

Game Design Document

Fill up the following document

1. Write the title of your project.

Fruit run

2. What is the goal of the game?

To get all the fruits and coins without hitting any obstacles

3. Write a brief story of your game.

the character at the start will run and collect the fruits and coins without trying to hit any obstacles

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	runner	run and collect fruits and coins
2		
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	monsters	they are obstacles
2	coins	help win the game
3	fruits	help regain life
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

By adding different characters and obstacles
