

Particle Swarm OptimizationAlgorithmInitialize

Swarm size (N), problem dimensionality (D), max iterations
 assign random positions and velocities for each particle

Step 1:- Randomly initialize, Swarm population of N particles $X; (i = 1, 2, \dots, N)$

Step 2:- Select hyper parameters, values $w, c1$ and $c2$

Step 3:- For iter in range (max_iter):

for i in range (N):

(a) Compute new velocity of i th particle
 $\text{swarm}[i].\text{velocity} = w * \text{swarm}[i].\text{velocity} + r1 * c1 * (\text{bestPos} - \text{swarm}[i].\text{position}) +$

$r2 * c2 * (\text{bestPos} - \text{swarm}[i].\text{position})$

(b) compute new position of i th particle using its new velocity

$\text{swarm}[i].\text{position} = \text{swarm}[i].\text{position} + \text{swarm}[i].\text{velocity}$

(c) if position is not in range [min, max] then clip it

if $\text{swarm}[i].\text{position} < \text{min}$,

$\text{swarm}[i].\text{position} = \text{min}$

elif $\text{swarm}[i].\text{position} > \text{max}$,

$\text{swarm}[i].\text{position} = \text{max}$

(d) Update new best of this particle and new
 if swa incentive to scaling of design


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variables, swarm[i].fitness < swarm[i].best_fitness
swarm[i].best_fitness = swarm[i].fitness
swarm[i].best_pos = swarm[i].position
end for
end for

```

Step 4 :- Return best particle of swarm

Program

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import numpy as np
def objective_function(x):
    return np.sum(x**2)

```

class Particle:

```

def __init__(self, dimensions, minx, maxx):
    self.position = np.random.uniform(minx, maxx, dimensions)
    self.velocity = np.random.uniform(minx, maxx, dimensions)
    self.best_position = np.copy(self.position)
    self.best_fitness = objective_function(self.position)
    self.Fitness = self.best_fitness

```

def PSO(n_particles, dimensions, max_iter, minx, maxx, r1, r2):

```

    swarm = [Particle(dimensions, minx, maxx)

```

```

        for _ in range(n_particles)]

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    best_fitness_swarm = float('inf')

```

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    best_pos_swarm = None

```

```

    for iter in range(max_iter):

```

```

        for particle in swarm:

```

```

            r1, r2 = np.random.rand(dimensions),
            np.random.rand(dimensions)

```



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particle.velocity = (w * particle.velocity +
                    (1 + r1 * (particle.best
                    position - particle.position)
                    + c2 * r2 * (best_position - particle.position)
                    if best_position is not None))
particle.position += particle.velocity
particle.position = np.clip(particle.position, min, max)
particle.fitness = objective_function(particle.position)
if particle.fitness < best_fitness_swarm:
    best_fitness_swarm = particle.fitness
    best_pos_swarm = np.copy(particle.position)
return best_pos_swarm, best_fitness_swarm

```

n_particles = 30

dimensions = 2

max_iter = 100

min, max = -10, 10

w = 0.5

c1 = 1.5

c2 = 1.5

best_position, best_fitness = pso(n_particles, dimensions,

max_iter, min, max, w, c1, c2)

print("Best position found: ", best_position)

print("Best fitness found: ", best_fitness)

Output: -

Best fitness found: $[-1.288e-12 \quad -8.18e-13]$

Best fitness found: $2.33e-24$

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