

Rahul Bilimoria

Software Developer

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EXPERIENCE

TELUS, Toronto — *Specialized Solution Delivery & Support*

MAY 2021 - PRESENT

Managed orders received and assigned them to technicians

Consulted with clients to ensure work delivered on time

TELUS, Toronto — *Systems Analyst*

MAY 2019 - DECEMBER 2020

Gathered information & documented assets / services of work completed on site.

Summarized gathered information for billing records to be updated.

PROJECTS

Pokémon Cyrus — *Java*

Designed custom built engine on top of base Java canvas

Functioning turn-based battle system with basic AI

Event system enabling core features of Pokémon RPGs

Developed in-game support tools to assist world building

Responsive UI interacting with systems in-game

Virtual Reality Escape Room — *Unity, C#*

Multi-stage puzzles with interact-able physic based items

Blender used to create in-game models

Bounce — *Unity, C#*

Launched on the Google Play Store

EDUCATION

Ryerson University, Toronto — *Computer Science (Honours)*

Graduated with minor in Mathematics

Languages

Java

C#

Skills

Software Development

Object-Oriented

Programming

Scripting

Event Systems

Git/GitHub

Soft Skills

Problem Solving

Communication

Time Management

Detail-Oriented

Adaptability

Organized