

# Bootstrapping into Electronics



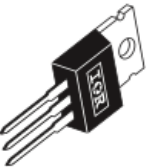


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[www.ell-i.org](http://www.ell-i.org)

# First, get the doc

- This set and some pieces of code are at:  
<https://github.com/mlevlin/electronics-training>
- Go get them!

# Components

- Resistors
- LEDs
- FET transistors
- Condensators
- Potentiometers (adjustable resistors)
- Buttons
- DC jacks
- Lamps

# Resistors

# Resistor values

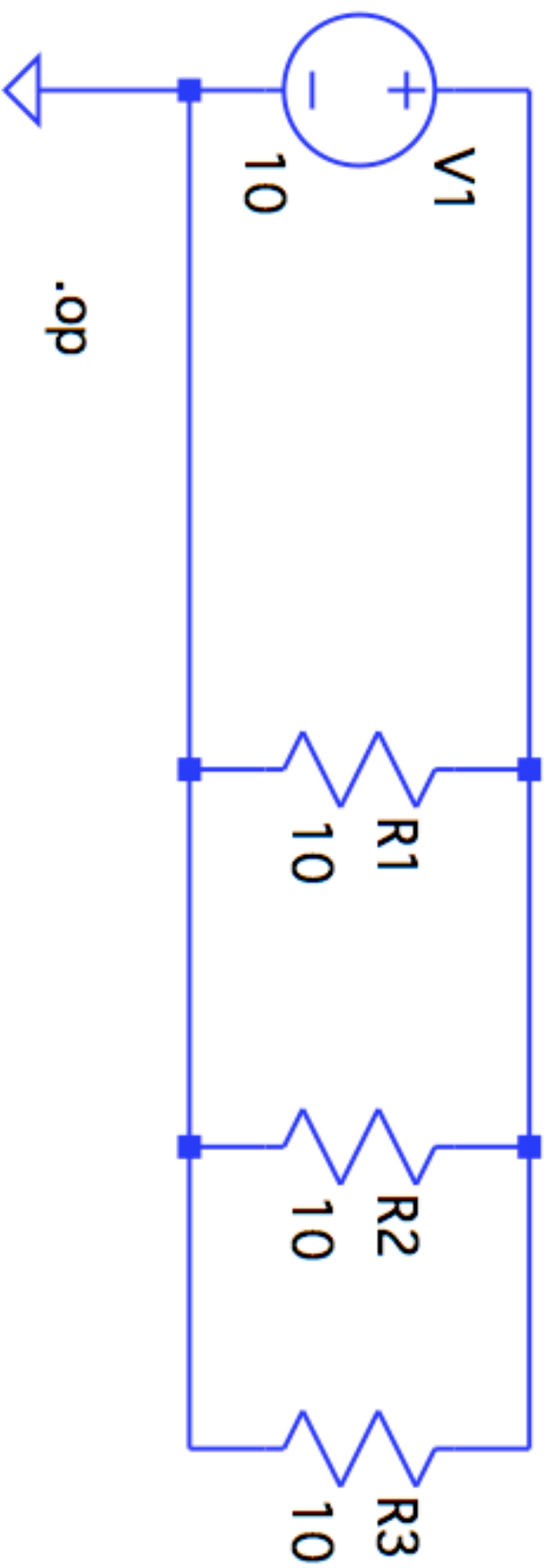
- Either measure, or look up from this:

Color	Significant figures	Multiplier	Tolerance
Black	0	$\times 10^0$	–
Brown	1	$\times 10^1$	$\pm 1\%$
Red	2	$\times 10^2$	$\pm 2\%$
Orange	3	$\times 10^3$	–
Yellow	4	$\times 10^4$	( $\pm 5\%$ )
Green	5	$\times 10^5$	$\pm 0.5\%$
Blue	6	$\times 10^6$	$\pm 0.25\%$
Violet	7	$\times 10^7$	$\pm 0.1\%$
Gray	8	$\times 10^8$	$\pm 0.05\%$ ( $\pm 10\%$ )
White	9	$\times 10^9$	–
Gold	–	$\times 10^{-1}$	$\pm 5\%$
Silver	–	$\times 10^{-2}$	$\pm 10\%$
None	–	–	$\pm 20\%$

