

Task 1.1 – Construct-O-Bot

Welcome to **Task 1.1** of **Construct-O-Bot**!!

Please find the following folders within **Task 1.1** folder.

- ❖ First folder is *Assignment*
 - Please find the following files in this folder:
 - [*Assignment Question.pdf*](#): Follow the instructions in this file to do the assignments on V-REP and Visual Studio IDE software.
 - *Assignment_e.ttt*: Use this file as instructed in *Assignment Question.pdf*
- ❖ Second folder is *Task*
 - Please find the following files in this folder:
 - [*Problem Statement.pdf*](#): Follow the instructions in this file to do the task on V-REP and Visual Studio IDE software.
 - *CB_Task_1.1.ttt*: Use this file as instructed in *Problem Statement.pdf*
- ❖ Third folder is *Tutorial*
 - Go through [*Modules for Robot.pdf*](#) file to learn the basics components of a robot.
 - Go through [*Predef.pdf*](#) to learn about predefined functions to be used in this task.

Programming Instructions:

- ❖ Open Visual Studio and click on **Open the project or solution**.
- ❖ Browse to the folder CB Project located in Task 1 folder.
- ❖ Select *CB_Task_1_Project.sln* and Open it.
- ❖ You can start coding for Assignment and Task 1.1 under the particular function.
- ❖ You will make changes and further additions to your *CB_Task_1_Sandbox.cpp* and *CB_Task_1_Sandbox.h* file.
- ❖ You may declare new functions and global variables.
- ❖ You are NOT permitted to modify files apart from *CB_Task_1_Sandbox.cpp* and *CB_Task_1_Sandbox.h* file.
- ❖ The only exception to this is the *CB_Task_1.cpp* file which contains the main function.

- ❖ In the main function, you are supposed to call only one function eg. `Task_1_1` that will be called in main function. your entire problem statement Logic should be inside this `Task_1_1` function located in `CB_Task_1_Sandbox.cpp`. You can call your defined function in `Task_1_1` only.
- ❖ During evaluation, any other modifications to your main function will NOT be considered.

Build and execute the code:

- ❖ Follow the steps as mentioned above in Programming Instructions.
- ❖ Click on Save before building the solution.
- ❖ Click on *Build* -> *Build Solution* or (*Ctrl+Shift+B*): This will compile your code and report if there is any error.
- ❖ If no errors are found, your code is ready to link with V-REP (Make sure the correct V-REP scene is opened to simulate).
- ❖ Click on **Local Windows Debugger**, a pop-up window of Command Prompt will open and Type Y and Press **Enter** .

You can follow the instruction given in [tutorial](#) to understand the same in a better way.

Submission Instructions for Task 1.1:

You must submit your code for the task given in Task folder. Your submitted folder name should be `CB#****_Task_1.1` where **** is your Team ID. For example, if the Team ID is 143, save it as, `CB#0143_Task_1.1.zip` and submit on the portal.

`CB#****_Task_1.1.zip` file should contain following files:

- ❖ `CB_Task_1_Sandbox.cpp`
- ❖ `CB_Task_1_Sandbox.h`
- ❖ `CB_Task_1.cpp`

NOTE: Deadline for Task 1.1 Submission is November 16th, 2019

All the Best!