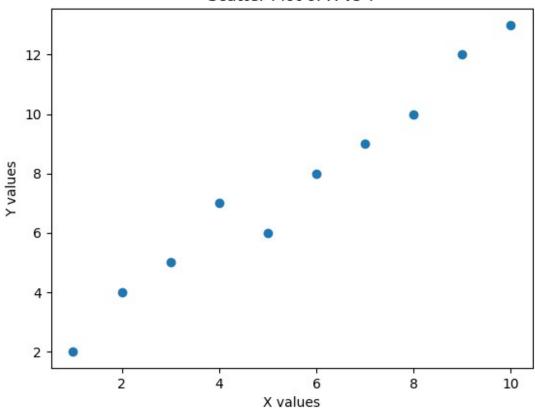
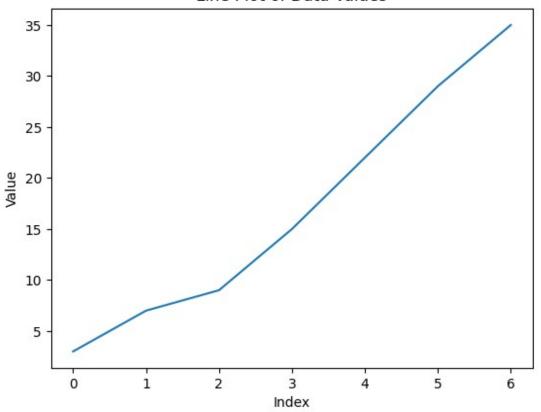
```
# MATPLOTLIB ASSIGNMENT: -
# 1.Create a scatter plot using Matplotlib to visualize the
relationship between two arrays, x and y for the given data.
\# \ x = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
\# y = [2, 4, 5, 7, 6, 8, 9, 10, 12, 13]
# Ans:-
import matplotlib.pyplot as plt
# Data
x = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
y = [2, 4, 5, 7, 6, 8, 9, 10, 12, 13]
# Create a scatter plot
plt.scatter(x, y)
# Add labels and title
plt.xlabel('X values')
plt.ylabel('Y values')
plt.title('Scatter Plot of X vs Y')
# Show plot
plt.show()
```

### Scatter Plot of X vs Y



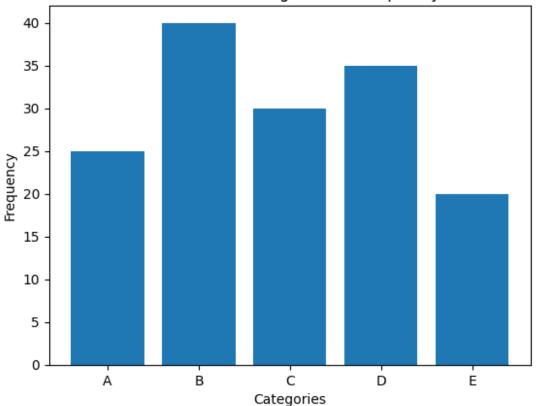
```
# 2.Generate a line plot to visualize the trend of values for the
given data .
# data = np.array([3, 7, 9, 15, 22, 29, 35])
#Ans:-
import matplotlib.pyplot as plt
import numpy as np
# Data
data = np.array([3, 7, 9, 15, 22, 29, 35])
# Create a line plot
plt.plot(data)
# Add labels and title
plt.xlabel('Index')
plt.ylabel('Value')
plt.title('Line Plot of Data Values')
# Show plot
plt.show()
```

#### Line Plot of Data Values



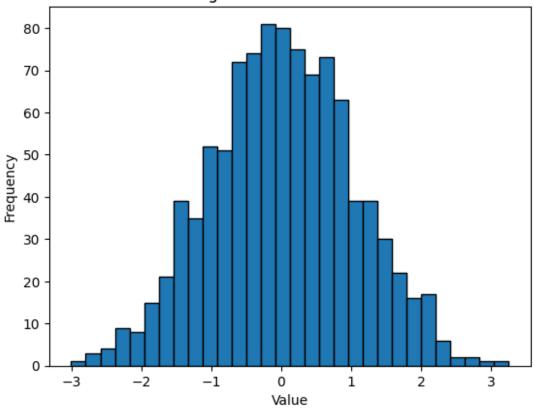
```
# 3.Display a bar chart to represent the frequency of each item in the
given array categories.
# categories = ['A', 'B', 'C', 'D', 'E']
# values = [25, 40, 30, 35, 20]
# Ans:-
import matplotlib.pyplot as plt
# Data
categories = ['A', 'B', 'C', 'D', 'E']
values = [25, 40, 30, 35, 20]
# Create a bar chart
plt.bar(categories, values)
# Add labels and title
plt.xlabel('Categories')
plt.ylabel('Frequency')
plt.title('Bar Chart of Categories vs Frequency')
# Show plot
plt.show()
```

# Bar Chart of Categories vs Frequency



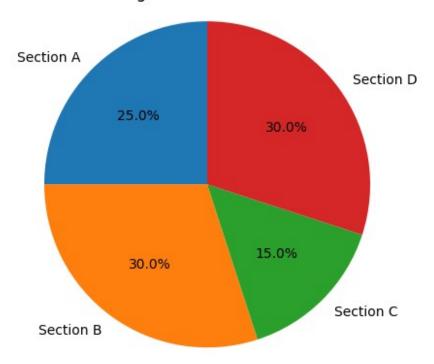
```
# 4.Create a histogram to visualize the distribution of values in the
array data.
\# data = np.random.normal(0, 1, 1000)
#Ans:-
import numpy as np
import matplotlib.pyplot as plt
# Generate data
data = np.random.normal(0, 1, 1000)
# Create a histogram
plt.hist(data, bins=30, edgecolor='black')
# Add labels and title
plt.xlabel('Value')
plt.ylabel('Frequency')
plt.title('Histogram of Data Distribution')
# Show plot
plt.show()
```

## Histogram of Data Distribution



```
# 5. Show a pie chart to represent the percentage distribution of
different sections in the array `sections.
# sections = ['Section A', 'Section B', 'Section C', 'Section D']
# sizes = [25, 30, 15, 30]
#Ans:-
import matplotlib.pyplot as plt
# Data
sections = ['Section A', 'Section B', 'Section C', 'Section D']
sizes = [25, 30, 15, 30]
# Create a pie chart
plt.pie(sizes, labels=sections, autopct='%1.1f%%', startangle=90)
# Equal aspect ratio ensures that pie is drawn as a circle.
plt.axis('equal')
# Add a title
plt.title('Percentage Distribution of Sections')
# Show the plot
plt.show()
```

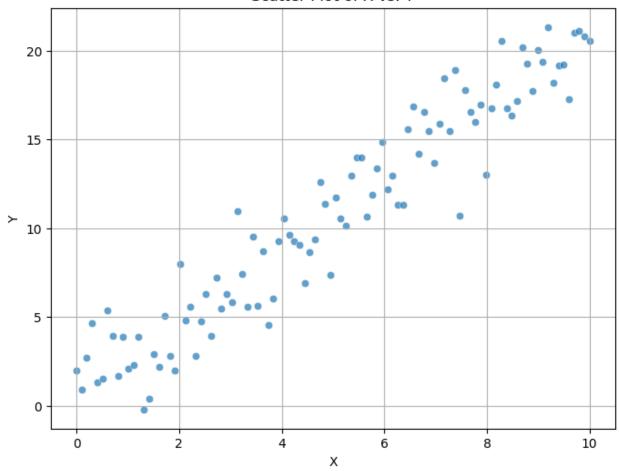
### Percentage Distribution of Sections



```
# SEABORN ASSIGNMENT: -
# 1. Create a scatter plot to visualize the relationship between two
variables, by generating a synthetic dataset.
