




# Git & GitHub



# General Overview

# "FINAL".doc



FINAL.doc!



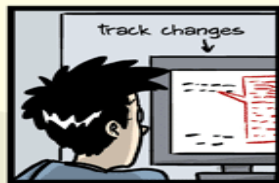
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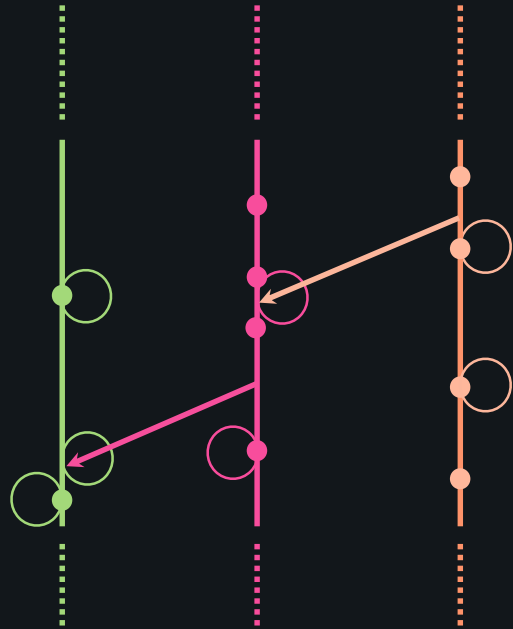


JORGE CHAN © 2012

# What is Git?

Git is a **version control system** for tracking changes in code.

Git is an **open source**, distributed version control system designed for speed and efficiency.







# What is GitHub?

GitHub is a **web-based platform** that uses Git for

1. hosting repositories
2. enabling collaboration
3. issue tracking
4. project management.

**Note:** It's widely used for open-source development and team collaboration.



# Working with Commits

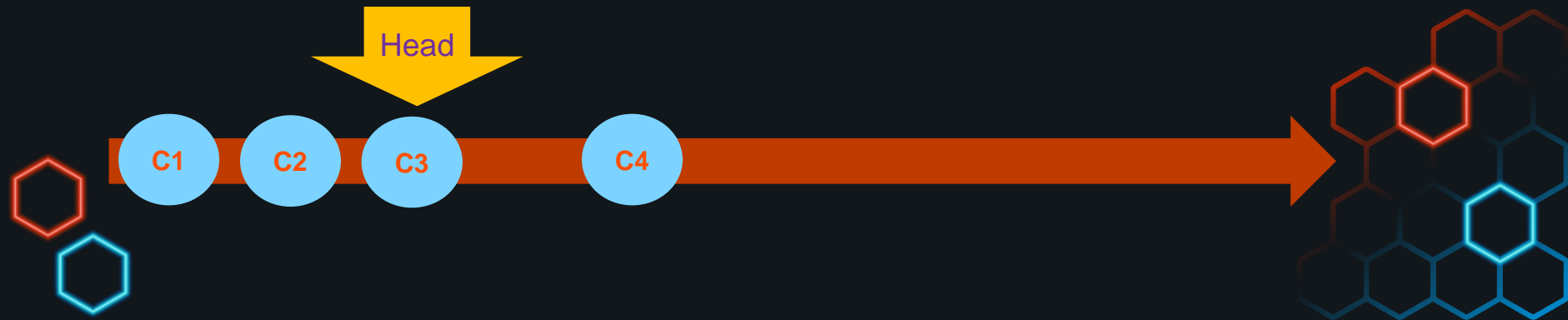
## Creating Commits

### 1 – Staging

- `git add <file(s)>` : Stage changes for next commit.

### 2 – Committing

- `git commit -m "message"` : Create a commit that includes all staged changes



# Working with Commits

## Moving between commits

- `git checkout <id>`: Temporarily move to another commit.

