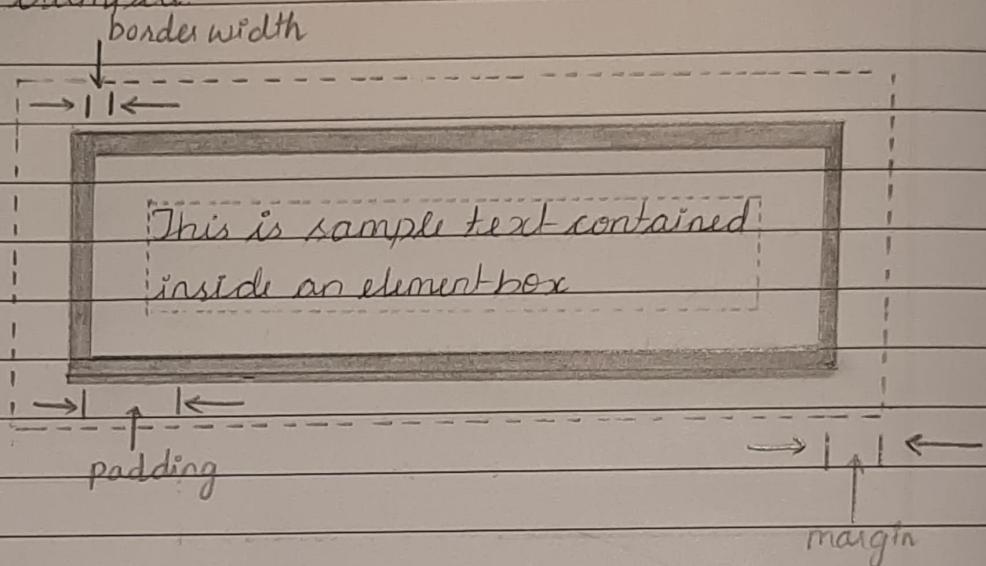


Assignment - 1

- Illustrate the box model with padding and margin properties in CSS

Ans

- borders have no gaps inside or outside of them
- to introduce gaps to make the elements look comfortable, not cramped.



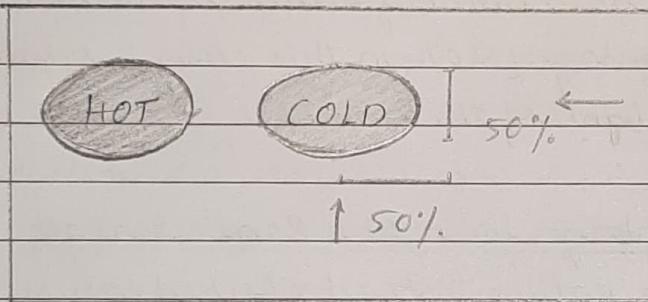
Padding and margin properties

- padding specifies the width of the area on the interior of an element's border
- margin property specifies the width of the area on the exterior of an element's border
- label {
 - border : solid;
 - padding : 20px;
 - margin : 20px;
- border-width property specify elements different padding widths for the four different sides

- use multiple values with one padding property
- use separate padding side properties - padding-top, padding-right, padding-bottom, and padding-left,
- use separate margin side properties - margin-top, margin-right, margin-bottom, and margin-left,
- margin and padding values - allows negative values

Example that uses padding and margin properties.

- .label { padding: 20px;
margin: 20px;
display: inline-block; }



```

<meta charset = "UTF-8">
<meta name = "author" content = "John Dean">
<title> hot and cold labels </title>
<style>
    .hot { background-color: red; }
    .cold { background-color: blue; }
    .label {
        color: white;
        font: bold xx-large lucida, monospace;
        border: solid black;
        border-radius: 50%; — This implements curved
        padding: 20px; corners
    }

```

margin: 20px;
 display: inline-block; ← This is necessary for
 } the vertical margins
 to work
 </style>
 </head>

- display: inline-block - element more "blockish", and the browser accommodates by adding space above the ovals.
- border-radius property - allows to specify how much curvature you want at each of the four corners of an element.
- to specify the focal point for each of the corner's curves
- specified percentage (50% in this case) is relative to the width and height of the element

Using a percentage for a Web Page's Margin

- use percentage values instead of pixel values
- all browsers leave a small blank area on the four sides of the window - default margin value of around 8 pixels
- body { margin: 10%; }
- margins can be reduced or increased

When to use the different length units

- CSS units that are used for specifying the size, distance, or length of something
- those units are called length units - px, cm, in, etc
- Use em for font-related properties (like font-size)
- Use % for properties that should grow and shrink with the size of the containing element (like margins)

for the body element)

- Use absolute units sparingly - only when a fixed size is essential and the target device has a high resolution.

