiurlPhonepeAcc}/status/${merchantOrderId}`,
  method: "POST",
  headers: {
   "Content-Type": "application/json",
   "Authorization": `O-Bearer ${accessToken}`,
  }
);
if (!response.ok) throw new Error("Status check failed");
const data = await response.json();
console.log("Full payment status data:", data);
// Save to localStorage
// localStorage.setItem("paymentResponse", JSON.stringify(data));
localStorage.removeItem("merchantOrderId");
localStorage.removeItem("accessToken");
setPaymentStatus(data.state);
if (data.state === "COMPLETED") {
 if (
```



```
data.paymentDetails &&
      Array.isArray(data.paymentDetails) &&
      data.paymentDetails.length > 0
    ) {
      const now = new Date();
      const formattedDateTime = now.getFullYear() + '-' +
       String(now.getMonth() + 1).padStart(2, '0') + '-' +
       String(now.getDate()).padStart(2, '0') + ' ' +
       String(now.getHours()).padStart(2, '0') + ':' +
       String(now.getMinutes()).padStart(2, '0') + ':' +
       String(now.getSeconds()).padStart(2, '0');
      console.log(formattedDateTime);
            downloadInvoice("Nan", data.orderId, formattedDateTime, data.metaInfo.udf2,
data.amount)
      toast.toast({
       title: "Success",
       description: `Payment succeeded for ${data.metaInfo.udf2}`,
      });
    } else {
      console.warn("Missing paymentDetails in responseData");
    }
   } else if (data.state === "PENDING") {
```



```
// Optionally add retry limit or spinner here
   setTimeout(() => checkPaymentStatus(merchantOrderId, accessToken), 5000);
  } else {
   toast.toast({
    title: "Payment Failed",
     description: `State: ${data.state}`,
   });
  }
 } catch (err) {
  console.error("Status check error:", err);
  toast.toast({
   title: "Error",
   description: "Failed to verify payment status",
  });
 }
};
```

# 5.2 Invoice Generation Implementation

```
UI:
const downloadInvoice = async (
  id: string,
```



```
paymentId: string,
  transactionDate: string,
  description: string,
  amount: string
 ) => {
  debugger;
  try {
    if (id == "") {
     id = "Nan";
   if (id == "Nan") {
    const logoBase64 =
      "paster your LOGO as base64 string here eg:-
data:image/png;base64,iVBORw0KGgoAAAANSUhEUgAABhsAAAYbCAYAAAAGsQss
AAAABHNCSVQICAgIfAhkiAAAAAlwSFlzAAAuIwAALiMBeKU.....
п.
    const htmlContent = `<div style="font-family: Arial, sans-serif; padding: 20px;</pre>
max-width: 800px; margin: auto; border: 1px solid #ccc; border-radius: 8px;">
  <!-- Header -->
  <div style="display: flex; justify-content: space-between; align-items: center;</pre>
margin-bottom: 30px;">
   <div style="max-width: 65%;">
     <div style="font-size: 22px; font-weight: bold;">AGNO INTEL PRIVATE
LIMITED</div>
     <div style="margin-top: 5px; font-size: 12px; line-height: 1.5;">
      Address: Manasarovar, #1, 9C/10A, Second Floor Second Street, <br/>
<br/>
>
      Ayodhya Colony, Velachery, Chennai, Tamil Nadu 600042
     </div>
```



```
</div>
  <div style="max-width: 30%; text-align: right;">
   <img src="${logoBase64}" alt="Company Logo" style="width: 120px; height: auto;" />
  </div>
 </div>
 <!-- Invoice Title -->
 <h1 style="text-align: center; font-size: 26px; margin-bottom: 30px;">Invoice</h1>
 <!-- Invoice Metadata -->
 <div style="font-size: 14px; margin-bottom: 30px;">
  <strong>Order ID:</strong> ${paymentId}
  <strong>Date of issue:</strong> ${transactionDate}
  <strong>Date due:</strong> ${transactionDate}
 </div>
 <!-- Description Table -->
 <table style="width: 100%; border-collapse: collapse; margin-bottom: 25px; font-size:
14px;">
  <thead>
   Description
    Amount
   </thead>
  ${description}
    <td style="border: 1px solid #ddd; padding: 10px; text-align:
right;">${(Number(amount) / 100).toLocaleString("en-IN", {
     style: "currency",
```