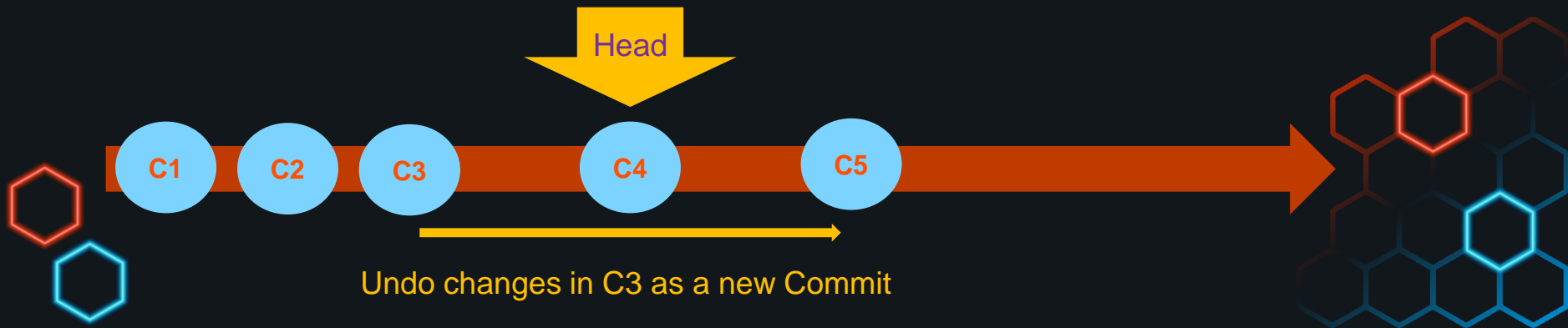


# Working with Commits

## Undo Commits

### 1 – Reverting

- `git revert <id>` : Revert changes of commit by creating a new commit.





# Working with Commits

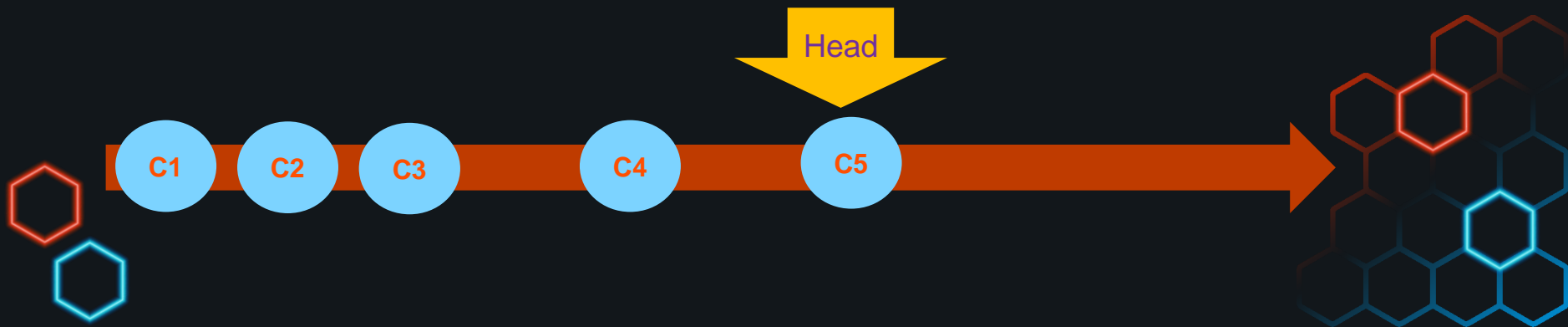
## Undo Commits

### 1 – Reverting

- `git revert <id>` : Revert changes of commit by creating a new commit

### 2 – Deleting Permittly

- `git reset --hard <id>`: Undo changes by deleting all commits since <id>



# Common Commands

|                                  |  |
|----------------------------------|--|
| <b>git init</b>                  | Initialize a Git repository (only required once per project)       |
| <b>git add &lt; file(s) &gt;</b> | Stage code changes (for the next commit)                           |
| <b>git commit -m "..."</b>       | Create a commit for the staged changes (with a message)            |
| <b><u>git status</u></b>         | Get the current repository status (e.g., which changes are staged) |
| <b><u>git log</u></b>            | Output a chronologically ordered list of commits                   |
| <b>git checkout &lt;id&gt;</b>   | Temporarily move back to commit <id>                               |
| <b>git revert &lt;id&gt;</b>     | Revert the changes of commit <id> (by creating a new commit)       |
| <b>git reset &lt;id&gt;</b>      | Undo commit(s) up to commit <id> by deleting commits               |



