# DESIGN AND ANALYSIS OF ALGORITHMS LAB

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BATCH: A

**BRANCH: CSE DS** 

EXPT. NO.: 1B

AIM: Experiment on finding the running time of an algorithm.

CODE:

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
void selectionsort(int array[], int end){
 for (int i = 0; i < end; i++)</pre>
    int mini = i;
    for (int j = i + 1; j < end; j++)
      if (array[j] < array[mini])</pre>
    int temp = array[i];
    array[i] = array[mini];
    array[mini] = temp;
void insertionsort(int a[], int n){
 for (int i = 1; i < n; i++){
    int key = a[i];
    while (j \ge 0 \&\& a[j] > \text{key}){
      a[j + 1] = a[j];
   a[j + 1] = \text{key};
int main(){
```

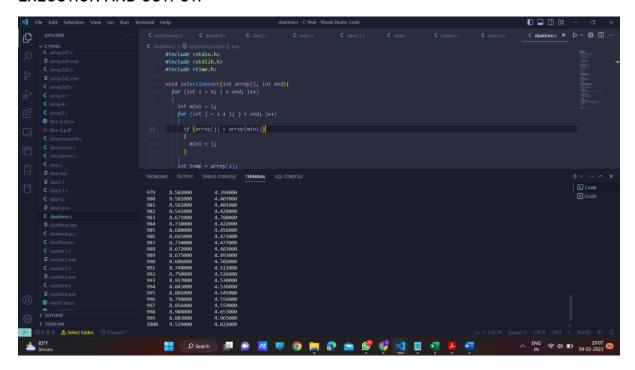
```
FILE *fptr;
fptr = fopen("randomm.txt", "w");
if (fptr == NULL){
  printf("ERROR Creating File!");
  exit(1);
int n = 100000;
srand(time(0));
for (int i = 1; i <= n; i++){</pre>
 int r = rand() \% 100;
  fprintf(fptr, "%d\n", r);
fclose(fptr);
int block = 1;
printf("Block\tSelection\tInsertion\n");
for (int i = 100; i <= n; i += 100){</pre>
  fptr = fopen("randomm.txt", "r");
  int arr[i];
  for (int j = 0; j < i; j++){}
    fscanf(fptr, "%d", &arr[j]);
  clock_t t;
  t = clock();
  selectionsort(arr, i);
  t = clock() - t;
  double time_takenss = ((double)t) / CLOCKS_PER_SEC; // in seconds
  fclose(fptr);
  fptr = fopen("randomm.txt", "r");
  int arr2[i]; // i size
  for (int j = 0; j < i; j++){
    fscanf(fptr, "%d", &arr2[j]);
  clock_t t2;
  t2 = clock();
  insertionsort(arr2, i);
  t2 = clock() - t2;
  double time_takenis = ((double)t2) / CLOCKS_PER_SEC; // in seconds
  printf("%d\t%f\n", block, time_takenss, time_takenis);
```

```
fclose(fptr);
block++;

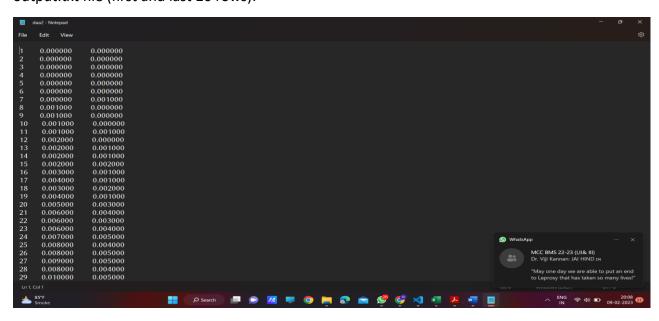
}

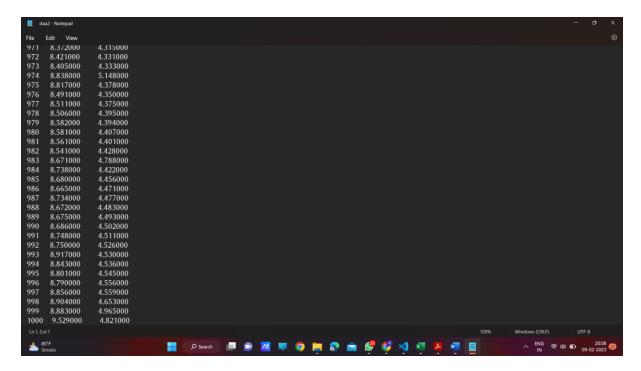
fclose(fptr);
// insertion less time than selection.
return 0;
}
```

#### **EXECUTION AND OUTPUT:**

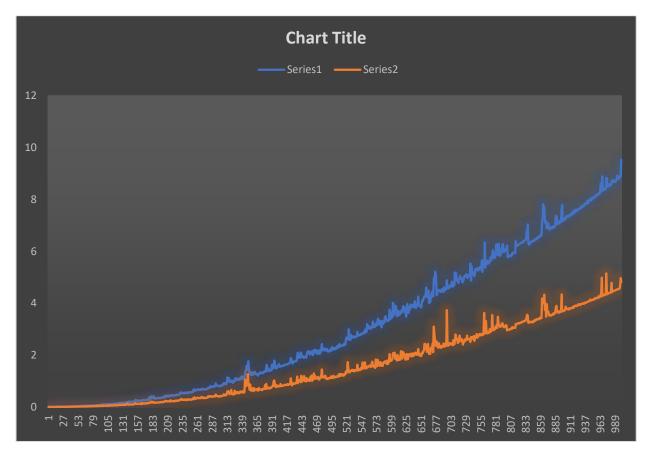


## output.txt file (first and last 20 rows):





## PLOTTING THIS DATA IN EXCEL:



#### **Conclusion:**

BY performing this experiment, I understood about the concept of time complexity and verified it with the example by implementing the code in C.