```
currency: "INR",
     })}
    <!-- Total Section -->
  <div style="text-align: right; font-size: 15px; line-height: 1.8;">
   <strong>Subtotal:</strong> ${(Number(amount) / 100).toLocaleString("en-IN", {
    style: "currency",
    currency: "INR",
   })}
   <strong>Total:</strong> ${(Number(amount) / 100).toLocaleString("en-IN", {
    style: "currency",
    currency: "INR",
   })}
   <h2 style="margin-top: 10px;">Amount Due: ${(Number(amount) /
100).toLocaleString("en-IN", {
    style: "currency",
    currency: "INR",
   })}</h2>
  </div>
 </div>
    // % Create a hidden container to render HTML string
    const element = document.createElement("div");
    element.innerHTML = htmlContent;
    document.body.appendChild(element); // Temporarily add to DOM (required for
html2pdf)
```



```
const opt = {
     margin: 0.5,
     filename: `invoice.pdf`,
     image: { type: "jpeg", quality: 0.98 },
     html2canvas: { scale: 2 },
     jsPDF: { unit: "in", format: "letter", orientation: "portrait" },
    };
    // ≛ Generate PDF from the element
    html2pdf()
    .set(opt)
    .from(element)
    .save()
    .then(() => {
      document.body.removeChild(element); // 
Clean up after saving
     });
   } else {
    // Send GET request to your backend endpoint
    const response = await axios.get(
`${apiUrlAdvAcc}/DownloadInvoicePdf?invoiceId=${id}&paymentId=${paymentId}`,
      responseType: "blob", // Ensure the response is treated as a file
     }
    );
    // Create a Blob from the response
    const blob = new Blob([response.data], { type: "application/pdf" });
    const downloadUrl = window.URL.createObjectURL(blob);
    // Create a link element to initiate download
```



```
const link = document.createElement("a");
link.href = downloadUrl;
link.download = `Invoice_${paymentId}.pdf`;
document.body.appendChild(link);
link.click();
link.remove();
}
} catch (error) {
  console.error("Error downloading receipt:", error);
  alert("Failed to download receipt.");
}
```

# 6. UI Integration

# 6.1 Payment Page Integration

The PhonePe payment page can be embedded in your UI using the redirect URL returned by the initiate endpoint:

```
// React component example
function PaymentPage({ orderId, redirectUrl }) {
  return (
      <div className="payment-container">
            <h2>Complete Your Payment</h2>
      <iframe
            src={redirectUrl}
            width="100%"
            height="600px"</pre>
```



```
frameBorder="0"
    allow="payment"
   ></iframe>
  </div>
 );
}
6.2 Alternative Redirect Approach
Instead of embedding the page, you can redirect the user:
window.location.href = redirectUrl;
7. Webhook Implementation
7.1 Webhook Controller
[ApiController]
[Route("api/webhook/phonepe")]
public class PhonePeWebhookController: ControllerBase
{
  private readonly IDbHandler _dbHandler;
  private readonly ILogger<PhonePeWebhookController> _logger;
                     public
                                PhonePeWebhookController(IDbHandler
                                                                            dbHandler,
ILogger<PhonePeWebhookController> logger)
  {
```



```
_dbHandler = dbHandler;
    _logger = logger;
  }
  internal static void ProcessPaymentSuccess(string responseData)
  {
    throw new NotImplementedException();
  }
  [HttpPost]
  [AllowAnonymous]
  public async Task<IActionResult> HandleWebhook()
  {
    _logger.LogInformation("Webhook hit: {time}", DateTime.UtcNow);
    // Read body ONCE and reuse
    string requestBody = await new StreamReader(Request.Body).ReadToEndAsync();
                                       _logger.LogInformation("Headers:
                                                                            {headers}",
JsonConvert.SerializeObject(Request.Headers));
    _logger.LogInformation("Body: {body}", requestBody);
    string fallbackLogPath = @"C:\webHookLogs\log.txt";
    Directory.CreateDirectory(Path.GetDirectoryName(fallbackLogPath));
```