#Ans:-
import numpy as np
import pandas as pd
import seaborn as sns
import matplotlib.pyplot as plt
# Set seed for reproducibility
np.random.seed(42)
# Number of samples
n \text{ samples} = 100
# Generate synthetic data
x = np.linspace(0, 10, n samples)
y = 2 * x + 1 + np.random.normal(scale=2, size=n samples) # Linear
relationship with noise
# Create a DataFrame
df = pd.DataFrame({'X': x, 'Y': y})
# Create a scatter plot
plt.figure(figsize=(8, 6))
sns.scatterplot(data=df, x='X', y='Y', alpha=0.7)
```

```
plt.title('Scatter Plot of X vs. Y')
plt.xlabel('X')
plt.ylabel('Y')
plt.grid(True)
plt.show()
```

## Scatter Plot of X vs. Y



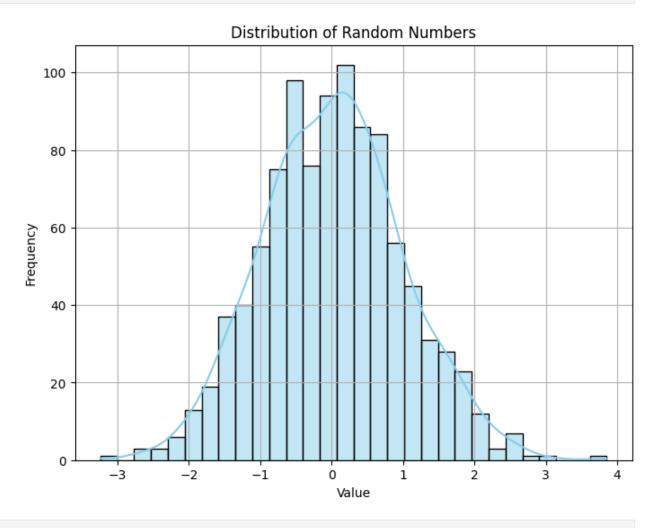
# 2.Generate a dataset of random numbers. Visualize the distribution of a numerical variable.

```
#Ans:-
import numpy as np
import seaborn as sns
import matplotlib.pyplot as plt

# Set seed for reproducibility
np.random.seed(42)
```

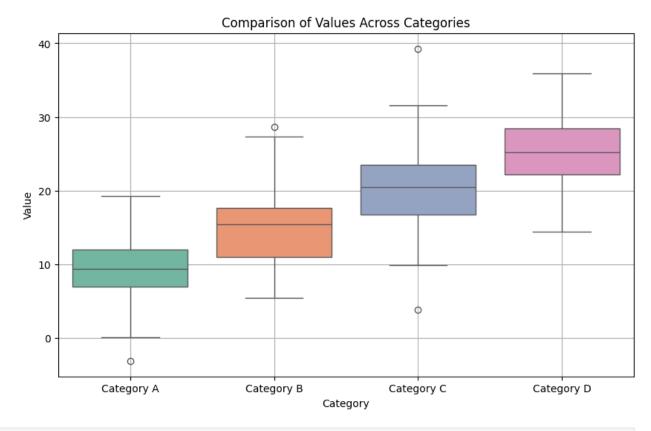
```
# Generate random numbers
data = np.random.normal(loc=0, scale=1, size=1000) # Mean=0, Std=1

# Create a DataFrame
import pandas as pd
df = pd.DataFrame({'Value': data})
# Create a distribution plot
plt.figure(figsize=(8, 6))
sns.histplot(df['Value'], kde=True, bins=30, color='skyblue')
plt.title('Distribution of Random Numbers')
plt.xlabel('Value')
plt.ylabel('Frequency')
plt.grid(True)
plt.show()
```



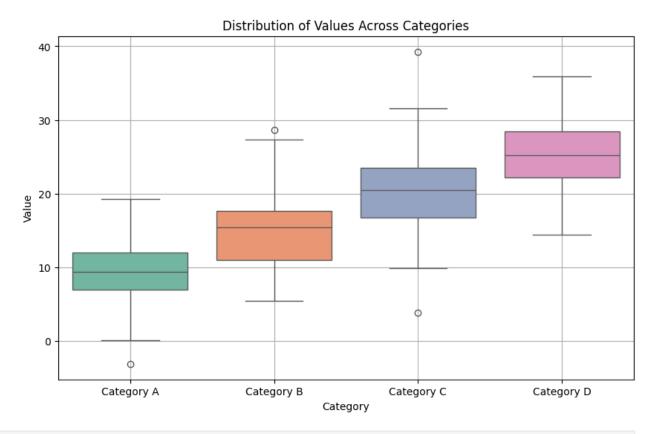
# 3.Create a dataset representing categories and their corresponding values. Compare different categories based on numerical values.

```
#Ans:-
import numpy as np
import seaborn as sns
import matplotlib.pyplot as plt
import pandas as pd
# Set seed for reproducibility
np.random.seed(42)
# Generate synthetic data
categories = ['Category A', 'Category B', 'Category C', 'Category D']
n samples per category = 100
data = {
    'Category': np.repeat(categories, n samples per category),
    'Value': np.concatenate([
        np.random.normal(loc=10 + i * 5, scale=5,
size=n samples per category)
        for i in range(len(categories))
    ])
}
# Create a DataFrame
df = pd.DataFrame(data)
# Create a box plot
plt.figure(figsize=(10, 6))
sns.boxplot(data=df, x='Category', y='Value', palette='Set2')
plt.title('Comparison of Values Across Categories')
plt.xlabel('Category')
plt.ylabel('Value')
plt.grid(True)
plt.show()
<ipython-input-17-d1c36ce88446>:28: FutureWarning:
Passing `palette` without assigning `hue` is deprecated and will be
removed in v0.14.0. Assign the `x` variable to `hue` and set
`legend=False` for the same effect.
  sns.boxplot(data=df, x='Category', y='Value', palette='Set2')
```



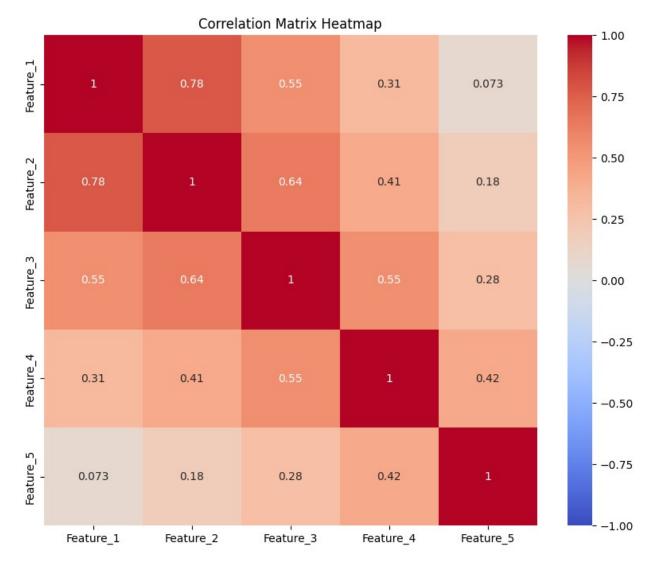
# 4. Generate a dataset with categories and numerical values. Visualize the distribution of a numerical variable across different categories. #Ans:import numpy as np import seaborn as sns import matplotlib.pyplot as plt import pandas as pd # Set seed for reproducibility np.random.seed(42) # Generate synthetic data categories = ['Category A', 'Category B', 'Category C', 'Category D'] n\_samples\_per\_category = 100 # Generate random values for each category  $data = {$ 'Category': np.repeat(categories, n samples per category), 'Value': np.concatenate([ np.random.normal(loc=10 + i \* 5, scale=5, size=n samples per category) for i in range(len(categories))

```
1)
}
# Create a DataFrame
df = pd.DataFrame(data)
# Create a box plot
plt.figure(figsize=(10, 6))
sns.boxplot(data=df, x='Category', y='Value', palette='Set2')
plt.title('Distribution of Values Across Categories')
plt.xlabel('Category')
plt.ylabel('Value')
plt.grid(True)
plt.show()
<ipython-input-18-f46c40fc3061>:30: FutureWarning:
Passing `palette` without assigning `hue` is deprecated and will be
removed in v0.14.0. Assign the `x` variable to `hue` and set
`legend=False` for the same effect.
  sns.boxplot(data=df, x='Category', y='Value', palette='Set2')
```



# 5.Generate a synthetic dataset with correlated features. Visualize the correlation matrix of a dataset using a heatmap.