# Branching



# What is a branch?

In Git, a branch is a separate line of development that allows you to work on a specific set of changes without affecting the **main** – **also called Development** - or other branches.

- Each branch represents an **independent snapshot** of the project's codebase, allowing developers to work on different **features** or **bug fixes** concurrently



# What is a branch?

## Main/Branching:

Master/Main Branch: The default branch in Git is often called "master" or "main." It represents the latest stable state of the project.



# What is a branch?

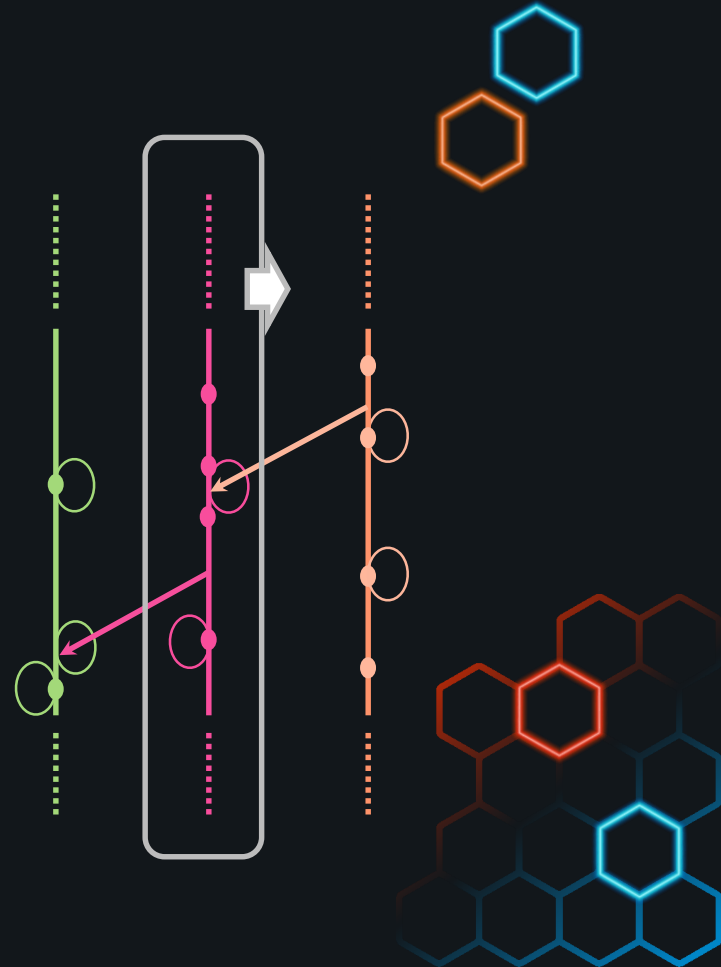
## Creating Branches:

Developers create branches to work on new features or bug fixes. The primary branch is typically branched off to create a new branch.

- `git branch new-feature`

Alternatively, you can create and switch to a new branch in one command.

