

```
constexpr
bool parse(const char* const the_string)
{
    return
        the_string[0] == 'I'
        && the_string[1] == 't'
        && the_string[2] == '\''
        && the_string[3] == 's'
        && the_string[4] == ' '
        && the_string[5] == 'a'
        && the_string[6] == ' '
        && the_string[7] == 't'
        && the_string[8] == 'r'
        && the_string[9] == 'a'
        && the_string[10] == 'p'
        && the_string[11] == '!'
    ;
}
```

```
int main()
{
    constexpr bool evil = parse(
#include FILE_NAME
    );

    return evil;
}
```

```
-----
$ cat dark_side
"Come over to the dark side"
$ clang++ -D FILE_NAME=\"dark_side\" -std=c++1y oy.cpp
$ ./a.out
$ echo $?
0
```

```
$ cat trust_your_feelings
"It's a trap!"
$ clang++ -D FILE_NAME=\"trust_your_feelings\" -std=c++1y oy.cpp
$ ./a.out
$ echo $?
1
```