```
# Ans:-
import numpy as np
import pandas as pd
import seaborn as sns
import matplotlib.pyplot as plt
# Set seed for reproducibility
np.random.seed(42)
# Number of samples and features
n \text{ samples} = 100
n_features = 5
# Generate a random covariance matrix
cov matrix = np.array([[1, 0.8, 0.6, 0.4, 0.2],
                       [0.8, 1, 0.7, 0.5, 0.3],
                       [0.6, 0.7, 1, 0.6, 0.4],
                       [0.4, 0.5, 0.6, 1, 0.5],
                       [0.2, 0.3, 0.4, 0.5, 1]])
# Generate data with the specified covariance matrix
mean = np.zeros(n features)
data = np.random.multivariate_normal(mean, cov_matrix, size=n_samples)
# Create a DataFrame
df = pd.DataFrame(data, columns=[f'Feature {i+1}' for i in
range(n features)])
# Compute the correlation matrix
corr matrix = df.corr()
# Create a heatmap
plt.figure(figsize=(10, 8))
sns.heatmap(corr matrix, annot=True, cmap='coolwarm', vmin=-1, vmax=1,
center=0)
plt.title('Correlation Matrix Heatmap')
plt.show()
```



```
import plotly.express as px
# Set seed for reproducibility
np.random.seed(30)
# Generate synthetic data
data = {
    'X': np.random.uniform(-10, 10, 300),
    'Y': np.random.uniform(-10, 10, 300),
    'Z': np.random.uniform(-10, 10, 300)
}
# Create a DataFrame
df = pd.DataFrame(data)
# Create a 3D scatter plot
fig = px.scatter_3d(df, x='X', y='Y', z='Z', title='3D Scatter Plot of
Data Points')
# Show the plot
fig.show()
# 2.. Using the Student Grades, create a violin plot to display the
distribution of scores across different grade categories.
#np.random.seed(15)
#data = {
     'Grade': np.random.choice(['A', 'B', 'C', 'D', 'F'], 200),
     'Score': np.random.randint(50, 100, 200)
#}
#df = pd.DataFrame(data)
# 1.Using the sales data, generate a heatmap to visualize the
variation in sales across
# different months and days.
#np.random.seed(20)
#data = {
     'Month': np.random.choice(['Jan', 'Feb', 'Mar', 'Apr', 'May'],
100),
     'Day': np.random.choice(range(1, 31), 100),
     'Sales': np.random.randint(1000, 5000, 100)
#}
#df = pd.DataFrame(data)
#Ans:-
import numpy as np
import pandas as pd
import plotly.express as px
```

```
# Set seed for reproducibility
np.random.seed(15)
# Generate synthetic student grades data
data grades = {
    'Grade': np.random.choice(['A', 'B', 'C', 'D', 'F'], 200),
    'Score': np.random.randint(50, 100, 200)
}
# Create a DataFrame
df grades = pd.DataFrame(data grades)
# Create a violin plot
fig grades = px.violin(df grades, y='Score', x='Grade', box=True,
points='all', title='Distribution of Scores Across Different Grades')
# Show the plot
fig grades.show()
import numpy as np
import pandas as pd
import plotly.express as px
# Set seed for reproducibility
np.random.seed(20)
# Generate synthetic sales data
data sales = {
    'Month': np.random.choice(['Jan', 'Feb', 'Mar', 'Apr', 'May'],
    'Day': np.random.choice(range(1, 31), 100),
    'Sales': np.random.randint(1000, 5000, 100)
}
# Create a DataFrame
df sales = pd.DataFrame(data sales)
# Pivot the DataFrame to get a matrix format for heatmap
heatmap data = df sales.pivot table(index='Day', columns='Month',
values='Sales', aggfunc='mean')
# Create a heatmap
fig sales = px.imshow(heatmap data, title='Sales Heatmap Across
Different Months and Days', color continuous scale='Viridis')
# Show the plot
fig sales.show()
# 3. Using the sales data, generate a heatmap to visualize the
variation in sales across different months and days.
#np.random.seed(20)
```

```
\#data = \{
    'Month': np.random.choice(['Jan', 'Feb', 'Mar', 'Apr', 'May'],
100),
     'Day': np.random.choice(range(1, 31), 100),
     'Sales': np.random.randint(1000, 5000, 100)
#}
#df = pd.DataFrame(data)
#Ans:-
import numpy as np
import pandas as pd
import plotly.express as px
# Set seed for reproducibility
np.random.seed(20)
# Generate synthetic sales data
data = {
    'Month': np.random.choice(['Jan', 'Feb', 'Mar', 'Apr', 'May'],
    'Day': np.random.choice(range(1, 31), 100),
    'Sales': np.random.randint(1000, 5000, 100)
}
# Create a DataFrame
df = pd.DataFrame(data)
# Pivot the DataFrame to get a matrix format for heatmap
heatmap data = df.pivot table(index='Day', columns='Month',
values='Sales', aggfunc='mean')
# Create a heatmap
fig = px.imshow(
    heatmap data,
    title='Sales Heatmap Across Different Months and Days',
    color continuous scale='Viridis',
    labels={'color': 'Sales'},
    aspect='auto'
)
# Show the plot
fig.show()
# 4. Using the given x and y data, generate a 3D surface plot to
visualize the function Z = \sin(\operatorname{sgrt}(x^2+y^2)).
\#x = np.linspace(-5, 5, 100)
\#y = np.linspace(-5, 5, 100)
\#x, y = np.meshgrid(x, y)
\#z = np.sin(np.sqrt(x^{**}2 + y^{**}2))
\#data = \{
```

```
'X': x.flatten(),
# 'Y': y.flatten(),
#
     'Z': z.flatten()
#}
#df = pd.DataFrame(data)
#Ans:-
import numpy as np
import pandas as pd
import plotly graph objects as go
# Generate the data
x = np.linspace(-5, 5, 100)
y = np.linspace(-5, 5, 100)
x, y = np.meshgrid(x, y)
z = np.sin(np.sqrt(x**2 + y**2))
data = {
    'X': x.flatten(),
    'Y': y.flatten(),
    'Z': z.flatten()
df = pd.DataFrame(data)
# Create the 3D surface plot
fig = go.Figure(data=[go.Surface(z=z, x=x, y=y)])
# Update the layout
fig.update layout(
    title='3D Surface Plot of Z = \sin(\operatorname{sqrt}(x^2 + y^2))',
    scene=dict(
        xaxis_title='X',
        yaxis title='Y',
        zaxis title='Z'
    )
)
# Show the plot
fig.show()
# 5.Using the given dataset, create a bubble chart to represent each
country's population (y-axis), GDP (xaxis), and bubble size
proportional to the population.
