Rahul Rajesh

8220712204 rahulrajeshrr365@gmail.com github.com/Rahul-28 linkedin.com/in/rahul-rajesh-s

SKILLS

Languages:

• Java: Enterprise Web Application Development

• Web Development: CSS, HTML, JavaScript, TypeScript

Tools:

• Frameworks: Angular, React (basics), JHipster, Tailwind CSS

• Containerization: Docker

Testing: CypressVersion Control: Git

WORK EXPERIENCE

Nowri Technologies Madurai

Front-end Developer Intern

Jan 2024 - Present

- Developed responsive web applications using Angular and styled them with Tailwind CSS.
- Handled back-end endpoints to integrate APIs, ensuring seamless data flow.
- Added unit tests for components and services using Jest to achieve 100% code coverage and implemented end-to-end tests with Cypress, improving code reliability by 25%.
- Implemented Progressive Web Applications (PWAs) utilizing the Ionic Framework.
- Collaborated with fellow developers to integrate new features into the application.
- Actively participated in code reviews with senior developers to fix errors, resolve issues, and manage merge
 conflicts.

EDUCATION

PSNA College of Engineering and Technology

Tamil Nadu

Bachelor of Information Technology, CGPA: 8.3/10

2020 - 2024

Relevant Coursework: Object Oriented Programming, DBMS, Operating Systems, Computer Networks

PROJECTS

- Weather Dashboard (2022): An Angular web application displaying weather information of cities based on search, powered by OpenWeatherMap API.
- Hotel Management System (2023): A mini-project for managing hotel reservations and availability, implemented using Angular with end-to-end testing, increasing security by 50%.
- Community Driven Q&A System (2024): A MERN stack application for asking and answering questions collaboratively, presenting diverse viewpoints in one place.

ACHIEVEMENTS

Open Source Contribution

Ionic Framework - Pull Request 29221

- Understood and communicated issue details with contributors for deeper insight.
- Collaborated with maintainers to resolve issues and code fixes in the pull request.
- Successfully raised and merged a pull request adhering to professional linting and styling standards.

INTERESTS

- Blender: Interested in 3D modeling and animation.
- Open Source: Passionate about contributing to open-source projects and staying informed on the latest developments.
- **UI/UX Designing**: Learning Figma and advanced techniques to enhance UI/UX in projects, aiming to create visually appealing user experiences.