- `git checkout -b new-feature`

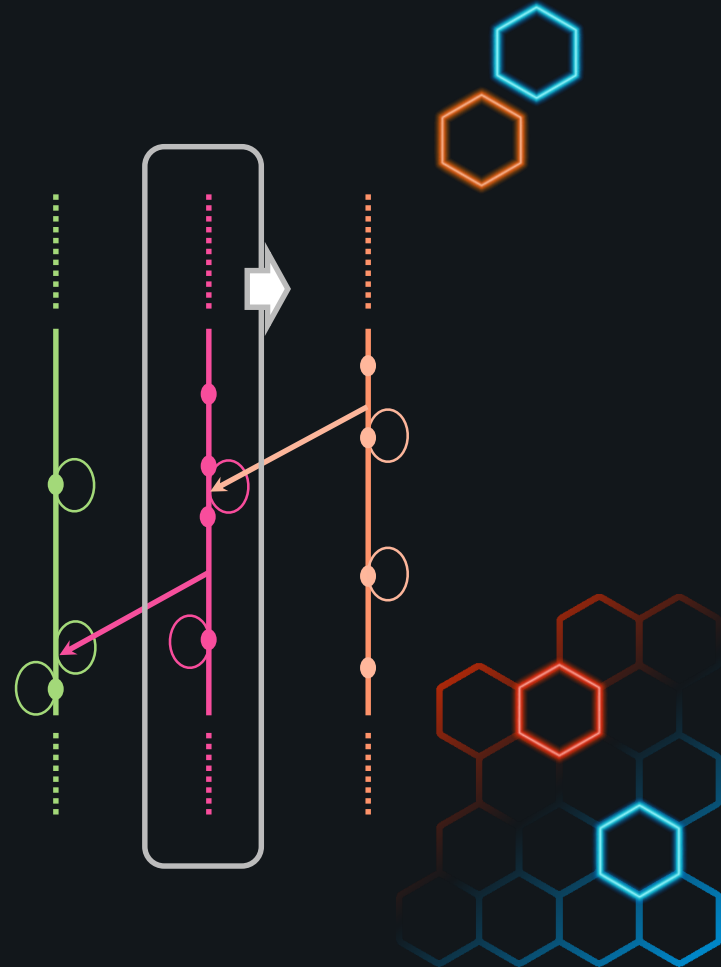


# What is a branch?

## Switching Between Branches:

Use the git checkout command to switch between branches:

- `git checkout new-feature`
- `git switch new-feature`

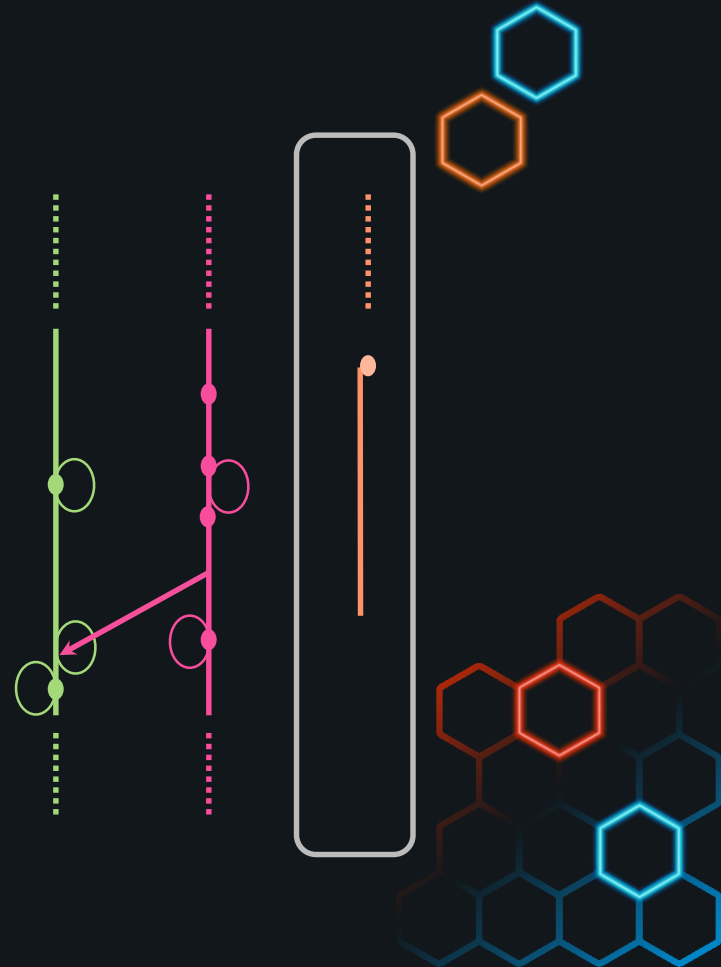


# What is a branch?

## Merging Branches:

Once a feature or bug fix is complete, the changes from the branch are merged back into the main branch