#np.random.seed(25)
#data = {
    'Country': ['USA', 'Canada', 'UK',
#'Germany', 'France'],
    'Population':
```

```
#np.random.randint(100, 1000, 5),
    'GDP': np.random.randint(500, 2000,
#5)
#}
#df = pd.DataFrame(data)
#Ans:-
import numpy as np
import pandas as pd
import plotly.express as px
# Set seed for reproducibility
np.random.seed(25)
# Generate the dataset
data = {
    'Country': ['USA', 'Canada', 'UK', 'Germany', 'France'],
    'Population': np.random.randint(100, 1000, 5),
    'GDP': np.random.randint(500, 2000, 5)
}
# Create a DataFrame
df = pd.DataFrame(data)
# Create the bubble chart
fig = px.scatter(
    df,
    x='GDP',
    y='Population',
    size='Population',
    color='Country',
    hover name='Country',
    title='Bubble Chart of Country Population vs GDP',
    size max=60 # Adjust the maximum bubble size for better
visualization
# Show the plot
fig.show()
# BOKEH ASSIGNMENT: -
# 1.Create a Bokeh plot displaying a sine wave. Set x-values from 0 to
10 and y-values as the sine of x.
#Ans:-
import numpy as np
from bokeh.plotting import figure, show, output notebook
```

```
# Display plots in the notebook
output notebook()
# Generate data
x = np.linspace(0, 10, 500)
y = np.sin(x)
# Create a Bokeh figure
p = figure(title="Sine Wave", x axis label='x', y axis label='sin(x)')
# Add a line renderer with the data
p.line(x, y, legend label='sin(x)', line width=2)
# Show the plot
show(p)
"'use strict';\n(function(root) {\n function now() {\n return new
Date();\n }\n\n const force = true;\n\n if (typeof
root. bokeh onload callbacks === \"undefined\" || force === true) {\n
root. bokeh onload callbacks = [];\n root. bokeh is loading =
\"undefined\" || force === true) {\n root._bokeh_timeout =
Date.now() + 5000;\n root. bokeh failed load = false;\n }\n\n
const NB LOAD WARNING = {'data': {'text/html':\n
style='background-color: #fdd'>\\n\"+\n \"\\n\"+\n
\"BokehJS does not appear to have successfully loaded. If loading
BokehJS from CDN, this \\n\"+\n \"may be due to a slow or bad
network connection. Possible fixes:\\n\"+\n
                                         \"\\n\"+\n
\"\\n\"+\n
               \"re-rerun `output notebook()` to attempt to
load from CDN again, or\\n\"+\n \"use INLINE resources
instead, as so:\\n\"+\n
                             \"\\n\"+\n \"<code>\\n\"+\n
\"from bokeh.resources import INLINE\\n\"+\n
\"output notebook(resources=INLINE)\\n\"+\n \"</code>\\n\"+\n
\"</div>\"}};\n\n function display loaded(error = null) {\n
el = document.getElementById(null);\n if (el != null) {\n
return
                                                       return
\"BokehJS failed to load.\";\n
                                              } else {\n
                                   }\n
const prefix = `BokehJS ${root.Bokeh.version}`;\n
                                                     if (error
                     return `${prefix} successfully loaded.`;\n
== null) {\n
} else {\n
                   return `${prefix} <b>encountered errors</b>
while loading and may not function as expected. ';\n
                                                       }\n
}\n
        })();\n
                   el.innerHTML = html;\n\n
                                              if (error != null)
          const wrapper = document.createElement(\"div\");\n
{\n
wrapper.style.overflow = \"auto\";\n wrapper.style.height =
               wrapper.style.resize = \"vertical\";\n
\"5em\";\n
content = document.createElement(\"div\"):\n
content.style.fontFamily = \"monospace\";\n
content.style.whiteSpace = \"pre-wrap\";\n
```

```
content.style.backgroundColor = \"rgb(255, 221, 221)\";\n
content.textContent = error.stack ?? error.toString();\n
wrapper.append(content);\n
                                                       el.append(wrapper);\n
                                                                                                    }\n
else if (Date.now() < root. bokeh timeout) {\n</pre>
                                                                                     setTimeout(() =>
try {\n
root. bokeh onload callbacks.forEach(function(callback) {\n
                                                                                                              if
                                                 callback():\n
                                                                                              } finally {\
(callback != null)\n
                                                                                });\n
           delete root. bokeh onload callbacks\n
                                                                               }\n
console.debug(\"Bokeh: all callbacks have finished\");\n }\n\n
function load libs(css urls, js urls, callback) {\n if (css urls ==
null) css\_urls = []; \ if (js\_urls == null) js\_urls = []; \ n\ null) s_urls = []; \ n\ null] s_urls 
root._bokeh_onload callbacks.push(callback);\n
(root. bokeh is loading > 0) {\n
                                                          console.debug(\"Bokeh: BokehJS
is being loaded, scheduling callback at\", now());\n
                            if (js urls == null || js urls.length === 0) {\n
null;\n
                  }\n
                                                                   }\n
run callbacks();\n
                                      return null;\n
console.debug(\"Bokeh: BokehJS not loaded, scheduling load and
callback at\", now());\n
                                              root. bokeh is loading = css urls.length +
is urls.length;\n\n
                                  function on_load() {\n
root. bokeh is loading--;\n if (root. bokeh is loading === 0) {\n
console.debug(\"Bokeh: all BokehJS libraries/stylesheets loaded\");\n
                                                              function on error(url) {\n
run callbacks()\n
                                     }\n
                                                }\n\n
console.error(\"failed to load \" + url);\n
                                                                            }\n\n
                                                                                           for (let i =
0; i < css urls.length; i++) {\n
                                                              const url = css urls[i];\n
const element = document.createElement(\"link\");\n
element.onload = on load;\n
                                                      element.onerror = on error.bind(null,
                     element.rel = \"stylesheet\";\n element.type =
url);\n
\"text/css\";\n
                                  element.href = url;\n
                                                                            console.debug(\"Bokeh:
injecting link tag for BokehJS stylesheet: \", url);\n
document.body.appendChild(element);\n }\n\n
                                                                                 for (let i = 0; i <
                                                 const url = js_urls[i];\n
js urls.length; i++) {\n
element = document.createElement('script');\n
                                                                                   element.onload =
                          element.onerror = on error.bind(null, url);\n
on load;\n
element.async = false;\n
                                                element.src = url;\n
console.debug(\"Bokeh: injecting script tag for BokehJS library: \",
                     document.head.appendChild(element);\n
url);\n
                                                                                        }\n };\n\n
function inject raw css(css) {\n
                                                        const element =
document.createElement(\"style\");\n
element.appendChild(document.createTextNode(css));\n
[\"https://cdn.bokeh.org/bokeh/release/bokeh-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-gl-3.4.3.min.js\"
\"https://cdn.bokeh.org/bokeh/release/bokeh-widgets-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-tables-3.4.3.min.js\"
\"https://cdn.bokeh.org/bokeh/release/bokeh-mathjax-3.4.3.min.js\"];\n
const css urls = []; \n\n const inline js = [ function(Bokeh) \{\n\}
Bokeh.set_log_level(\"info\");\n     },\nfunction(Bokeh) {\n
n ];\n\n function run inline js() {\n if (root.Bokeh !==
```

```
for (let i =
root.Bokeh);\n
                }\n\n
                           } catch (error) {throw error;\n
                                                               }}
else if (Date.now() < root. bokeh timeout) {\n</pre>
setTimeout(run inline js, 100);\n
                                   } else if (!
root. bokeh failed load) {\n console.log(\"Bokeh: BokehJS failed
to load within specified timeout.\");\n root. bokeh failed load =
          } else if (force !== true) \{\n const cel\overline{l} = $
true:\n
(document.getElementById(null)).parents('.cell').data().cell;\n
cell.output area.append execute result(NB LOAD WARNING)\n
n if (root. bokeh is loading === 0) {\n console.debug(\"Bokeh:
BokehJS loaded, going straight to plotting\");\n
                                                  run inline js();\n
             load_libs(css_urls, js_urls, function() {\n
} else {\n
console.debug(\"Bokeh: BokehJS plotting callback run at\", now());\n
run inline js();\n });\n }\n}(window));"
\mathbf{H}^{-}\mathbf{H}
# 2.Create a Bokeh scatter plot using randomly generated x and y
values. Use different sizes and colors for the markers based on the
'sizes' and 'colors' columns.
