```
Variables: Book title, author, ISBN, and availability.
Static & Const: Static variable for total books; const for maximum library
size.
Switch Case: Menu for adding, issuing, returning, and displaying books.
Looping Statements: Loop to iterate over the list of books.
Pointers: Pointer to allocate memory for book titles dynamically.
Functions: Functions for adding, issuing, returning, and displaying books.
Arrays: Store book details.
Structures: Structure for book details.
Nested Structures: Nested structures for book details and status.
Unions: Union for storing multiple formats of book ID.
Nested Unions: Nested union to store book or journal identifiers.
Output Expectations: Display all books with their status.
Menu Example:
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
has context menu
#include<stdio.h>
#include<string.h>
#include<stdlib.h>
#include<ctype.h>
#define max 20//number of books
struct Availability
union BookId
union Booktype
```

```
struct Books
   struct Availability availability;
   union BookId id;
   union Booktype type;
struct Books books[20];
static int totalbooks =0;
void Add()
    struct Books * newbook=(struct Books *)malloc(sizeof(struct Books));
   printf("Enter Book id type 1.numeric 2.alphanumeric : ");
    if(id==1)
       printf("Enter numeric id : ");
      printf("Enter alphanumeric id : ");
    printf("Enter book title : ");
    scanf("%s", newbook->title);
    printf("Enter book author : ");
    printf("Enter total copies : ");
    scanf("%d", &newbook->availability.copies);
```

```
printf("Eneter available copies : ");
   scanf("%d", &newbook->availability.available);
   strcpy(newbook->availability.status,"Available");
   strcpy(newbook->availability.status, "Unavailable");
   printf("Book has been added to library\n");
void Display()
   for(int i=0;i<totalbooks;i++)</pre>
       printf("Boook Id : %d\n", books[i].id.id1);
       printf("Boook Id : %s\n",books[i].id.id2);
       printf("Book Title : %s\n", books[i].title);
       printf("Books Author : %s\n", books[i].author);
       printf("Book Copies : %d\n", books[i].availability.copies);
       printf("Books Available Copies :
%d\n",books[i].availability.available);
       printf("Book Status : %s\n",books[i].availability.status);
       printf("\n");
void Issue()
   printf("Enter the name of book to issue : ");
   scanf("%s", name);
   for(int i=0;i<totalbooks;i++)</pre>
       if (strcmp(books[i].title, name) == 0)
            printf("All copies of this book has been issued\n");
```

```
printf("Book issued\n");
                strcpy(books[i].availability.status, "Unavailable");
        printf("Book not found\n");
void Return()
    printf("Enter name of book to return : ");
    scanf("%s", name);
    for(int i=0;i<totalbooks;i++)</pre>
        if (strcmp (books[i].title, name) == 0)
if(books[i].availability.copies==books[i].availability.available)
            printf("The library is in posession of all the copies of this
books\n");
            if (books[i].availability.available==0)
                strcpy(books[i].availability.status, "Available");
                printf("Book returned\n");
                printf("Book returned\n");
```

```
printf("This book is not part of this library\n");
void main()
int choice;
do
printf("2. Issue Book\n");
printf("3. Return Book\n");
printf("4. Display All Books\n");
printf("5. Exit\n");
printf("Enter choice : ");
scanf("%d", &choice);
switch(choice)
   case 4:Display();
   case 5:printf("Exiting....\n");
    default : printf("Enter a valid choice\n");
```

```
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice: 1
Enter Book id type 1.numeric 2.alphanumeric
Enter numeric id: 101
Enter book title: t1
Enter book author: a1
Enter total copies : 2
Eneter available copies: 1
Book has been added to library
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice: 4
NBoook Id: 101
Book Title: t1
Books Author: a1
Book Copies: 2
Books Available Copies: 1
Book Status : Unavailable
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice: 2
Enter the name of book to issue: t1
Book issued
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice: 4
```

```
Enter choice: 4
NBoook Id: 101
Book Title: t1
Books Author: a1
Book Copies : 2
Books Available Copies: 0
Book Status : Unavailable
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice: 2
Enter the name of book to issue: t1
All copies of this book has been issued
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice: 3
Enter name of book to return: t1
Book returned
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice: 4
NBoook Id: 101
Book Title: t1
Books Author: a1
Book Copies : 2
Books Available Copies : 1
Book Status : Available
1. Add Book
2. Issue Book
```

3. Return Book

4. Display All Books

```
5. Exit
Enter choice: 3
Enter name of book to return: t1
Book returned
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice: 4
NBoook Id: 101
Book Title: t1
Books Author: a1
Book Copies: 2
Books Available Copies : 2
Book Status : Available
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice : 3
Enter name of book to return : t1
The library is in posession of all the copies of this books
1. Add Book
2. Issue Book
3. Return Book
4. Display All Books
5. Exit
Enter choice :
```