- `git checkout main`
- 





# What is a branch?

## Merging Branches:

Once a feature or bug fix is complete, the changes from the branch are merged back into the main branch

- `git checkout main`
- `git merge new-feature`







# GitHub Collaboration

## 1- As Collaborators

The Repo owner adds people as collaborators to their projects, so that they can clone the repo, and add their features.

Then they Submit a pull request, to merge their changes to the main Branch - **which is mostly protected by the owner using protection rule, to keep code as bug free as possible.**







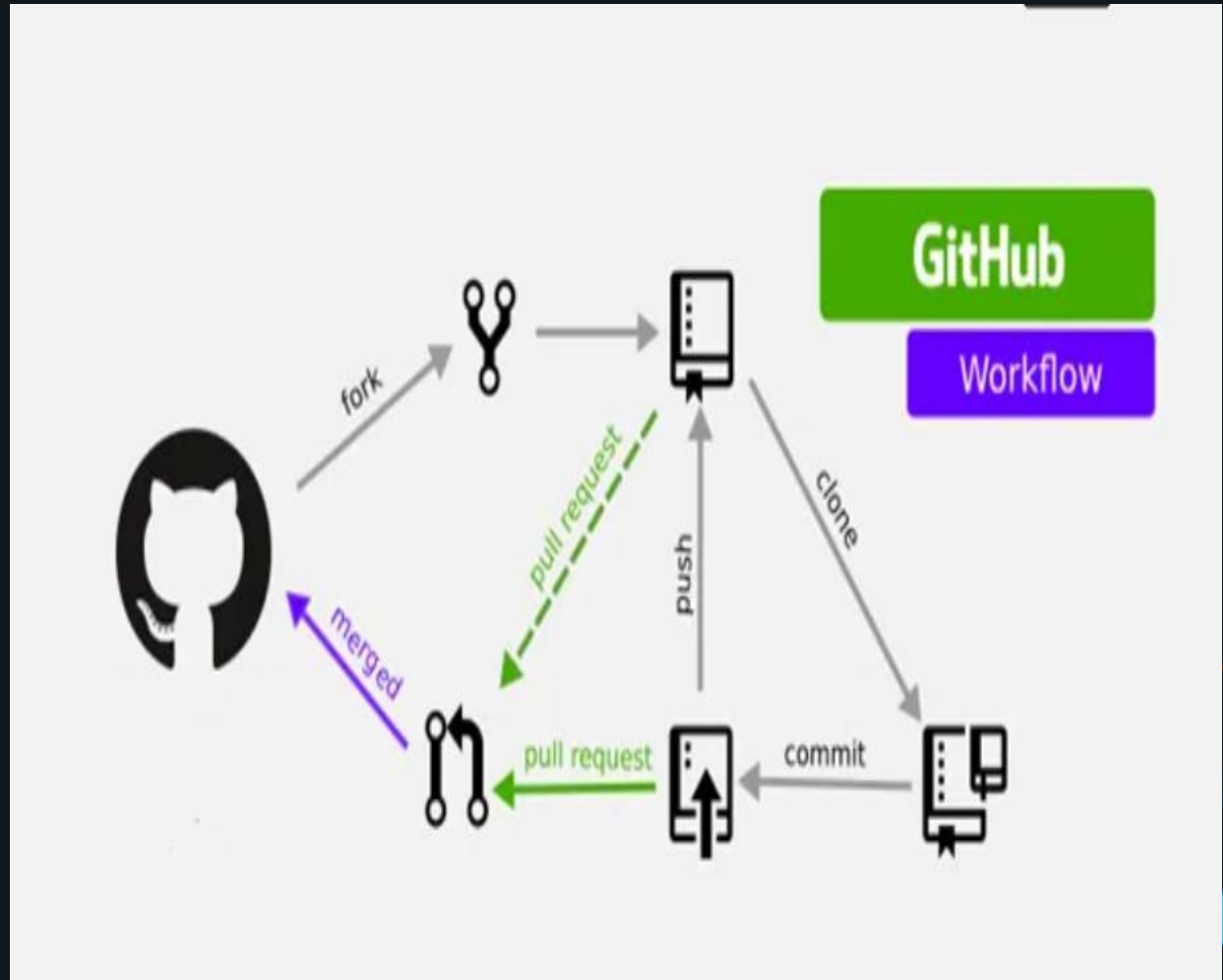
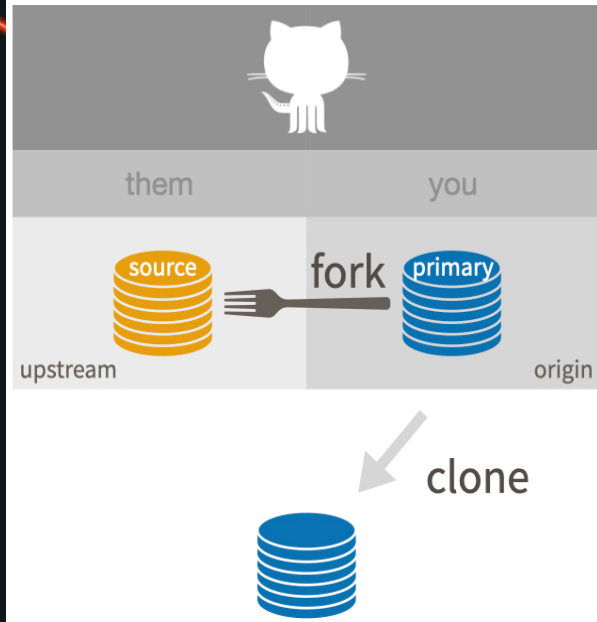
# GitHub Collaboration

