

# Project report

## CIRCUIT ANALYSIS

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### PROBLEM:

We have an electric circuit consisting of group of resistors and cells connected (where each resistance varies as a function of time). in it we want to find the effective resistance, current through all resistors as a function of time, a certain maximised path(flow of current) and analyze their variation with time graphically.

The path is maximised by following,

At each node of the path, the next node is the one to which the flow of current is maximum.

#### Inspiration for the problem :-

A person moves in a city from point A to point B which are connected by various roads. Assuming he always takes that path which has less "traffic"(resistance), what will be his path in a traffic scenario with the conditions of the roads given(resistance). The roads conditions(resistance) worsen with time proportional to their usage.

#### Approach to the problem :-

We will first get linear equations between voltages at different nodes using Kirchoff's laws. Then we solve them to get the voltages and hence current in each wire, min-path above defined. The linear equations are solved by Gauss-Jordan method which is suited for list structures.

#### Entities used in the program :-

We made a circuit object consisting of object wire. There is a combine function in circuit object which makes a bigger circuit object from smaller ones. There are two solve function depending on the way we want to solve a circuit. There is a function which generates curve passing through N given points(polynomial approximation), this is used to get continuous variation of required things( current, effective resistance ..... ) with time. There is a variation of the code given in Major Assignment-2 which gives motional graphs.

#### Sample Input :-

```
> (define a (polygonal 2 10 0)) ;;it is a wheat-stone bridge
```

```
> (effective-res a 2 4)
```

```
10.0
```

```
> (define d (grid 3))
```

```
> (send d solve-two 1 8)
```

```
> (shortest-path 1 8 d)
```

```
(hold
```

```
'(1 4 6 8)
```

```
(list
```

```
(object:wire% ...)
```

```
(object:wire% ...)
```

```
(object:wire% ...)))
```

```
;;;;;;;;;
```

```
> (define d (polygonal 3 5 2))
```

```
> (send d solve)
```

```
> (effective-res d 1 3)
```

```
8.928571428571429
```

```
;;;;;;;;;
```

```
> (send d show-current 1 2 5 2)
```

```
2 (4/5)
```

```
;;;;;;;;;
```

```
(define a (polygonal 2 10 0))
```

```
(for-loop1 20 a 1 3 f1 1 0)
```

```
'((20 36.797937950800765)
```

```
(19 41.605047044685286)
```

```
(18 45.95694629245643)
```

```
(17 49.960137811921676)
```

```
(16 53.68553602542349)
```

(15 49.6579864991576)

(14 45.23680807105416)

(13 40.2703784609093)

(12 34.46787374335093)

(11 27.08323025226349)

(10 33.12158806340314)

(9 38.33830304812588)

(8 42.9904942685953)

(7 47.22549488601064)

(6 51.13658877751301)

(5 46.86941356006104)

(4 42.12121212121212)

(3 36.666666666666664)

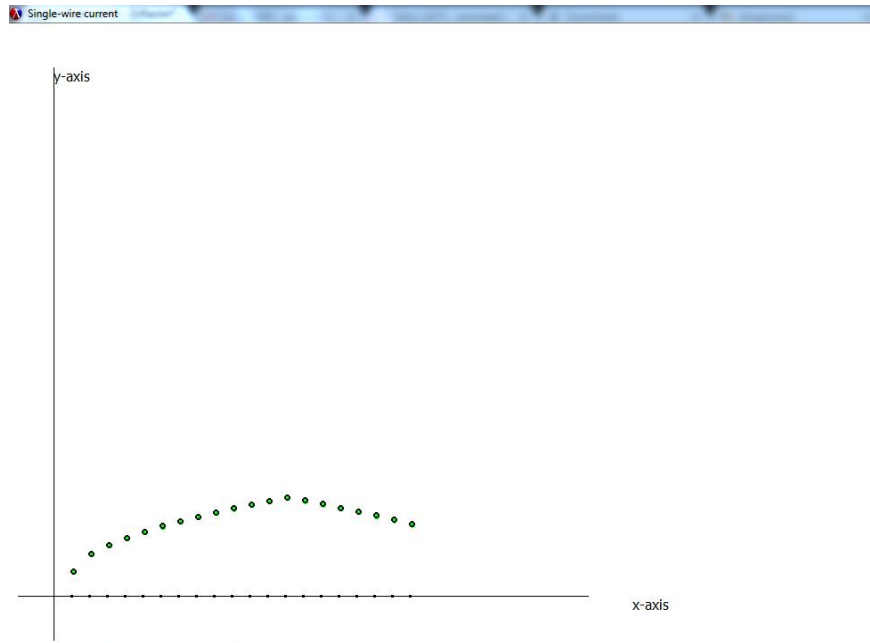
(2 30.0)

(1 10))

;;;;;;;;;;test-case-1

(define a (polygonal 2 10 0))

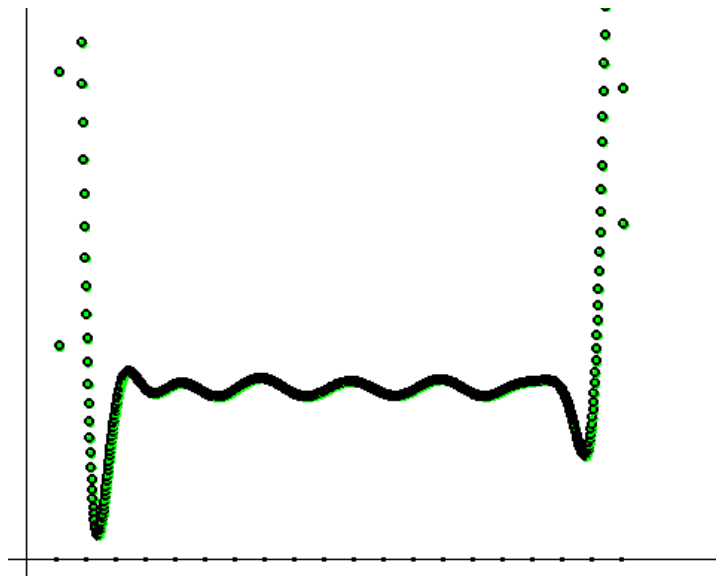
(for-min-path 20 a 2 4 total-resis 2 'motional)



;;;;;;;;;;test-case-2

(define a (polygonal 2 10 200))

(for-wire-current 20 a (make-object wire% 1 2 10 200) 1 'static)



### Limitations :-

1. Our matrix algorithm(Guass-Jordan) doesn't account for symmetry in circuit.
2. The polynomial approximation is not a good if many point are taken.