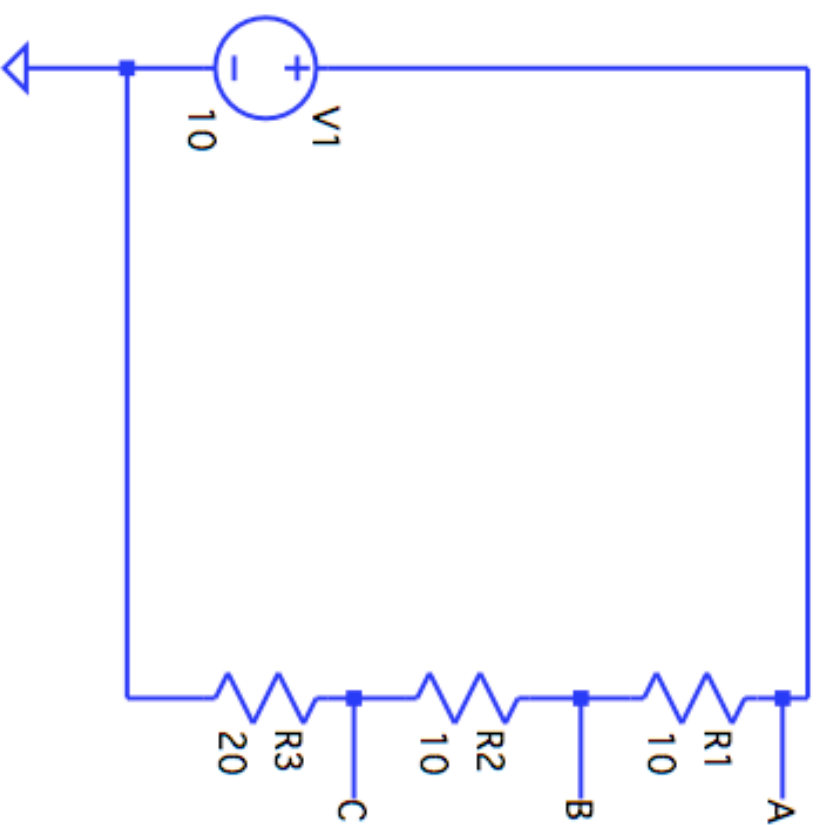
Example:  
100k resistor,  
5% tolerance