```
await
                                    System.IO.File.AppendAllTextAsync(fallbackLogPath,
JsonConvert.SerializeObject(Request.Headers));
    await System.IO.File.AppendAllTextAsync(fallbackLogPath, requestBody);
    try
    {
       if (string.IsNullOrWhiteSpace(requestBody))
      {
         _logger.LogError("Received an empty webhook payload.");
         return BadRequest(new { message = "Invalid webhook payload" });
      }
       JObject json;
       try
         json = JObject.Parse(requestBody);
       catch (JsonReaderException jsonEx)
      {
             _logger.LogError(jsonEx, "Invalid JSON received in PhonePe webhook: {0}",
requestBody);
         return BadRequest(new { message = "Invalid JSON format" });
      }
       string eventType = json["event"]?.ToString();
```



```
var payload = json["payload"];
if (payload == null)
{
  _logger.LogWarning("Missing 'payload' in webhook.");
  return BadRequest(new { message = "Missing 'payload' in webhook." });
}
if (string.IsNullOrWhiteSpace(payload["orderId"]?.ToString()))
{
  _logger.LogWarning("Missing Order ID in payload.");
  return BadRequest(new { message = "Missing Order ID in payload." });
}
try
  switch (eventType)
  {
     case "checkout.order.completed":
       await ProcessPaymentSuccess(payload);
       break;
     case "checkout.order.failed":
       _logger.LogWarning($"Payment failed for Order ID: {payload["orderId"]}");
       break;
```



```
case "pg.refund.failed":
              _logger.LogWarning($"Refund failed for Order ID: {payload["orderId"]}");
              break:
            case "pg.refund.completed":
                              _logger.LogInformation($"Refund completed for Order ID:
{payload["orderId"]}");
              break;
            case "pg.refund.accepted":
                                _logger.LogInformation($"Refund accepted for Order ID:
{payload["orderId"]}");
              break;
            default:
              _logger.LogWarning($"Unhandled event type: {eventType}");
              break;
         }
       }
       catch (Exception innerEx)
       {
         _logger.LogError(innerEx, $"Error while processing event type: {eventType}");
                 return StatusCode(500, new { message = $"Error while processing event:
{eventType}", details = innerEx.Message });
       }
       return Ok(new { message = "Webhook processed successfully" });
    }
```



```
catch (Exception ex)
    {
       logger.LogError(ex, "Unexpected error in webhook handler");
       return StatusCode(500, new { message = "Internal server error", details = ex.Message
});
  }
  private async Task ProcessPaymentSuccess(JToken payload)
  {
    try
    {
       string procedureName = "InsertPhonepetDetails";
       var parameters = new Dictionary<string, object>
    {
       {"@PaymentId", payload["orderId"]?.ToString() ?? string.Empty },
       //{"@Amount", payload["amount"]?.ToString() ?? "0" },
       { "@Amount", (Convert.ToDecimal(payload["amount"]) / 100).ToString() },
            {"@Status", payload["state"]?.ToString() == "COMPLETED" ? "Succeeded" :
"Failed" },
       {"@Currency", payload["metaInfo"]?["udf1"]?.ToString() ?? "INR" },
       {"@plan_name", payload["metaInfo"]?["udf2"]?.ToString() ?? "Default Plan" },
       {"@accountid", payload["metaInfo"]?["udf3"]?.ToString() ?? "Unknown" },
```



```
{"@orderid", payload["paymentDetails"]?[0]?["transactionId"]?.ToString() ?? "" },
       {"@paymenttype", "Phonepe" },
       {"@ReceiptUrl", "" },
       {"@Email", "" },
       {"@productname", "" },
       {"@package_type", payload["metaInfo"]?["udf4"]?.ToString() ?? "Unknown" }
    };
       try
         await Task.Run(() =>
                               _dbHandler.ExecuteNonQuery(procedureName, parameters,
CommandType.StoredProcedure)
         );
         _logger.LogInformation("Payment details saved to DB successfully.");
         // Optional: write to fallback file (use C:\Logs safely)
         string fallbackLogPath = @"C:\Logs\webhook-log.txt";
         Directory.CreateDirectory(Path.GetDirectoryName(fallbackLogPath));
         await System.IO.File.AppendAllTextAsync(fallbackLogPath, $"{DateTime.Now} -
Inserted to DB: {parameters["@PaymentId"]}\n");
       catch (Exception dbEx)
       {
         _logger.LogError(dbEx, "Database error while inserting PhonePe payment data.");
```