2. explain how responsive webpage layout can display differently on different platform

Ans Responsive web design (RWD)

- Users view web pages on different types of platforms - desktops, laptops, tablets and smartphones
- If you want your code to be "responsive" (i.e., you want it to dynamically generate different platforms) you'll need to learn responsive web design
- Responsive images are images that display differently in different environments

Implementation strategies for two of those situations

- * Resolution switching technique
- * Art direction technique
- Resolution switching

Resolution switching is when you provide a list of images for different versions of the same.

`<img`

`srcset = "pigeons - 320w.jpg 320w,
pigeons - 480w.jpg 480w,
pigeons - 800w.jpg 800w"`

The `srcset` attribute
holds the image
filenames & their width

`sizes = "(max-width : 340px) 90vw,
(max-width : 500px) 90vw,
800px"`

The `sizes` attribute &
holds viewport width
conditions and associated
image slot widths

`src = "pigeons - 800w.jpg" alt = "feeding pigeons in St. Marks Square">`

picture where the images are identical in terms of aspect ratio, where aspect ratio is the ratio of an image's width to height.

- The img element is for a web page that employ resolution switching to display one of three different pictures on a web page.
- The srcset attribute provides a comma-separated list of image filenames with an image width next to each filename.
- The image width values are the pixel values you see when you hover your mouse over the files in file explorer.
- When specifying an image width value, insert a space before the value and append a w after the value.
- The sizes attribute value helps the browser choose the most appropriate file from among the srcset attribute's list of image files. The sizes attribute provides a comma-separated list of values.
- Each value has two-parts:-
 - * a condition that checks the width of the browser window's viewport and,
 - * the width of the slot in which the image displays
- The viewport is the area below the address bar where the page content displays.
- Images, mobile devices have the smallest viewports, whereas laptops and desktop monitors have the largest viewports.
 - * (max-width: 340px) 90vw
- The max-width: 340px condition means that if the device's viewport is less than or equal to 340 pixels, then the webpage uses 90vw for its image slot width.

- The `vw` value means the image slot's width spans — of the viewport's width.
- The `sizes` attribute's third value has just one part — the width of the slot in which the image displays.

→ Art Direction

- Provide a list of images for different versions of the same picture
 - With ~~no~~ resolution switching, the different versions are different sizes, but they have the same aspect ratio.
1. The `srcset` attribute holds the image filenames and their widths
 2. The `sizes` attribute holds viewport width conditions and associated image-slotwidths.
- On the other hand, with art-direction, the different versions can have different aspect ratios because of cropping the original picture in different image ways.
 - A desktop computer layout, the browser's viewport would be wider, so having a wide landscape-oriented picture should be OK
 - A mobile device layout, the browser's viewport would be narrower, so using that same landscape-version image would probably make the picture's main subject too small.
 - To implement responsive images with the art direction, technique.
 - * wrap the images in a `picture` container
 - * The `picture` container holds a group of source elements
 - * each source element value has 2 parts
 - a condition that checks the width of the browser window's viewport.

- an image filename.
- The source element's media attribute provides the condition that checks the viewport's width, the source element's srcset attribute provides the image, filename

example:-

```
<!DOCTYPE html>
<html>
<head>
<meta charset="UTF-8">
<meta name="author" content="John Dean">
<title>Dominican Republic </title>
</head>
```

```
<body> The media attribute holds a viewport width condition
<h1> Joe Hartman's school in the Dominican Republic
</h1>
```

```
<picture> The srcset attribute holds an image filename
<source media="(max-width: 799px)" srcset="
  .. /images/ds/kids - 450w.jpg">
<source media="(min-width: 800px)" srcset="
  .. /images/ds/kids - 800w.jpg">

```

```
</picture>
```

```
<p>
```

During this past spring break, Jordan participated in a service trip to the Dominican Republic.

```
</p>
```

```
</body>
```

```
</html>
```

3. Develop an HTML5 table for the following screenshot

Grading Weights for Web Programming I

► Help

Homework assignments			Exams		Ability to stay awake
1	2	3	1	2	
10%	10%	10%	30%	36%	4%

```

Ans <!DOCTYPE html>
<html lang = "en">
<head>
<meta charset = "UTF-8" content = "John Dean">
<title> grading weights </title>
<style>
table, th, td { border: thin solid; }
th, td {
    text-align: right;
    padding: 20px;
}
caption { margin-bottom: 15px; }
</style>
</head>
<body>
<table>
<caption>
grading weights for Web programming I
<details>

```

<summary> help </summary>

The first 3 columns show weights for the 3 homework assignments.