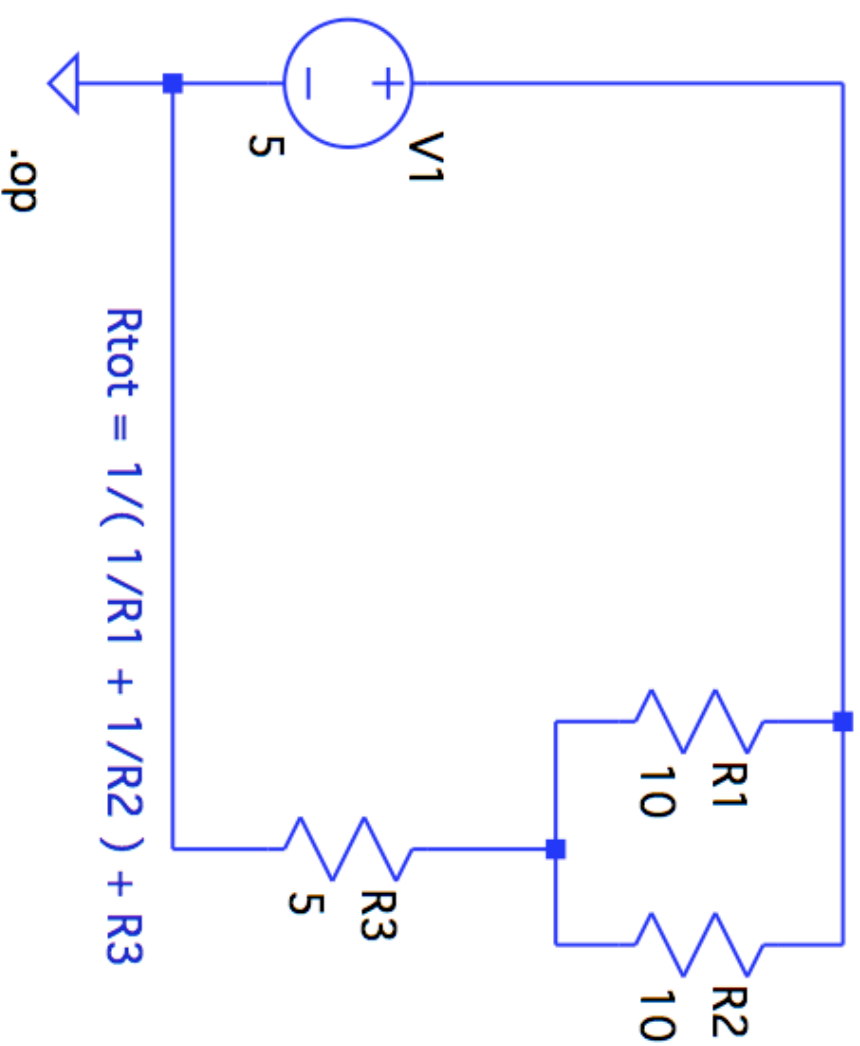
# Parallel circuit



# Series circuit

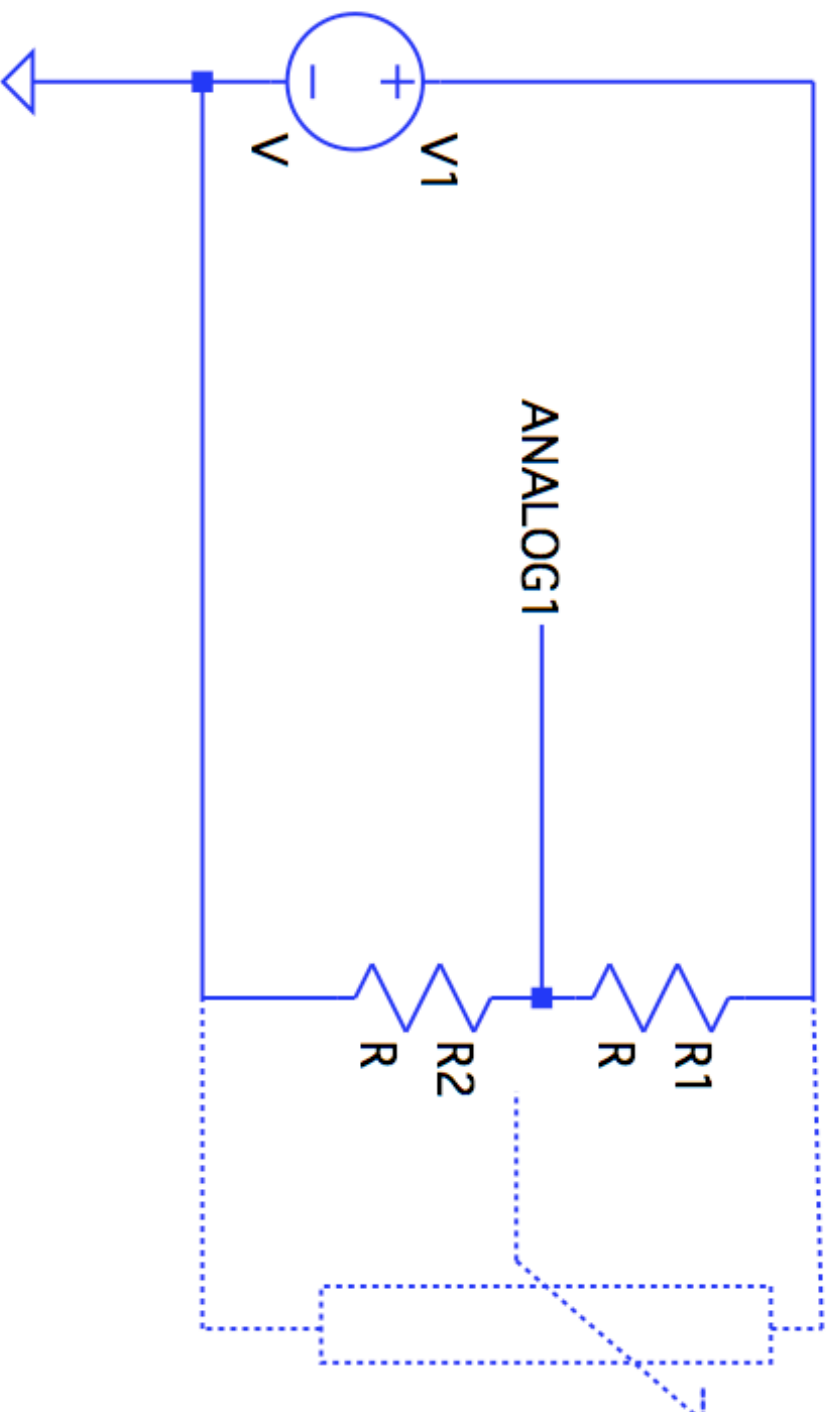


# Series and parallel

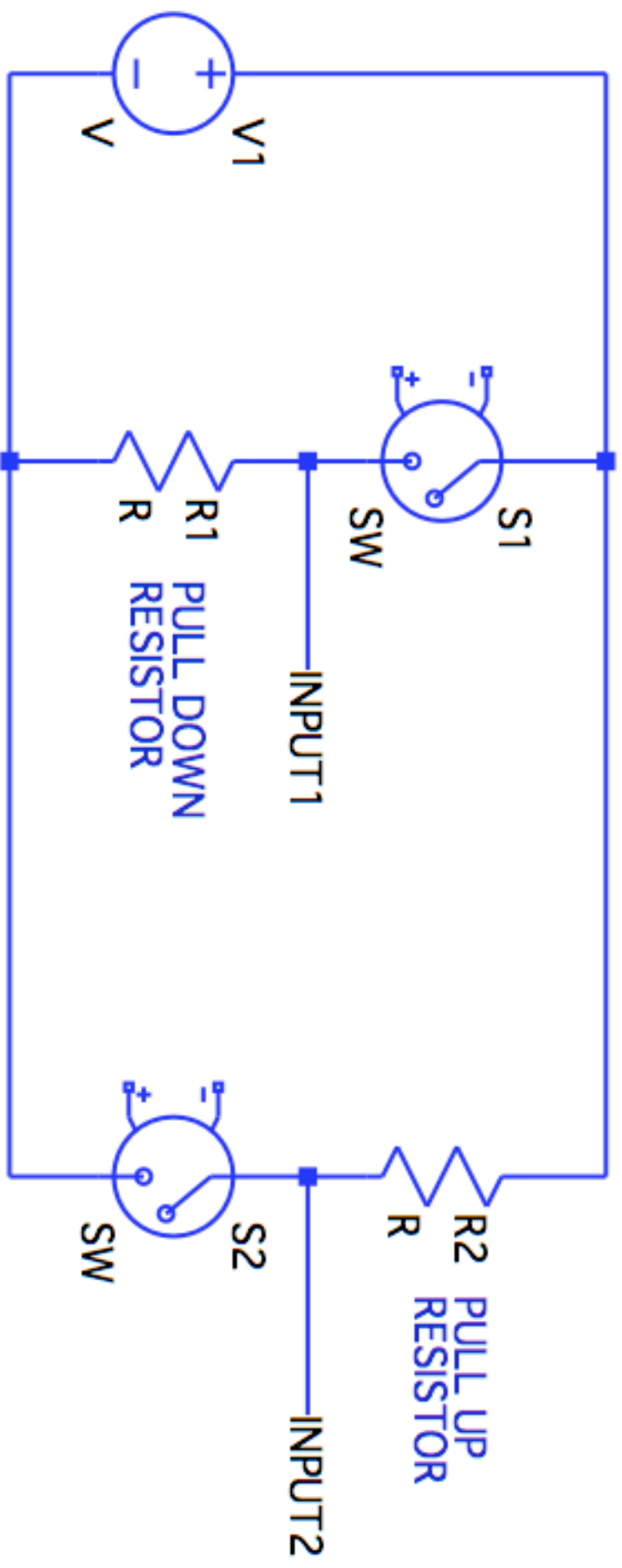




