

Classroom information

Class time and location

M/W/F from 9:20 am – 10:25 am
Performing Arts M110 (Media Theater)

Final-exam day/time

Monday, June 12, 8:00 am – 11:00 am



Instructor

Dr. Kerry Veenstra

veenstra@ucsc.edu

Engineering 2 Building, Room 247A
(this is a shared office)

Office hours:

Tuesday 10:30 am – 12:30 pm

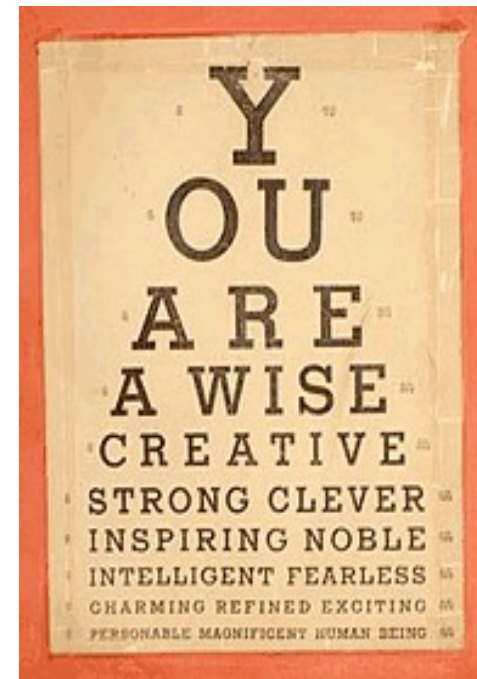
Thursday 2:00 pm – 4:00 pm



I'm totally supportive of DRC accommodations



- Bring me or email me your form ASAP
- Some folks need accommodations for the final only, some may need something for the quizzes: if so, we need to talk SOON!



So where does your grade come from?

- 20% Quizzes (top $n-1$ scores)
 - In class every Friday
 - I drop your lowest quiz score
- 50% Programming Assignments
- 30% Final Exam

I record the classes and post slides. **You** choose if you come to lecture—except for the quizzes.

NOTE: Assigned seats for the final exam

Canvas Web Site

- <https://canvas.ucsc.edu/courses/62884>
- Staff & Schedules (*still under construction*)
 - Office Hours
 - Discussion Section Times
 - Tutors & Times

Painless Way to Learn a Programming Language

Write a series of tiny programs to verify your
understanding of what you read.

Array review

- Declare as `type name[num_elements]`
 - `int name[10];`
- Access as `name[index]`
 - `int a = name[i];`
 - `name[i] = 3;`
- Valid elements are 0 through `num_elements - 1`
 - `name[0]`
 - `name[9]`
 - `name[10]` does not exist! And C gives you no guardrails! (No runtime errors.)
 - `name[-1]` does not exist, either.

Assignment 1 — Due Wed. April 26, 11:59 pm

- Simulate a simplified version of the dice game "Pass the Pigs"
- How to set up
 1. git clone the resources repository
 2. Copy the resources/asgn1/* files into your own asgn1 directory
 - Files names.h and Makefile
 3. Create pig.c
 4. Type the command "make" to compile pig.c
- Next Steps
 1. Create a draft of your design report
 2. Write your program
 3. Update your design report