The next 2 columns show weights for the 2 exams

The last column shows the weight for staying awake during class.

</details>

</caption>

<tr>

<th colspan="3"> homework </th>

<th colspan="2"> exams </th>

<th rowspan="2"> ability to stay awake </th>

</tr>

<tr>

<th id="hw1" headers="hw"> 1 </th>

<th id="hw2" headers="hw"> 2 </th>

<th id="hw3" headers="hw"> 3 </th>

<th id="exams1" headers="exams"> 1 </th>

<th id="exams2" headers="exams"> 2 </th>

</tr>

<tr>

<td headers="hw hw1"> 10% </td>

<td headers="hw hw2"> 10% </td>

<td headers="hw hw3"> 10% </td>

<td headers="exams exam1"> 30% </td>

<td headers="exams exam2"> 36% </td>

<td headers="awake"> 4% </td>

</tr>

</table>

</body>

</html>

4. explain popular controls and the elements of forms used in javascript

Ans. Discussing a form control values.

- Whenever you pass an argument to a function, you should have an associated parameter in the function's heading.

Therefore, to receive the form object passed to the generateEmail function, there is a form parameter in the function's heading

* function generateEmail (form)

- The form parameter to retrieve the text control user inputs.

* form.elements['first'].value

eg:-

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="author" content="John Dean">
<title>email address generator </title>
<script>
```

Parameter that holds
an form object

// This function generates an email address.

function generateEmail (form) {

document.getElementById('email').innerHTML =

form.elements['first'].value + "." +

form.elements['last'].value + "@park.edu";

form.reset();

form.elements['first'].focus();

} //end generateEmail

</script>

</head>

</html>

- To access the controls that are within a form, we use the form object's elements property
- The elements property holds a collection of controls, where a collection is a group of items that are the same type
- To access a control within the elements collection, you put quotes around the control's id value and surround the quoted value with []'s
- To get the user's input, you need more than just the control by itself; you need to access the control's value property
- alternative
 - * `form["first"]`

Javascript object properties and HTML element attributes.

- The value property returns the text control's user-entered value. If there is no user entry, then the value of the text control's value attribute is returned
- There's a parallel world between Javascript properties and HTML element attributes.
- Text control element attributes: type, placeholder, size and maxlength, value, autofocus, disabled, readonly
- Javascript properties for a text control element object: type, placeholder, size, maxLength, value, autoFocus, disabled, readOnly,

Control elements innus HTML property

- The innerHTML property accesses the content within the control element's code, not including its start and end tags.

- `<p id="email"></p>`
- `document.getElementById('email').innerHTML =`
`form.elements['first'].value + "." +`
`form.elements['last'].value + "@park.edu";`
- `+` is string concatenation operation
- To connect a string to something else (eg, another string, a number), you need to use the concatenation operator, `+`. The resulting connected value forms a string.
- `forms.elements` to retrieve the two text controls. As an alternative, we would have used `document.getElementById` to retrieve the controls (eg., `document.getElementById['first']`)

5. Develop email address generator webpage using forms controls.

Ans

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="author" content="John Dean">
<title>Email address generator </title>
```

<script>

// This function generates an email address.
function generateEmail(form)

{
`document.getElementById("email").innerHTML =`
`form.elements['first'].value + "." +`
`form.elements['last'].value + "@park.edu";`
`form.reset();`
// `form.elements['first'].focus();`

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| D | D | M | M | Y | Y | Y | Y |
| | | | | | | | |

{

//end generateEmail

</script>

</head>

<body>

<h3>

enter your first and last names and then click the button.

</h3>

<form>

firstName:

<input type="text" id="first" size="15">

Last Name:

<input type="text" id="last" size="15">

<input type="button" value="generateEmail" onclick =
"generateEmail(this.form);">

<p id="email"></p>

</body>

</form>

</html>