# Potentiometer



# Pull up and pull down resistors



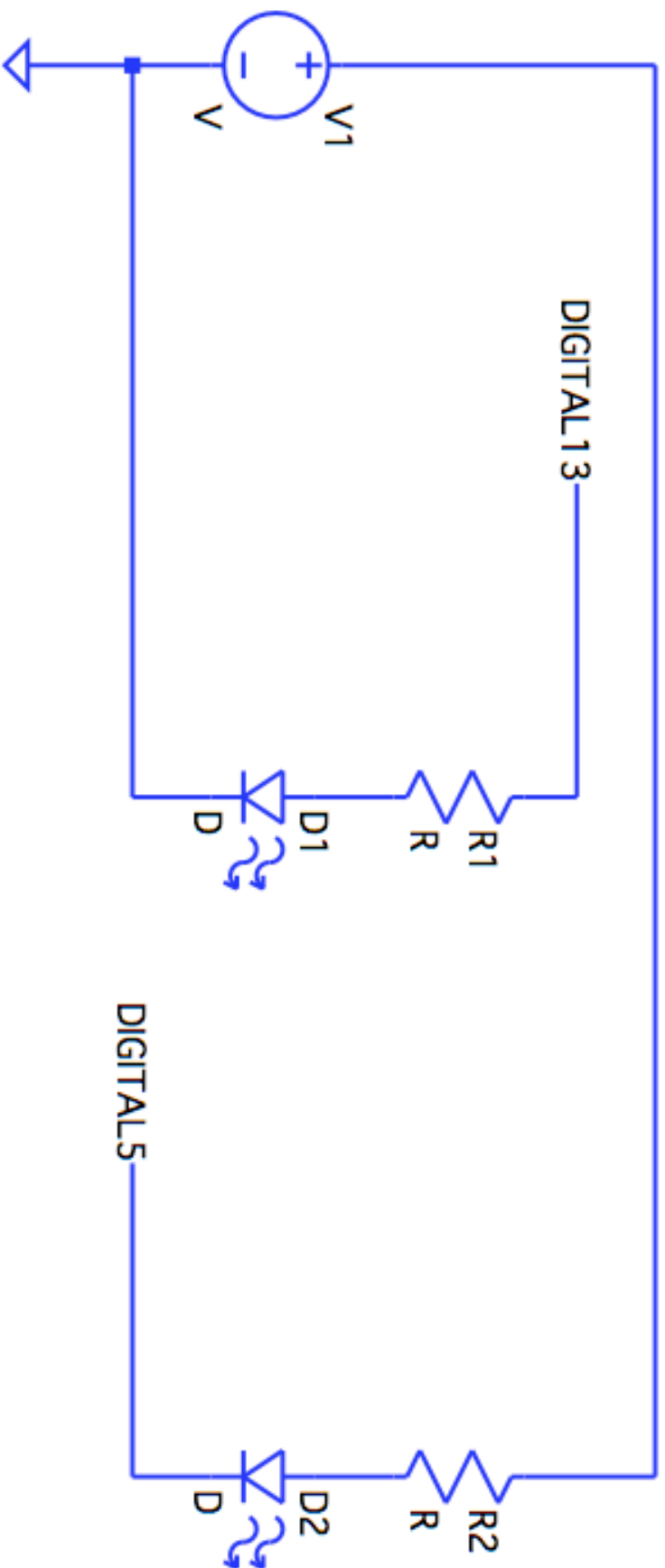
LEDs

# LED

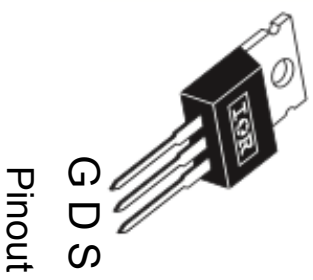
- The usual 1-color LED
- RGB LED, three leds in one package
  - One end of the leds connected together
- Different LEDs need different voltages
  - Red: typically ~1.8V
  - White: typically ~3V