```
// Fallback log to file
         string errorLogPath = @"C:\Logs\webhook-errors.txt";
         Directory.CreateDirectory(Path.GetDirectoryName(errorLogPath));
            await System.IO.File.AppendAllTextAsync(errorLogPath, $"{DateTime.Now} -
DB Error: {dbEx.Message}\n");
         throw; // Rethrow to trigger main handler
       }
       try
       {
         var generator = new PhonepeInvoiceGenerator();
         byte[] pdfBytes = generator.GenerateInvoice(payload);
         if (pdfBytes != null)
         {
            var insertInvoiceParams = new Dictionary<string, object>
         {
           { "@PaymentId", payload["orderId"]?.ToString() ?? "" },
           { "@PdfData", pdfBytes },
           { "@CreatedAt", DateTime.UtcNow }
         };
```

try



```
{
              await Task.Run(() =>
                                _dbHandler.ExecuteNonQuery("InsertPhonePeInvoicePdf",
insertInvoiceParams, CommandType.StoredProcedure)
              );
                  _logger.LogInformation("PDF invoice saved to database for Payment ID:
{0}", payload["orderId"]);
            }
            catch (Exception dbEx)
            {
              _logger.LogError(dbEx, "Error saving PDF to DB.");
              throw new ApplicationException("Failed to save PDF invoice to DB", dbEx);
            }
         }
         else
         {
                 _logger.LogWarning("PDF generation returned null for Payment ID: {0}",
payload["orderId"]);
         }
       }
       catch (Exception pdfEx)
       {
                  _logger.LogError(pdfEx, "Error generating PDF for Payment ID: {0}",
payload["orderId"]);
         throw new ApplicationException("Failed to generate PDF", pdfEx);
```



```
}
catch (Exception ex)
{
    _logger.LogError(ex, "Fatal error in ProcessPaymentSuccess.");
    throw; // Rethrow to propagate to caller
}
}
```

- 8. ngrok Setup for Local Webhook Testing
- 8.1 ngrok Installation and Configuration
  - 1. Download and install ngrok from https://ngrok.com/download
  - 2. Sign up for a free ngrok account and get your auth token

Configure ngrok with your auth token:

ngrok config add-authtoken YOUR\_AUTH\_TOKEN

8.2 Start ngrok to Expose Local Webhook Endpoint ngrok http 5000 --domain=your-reserved-domain.ngrok-free.app

Where 5000 is your local application port.

8.3 Configure Webhook URL in PhonePe

Update your payment initiation code to use the ngrok URL as the callback URL:

paymentFlow = new





```
{
  type = "PG_CHECKOUT",
  message = "Payment message used for collect requests",
  merchantUrls = new
  {
    callbackUrl = "https://your-reserved-domain.ngrok-free.app/api/webhook/phonepe",
    redirectUrl = request.RedirectUrl
  }
}
9. Environment Switching (UAT vs Production)
9.1 Configuration Setup
Create an appsettings.json file to manage different environments:
{
 "PhonePe": {
  "Environment": "UAT", // or "Production"
  "UAT": {
   "BaseUrl": "https://api-preprod.phonepe.com/apis/pg-sandbox",
   "MerchantId": "M223ZQK1QQMIZUAT_2503211",
   "SaltKey": "YzU0NDI5NDgt0WZiMi00NDI4LWJl0Dkt0TIz0TExMDYwMGZi",
   "SaltIndex": "1",
   "TokenUrl": "https://api-preprod.phonepe.com/apis/pg-sandbox/v1/oauth/token"
  },
  "Production": {
```



