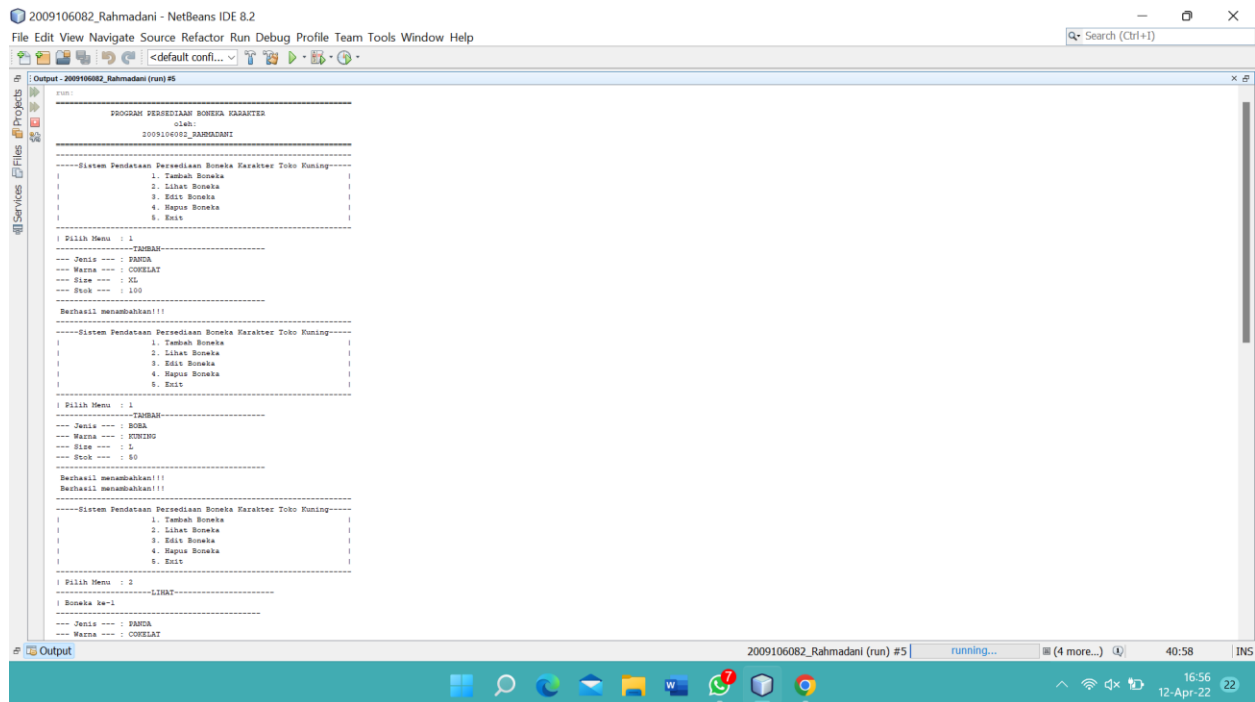


NAMA : RAHMADANI
NIM : 2009106082
KELAS : INFORMATIKA B 2020

POSTTEST 3 PBO

SS PROGRAM OUTPUT



```
PROGRAM PERSEDIAAN BONEKA KARAKTER
=====
class:
2009106082_RAHMADANI
=====
-----Sistem Pendataan Persediaan Boneka Karakter Toko Ruming-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka |
| 3. Edit Boneka |
| 4. Hapus Boneka |
| 5. Exit |
|
| Pilih Menu : 1
|
|-----TAMBAH-----
--- Jenis --- : PANDA
--- Warna --- : COKLAT
--- Size --- : 32
--- Stok --- : 100
|
| Berhasil menambahkan!!!
|
|-----Sistem Pendataan Persediaan Boneka Karakter Toko Ruming-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka |
| 3. Edit Boneka |
| 4. Hapus Boneka |
| 5. Exit |
|
| Pilih Menu : 1
|
|-----TAMBAH-----
--- Jenis --- : GURU
--- Warna --- : KUNING
--- Size --- : 1
--- Stok --- : 50
|
| Berhasil menambahkan!!!
|
|-----Sistem Pendataan Persediaan Boneka Karakter Toko Ruming-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka |
| 3. Edit Boneka |
| 4. Hapus Boneka |
| 5. Exit |
|
| Pilih Menu : 2
|
|-----LIHAT-----
| Boneka No-1
|
| Jenis --- : PANDA
| Warna --- : COKLAT
```

