



Rahul Sharma

UI/UX and Game Designer

GURUGRAM,INDIA 🇮🇳

[in http://www.linkedin.com/in/rahul-sharma-2001may](http://www.linkedin.com/in/rahul-sharma-2001may) ; <https://portfolio-sigma-virid-73.vercel.app/>

<https://github.com/Rahul8811> ; https://www.instagram.com/rahul90__/

rahulshr8811@gmail.com ; +91 8544902199

ABOUT ME

I am passionate about my work. Because I love what I do, I have a steady source of motivation that drives me to do my best. this passion led me to challenge myself daily and learn new skills that helped me to do better work.

Employment History

UI/UX Designer , Gurugram

September 2023-March-2024

- Developed user interface mockups and prototypes that clearly illustrate how sites function and look like.
- Collaborated with developers to ensure compatibility between design and technical implementation.
- Designed graphic user interface elements such as menus, tabs, widgets and forms.

Education

• **BTech, Chandigarh University, Punjab**

June 2020-June2024

• **Vevekananda Global school,Gurugram**

April 2017-April 2020

Languages and Software

- Python
- C++
- HTML
- CSS
- Figma
- Unreal Engine
- 3d max
- Filmora
- Shaper 3d

Hobbies

- Gaming
- Music
- Trekking
- Gyming
- Swimming
- Writing
- Photography
- Painting
- Travelling
- Reading

Projects

1) Virtual Gym for my Meta Duniya
(Ongoing.....)

(To make this I use Modeling tools of Unreal Engine5, Blueprints, and 3d meshes)

2) Endless Runner Game Using Unreal Engine
(To make This game I use UE, Blueprints which are provided by UE itself)

3) Created My own Meta Human
(I created my meta human using Meta Creator which is provided by UE and Poly Cam)

4) Created a web design of an IceCream shop
(Using Figma)

5) Created a template for ordering Food online using Figma

6) Created 3D models using Shapr3d, 3dmax and UE 5
(Ex: Machines, Swords, Budlings, Furniture)

7. Rock-Paper-Scissor Game using Python basics
(In this I have used Python basics and one its library pygame)

8. Resume Using Figma

Certification

- Figma from youtube and Udemy
- Metaverse creation course in XR, Ajna lens
- Python by Internshala
- Machine-learning Course by Coursera