UNIT TEST EXPLAINATION

Testing is important because you can find out the problems in the software through the running of various test cases. It also helps to isolate each running part of the software so that if there is a problem it can be quickly identified and corrected.

The testLoadWordsMap() method tests whether the loadWordsMap() method correctly populates the map HashMap in the tut class with the correct word count. It checks the count of the word "word" in the HashMap and compares it to the expected count.

The testCountButtonWithInput() method tests whether the countButton works correctly when the user enters a word in the WordField. It sets the WordField to "will", clicks the countButton, and checks if the value in the CountField matches the expected count of "1".

The testCountButtonWithNoInput() method tests whether the countButton displays an error message when the user does not enter any input in the WordField. It sets the WordField to blank, clicks the countButton, and checks whether the alert message is showing.

The testClearButton() method tests whether the clearButton correctly clears the WordField and CountField. It sets the WordField to "Only" and the CountField to "1", clicks the clearButton, and checks if both fields are blank after the click.