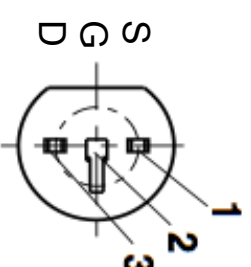
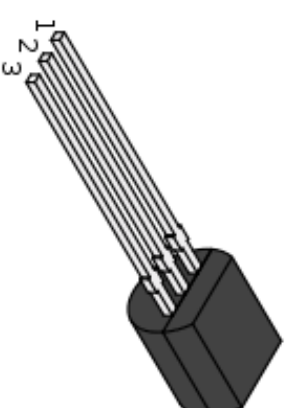
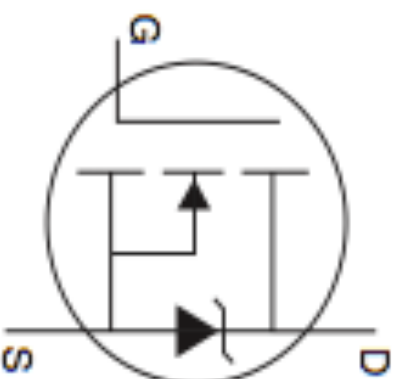
# Lighting a LED



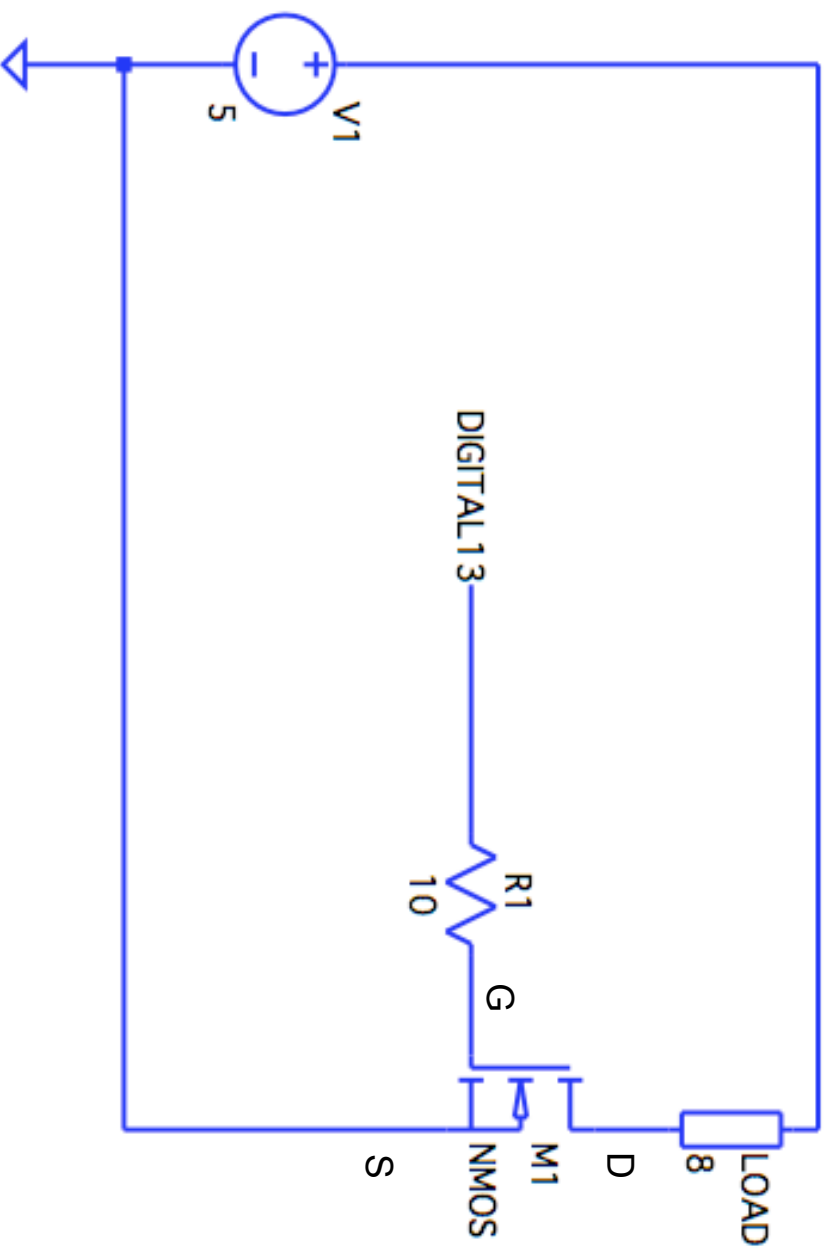
# FETs



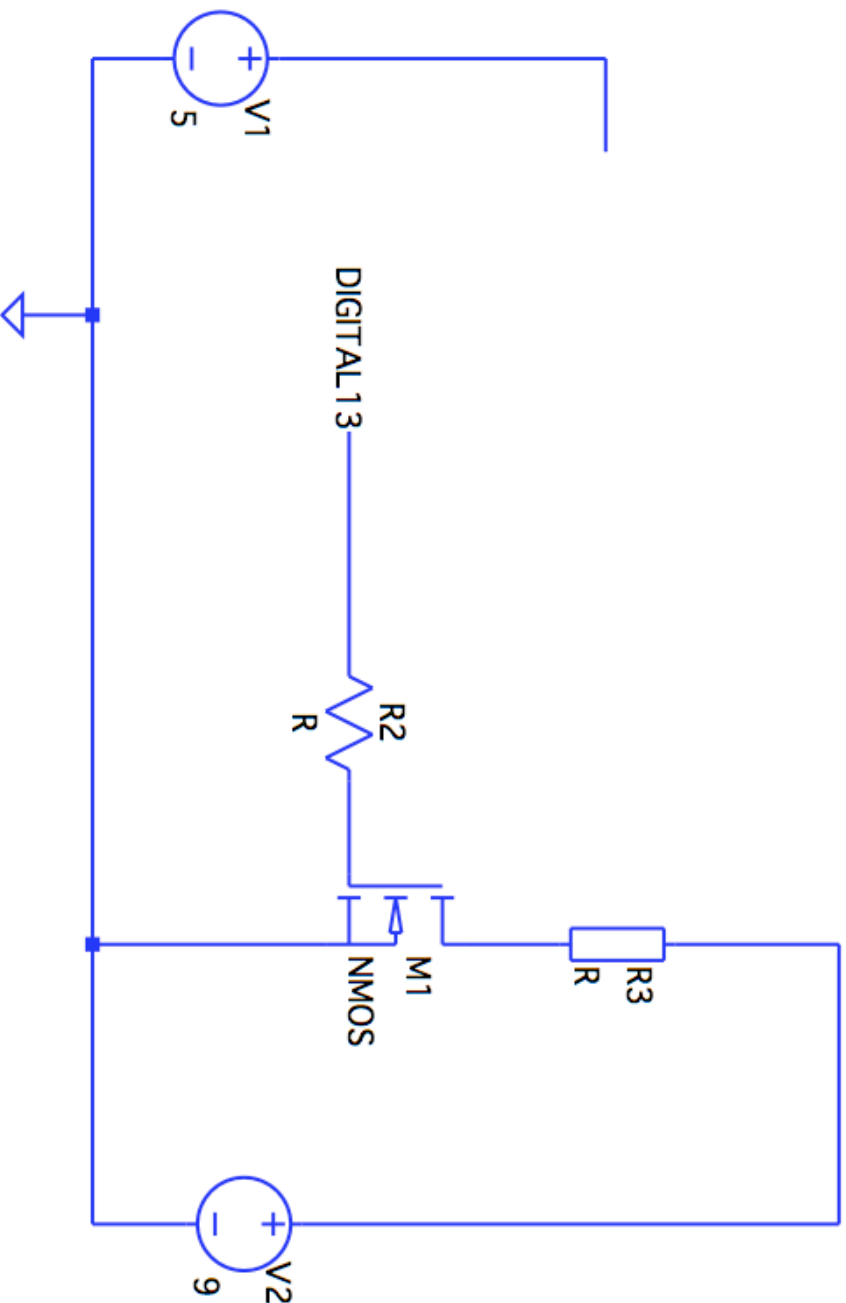
Symbol



# Using a FET

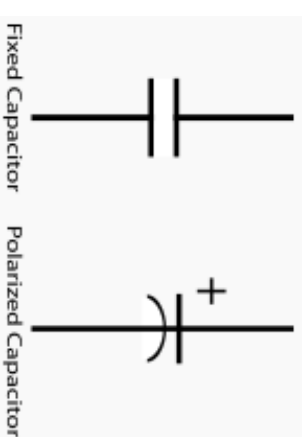


# Typical use of a FET switch – dual voltage





# Capacitors

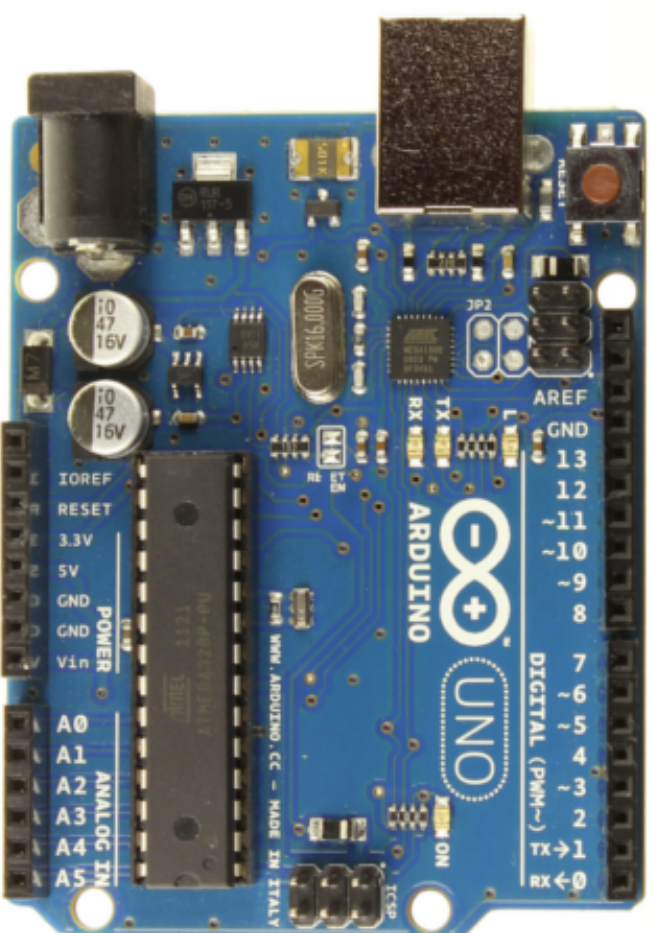


<https://en.wikipedia.org/wiki/Capacitor>

# Capacitors

- Capacitors store energy!
- Connect
  - A led and 1k resistor in series, led to – line
  - 1000  $\mu\text{F}$  capacitor between – line and resistor (+ end to resistor!)
  - Switch between + line and resistor/cap joint
  - DC jack to + and – lines
- Press switch and see your energy storage problems solved!

# Arduino



# Arduino

- Smallest computer you have ever coded for
  - 32 kB flash
  - 2 kB RAM
  - 16 MHz
- Perfect for hardware I/O
  - 14 digital I/O pins, of which 6 can do PWM
  - 6 analog input pins
- Arduino IDE supports the Arduino language, based on C/C++
  - See <http://arduino.cc/en/Reference/HomePage>

# Arduino: setting up

- Fetch and install IDE from [arduino.cc](http://arduino.cc)
  - Version 1.0.5
- Fetch and install USB drivers from <http://www.ftdichip.com/FTDrivers.htm>
- Settings in Arduino IDE:
  - Tools/Board: select Arduino Uno
  - Tools/Serial board: select /dev/tty.usbmodemXXX or similar

# Hello World

- Blinking a led on the Arduino board
- Load example "Blink":  
File/Examples/01.Basics/Blink
- Compile & upload