#Ans:-
import numpy as np
import pandas as pd
from bokeh.plotting import figure, show, output notebook
from bokeh.io import curdoc
from bokeh.models import ColumnDataSource
# Display plots in the notebook
output notebook()
# Generate random data
np.random.seed(42)
n = 100
x = np.random.rand(n) * 10
y = np.random.rand(n) * 10
sizes = np.random.randint(10, 100, n) # Marker sizes
colors = np.random.choice(['red', 'green', 'blue', 'orange',
'purple'], n) # Marker colors
# Create a DataFrame
df = pd.DataFrame({'x': x, 'y': y, 'sizes': sizes, 'colors': colors})
# Convert DataFrame to ColumnDataSource
source = ColumnDataSource(df)
# Create a Bokeh figure
p = figure(title="Scatter Plot with Variable Marker Sizes and Colors",
x axis label='x', y axis label='y')
```

```
# Add a scatter renderer with the data
p.scatter(x='x', y='y', size='sizes', color='colors',
legend_field='colors', source=source, fill alpha=0.6)
# Show the plot
show(p)
"'use strict';\n(function(root) {\n function now() {\n return new
Date();\n }\n\n const force = true;\n\n if (typeof
root._bokeh_onload_callbacks === \"undefined\" || force === true) {\n
root._bokeh_onload_callbacks = [];\n root._bokeh_is_loading =
undefined;\n }\n\n if (typeof (root. bokeh timeout) ===
\"undefined\" || force === true) {\n
                                  root. bokeh timeout =
Date.now() + 5000;\n root. bokeh failed load = false;\n \n\n
const NB LOAD WARNING = {'data': {'text/html':\n
style='background-color: #fdd'>\\n\"+\n
\"BokehJS does not appear to have successfully loaded. If loading
BokehJS from CDN, this \\n\"+\n \"may be due to a slow or bad
network connection. Possible fixes:\\n\"+\n \"\\n\"+\n
\"\\n\"+\n \"re-rerun `output notebook()` to attempt to
load from CDN again, or\\n\"+\n \"use INLINE resources
instead, as so: \n\"+\n \"<code>\n\"+\n
\"from bokeh.resources import INLINE\\n\"+\n
\"output notebook(resources=INLINE)\\n\"+\n \"</code>\\n\"+\n
\''' < /div > \''' \} ; \n\n function display_loaded(error = null) {\n}
if (typeof root.Bokeh ===
                                                      return
\"BokehJS is loading ...\";\n
                                 } else {\n
                                                     return
\"BokehJS failed to load.\";\n
                                            } else {\n
                                  }\n
const prefix = `BokehJS ${root.Bokeh.version}`;\n
== null) {\n
               return `${prefix} successfully loaded.`;\n
                  return `${prefix} <b>encountered errors</b>
} else {\n
while loading and may not function as expected. ';\n
                   el.innerHTML = html;\n\n if (error != null)
}\n
       })();\n
         const wrapper = document.createElement(\"div\");\n
{\n
wrapper.style.overflow = \"auto\";\n wrapper.style.height =
               wrapper.style.resize = \"vertical\";\n
\"5em\";\n
content = document.createElement(\"div\");\n
content.style.fontFamily = \"monospace\";\n
content.style.whiteSpace = \"pre-wrap\";\n
content.style.backgroundColor = \"rgb(255, 221, 221)\";\n
content.textContent = error.stack ?? error.toString();\n
wrapper.append(content);\n el.append(wrapper);\n
                                                     }\n
else if (Date.now() < root. bokeh timeout) {\n setTimeout(() =>
{\n try {\n
```

```
root. bokeh onload callbacks.forEach(function(callback) {\n
                                                                                 });\n    } finally {\
(callback != null)\n
                                                  callback();\n
           delete root._bokeh_onload_callbacks\n
                                                                                }\n
console.debug(\"Bokeh: all callbacks have finished\");\n }\n\n
function load libs(css urls, js urls, callback) {\n if (css urls ==
null) css\_urls = []; \ if (js\_urls == null) js\_urls = []; \ n\ null) s_urls = []; \ n\ null] s_urls 
root. bokeh onload callbacks.push(callback);\n
(root. bokeh is loading > 0) {\n
                                                               console.debug(\"Bokeh: BokehJS
is being loaded, scheduling callback at\", now());\n
null;\n
                }\n if (js urls == null || js urls.length === 0) {\n
run callbacks();\n
                                        return null;\n
                                                                      }\n
console.debug(\"Bokeh: BokehJS not loaded, scheduling load and
                                               root._bokeh_is_loading = css urls.length +
callback at\", now());\n
is urls.length;\n\n
                                     function on load() {\n
root. bokeh is loading--;\n
                                                  if (root._bokeh_is_loading === 0) {\n
console.debug(\"Bokeh: all BokehJS libraries/stylesheets loaded\");\n
run callbacks()\n
                                     }\n
                                                }\n\n
                                                              function on_error(url) {\n
console.error(\"failed to load \" + url);\n
                                                                              }\n\n
                                                                                             for (let i =
0; i < css urls.length; i++) {\n
                                                           const url = css urls[i];\n
const element = document.createElement(\"link\");\n
element.onload = on load;\n element.onerror = on error.bind(null,
                      element.rel = \"stylesheet\";\n
url);\n
                                                                                   element.type =
\"text/css\";\n
                                   element.href = url;\n
                                                                              console.debug(\"Bokeh:
injecting link tag for BokehJS stylesheet: \", url);\n
document.body.appendChild(element);\n }\n\n
                                                                                 for (let i = 0; i <
is urls.length; i++) {\n
                                           const url = js urls[i];\n
element = document.createElement('script');\n
                                                                                     element.onload =
                          element.onerror = on error.bind(null, url);\n
on load;\n
element.async = false;\n
                                                 element.src = url;\n
console.debug(\"Bokeh: injecting script tag for BokehJS library: \",
                     document.head.appendChild(element);\n
                                                                                         }\n };\n\n
url);\n
function inject raw css(css) {\n
                                                            const element =
document.createElement(\"style\");\n
element.appendChild(document.createTextNode(css));\n
document.body.appendChild(element);\n }\n\n const is urls =
[\"https://cdn.bokeh.org/bokeh/release/bokeh-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-gl-3.4.3.min.js\"
\"https://cdn.bokeh.org/bokeh/release/bokeh-widgets-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-tables-3.4.3.min.js\"
\"https://cdn.bokeh.org/bokeh/release/bokeh-mathjax-3.4.3.min.js\"];\n
const css urls = [];\n\n const inline js = [
                                                                                function(Bokeh) {\n
Bokeh.set log level(\"info\");\n
                                                        },\nfunction(Bokeh) {\n
n ];\n\n function run_inline_js() {\n if (root.Bokeh !==
undefined || force === true) {\n
                                                           try {\n
                                                                                               for (let i =
0; i < inline js.length; i++) {\n
                                                                inline js[i].call(root,
                                                } catch (error) {throw error;\n
root.Bokeh);\n
                             }\n\n
                                                                                                              }}
else if (Date.now() < root. bokeh timeout) {\n</pre>
setTimeout(run inline js, 100);\n } else if (!
root._bokeh_failed_load) {\n console.log(\"Bokeh: BokehJS failed
```

```
to load within specified timeout.\");\n
true;\n } else if (force !== true) {\n const cell = $
(document.getElementById(null)).parents('.cell').data().cell;\n
cell.output area.append execute result(NB LOAD WARNING)\n
n if (root. bokeh is loading === 0) {\n console.debug(\"Bokeh:
BokehJS loaded, going straight to plotting\");\n
                                                   run inline js();\n
             load libs(css urls, js urls, function() {\n
console.debug(\"Bokeh: BokehJS plotting callback run at\", now());\n
run inline js();\n });\n }\n}(window));"
# 3. Generate a Bokeh bar chart representing the counts of different
fruits using the following dataset.
