DAY 28:

ASSIGNMENT 1:

Task 1: Singleton

Implement a Singleton class that manages database connections. Ensure the class adheres strictly to the singleton pattern principles.

ASNWER:

```
// Singleton class to manage database connections
public class DatabaseConnectionManager {
 // Private static instance of this class (eager initialization)
  private static final DatabaseConnectionManager instance = new DatabaseConnectionManager();
  // Private constructor to prevent instantiation
  private DatabaseConnectionManager() {
    System.out.println("Database Connection Manager initialized.");
  }
 // Public method to provide access to the single instance
  public static DatabaseConnectionManager getInstance() {
    return instance;
  // Dummy method to simulate database connection
  public void connect() {
    System.out.println("Connected to the database.");
  }
  // Dummy method to simulate closing database connection
  public void disconnect() {
    System.out.println("Disconnected from the database.");
  }
```

```
// Main method to test the Singleton class
  public static void main(String[] args) {
   // Get the only instance of DatabaseConnectionManager
    DatabaseConnectionManager dbManager1 = DatabaseConnectionManager.getInstance();
    dbManager1.connect();
    // Try to get another instance and perform operations
    DatabaseConnectionManager.getInstance();
    dbManager2.disconnect();
   // Check if both instances are the same
    if (dbManager1 == dbManager2) {
      System.out.println("Both instances are the same.");
    } else {
      System.out.println("Instances are different.");
   }
  }
}
```