



Project

Android

app

manifests

java

com.example.mysnakegame

Direction

GameView

MainActivity

Point

PointType

ScoreUpdatedListener

com.example.mysnakegame

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activity_main.xml

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values

xml

Gradle Scripts

Resource Manager

Commit

Pull Requests

Structure

Bookmarks

activity_main.xml

MainActivity.java

Direction.java

Point.java

PointType.java

GameView.java

```
29
30 @Override
31 protected void onCreate(Bundle savedInstanceState) {
32     super.onCreate(savedInstanceState);
33     setContentView(R.layout.activity_main);
34
35     mGameView = findViewById(R.id.game_view);
36     mGameStatusText = findViewById(R.id.game_status);
37     mGameBtn = findViewById(R.id.game_control_btn);
38     mGameScoreText = findViewById(R.id.game_score);
39     mGameView.init();
40     mGameView.setGameScoreUpdatedListener(score -> {
41         mHandler.post(() -> mGameScoreText.setText("Score: " + score));
42     });
43
44     findViewById(R.id.up_btn).setOnClickListener(v -> {
45         if (mGameStatus.get() == STATUS_PLAYING) {
46             mGameView.setDirection(Direction.UP);
47         }
48     });
49     findViewById(R.id.down_btn).setOnClickListener(v -> {
50         if (mGameStatus.get() == STATUS_PLAYING) {
51             mGameView.setDirection(Direction.DOWN);
52         }
53     });
54     findViewById(R.id.left_btn).setOnClickListener(v -> {
```