#fruits = ['Apples', 'Oranges', 'Bananas', 'Pears']
\#counts = [20, 25, 30, 35]
#Ans:-
from bokeh.plotting import figure, show
from bokeh.io import output notebook
# Output to notebook (or use output file('filename.html') for a
standalone HTML file)
output notebook()
# Data
fruits = ['Apples', 'Oranges', 'Bananas', 'Pears']
counts = [20, 25, 30, 35]
# Create a figure
p = figure(x range=fruits, height=350, title="Fruit Counts",
           toolbar location=None, tools="", x axis label="Fruits",
y axis label="Count")
# Add bars to the figure
p.vbar(x=fruits, top=counts, width=0.9)
# Add labels
p.xgrid.grid line color = None
p.y range.start = 0
p.axis.minor tick line color = None
p.outline_line color = None
# Show the plot
show(p)
"'use strict';\n(function(root) {\n function now() {\n
                                                            return new
Date();\n }\n\n const force = true;\n\n if (typeof
root. bokeh onload callbacks === \"undefined\" || force === true) {\n
root. bokeh onload callbacks = [];\n root. bokeh is loading =
undefined;\n }\n\n\n if (typeof (root. bokeh timeout) ===
```

```
\"undefined\" || force === true) {\n
                                    root. bokeh timeout =
Date.now() + 5000;\n root. bokeh failed load = false;\n \\n\n
const NB LOAD WARNING = {'data': {'text/html':\n
style='background-color: #fdd'>\\n\"+\n
                                        \"\\n\"+\n
\"BokehJS does not appear to have successfully loaded. If loading
BokehJS from CDN, this \n\ "may be due to a slow or bad
network connection. Possible fixes:\\n\"+\n \"\\n\"+\n
\"\\n\"+\n \"re-rerun `output notebook()` to attempt to
load from CDN again, or\\n\"+\n
                                    \"use INLINE resources
instead, as so:\n\"+\n \"<code>\n\"+\n
\"from bokeh.resources import INLINE\\n\"+\n
\"output notebook(resources=INLINE)\\n\"+\n
                                           \"</code>\\n\"+\n
\"</div>\"}};\n\n function display_loaded(error = null) {\n
const html = (() \Rightarrow {\n}
                            if (typeof root.Bokeh ===
\"undefined\") {\n
                         if (error == null) {\n
                                                          return
\"BokehJS is loading ...\";\n
                                    } else {\n
                                                         return
\"BokehJS failed to load.\";\n
                                               } else {\n
                                     }\n
const prefix = `BokehJS ${root.Bokeh.version}`;\n
                     return `${prefix} successfully loaded.`;\n
== null) {\n
                    return `${prefix} <b>encountered errors</b>
} else {\n
while loading and may not function as expected. `;\n
                    el.innerHTML = html;\n\n
                                                if (error != null)
}\n
        })();\n
         const wrapper = document.createElement(\"div\");\n
wrapper.style.overflow = \"auto\";\n wrapper.style.height =
                wrapper.style.resize = \"vertical\";\n
\"5em\";\n
content = document.createElement(\"div\");\n
content.style.fontFamily = \"monospace\";\n
content.style.whiteSpace = \"pre-wrap\";\n
content.style.backgroundColor = \"rgb(255, 221, 221)\";\n
content.textContent = error.stack ?? error.toString();\n
wrapper.append(content);\n
                          el.append(wrapper);\n
else if (Date.now() < root._bokeh_timeout) {\n</pre>
                                                setTimeout(() =>
display loaded(error), 100);\n }\n function run_callbacks()
      try {\n
root. bokeh onload callbacks.forEach(function(callback) {\n
                                                              if
(callback != null)\n
                            callback();\n
                                             });\n    } finally {\
      delete root. bokeh onload callbacks\n
                                            }\n
console.debug(\"Bokeh: all callbacks have finished\");\n }\n\n
function load libs(css urls, js urls, callback) {\n if (css urls ==
null) css urls = [];\n if (js urls == null) js urls = [];\n\n
root. bokeh onload callbacks.push(callback);\n
                                              if
(root. bokeh is loading > 0) {\n console.debug(\"Bokeh: BokehJS
is being loaded, scheduling callback at\", now());\n return
               if (js_urls == null || js_urls.length === 0) {\n
         }\n
                                      }\n
run_callbacks();\n
                      return null;\n
console.debug(\"Bokeh: BokehJS not loaded, scheduling load and
callback at\", now());\n root._bokeh_is_loading = css_urls.length +
js urls.length;\n\n function on load() {\n
```

```
root. bokeh is loading--;\n if (root. bokeh is loading === 0) {\n
console.debug(\"Bokeh: all BokehJS libraries/stylesheets loaded\");\n
run callbacks()\n
                      }\n
                             }\n\n
                                     function on error(url) {\n
console.error(\"failed to load \" + url);\n
                                              }\n\n
                                                       for (let i =
0; i < css urls.length; i++) {\n}
                                  const url = css urls[i];\n
const element = document.createElement(\"link\");\n
element.onload = on load;\n
                                element.onerror = on error.bind(null,
            element.rel = \"stylesheet\";\n element.type =
url);\n
\"text/css\";\n
                    element.href = url;\n
                                              console.debug(\"Bokeh:
injecting link tag for BokehJS stylesheet: \", url);\n
document.body.appendChild(element);\n
                                       }\n\n
                                                for (let i = 0; i <
js urls.length; i++) {\n
                             const url = js_urls[i];\n
element = document.createElement('script');\n
                                                  element.onload =
               element.onerror = on error.bind(null, url);\n
element.async = false;\n
                             element.src = url;\n
console.debug(\"Bokeh: injecting script tag for BokehJS library: \",
            document.head.appendChild(element); \n
                                                    }\n };\n\n
function inject raw css(css) {\n
                                const element =
document.createElement(\"style\");\n
element.appendChild(document.createTextNode(css));\n
document.body.appendChild(element);\n }\n\n const is urls =
[\"https://cdn.bokeh.org/bokeh/release/bokeh-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-gl-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-widgets-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-tables-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-mathjax-3.4.3.min.js\"];\n
const css urls = [];\n\n const inline js = [
                                               function(Bokeh) {\n
Bokeh.set log level(\"info\");\n      },\nfunction(Bokeh) {\n
n ];\n\n function run_inline_js() {\n if (root.Bokeh !==
undefined || force === true) {\n
                                                        for (let i =
                                   try {\n
0; i < inline js.length; i++) {\n
                                    inline js[i].call(root,
                            } catch (error) {throw error;\n
root.Bokeh);\n
                                                                 }}
                 }\n\n
else if (Date.now() < root. bokeh timeout) {\n</pre>
setTimeout(run inline js, 100);\n } else if (!
root. bokeh failed load) {\n
                                console.log(\"Bokeh: BokehJS failed
to load within specified timeout.\");\n
                                           root. bokeh failed load =
          } else if (force !== true) {\n
                                              const cell = $
true;\n
(document.getElementById(null)).parents('.cell').data().cell;\n
cell.output area.append execute result(NB LOAD WARNING)\n
n if (root. bokeh is loading === 0) {\n
                                         console.debug(\"Bokeh:
BokehJS loaded, going straight to plotting\");\n
                                                   run inline is();\n
             load libs(css urls, js urls, function() {\n
console.debug(\"Bokeh: BokehJS plotting callback run at\", now());\n
run inline js();\n });\n }\n}(window));"
# 4.Create a Bokeh histogram to visualize the distribution of the
given data.
