

LangChain vs LangGraph

1. Introduction

- **Playlist Context**
 - Video 1 → Difference between **Generative AI & Agentic AI**.
 - Video 2 → Detailed overview of **Agentic AI** (definition, traits, components, hiring example).
 - Video 3 (current) → Focus on **LangChain vs LangGraph**.
 - **Main Goals of this Video**
 1. Why does **LangGraph** exist? (What problem LangChain couldn't solve).
 2. What is LangGraph? (Technical overview).
 3. LangChain vs LangGraph – key differences & when to use which.
 - **Prerequisites**
 - Basic knowledge of **LangChain** (components, chains, usage).
 - Suggested: watch CampusX's **LangChain playlist (first 2 videos)**.
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2. Quick Recap of LangChain

- **Definition:**
LangChain = *open-source library to simplify building LLM-based applications*.
 - **Why?**
 - LLMs are now integrated everywhere (chatbots, Chrome plugins, document Q&A).
 - But building such apps = hard → need multiple parts stitched together.
 - LangChain simplifies this via **modular building blocks**.
 - **Core Components in LangChain**
 1. **Models** → Unified interface to talk to any LLM (OpenAI, Claude, HuggingFace, Ollama).
 2. **Prompts** → Helps design & engineer structured prompts.
 3. **Retrievers** → Fetch relevant documents from vector stores/knowledge bases.
 4. **Chains** → Connect components sequentially (output of one = input to next).
 5. **Agents (basic)** → LLMs connected with tools (APIs, Python functions).
 - **Applications possible:**
 - Chatbots, summarizers, multi-step workflows, RAG apps, simple tool-using agents.
 - **Limitation noted:**
 - Works best for **linear workflows**.
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3. Example Workflow: Automated Hiring



- Uses the **same hiring scenario** as last video:
 - Create JD → Post job → Collect applicants → Shortlist → Schedule interviews → Send offers → Onboard.
 - Represented via a **large detailed flowchart**.
 - **Key Point:**
 - This **flowchart** = **workflow (static)**, not a true **agent** (dynamic).
 - **Workflows:** predefined paths (developer-designed).
 - **Agents:** dynamically decide steps & order themselves.
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4. Challenges of Using LangChain for Complex Workflows


The hiring workflow highlights **8 challenges**, but the video first covers 3 in depth:

Challenge 1: Control Flow Complexity


- LangChain chains = **linear only**.
- Hiring workflow = **non-linear** (loops, branches, jumps).
- Example:
 - JD approval → loop until approved.
 - If <20 applications → loop back & modify JD.
 - Branches → Yes/No conditions.
- In LangChain:
 - Must write **custom Python “glue code”** for loops & conditions.

- Leads to **messy, unmaintainable code**.
 -  LangChain weak at **non-linear workflows**.
 -  **LangGraph Solution:**
 - Workflow represented as a **graph**.
 - Each task = **node**, flow = **edges**.
 - Supports:
 - Loops (cycle back).
 - Conditional edges (Yes → one path, No → another).
 - Complex branching & jumps.
 - **Zero glue code**, everything defined in LangGraph directly.
 - Much cleaner & scalable.
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Challenge 2: State Handling

- In workflows, multiple **data points (state)** must be tracked:
 - Job description (JD).
 - JD approval status.
 - JD posted or not.
 - Number of applicants so far.
 - Shortlisted candidates & details.
 - Offers sent / accepted.
 - Onboarding status.
 - In LangChain:
 - No proper state management.
 - Only has **conversation memory (text history)**.
 - Developers must **manually manage state** using dictionaries → messy, error-prone.
 - Hence LangChain workflows = **stateless**.
 -  **LangGraph Solution:**
 - Provides a **state object** (typed dictionary / Pydantic model).
 - State = accessible & mutable by every node.
 - Each step updates the state → automatically passed to the next node.
 - Workflows are inherently **stateful**, reliable, and easier to maintain.
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Challenge 3: Event-Driven Execution

- Workflows may need to **pause & wait for triggers** before continuing.
 - Hiring example:
 - Post JD → wait **7 days** → resume.
 - Modify JD → wait **48 hours** → resume.
 - Send offer → wait for candidate reply → continue.
 - In LangChain:
 - Only supports **sequential execution** (no pause/resume).
 - Workaround: split into multiple chains, write custom Python for timers/triggers.
 - Again, lots of **glue code** & manual state transfer.
 -  **LangGraph Solution:**
 - Built for **event-driven execution**.
 - Workflow can pause, wait for external trigger, then resume from exact state.
 - Perfect for real-world async workflows.
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5. Key Takeaways

- **LangChain**
 - Great for simple, linear LLM apps (chatbots, summarizers, basic workflows).
 - Weak in handling **complex, non-linear, stateful, event-driven systems**.
- **LangGraph**
 - Designed to handle **complex Agentic AI workflows**.
 - Strengths:
 - Graph-based execution (nodes/edges).

- Built-in **loops, branching, jumps**.
 - **Stateful execution**.
 - **Event-driven execution**.
- Cleaner code, less glue code, higher maintainability.