```
"BaseUrl": "https://api.phonepe.com/apis/hermes",
   "MerchantId": "[PRODUCTION_MERCHANT_ID]",
   "SaltKey": "[PRODUCTION_SALT_KEY]",
   "SaltIndex": "1",
   "TokenUrl": "https://api.phonepe.com/apis/hermes/v1/oauth/token"
  }
}
9.2 Configuration Service
public class PhonePeConfigService
{
  private readonly IConfiguration _configuration;
  public PhonePeConfigService(IConfiguration configuration)
  {
    _configuration = configuration;
  }
  public string GetBaseUrl()
  {
    string env = _configuration["PhonePe:Environment"];
    return _configuration[$"PhonePe:{env}:BaseUrl"];
  }
```



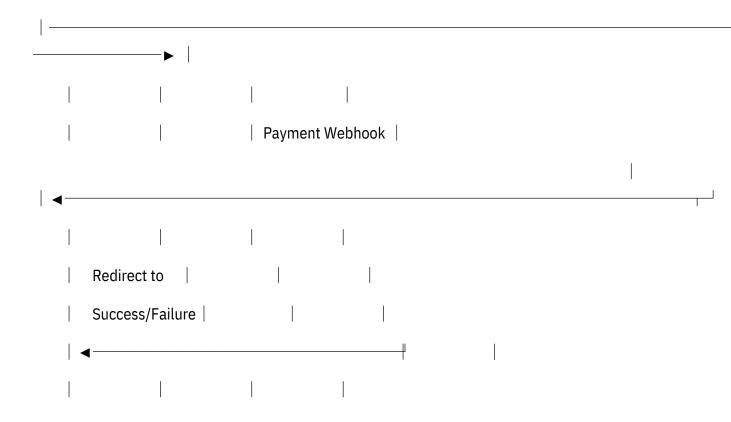
```
public string GetMerchantId()
{
  string env = _configuration["PhonePe:Environment"];
  return _configuration[$"PhonePe:{env}:MerchantId"];
}
public string GetSaltKey()
{
  string env = _configuration["PhonePe:Environment"];
  return _configuration[$"PhonePe:{env}:SaltKey"];
}
public string GetSaltIndex()
{
  string env = _configuration["PhonePe:Environment"];
  return _configuration[$"PhonePe:{env}:SaltIndex"];
}
public string GetTokenUrl()
{
  string env = _configuration["PhonePe:Environment"];
  return _configuration[$"PhonePe:{env}:TokenUrl"];
}
```



}

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# 11. Testing and Troubleshooting

# 11.1 Sandbox Testing Credentials

For UAT testing, use the following test card:

• Card Number: 4111 1111 1111 1111

Expiry: Any future date

● CVV: Any 3 digits

Name: Any name

OTP: 123456



#### 11.2 Common Issues and Solutions

Issue Possible Cause Solution

Authentication Invalid Merchant ID or Verify credentials in configuration

failure Salt Key

Checksum Incorrect checksum Ensure proper concatenation and

mismatch generation encoding

Webhook not ngrok tunnel issue Check ngrok status and logs

received

Invalid currency Non-INR currency Ensure currency conversion function

works correctly

Payment failure Amount too small PhonePe has minimum amount

restrictions (usually ₹1)

# 11.3 Logging Recommendations

Implement comprehensive logging:

- Log all API requests and responses
- Log webhook payloads
- Track payment status transitions
- Monitor ngrok connection status

# 12. Security Considerations

# 12.1 Secure Key Management

- Store Merchant ID and Salt Key in secure vault or environment variables
- Never expose these keys in client-side code
- Rotate keys periodically according to PhonePe policies





# 12.2 Webhook Security

- Always verify webhook signatures
- Use HTTPS for all communication
- Implement request timeout settings
- Validate incoming payload format

#### 12.3 Transaction Data Protection

- Encrypt sensitive payment data in database
- Implement proper access controls
- Follow PCI-DSS guidelines for payment data

# 13. Production Deployment Checklist

# 13.1 Pre-Deployment Steps

- Complete merchant onboarding with PhonePe for production access
- Obtain production Merchant ID and Salt Key
- Update configuration to use production endpoints
- Replace ngrok with proper domain and SSL certificate
- Set up monitoring and alerting

# 13.2 Post-Deployment Verification

- Conduct end-to-end payment tests with minimal amounts
- Verify webhook processing
- Check transaction reports in PhonePe dashboard
- Monitor error logs

### 14. References

- PhonePe API Documentation
- ngrok Documentation
- .NET Core HttpClient Documentation
- ASP.NET Core WebHooks Documentation