\#data hist = np.random.randn(1000)
```

```
#hist, edges = np.histogram(data hist, bins=30)
#Ans:-
import numpy as np
from bokeh.plotting import figure, show
from bokeh.io import output notebook
# Output to notebook (or use output file('filename.html') for a
standalone HTML file)
output notebook()
# Generate random data
data hist = np.random.randn(1000)
# Calculate histogram
hist, edges = np.histogram(data_hist, bins=30)
# Create a figure
p = figure(title="Histogram of Random Data", x axis label='Value',
y axis label='Frequency',
          tools="save", background fill color="#fafafa")
# Add a quad qlyph for the histogram
p.quad(top=hist, bottom=0, left=edges[:-1], right=edges[1:],
fill color="navy", line color="white", alpha=0.5)
# Show the plot
show(p)
"'use strict';\n(function(root) {\n function now() {\n
                                                       return new
Date();\n }\n\n const force = true;\n\n if (typeof
root._bokeh_onload_callbacks === \"undefined\" || force === true) {\n
root. bokeh onload callbacks = [];\n
                                    root. bokeh is loading =
undefined;\n }\n\n\n if (typeof (root._bokeh_timeout) ===
\"undefined\" || force === true) {\n root._bokeh_timeout
                                    root. bokeh timeout =
Date.now() + 5000;\n
                     root. bokeh failed load = false;\n }\n\n
const NB_LOAD_WARNING = {'data': {'text/html':\n
style='background-color: #fdd'>\\n\"+\n
                                      \"\\n\"+\n
\"BokehJS does not appear to have successfully loaded. If loading
BokehJS from CDN, this \n\ "may be due to a slow or bad
network connection. Possible fixes:\\n\"+\n
                                             \"\\n\"+\n
\"\\n\"+\n \"re-rerun `output notebook()` to attempt to
load from CDN again, or\\n\"+\n \"use INLINE resources
instead, as so:\\n\"+\n
                             \"\\n\"+\n
                                               \"<code>\\n\"+\n
\"from bokeh.resources import INLINE\\n\"+\n
\"output notebook(resources=INLINE)\\n\"+\n
                                          \"</code>\\n\"+\n
\"</div>\"};\n\n function display loaded(error = null) {\n
if (typeof root.Bokeh ===
                                                          return
```

```
\"BokehJS is loading ...\";\n
\"BokehJS failed to load.\";\n
                                      } else {\n
                                                             return
                                                  } else {\n
                                       }\n
const prefix = `BokehJS ${root.Bokeh.version}`;\n
                                                          if (error
== null) {\n
                        return `${prefix} successfully loaded.`;\n
} else {\n
                    return `${prefix} <b>encountered errors</b>
while loading and may not function as expected. `;\n
                     el.innerHTML = html;\n\n
                                                  if (error != null)
           const wrapper = document.createElement(\"div\");\n
\{ \n
wrapper.style.overflow = \"auto\";\n
                                          wrapper.style.height =
\"5em\";\n
                 wrapper.style.resize = \"vertical\";\n
content = document.createElement(\"div\");\n
content.style.fontFamily = \"monospace\";\n
content.style.whiteSpace = \"pre-wrap\";\n
content.style.backgroundColor = \"rgb(255, 221, 221)\";\n
content.textContent = error.stack ?? error.toString();\n
wrapper.append(content);\n el.append(wrapper);\n
else if (Date.now() < root. bokeh timeout) {\n</pre>
                                                  setTimeout(() =>
display loaded(error), 100);\n     }\n     }\n function run_callbacks()
      try {\n
root. bokeh onload callbacks.forEach(function(callback) {\n
                                                                  if
(callback != null)\n
                             callback();\n
                                                });\n
                                                        } finally {\
       delete root. bokeh onload callbacks\n
                                               }\n
console.debug(\"Bokeh: all callbacks have finished\");\n }\n\n
function load libs(css urls, js urls, callback) {\n if (css urls ==
null) css urls = [];\n if (js urls == null) js urls = [];\n\n
root. bokeh onload callbacks.push(callback);\n
(root._bokeh_is_loading > 0) {\n
                                     console.debug(\"Bokeh: BokehJS
is being loaded, scheduling callback at\", now());\n
null;\n
          }\n if (js_urls == null || js_urls.length === 0) {\n
                       return null;\n
run callbacks();\n
                                        }\n
console.debug(\"Bokeh: BokehJS not loaded, scheduling load and
                           root._bokeh_is_loading = css urls.length +
callback at\", now());\n
js urls.length;\n\n
                     function on load() {\n
root. bokeh is loading--;\n if (root. bokeh is loading === 0) {\n
console.debug(\"Bokeh: all BokehJS libraries/stylesheets loaded\");\n
                             }\n\n function on error(url) {\n
run callbacks()\n
                       }\n
console.error(\"failed to load \" + url);\n
                                                       for (let i =
                                              }\n\n
0; i < css urls.length; i++) {\n
                                  const url = css urls[i];\n
const element = document.createElement(\"link\");\n
element.onload = on load;\n element.onerror = on error.bind(null,
url);\n
            element.rel = \"stylesheet\";\n element.type =
\"text/css\";\n
                    element.href = url;\n
                                              console.debug(\"Bokeh:
injecting link tag for BokehJS stylesheet: \", url);\n
document.body.appendChild(element);\n }\n\n
                                                 for (let i = 0; i <
js urls.length; i++) {\n
                             const url = js_urls[i];\n
element = document.createElement('script');\n
                                                  element.onload =
               element.onerror = on error.bind(null, url);\n
on load;\n
element.async = false;\n
                            element.src = url;\n
console.debug(\"Bokeh: injecting script tag for BokehJS library: \",
```

```
document.head.appendChild(element);\n
url);\n
                                                      }\n };\n\n
function inject raw css(css) {\n
                                  const element =
document.createElement(\"style\");\n
element.appendChild(document.createTextNode(css));\n
document.body.appendChild(element);\n }\n\n const is urls =
[\"https://cdn.bokeh.org/bokeh/release/bokeh-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-gl-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-widgets-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-tables-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-mathjax-3.4.3.min.js\"];\n
                                                function(Bokeh) {\n
const css urls = [];\n\n const inline js = [
Bokeh.set log level(\"info\");\n
                                   },\nfunction(Bokeh) {\n
   ];\n\n function run inline js() {\n
                                          if (root.Bokeh !==
undefined || force === true) {\n
                                     try {\n
                                                         for (let i =
0; i < inline js.length; i++) {\n
                                      inline js[i].call(root,
root.Bokeh);\n
                 }\n\n
                             } catch (error) {throw error;\n
                                                                  }}
else if (Date.now() < root. bokeh timeout) {\n</pre>
setTimeout(run_inline_js, 100);\n
                                     } else if (!
root. bokeh failed load) {\n
                                 console.log(\"Bokeh: BokehJS failed
to load within specified timeout.\");\n
                                         root._bokeh_failed_load =
           } else if (force !== true) {\n
                                            const cell = $
(document.getElementById(null)).parents('.cell').data().cell;\n
cell.output area.append execute result(NB LOAD WARNING)\n
  if (root. bokeh is loading === 0) {\n console.debug(\"Bokeh:
BokehJS loaded, going straight to plotting\");\n
                                                    run inline js();\n
             load libs(css urls, js urls, function() {\n
} else {\n
console.debug(\"Bokeh: BokehJS plotting callback run at\", now());\n
run inline js();\n });\n }\n}(window));"