2009106082_Rahmadani - NetBeans IDE 8.2

File Edit View Navigate Source Refactor Run Debug Profile Team Tools Window Help

Search (Ctrl+I)

Output - 2009106082_Rahmadani (run) #5

```
| Pilih Menu : 2
-----Lihat-----
| Boneka ke-1
|-----
--- Jenis --- : PANDA
--- Warna --- : COKELAT
--- Size --- : XL
--- Stok --- : 100
| Boneka ke-2
|-----
--- Jenis --- : BOBA
--- Warna --- : KUNING
--- Size --- : L
--- Stok --- : 50

-----Sistem Pendataan Peredaran Boneka Karakter Toko Kuning-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka  |
| 3. Edit Boneka   |
| 4. Hapus Boneka  |
| 5. Exit          |
|-----
| Pilih Menu : 3
|-----EDIT-----
| Masukkan Jenis boneka : BOBA
|-----
--- Jenis --- : BOBA
--- Warna --- : KUNING
--- Size --- : L
--- Stok --- : 60

-----Sistem Pendataan Peredaran Boneka Karakter Toko Kuning-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka  |
| 3. Edit Boneka   |
| 4. Hapus Boneka  |
| 5. Exit          |
|-----
| Pilih Menu : 4
|-----HAPUS-----
| Masukkan jenis boneka : BOBA
|-----
-----Sistem Pendataan Peredaran Boneka Karakter Toko Kuning-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka  |
| 3. Edit Boneka   |
| 4. Hapus Boneka  |
| 5. Exit          |
|-----
| Pilih Menu : 2
-----Lihat-----
```

2009106082_Rahmadani (run) #5 running... 40:58 INS

2009106082_Rahmadani - NetBeans IDE 8.2

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Search (Ctrl+I)

Output - 2009106082_Rahmadani (run) #5

```
|
| 2. Lihat Boneka |
| 3. Edit Boneka  |
| 4. Hapus Boneka |
| 5. Exit        |
|-----
| Pilih Menu : 3
|-----EDIT-----
| Masukkan Jenis boneka : BOBA
|-----
--- Jenis --- : BOBA
--- Warna --- : KUNING
--- Size --- : L
--- Stok --- : 60

-----Sistem Pendataan Peredaran Boneka Karakter Toko Kuning-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka  |
| 3. Edit Boneka   |
| 4. Hapus Boneka  |
| 5. Exit          |
|-----
| Pilih Menu : 4
|-----HAPUS-----
| Masukkan jenis boneka : BOBA
|-----
-----Sistem Pendataan Peredaran Boneka Karakter Toko Kuning-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka  |
| 3. Edit Boneka   |
| 4. Hapus Boneka  |
| 5. Exit          |
|-----
| Pilih Menu : 2
-----Lihat-----
| Boneka ke-1
|-----
--- Jenis --- : PANDA
--- Warna --- : COKELAT
--- Size --- : XL
--- Stok --- : 100

-----Sistem Pendataan Peredaran Boneka Karakter Toko Kuning-----
|
| 1. Tambah Boneka |
| 2. Lihat Boneka  |
| 3. Edit Boneka   |
| 4. Hapus Boneka  |
| 5. Exit          |
|-----
| Pilih Menu : 5
BUILD SUCCESSFUL (total time: 2 minutes 46 seconds)
```

2009106082_Rahmadani (run) #4 running... 40:58 INS