## 1- Forking

It is not practical to add everyone as a collaborator, instead, the repo can be forked and features are added to the forked repo – which is basically mine == I am the owner

Then they Submit a pull request, to merge there changes to the main Branch across the forks





# Forks and Pull Requests


## How To Fork a repository?

1. Go to the Target Repository
2. Press Fork
3. Create A Fork
4. Clone the Repo To Your Device
5. Make Our Changes/Features (**in main or in a new branch**)
6. Push The Changes
7. Compare Forks -> Make a Pull Request

**GO TO NOTION**



# How we will work with GitHub



# How we will work

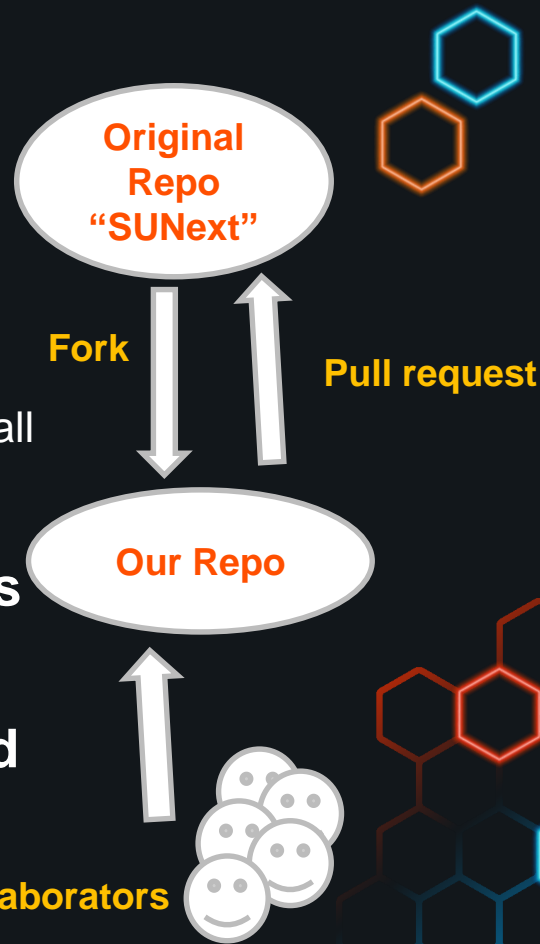
## External Work Flow

### 1 – Fork the SUNext Repo

- The team leader will be the repo owner.
- He will also keep the repo **up to date** by pulling all the new changes in the Original Repo.

### 2 – The Team Members will be added as Collaborators.

### 3 – After Code “Features” is Tested and reviewed, the owner will Submit a pull request.





# How we will work

## Internal Work Flow

### 1 – We will create Branches For Each Feature

- Basic doctypes, Setup, Constraints Setup, Reports, AI integration, Manual Edit (Vue Drag & Drop) ... etc.

### 2 – We will work in Micro Teams (2-3), for developing certain Features.

- The Remaining Members will Test and Review The Work, and Vis-versa.

### 3 – We will Use Wikis to document our Screens

- **But Can WE?**
- 
- 



# What is a Wiki?

The screenshot shows a GitHub repository page for 'rfearing / gotta-spark-em-all'. The 'Wiki' tab is selected in the top navigation bar. A red box highlights the 'Wiki' tab and the 'Wiki' header area. Another red box highlights the 'Clone this wiki locally' button and the URL 'https://github.com/rfeare'. A red arrow points from the 'Clone this wiki locally' button to the URL. The main content area shows the 'Home' page of the wiki, which includes a description of the project and a list of pages: Home, How To Contribute, Packages, Running The App, and Standards. There is also a section for 'Developer Documentation' with links to NPM Packages & Tools Used, Coding Decisions & Standards, Building & Running the App, and How to Contribute.

[rfearing / gotta-spark-em-all](#) Fork 0


[Code](#) [Issues](#) [Pull requests](#) [Actions](#) [Projects](#) **Wiki** [Security](#) [Insights](#) [Settings](#)

**Home** Edit New Page

Ricardo Fearing edited this page on Jul 14 · 2 revisions

## SparkBox Pokedex

This project was first created as part of the interview process at [Sparkbox](#) and has continued to be utilized as an example project for Wiki CircleCI implementation.



**Developer Documentation**

- [NPM Packages & Tools Used](#)
- [Coding Decisions & Standards](#)
- [Building & Running the App](#)
- [How to Contribute](#)


**Pages 5**

Find a Page...

- [Home](#)
- [How To Contribute](#)
- [Packages](#)
- [Running The App](#)
- [Standards](#)

+ Add a custom sidebar

**Clone this wiki locally**

<https://github.com/rfeare> 



**Can We Use Wikis to  
document Our Work?**

**NO,**

**Because the repo won't be public**

**But the alternative is better**

**We will use**

**NOTION**



# What is Notion?

**Notion is a powerful all-in-one productivity tool with many uses such as:**

1. Note-taking and Documentation
2. Task and Project Management
3. Knowledge Base and Wiki
4. Personal Organization
5. Team Collaboration
6. Knowledge Management
7. Content Creation and Publishing
8. Personal CRM and Contact Management



***GO TO NOTION***

The slide features a dark blue background with decorative hexagonal patterns in the corners. The top-left and bottom-right corners have clusters of hexagons in blue, orange, and red outlines. The top-right and bottom-left corners have smaller, more sparse arrangements of these hexagons.

# Thanks!

**Moving on to Agile Scrum**