11 11
# 5. Create a Bokeh heatmap using the provided dataset.
\#data heatmap = np.random.rand(10, 10)
\#x = np.linspace(0, 1, 10)
\#y = np.linspace(0, 1, 10)
\#xx, yy = np.meshgrid(x, y)
#Ans:-
import numpy as np
from bokeh.plotting import figure, show
from bokeh.io import output notebook
from bokeh.palettes import Viridis256
# Output to notebook (or use output file('filename.html') for a
standalone HTML file)
output notebook()
# Generate data
data heatmap = np.random.rand(10, 10)
x = np.linspace(0, 1, 10)
```

```
v = np.linspace(0, 1, 10)
xx, yy = np.meshgrid(x, y)
# Create a figure
p = figure(title="Heatmap", x_axis_label='X', y_axis_label='Y',
          x_{range}=(0, 1), y_{range}=(0, 1),
          toolbar location=None, tools="",
          width=400, height=400)
# Add image glyph
p.image(image=[data heatmap], x=0, y=0, dw=1, dh=1,
palette=Viridis256)
# Customize plot appearance
p.xgrid.grid line color = None
p.ygrid.grid line color = None
p.axis.axis line color = None
p.axis.major label orientation = "horizontal"
# Show the plot
show(p)
"'use strict';\n(function(root) {\n function now() {\n
                                                        return new
Date();\n }\n\n const force = true;\n\n if (typeof
root._bokeh_onload_callbacks === \"undefined\" || force === true) {\n
root. bokeh onload callbacks = [];\n
                                    root. bokeh is loading =
undefined;\n }\n\n if (typeof (root. bokeh timeout) ===
\"undefined\" || force === true) {\n root._bokeh_timeout =
Date.now() + 5000;\n root. bokeh failed load = false;\n \\n\n
const NB LOAD WARNING = {'data': {'text/html':\n
style='background-color: #fdd'>\\n\"+\n
                                         \"\\n\"+\n
\"BokehJS does not appear to have successfully loaded. If loading
BokehJS from CDN, this \n\ "may be due to a slow or bad
network connection. Possible fixes:\\n\"+\n
                                             \"\\n\"+\n
\"\\n\"+\n \"re-rerun `output notebook()` to attempt to
load from CDN again, or\\n\"+\n
                                   \"use INLINE resources
instead, as so:\\n\"+\n
                             \"\\n\"+\n
                                                \"<code>\\n\"+\n
\"from bokeh.resources import INLINE\\n\"+\n
\"output notebook(resources=INLINE)\\n\"+\n
                                           \"</code>\\n\"+\n
\"</div>\"}};\n\n function display_loaded(error = null) {\n
                                                            const
const html = (() \Rightarrow {\n}
                            if (typeof root.Bokeh ===
\"undefined\") {\n
                         if (error == null) {\n
                                                           return
\"BokehJS is loading ...\";\n
\"BokehJS failed to load.\";\n
                                     } else {\n
                                                          return
                                                } else {\n
                                     }\n
const prefix = `BokehJS ${root.Bokeh.version}`;\n
                      return `${prefix} successfully loaded.`;\n
== null) {\n
} else {\n return `${prefix} <b>encountered errors</b>
while loading and may not function as expected. `; \n
        })();\n el.innerHTML = html;\n\n if (error != null)
}\n
```

```
const wrapper = document.createElement(\"div\");\n
wrapper.style.overflow = \"auto\";\n
                                                                      wrapper.style.height =
\"5em\";\n
                             wrapper.style.resize = \"vertical\";\n
                                                                                                          const
content = document.createElement(\"div\");\n
content.style.fontFamily = \"monospace\";\n
content.style.whiteSpace = \"pre-wrap\";\n
content.style.backgroundColor = \"rgb(255, 221, 221)\";\n
content.textContent = error.stack ?? error.toString();\n
wrapper.append(content);\n
                                                       el.append(wrapper);\n
else if (Date.now() < root. bokeh timeout) {\n</pre>
                                                                                     setTimeout(() =>
try {\n
root. bokeh onload callbacks.forEach(function(callback) {\n
                                                                                                               if
(callback != null)\n
                                                 callback();\n
                                                                                });\n
                                                                                              } finally {\
           delete root. bokeh onload callbacks\n
                                                                               }\n
console.debug(\"Bokeh: all callbacks have finished\");\n }\n\n
function load_libs(css_urls, js_urls, callback) {\n if (css_urls ==
null) css\_urls = []; \ if (js\_urls == null) js\_urls = []; \ n\ null) s_urls = []; \ n\ null] s_urls 
root. bokeh onload callbacks.push(callback);\n
(root._bokeh_is_loading > 0) {\n
                                                              console.debug(\"Bokeh: BokehJS
is being loaded, scheduling callback at\", now());\n
null;\n
                  }\n
                             if (js urls == null || js urls.length === 0) {\n
                                       return null;\n
run callbacks();\n
                                                                    }\n
console.debug(\"Bokeh: BokehJS not loaded, scheduling load and
callback at\", now());\n
                                             root. bokeh is loading = css urls.length +
is urls.length;\n\n
                                     function on load() {\n
root._bokeh_is_loading--;\n
                                                     if (root._bokeh_is_loading === 0) {\n
console.debug(\"Bokeh: all BokehJS libraries/stylesheets loaded\");\n
run callbacks()\n
                                      }\n
                                               }\n\n
                                                              function on error(url) {\n
console.error(\"failed to load \" + url);\n
                                                                            }\n\n
                                                                                            for (let i =
0; i < css urls.length; i++) {\n
                                                              const url = css urls[i];\n
const element = document.createElement(\"link\");\n
element.onload = on load;\n element.onerror = on error.bind(null,
                     element.rel = \"stylesheet\";\n
url);\n
                                                                             element.type =
                                  element.href = url;\n
\"text/css\":\n
                                                                             console.debug(\"Bokeh:
injecting link tag for BokehJS stylesheet: \", url);\n
document.body.appendChild(element);\n
                                                                                  for (let i = 0; i <
                                                                  }\n\n
js urls.length; i++) {\n const url = js urls[i];\n
element = document.createElement('script');\n
                                                                                    element.onload =
                          element.onerror = on error.bind(null, url);\n
on load;\n
element.async = false;\n
                                                 element.src = url;\n
console.debug(\"Bokeh: injecting script tag for BokehJS library: \",
url);\n
                     document.head.appendChild(element);\n
                                                                                       }\n };\n\n
function inject raw css(css) {\n
                                                       const element =
document.createElement(\"style\");\n
element.appendChild(document.createTextNode(css));\n
[\"https://cdn.bokeh.org/bokeh/release/bokeh-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-gl-3.4.3.min.js\",
```

```
\"https://cdn.bokeh.org/bokeh/release/bokeh-widgets-3.4.3.min.js\",
\"https://cdn.bokeh.org/bokeh/release/bokeh-tables-3.4.3.min.js\"
\"https://cdn.bokeh.org/bokeh/release/bokeh-mathjax-3.4.3.min.js\"];\n
                                                function(Bokeh) {\n
const css urls = [];\n\n const inline js = [
Bokeh.set log level(\"info\");\n     },\nfunction(Bokeh) {\n
n ];\n\n function run_inline_js() {\n
                                          if (root.Bokeh !==
undefined || force === true) {\n
                                                         for (let i =
                                     try {\n
0; i < inline js.length; i++) {\n
                                      inline js[i].call(root,
                            } catch (error) {throw error;\n
root.Bokeh);\n
                 }\n\n
                                                                  }}
else if (Date.now() < root. bokeh timeout) {\n</pre>
                                    } else if (!
setTimeout(run inline js, 100);\n
                                  console.log(\"Bokeh: BokehJS failed
root. bokeh failed load) {\n
to load within specified timeout.\");\n
                                             root._bokeh_failed_load =
          } else if (force !== true) {\n
                                               const cell = $
(document.getElementById(null)).parents('.cell').data().cell;\n
cell.output area.append execute result(NB LOAD WARNING)\n
                                                            }\n }\n\
n if (root. bokeh is loading === 0) {\n
                                          console.debug(\"Bokeh:
BokehJS loaded, going straight to plotting\");\n
                                                   run inline js();\n
             load libs(css urls, js urls, function() {\n
} else {\n
console.debug(\"Bokeh: BokehJS plotting callback run at\", now());\n
run inline js();\n });\n }\n}(window));"
```