

EE3900 : Assignment-3

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Download all python codes from

https://github.com/Rahul27n/EE3900/blob/main/Assignment_3/Assignment_3.py

and latex-tikz codes from

https://github.com/Rahul27n/EE3900/blob/main/Assignment_3/Assignment_3.tex

1 QUESTION: RAMSEY 4.2 TANGENT AND NORMAL Q.16

Find the equations of the circles that touch the lines:

$$(0 \ 1)\mathbf{x} = 0 \quad (1.0.1)$$

$$(0 \ 1)\mathbf{x} = 4 \quad (1.0.2)$$

$$(2 \ 1)\mathbf{x} = 2 \quad (1.0.3)$$

2 SOLUTION

The general equation of a circle can be expressed as:

$$\mathbf{x}^T\mathbf{x} + 2\mathbf{u}^T\mathbf{x} + f = 0 \quad (2.0.1)$$

If r is radius and \mathbf{c} is the centre of the circle we have:

$$f = \mathbf{u}^T\mathbf{u} - r^2 \quad (2.0.2)$$

$$\mathbf{c} = -\mathbf{u} \quad (2.0.3)$$

The standard basis vectors in 2D plane are given by:

$$\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad (2.0.4)$$

$$\mathbf{e}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad (2.0.5)$$

We note that the lines (1.0.1) and (1.0.2) are **parallel** with a common normal along \mathbf{e}_2 .

Thus the common normal passing through the centre of the circle is of the form :

$$\mathbf{e}_1^T \mathbf{x} = k \quad (2.0.6)$$

$$\begin{pmatrix} 1 & 0 \end{pmatrix} \mathbf{x} = k \quad (2.0.7)$$

where k is a constant.

Let the circles of the form (2.0.1) touch the lines (1.0.1) and (1.0.2) at \mathbf{M} and \mathbf{N} .

\mathbf{M} is the point of intersection of the following lines:

$$\begin{pmatrix} 1 & 0 \end{pmatrix} \mathbf{x} = k \quad (2.0.8)$$

$$\begin{pmatrix} 0 & 1 \end{pmatrix} \mathbf{x} = 0 \quad (2.0.9)$$

The above equations can be expressed as the matrix equation :

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \mathbf{x} = \begin{pmatrix} k \\ 0 \end{pmatrix} \quad (2.0.10)$$

The augmented matrix for the above equation is given by :

$$\begin{pmatrix} 1 & 0 & k \\ 0 & 1 & 0 \end{pmatrix} \quad (2.0.11)$$

As the left part is already a identity matrix ,the intersection point \mathbf{M} is given by :

$$\mathbf{M} = \begin{pmatrix} k \\ 0 \end{pmatrix} \quad (2.0.12)$$

\mathbf{N} is the point of intersection of the following lines:

$$\begin{pmatrix} 1 & 0 \end{pmatrix} \mathbf{x} = k \quad (2.0.13)$$

$$\begin{pmatrix} 0 & 1 \end{pmatrix} \mathbf{x} = 4 \quad (2.0.14)$$

The above equations can be expressed as the matrix equation :

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \mathbf{x} = \begin{pmatrix} k \\ 4 \end{pmatrix} \quad (2.0.15)$$

The augmented matrix for the above equation is given by :

$$\begin{pmatrix} 1 & 0 & k \\ 0 & 1 & 4 \end{pmatrix} \quad (2.0.16)$$

As the left part is already a identity matrix ,the intersection point **N** is given by :

$$\mathbf{N} = \begin{pmatrix} k \\ 4 \end{pmatrix} \quad (2.0.17)$$

The centre **c** of the circle must be the mid-point of **M** and **N** as **M** and **N** are the touch points of parallel tangents to a circle. Therefore we have:

$$\mathbf{c} = \frac{\begin{pmatrix} k \\ 0 \end{pmatrix} + \begin{pmatrix} k \\ 4 \end{pmatrix}}{2} \quad (2.0.18)$$

$$\mathbf{c} = \begin{pmatrix} k \\ 2 \end{pmatrix} \quad (2.0.19)$$

Also the radius r of the circles is given by:

$$r = \frac{\|\mathbf{M} - \mathbf{N}\|}{2} = \frac{\sqrt{(k - k)^2 + (0 - 4)^2}}{2} \quad (2.0.20)$$

$$r = 2 \quad (2.0.21)$$

From (2.0.2) we have:

$$f = \begin{pmatrix} -k & -2 \end{pmatrix} \begin{pmatrix} -k \\ -2 \end{pmatrix} - r^2 \quad (2.0.22)$$

$$f = k^2 + 2^2 - 2^2 \quad (2.0.23)$$

$$f = k^2 \quad (2.0.24)$$

The equation of the remaining line is

$$\begin{pmatrix} 2 & 1 \end{pmatrix} \mathbf{x} = 2 \quad (2.0.25)$$

The general equation of a second degree can be expressed as :

$$\mathbf{x}^T \mathbf{V} \mathbf{x} + 2\mathbf{u}^T \mathbf{x} + f = 0 \quad (2.0.26)$$

The points of contact **q**, of a line with a normal vector **n** to the conics in (2.0.26) are given by:

$$\mathbf{q} = \mathbf{V}^{-1} (\kappa \mathbf{n} - \mathbf{u}) \quad (2.0.27)$$

$$\kappa = \pm \sqrt{\frac{\mathbf{u}^T \mathbf{V}^{-1} \mathbf{u} - f}{\mathbf{n}^T \mathbf{V}^{-1} \mathbf{n}}} \quad (2.0.28)$$

We know that, for a circle,

$$\mathbf{V} = \mathbf{I} \quad (2.0.29)$$

and from the properties of an Identity matrix,

$$\mathbf{I}^{-1} = \mathbf{I} \quad (2.0.30)$$

$$\mathbf{I} \mathbf{x} = \mathbf{x} \quad (2.0.31)$$

From (2.0.2), (2.0.25) and (2.0.29) we have:

$$\kappa = \pm \sqrt{\frac{r^2}{\begin{pmatrix} 2 & 1 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix}}} \quad (2.0.32)$$

$$= \pm \sqrt{\frac{4}{5}} \quad (2.0.33)$$

$$= \pm \frac{2}{\sqrt{5}} \quad (2.0.34)$$

Therefore from (2.0.27) we have:

$$\mathbf{q} = \pm \left(\frac{\frac{4}{\sqrt{5}}}{2} \right) - \begin{pmatrix} -k \\ -2 \end{pmatrix} \quad (2.0.35)$$

$$= \left(\frac{\pm 4}{\sqrt{5}} + k \right) \quad (2.0.36)$$

Now **q** lies on the line (2.0.25) therefore,

$$\begin{pmatrix} 2 & 1 \end{pmatrix} \begin{pmatrix} \frac{\pm 4}{\sqrt{5}} + k \\ \frac{\pm 2}{\sqrt{5}} + 2 \end{pmatrix} = 2 \quad (2.0.37)$$

$$\Rightarrow k = \pm \sqrt{5} \quad (2.0.38)$$

$$\Rightarrow f = k^2 = 5 \quad (2.0.39)$$

Hence the tangent circles are given by the equations:

$$\mathbf{x}^T \mathbf{x} + \begin{pmatrix} 2\sqrt{5} & -4 \end{pmatrix} \mathbf{x} + 5 = 0 \quad (2.0.40)$$

$$\mathbf{x}^T \mathbf{x} + \begin{pmatrix} -2\sqrt{5} & -4 \end{pmatrix} \mathbf{x} + 5 = 0 \quad (2.0.41)$$

The illustration of the circles and the lines is shown below :

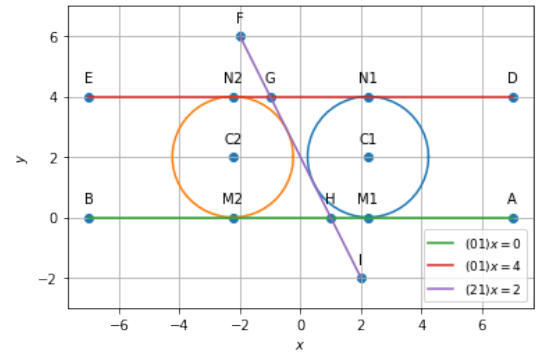


Fig. 0: Circles touching given lines with centres C1,C2