... and the led should blink!



- Play with the code, adjust blink periods, etc

# Hello World with external led

- Always disconnect Arduino before adjusting connections!
- Connect a led and 1k resistor in series
- From the resistor, one jumper to pin 13 on Arduino
- From the led, one jumper to pin GND on Arduino
- Connect USB back: the led should blink

# Fading a LED

- Connect a led and 1k resistor in series, then to pin 9 on Arduino
  - and to GND on the other end
- Load File/ExAmPles/01.basics/Fade
- Compile & upload



# How does it work?

- Pulse Width Modulation, PWM!
  - See reference on analogWrite()
- Arduino generates pulses at a fixed frequency
  - about 500 Hz
- Length of the pulses is adjusted
  - Short pulses: dim
  - Long pulses: bright

# Measurement

- Control fading with a potentiometer!
- Connect a led and 1k resistor in series, then to pin 9 on Arduino
  - and to GND on the other end
- Connect a potentiometer:
  - Ends to + and – lines
  - Middle to A0 input in Arduino
- Fetch <https://github.com/mlevlin/electronics-training>  
/Arduino/FadeControl
  - Open in IDE, compile & upload
- Adjust the potentiometer and see brightness change

# Filtering with capacitors

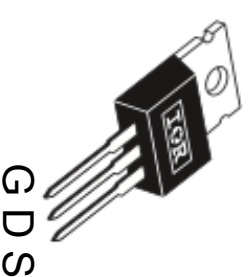
- Complete & test circuit as in "Measurement"
- Replace led & resistor with:
  - 1 kohm resistor from pin 9 to 10  $\mu\text{F}$  capacitor
  - Other end of cap to – line
  - 10 kohm resistor in parallel to cap
- Measure DC voltage over capacitor while adjusting the pot
  - Should see a voltage from 0 to 4.5 V

# Playing with RGB colors

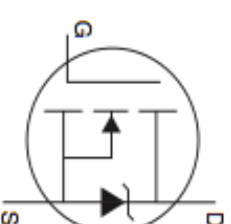
- RGB led: longest wire to GND
- Other wires to 1k (or 470 ohm) resistors
- Wires from resistors to pins 3,5,6 of Arduino
- Get code from [https://github.com/mlevlin/electronics-trainin\\_g/Arduino/RGB\\_with\\_sines](https://github.com/mlevlin/electronics-trainin_g/Arduino/RGB_with_sines)
- Open in IDE, compile & upload

# Dimming a lamp

- FET: IRL530N
- Connect:
  - DC jack to + and – lines (red == +)
  - G of FET through 1k resistor to pin 9
  - S of FET to – line
  - D of FET to lamp
  - Other wire of lamp to + line
  - GND of Arduino to – line
- Load File/Examples/01.Basics/Fade, compile & upload



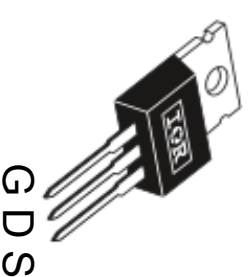
Pinout



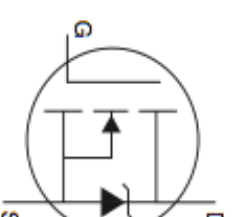
Symbol

# Sound

- FET: IRL530N
- Connect:
  - DC jack to + and – lines (red == +)
  - G of FET through 1k resistor to pin 9
  - S of FET to – line
  - D of FET to loudspeaker
  - Other wire of loudspeaker to 100 ohm resistor
  - Other end of resistor to + line
  - GND of Arduino to – line
- Load File/Examples/02.Digital/toneMelody, compile & upload
- Press Reset switch to play
- Move code from setup() to loop() to annoy everyone



Pinout



Symbol

# Combine measurement & sound!

- Connect as previously in "Sound"
- Connect a potentiometer:
  - Ends to + and – lines
  - Middle to A0 input in Arduino
- Fetch <https://github.com/mlevlin/electronics-training/Arduino/followTone>
  - Open in IDE, compile & upload
- Adjust the potentiometer and annoy your brains out

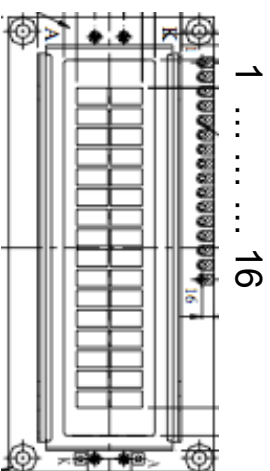
# Basic display, 1/2

- These 2x16 character displays are a standard (keyword: "HD44780" compatible)
  - Cheap
  - Common sizes from 1x16 to 4x40
- Controlled using
  - 4 I/O lines for data
  - 2 I/O lines for control
  - Input for contrast control
  - Connections for backlight LED



# Basic display, 2/2

- Connect:
  - Arduino 5V to + line, GND to – line
  - Arduino 12 to LCD 4
  - Arduino 11 to LCD 6
  - Arduino 5 to LCD 11
  - Arduino 4 to LCD 12
  - Arduino 3 to LCD 13
  - Arduino 2 to LCD 14
  - LCD 5 to – line (GND)
  - LCD 16 to – line (GND)
  - LCD 15 to 1k resistor to + line (5V)
  - Potentiometer: ends to – and +, middle to LCD 3
- Load File/Examples/LiquidCrystal/HelloWorld, compile & upload
- Adjust potentiometer until you see text
- Play with other pieces in File/Examples/LiquidCrystal/\*



PIN NO.	SYMBOL
1	V <sub>ss</sub>
2	V <sub>dd</sub>
3	V <sub>0</sub>
4	R <sub>S</sub>
5	R/ $\overline{W}$
6	E
7	DB0
8	DB1
9	DB2
10	DB3
11	DB4
12	DB5
13	DB6
14	DB7
15	A
16	K

# Measure & Display

- Connect and test display as in “Basic display”
- Connect a second potentiometer:
  - Ends to + and – lines
  - Middle to A0 input in Arduino
- Fetch <https://github.com/mlevlin/electronics-training>  
/Arduino/DisplayInput
  - Open in IDE, compile & upload
- Adjust the second potentiometer and see readings change

# Develop something!

- Combine these examples,  
modify,  
experiment,  
play around!

# Need more toys?

- Local suppliers in Helsinki:
  - [Wwww.bebek.fi](http://Wwww.bebek.fi), Hakaniemi
  - [Wwww.partco.biz](http://Wwww.partco.biz), Metsälä
  - [Wwww.yeoy.fi](http://Wwww.yeoy.fi), Olari
- From the web:
  - [Sparkfun.com](http://Sparkfun.com)
  - [Adafruit.com](http://Adafruit.com)
  - Zillions of others...

# Want to learn more?

- Arduino reference: [arduino.cc](http://arduino.cc)
- Good introductory learning material:
  - [Learn.adafruit.com](http://learn.adafruit.com)
  - [Learn.sparkfun.com/tutorials](http://learn.sparkfun.com/tutorials)